

Namespace Checker

Classes

[Firewall](#)

Class for checking the firewall.

Class Firewall

Namespace: [Checker](#)

Assembly: Checker.dll

Class for checking the firewall.

```
public static class Firewall
```

Inheritance

[object](#)  ← Firewall

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

Methods

CheckIpAndPort(string, int)

Check if a port on a ip is open.

```
public static bool CheckIpAndPort(string ip, int portNumber)
```

Parameters

ip [string](#) 

IP to check

portNumber [int](#) 

Port to check.

Returns

[bool](#) 

State if True or False.

PingIp(string)

Pings an IP.

```
public static bool PingIp(string ip)
```

Parameters

ip [string](#)[↗]

IP to ping.

Returns

[bool](#)[↗]

True or false.

Namespace Converter

Classes

[DateTimeConverter](#)

Class for converting DateTime objects.

Enums

[DateTimeConverter.DateTimeModes](#)

Enum for DateTime modes. Represents year, month or day.

Class DateTimeConverter

Namespace: [Converter](#)

Assembly: Converter.dll








Class for converting DateTime objects.

```
public static class DateTimeConverter
```

Inheritance

[object](#)  ← DateTimeConverter

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) , [object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

Methods

SplitDateByMode(DateTime, DateTimeModes)

Extracts the Year, Month or Day depending on DateTimeModes Enum.

```
public static int SplitDateByMode(DateTime dt, DateTimeConverter.DateTimeModes mode)
```

Parameters

dt [DateTime](#) 

Source DateTime Object.

mode [DateTimeConverter.DateTimeModes](#)

Mode DateTimeModes.Year, DateTimeModes.Month oder DateTimeModes.Day.

Returns

[int](#) 

Year, Month or day as Integer.

Enum DateTimeConverter.DateTimeModes

Namespace: [Converter](#)

Assembly: Converter.dll

Enum for DateTime modes. Represents year, month or day.

```
public enum DateTimeConverter.DateTimeModes
```

Fields

Day = 2

The day

Month = 1

The month

Year = 0

The year

Namespace Extensions

Classes

[DateTimeExtensions](#)

Class DateTimeExtensions.

[EnumerableExtensions](#)

Class for IEnumerable Extensions

[StringExtensions](#)

Class StringExtensions.

Class DateTimeExtensions

Namespace: [Extensions](#)

Assembly: Extensions.dll

Class DateTimeExtensions.

```
public static class DateTimeExtensions
```

Inheritance

[object](#)  ← DateTimeExtensions

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

Methods

ConvertDateTimeToString(DateTime)

Converts a given DateTime Object to yyyy-MM-dd HH:mm:ssZ.

```
public static string ConvertDateTimeToString(this DateTime dt)
```

Parameters

dt [DateTime](#) 

DateTime Object.

Returns

[string](#) 

System.String.

ConvertDateToNumeric(DateTime)

Converts a given DateTime Object to yyyyMMdd.

```
public static int ConvertDateToNumeric(this DateTime dt)
```

Parameters

dt [DateTime](#)

DateTime Object

Returns

[int](#)

Integer numeric DateTime

Class EnumerableExtensions


Namespace: [Extensions](#)

Assembly: Extensions.dll

Class for IEnumerable Extensions

```
public static class EnumerableExtensions
```

Inheritance

[object](#)  ← EnumerableExtensions

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

Methods

IsEmpty<T>(IEnumerable<T>?)

Checks if the IEnumerable is null or empty

```
public static bool IsEmpty<T>(this IEnumerable<T>? source)
```

Parameters

source [IEnumerable](#)  <T>

IEnumeration to check.

Returns

[bool](#) 

true or false

Type Parameters

T

Type of Source

IsEmpty<T>(IEnumerable<T>?)

Checks if the IEnumerable is not null and not empty

```
public static bool IsNotEmpty<T>(this IEnumerable<T>? source)
```

Parameters

source [IEnumerable](#)<T>

IEnumeration to check

Returns

[bool](#)

true or false

Type Parameters

T

Type of Source

Class StringExtensions

Namespace: [Extensions](#)

Assembly: Extensions.dll

Class StringExtensions.

```
public static class StringExtensions
```

Inheritance

[object](#)  ← StringExtensions

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

Methods

GetSalutationText(string)

Returns a salutation based on a given gender.

```
public static string GetSalutationText(this string gender)
```

Parameters

gender [string](#) 

Gender

Returns

[string](#) 

Herr oder Frau

ReturnGenderId(string)

Returns a integer based on a given gender.

```
public static int ReturnGenderId(this string gender)
```

Parameters

gender [string](#) 

Gender

Returns

[int](#) 

Male = 1, Female = 2, Unknown = -1

Namespace Generators

Classes

[DataTableGenerator<T>](#)

Class for generating DataTables from a List of Model objects.

