

Assignment submitted on 2023-08-09, 23:37 IST

1 point

Which of the following is not a C variable?

- ☐ a) Count123
- ☐ b) Count_123
- ☐ c) Count@123
- ☐ d) X_123_Count

Yes, the answer is correct.

Score: 1

Accepted Answers:

c) *Count@123*

1 point

A function

- ☐ a) is a block of statements to perform some specific task
- ☐ b) is a fundamental modular unit to perform some task
- ☐ c) has a name and can be used multiple times
- ☐ d) All the above options are true

Yes, the answer is correct.

Score: 1

Accepted Answers:

d) *All the above options are true*

1 point

The execution of any C program is

- ☐ a) Sequential
- ☐ b) Parallel
- ☐ c) Multi-threading
- ☐ d) None of these

Yes, the answer is correct.

Score: 1

Accepted Answers:

a) *Sequential*

1 point

Syntax error occurs when

- ☐ a) The rules of grammar of the programming language is violated
- ☐ b) The statements in the program have no meaning
- ☐ c) The program gives wrong or undesired output
- ☐ d) Some illegal operation (e.g. divide by zero) is performed

Yes, the answer is correct.

Score: 1

Accepted Answers:

a) *The rules of grammar of the programming language is violated*

1 point

If integer needs two bytes of storage, then the minimum value of a signed integer in C would be

- ☐ a) -65535
- ☐ b) 0
- ☐ c) -32,767
- ☐ d) -32,768

Yes, the answer is correct.

Score: 1

Accepted Answers:

d) -32,768

1 point

What will be the output of the program given below?

```
#include <stdio.h>
int main()
{
    a=9;
    printf("%d", a);
    return 0;
}
```

- ☐ a) 9
- ☐ b) 0
- ☐ c) 1001
- ☐ d) Compilation Error

Yes, the answer is correct.

Score: 1

Accepted Answers:

d) *Compilation Error*

1 point

What is the output?

```
#include<stdio.h>
#define fun(x) (x*x)
int main()
{
    float i;
    i = 64.0/fun(2);
    printf("%.2f", i);
    return 0;
}
```

- ☐ a) 8.00

- ☐ b) 4.00
- ☐ c) 0.00
- ☐ d) 16.00

Yes, the answer is correct.

Score: 1

Accepted Answers:

d) 16.00

1 point

The following C program swaps the value of two numbers without using any third variable. What will be the correct option to fill up the blank?

```
#include <stdio.h>
int main()
{
    int a=2, b=3;
    printf("The values before swapping a = %d, b=%d", a, b);

    _____

    printf("The values after swapping a = %d, b=%d", a, b);
    return 0;
}
```

- ☐ a) a=a-b; b=a-b; a=a+b;
- ☐ b) a=a%b; b=a+b; a=a/b;
- ☐ c) a=a+b; b=a-b; a=a-b;
- ☐ d) None of the above

Yes, the answer is correct.

Score: 1

Accepted Answers:

c) a=a+b; b=a-b; a=a-b;

1 point

What will be the output?

```
#include <stdio.h>
int main() {
    int x = 1, y = 3;
    int t = x;
    x = y;
    y = t;
    printf("%d %d", x, y);
    return 0;
}
```

- ☐ a) 1 3
- ☐ b) 3 1
- ☐ c) 1 1
- ☐ d) 3 3

Yes, the answer is correct.

Score: 1

Accepted Answers:

b) 3 1

When executed the following code will print _____.

```
#include <stdio.h>
int main() {
    int sum = 3 + 6 / 2 + 6 * 2;
    printf("%d", sum);
    return 0;
}
```

Hint

Yes, the answer is correct.

Score: 1

Accepted Answers:

(Type: Numeric) 18