[Hash](#)

Some methods for computing and decoding Hash.

[TemporaryDirectory](#)

A class to create a temporary directory.

[TemporaryFile](#)

Generates a temporary file.

Class DataTableGenerator<T>

Namespace: [Generators](#)

Assembly: Generators.dll

Class for generating DataTables from a List of Model objects.

```
public class DataTableGenerator<T>
```

Type Parameters








T

Modeltyp

Inheritance

[object](#)  ← DataTableGenerator<T>

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

Constructors

DataTableGenerator(ILogger<DataTableGenerator<T>>)

Constructor

```
public DataTableGenerator(ILogger<DataTableGenerator<T>> logger)
```

Parameters

logger [ILogger](#)  <[DataTableGenerator](#)  <T>>

Class logger

Methods

GenerateDataTableFromModelList(IList<T>, bool)

Generates a DataTable from a List of Model objects.

```
public DataTable GenerateDataTableFromModelList(IList<T> modelList, bool withId)
```

Parameters

modelList [IList](#)<T>

List model

withId [bool](#)

Should a ID Field generated.

Returns

[DataTable](#)

DataTable

Class Hash

Namespace: [Generators](#)

Assembly: Generators.dll

Some methods for computing and decoding Hash.

```
public static class Hash
```

Inheritance

[object](#)  ← Hash

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) , [object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 


Methods

GetHashString(string)

Computes the SHA256 hash for the input string and returns it as a hexadecimal string.

```
public static string GetHashString(string inputString)
```

Parameters

inputString [string](#) 

The string to be hashed.

Returns

[string](#) 



The computed hash as a hexadecimal string.

Exceptions

[TargetInvocationException](#) 

On the .NET Framework 4.6.1 and earlier versions only: The algorithm was used with Federal Information Processing Standards (FIPS) mode enabled, but is not FIPS compatible.


[EncoderFallbackException](#)

A fallback occurred (for more information, see Character Encoding in .NET) -and- [EncoderFallback](#)  is set to [EncoderExceptionFallback](#) .

[ObjectDisposedException](#)

The object has already been disposed.

[ArgumentOutOfRangeException](#)

Enlarging the value of this instance would exceed [MaxCapacity](#) .

Class TemporaryDirectory


Namespace: [Generators](#)

Assembly: Generators.dll

A class to create a temporary directory.

```
public static class TemporaryDirectory
```

Inheritance

[object](#)  ← TemporaryDirectory

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  ,
[object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

Methods

GetTemporaryDirectory()

Erstellt einen temporären Ordner und gibt den Pfad zurück.

```
public static string GetTemporaryDirectory()
```

Returns

[string](#) 

Pfad zum temporären Ordner.

Class TemporaryFile

Namespace: [Generators](#)

Assembly: Generators.dll

Generates a temporary file.

```
public sealed class TemporaryFile : IDisposable
```

Inheritance

[object](#)  ← TemporaryFile

Implements

[IDisposable](#) 

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

Constructors

TemporaryFile()

Initializes a new instance of the [TemporaryFile](#) class.

```
public TemporaryFile()
```

TemporaryFile(string)

Initializes a new instance of the [TemporaryFile](#) class.

```
public TemporaryFile(string directory)
```

Parameters

directory [string](#) 

The directory.

Properties

FilePath

Gets the file path.

```
public string? FilePath { get; }
```

Property Value

[string](#)[↗]

The file path.

Methods

Dispose()

Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.

```
public void Dispose()
```

~TemporaryFile()

Finalizes an instance of the [TemporaryFile](#) class.

```
protected ~TemporaryFile()
```

Namespace Patterns

Classes

[Pipeline<T>](#)

Class Pipeline. Used to define the pipeline. More on <https://medium.com/@martinstm/pipeline-pattern-c-e01e2dd7238c>

[Result](#)

Base class for Result pattern.

[Result<T>](#)

Class Result.

Interfaces

[IPipeline<T>](#)

This Interface is used to define the pipeline. More Details on: <https://medium.com/@martinstm/pipeline-pattern-c-e01e2dd7238c>

[IStep<T>](#)

Interface IStep. It is used to define the step in the pipeline.

Interface IPipeline<T>

Namespace: [Patterns](#)

Assembly: Patterns.dll

This Interface is used to define the pipeline. More Details on: <https://medium.com/@martinstm/pipeline-pattern-c-e01e2dd7238c>

```
public interface IPipeline<T>
```

Type Parameters

T

Given Type

Properties

Name

Gets or sets the name of the Pipeline.

```
string Name { get; set; }
```

Property Value

[string](#)

The name.

Steps

Gets the steps.

```
IReadOnlyCollection<IStep<T>> Steps { get; }
```


Property Value

[ICollection](#) [IStep](#)<T>

The steps.

Methods

StartAsync(T)

Starts the asynchronous.

```
Task<T> StartAsync(T data)
```

Parameters

data T

The data.

Returns

[Task](#)<T>

Task<T>.

WithStep(IStep<T>)

Adds the step.

```
void WithStep(IStep<T> step)
```

Parameters

step [IStep](#)<T>

The step.

Interface IStep<T>

Namespace: [Patterns](#)

Assembly: Patterns.dll

Interface IStep. It is used to define the step in the pipeline.

```
public interface IStep<T>
```

Type Parameters

T

Given Type

Methods

ExecuteAsync(T)

Executes the asynchronous.

```
Task<T> ExecuteAsync(T data)
```

Parameters

data T

The data.

Returns

[Task](#)[↗]<T>

Task<T>.

Class Pipeline<T>

Namespace: [Patterns](#)

Assembly: Patterns.dll

Class Pipeline. Used to define the pipeline. More on <https://medium.com/@martinstm/pipeline-pattern-c-e01e2dd7238c>

```
public class Pipeline<T> : IPipeline<T> where T : class
```

Type Parameters

T

Given Type

Inheritance

[object](#) ← Pipeline<T>

Implements

[IPipeline](#)<T>

Inherited Members

[object.Equals\(object\)](#), [object.Equals\(object, object\)](#), [object.GetHashCode\(\)](#), [object.GetType\(\)](#), [object.MemberwiseClone\(\)](#), [object.ReferenceEquals\(object, object\)](#), [object.ToString\(\)](#)

Constructors

Pipeline(string, ILogger<Pipeline<T>>)

Initializes a new instance of the [Pipeline<T>](#) class.

```
public Pipeline(string name, ILogger<Pipeline<T>> logger)
```

Parameters

name [string](#)

The name.

`logger` [ILogger](#) <[Pipeline](#)<T>>

Instance logger

Properties

Name

Gets or sets the name of the Pipeline.

```
public string Name { get; set; }
```

Property Value

[string](#)

The name.

Steps

Gets the steps.

```
public IReadOnlyCollection<IStep<T>> Steps { get; }
```

Property Value

[IReadOnlyCollection](#) <[IStep](#)<T>>

The steps.

Methods

StartAsync(T)

Start as an asynchronous operation.

```
public Task<T> StartAsync(T data)
```

Parameters

data T

The data.

Returns

[Task](#) <T>

A Task<T> representing the asynchronous operation.

WithStep(IStep<T>)

Adds the step.

```
public void WithStep(IStep<T> step)
```

Parameters

step [IStep](#) <T>

The step.

Class Result

Namespace: [Patterns](#)

Assembly: Patterns.dll

Base class for Result pattern.

```
public class Result
```








Inheritance

[object](#)  ← Result

Derived

[Result<T>](#)

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

Constructors

Result(bool, string)

Initializes a new instance of the [Result](#) class.

```
protected Result(bool isSuccess, string errorMessage)
```

Parameters

isSuccess [bool](#) 

if set to **true** [is success].

errorMessage [string](#) 

The error message.

Properties

ErrorMessage

Gets the error message.

```
public string ErrorMessage { get; }
```

Property Value

[string](#)

The error message.

IsSuccess

Gets a value indicating whether this instance is success.

```
public bool IsSuccess { get; }
```

Property Value

[bool](#)

true if this instance is success; otherwise, **false**.

Methods

Failure(string)

Failures the specified error message.

```
public static Result Failure(string errorMessage)
```

Parameters

errorMessage [string](#)

The error message.

Returns

[Result](#)

Result.

Success()

Successes this instance.

```
public static Result Success()
```

Returns

[Result](#)

Result.

Class Result<T>

Namespace: [Patterns](#)

Assembly: Patterns.dll

Class Result.

```
public class Result<T> : Result
```








Type Parameters

T

Inheritance

[object](#)  ← [Result](#) ← Result<T>

Inherited Members

[Result.IsSuccess](#) , [Result.ErrorMessage](#) , [Result.Success\(\)](#) , [object.Equals\(object\)](#)  ,
[object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  ,
[object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

Properties

Value

Gets the value.

```
public T Value { get; }
```

Property Value

T

The value.

Methods

Failure(string)

Failures the specified error message.

```
public static Result<T> Failure(string errorMessage)
```

Parameters

errorMessage [string](#) 

The error message.

Returns

[Result](#)<T>

Result<T>.

Success(T)

Successes the specified value.

```
public static Result<T> Success(T value)
```

Parameters

value T

The value.

Returns

[Result](#)<T>

Result<T>.

See Also

<https://medium.com/@davisaac8/an-alternative-to-try-catch-in-c-b0e5dfafa910> 

Namespace Services

Classes

[CsvService](#)

Service for Writing a CSV.

[EmailService](#)

Service for sending emails.

[WebDavService](#)

Service for using WebDav.

Interfaces

[ICsvService](#)

Interface ICsvService

[IEmailService](#)

Interface IEmailService

[IWebDavService](#)

Interface IWebDavService

Class CsvService

Namespace: [Services](#)

Assembly: Services.dll

Service for Writing a CSV.

```
public class CsvService : ICsvService
```








Inheritance

[object](#)  ← CsvService

Implements

[ICsvService](#)

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 


Constructors

CsvService(ILogger<CsvService>)

Constructor

```
public CsvService(ILogger<CsvService> logger)
```

Parameters

logger [ILogger](#)  <[CsvService](#)>

Class logger

Methods

Read<T>(string, string, ClassMap<T>, string)

Reads the specified target name.

```
public IList<T> Read<T>(string targetName, string delimiter, ClassMap<T> map,  
    string culture)
```

Parameters

targetName [string](#)

Name of the target.

delimiter [string](#)

The delimiter, like: ";"

map [ClassMap<T>](#)

The map.

culture [string](#)

A culture string like 'en-US'.

Returns

[IList](#) <T>

List<T>.

Type Parameters

T

Exceptions

[ArgumentNullException](#)

WriteAsync<T>(IList<T>, string, string, string)

Writes the CSV asynchronous.

```
public Task WriteAsync<T>(IList<T> list, string targetName, string delimiter,
string culture)
```

Parameters

list [IList](#)<T>

Listen

targetName [string](#)

Path to CSV file.

delimiter [string](#)

Delimiter, zB. ";"

culture [string](#)

A culture string like 'en-US'.

Returns

[Task](#)

Asynchroner Task.

Type Parameters

T

Modeltype

Exceptions

[ArgumentException](#)

If the given **list** is empty.

[ArgumentNullException](#)

If the **list** or **targetName** is empty

[UnauthorizedAccessException](#)

Access is denied for `list` or `targetName`.

[SecurityException](#) 

The caller does not have the required permission.

[DirectoryNotFoundException](#) 

The specified path in `targetName` is invalid (for example, it is on an unmapped drive).

[IOException](#) 

`targetName` includes an incorrect or invalid syntax for file name, directory name, or volume label syntax.

Class EmailService

Namespace: [Services](#)

Assembly: Services.dll

Service for sending emails.

```
public class EmailService : IEmailService
```

Inheritance

[object](#) ← EmailService

Implements

[IEmailService](#)

Inherited Members

[object.Equals\(object\)](#), [object.Equals\(object, object\)](#), [object.GetHashCode\(\)](#), [object.GetType\(\)](#), [object.MemberwiseClone\(\)](#), [object.ReferenceEquals\(object, object\)](#), [object.ToString\(\)](#)

Constructors

EmailService(ILogger<EmailService>, IConfiguration)

Constructor for EmailService

```
public EmailService(ILogger<EmailService> logger, IConfiguration configuration)
```

Parameters

logger [ILogger](#) <[EmailService](#)>

Class logger.

configuration [IConfiguration](#)

The Configuration object.

Methods

SendMessageAsync(MimeMessage)

Method for sending an email..


```
public Task SendMessageAsync(MimeMessage message)
```

Parameters

message [MimeMessage](#) 

MimeMessage.

Returns

[Task](#) 

Exceptions

[ArgumentNullException](#) 

message ist null.

Interface ICsvService

Namespace: [Services](#)

Assembly: Services.dll

Interface ICsvService

```
public interface ICsvService
```

Methods

Read<T>(string, string, ClassMap<T>, string)

Reads the specified target name.

```
IList<T> Read<T>(string targetName, string delimiter, ClassMap<T> map, string culture)
```

Parameters

targetName [string](#)[↗]

Name of the target.

delimiter [string](#)[↗]

The delimiter.

map [ClassMap<T>](#)

Class Map

culture [string](#)[↗]

Target culture like en-US

Returns

[IList](#)[↗]<T>

List<T>.

Type Parameters

T

WriteAsync<T>(IList<T>, string, string, string)

Writes the asynchronous.

```
Task WriteAsync<T>(IList<T> list, string targetName, string delimiter, string culture)
```

Parameters

list [IList](#)<T>

The list.

targetName [string](#)

Name of the target.

delimiter [string](#)

The delimiter.

culture [string](#)

Target culture like en-US

Returns

[Task](#)

Task.

Type Parameters

T

Interface IEmailService

Namespace: [Services](#)

Assembly: Services.dll

Interface IEmailService

```
public interface IEmailService
```

Methods

SendMessageAsync(MimeMessage)

Sends the message asynchronous.

```
Task SendMessageAsync(MimeMessage message)
```

Parameters

message [MimeMessage](#)

The message.

Returns

[Task](#)

Task.

Interface IWebDavService

Namespace: [Services](#)

Assembly: Services.dll

Interface IWebDavService

```
public interface IWebDavService
```

Methods

DeleteFileAsync(string)

Deletes the file asynchronous.

```
Task<bool> DeleteFileAsync(string remoteFilepath)
```

Parameters

remoteFilepath [string](#) 

The remote filepath.

Returns

[Task](#)  <[bool](#)  >

Task<System.Boolean>.

DownloadFileAsync(string, string)

Downloads the file asynchronous.

```
Task<bool> DownloadFileAsync(string remoteFilepath, string localFilepath)
```

Parameters

`remoteFilepath` [string](#)

The remote filepath.

`localFilepath` [string](#)

The local filepath.

Returns

[Task](#) <[bool](#)>

Task<System.Boolean>.

GetParams()

Gets the wd parameters.

```
WebDavClientParams GetParams()
```

Returns

[WebDavClientParams](#)

WebDavClientParams.

UploadFileAsync(string, string)

Uploads the file asynchronous.

```
Task<bool> UploadFileAsync(string localFilepath, string remoteFilepath)
```

Parameters

`localFilepath` [string](#)

The local filepath.

`remoteFilepath` [string](#)

The remote filepath.

Returns

[Task](#) <[bool](#)>

Task<System.Boolean>.

Class WebDavService

Namespace: [Services](#)

Assembly: Services.dll

Service for using WebDav.

```
public class WebDavService : IWebDavService
```








Inheritance

[object](#)  ← WebDavService

Implements

[IWebDavService](#)

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

Constructors

WebDavService(IConfiguration, ILogger<WebDavService>)

Constructor for WebDavServiceOptions.

```
public WebDavService(IConfiguration configuration, ILogger<WebDavService> logger)
```

Parameters

configuration [IConfiguration](#) 

IConfiguration

logger [ILogger](#)  <[WebDavService](#)>

logger

Methods

DeleteFileAsync(string)

Deletes a file from server.

```
public Task<bool> DeleteFileAsync(string remoteFilepath)
```

Parameters

remoteFilepath [string](#)

Path to file.

Returns

[Task](#) <[bool](#)>

True oder False.

DownloadFileAsync(string, string)

Downloads a file.

```
public Task<bool> DownloadFileAsync(string remoteFilepath, string localFilepath)
```

Parameters

remoteFilepath [string](#)

Path where the file should be placed..

localFilepath [string](#)

Local File Path.

Returns

[Task](#) <[bool](#)>

True oder False, jenachdem ob erfolgreich.

Exceptions

[Exception](#)

Condition.

[ArgumentException](#)

Wenn *remoteFilepath* oder *localFilepath* null ist.

UploadFileAsync(string, string)

Uploads a file

```
public Task<bool> UploadFileAsync(string localFilepath, string remoteFilepath)
```

Parameters

localFilepath [string](#)

Local Filepath.

remoteFilepath [string](#)

Remote Path where the file should be placed.

Returns

[Task](#) <[bool](#)>

Exceptions

[DirectoryNotFoundException](#)

The specified path *localFilepath* or *remoteFilepath* is invalid, (for example, it is on an unmapped drive).

[IOException](#)

An I/O error occurred while opening the file.


[UnauthorizedAccessException](#)

localFilepath or *remoteFilepath* specified a directory. -or- The caller does not have the required permission.

[FileNotFoundException](#)

The file specified in `localFilepath` or `remoteFilepath` was not found.

[ArgumentException](#)

.`localFilepath` or `remoteFilepath` is a zero-length string, contains only white space, or contains one or more invalid characters. You can query for invalid characters by using the [GetInvalidPathChars\(\)](#)  method.

[NotSupportedException](#)

`localFilepath` or `remoteFilepath` is in an invalid format.

[ArgumentNullException](#)

`localFilepath` or `remoteFilepath` is [null](#) .

[PathTooLongException](#)

The specified path, file name, or both exceed the system-defined maximum length.