

# **MINI PROJECT**

**(2021-22)**

**“ LearnX ”**

**Project Report**



**Institute of Engineering & Technology**

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**Department of Computer Engineering and Applications**

**GLA University, 17 km. Stone NH#2, Mathura-Delhi Road,  
Chaumuha, Mathura – 281406 U.P (India)**

**Declaration**

I/we hereby declare that the work which is being presented in the Bachelor of technology. Project “LearnX”, in partial fulfillment of the requirements for the award of the *Bachelor of Technology* in Computer Science and Engineering and submitted to the Department of Computer Engineering and Applications of GLA University, Mathura, is an authentic record of my/our own work carried under the supervision of Mrs. Harvinder Kaur, Technical Trainer, Dept. of CEA,GLA University.

The contents of this project report, in full or in parts, have not been submitted to any other Institute or University for the award of any degree.

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## **Certificate**

**This is to certify that the project entitled “LearnX”, carried out  
in Mini Project – I Lab, is a bonafide work by Kanak Srivastava,  
Farddin,Jai Singh, Aditya Pratap Singh and is submitted in  
partial fulfillment of the requirements for the award of the  
degree Bachelor of Technology (Computer Science &  
Engineering).**

**Signature of Supervisor:**

**Name of Supervisor: Mrs. Harvinder Kaur**

**Date:11-11-2021**



**Department of Computer Engineering and Applications GLA University, 17 km.**

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## **ACKNOWLEDGEMENT**

Presenting the ascribed project paper report in this very simple and official form, we would like to place my deep gratitude to GLA University for providing us the instructor Mrs. Harvinder Kaur, our technical trainer and supervisor.

He has been helping us since Day 1 in this project. He provided us with the roadmap, the basic guidelines explaining on how to work on the project.

He has been conducting regular meeting to check the progress of the project and providing us with the resources related to the project. Without his help, we wouldn't have been able to complete this project.

And at last but not the least we would like to thank our dear parents for helping us to grab this opportunity to get trained and also my colleagues who helped me find resources during the training.

**Thanking You**

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## ABSTRACT

In this project, we are creating an E-learning website, basically an E learning website which we have named LearnX. This website will provide us a platform to build an educational workforce empowered to change. All the users will be having their separate accounts on this website which will be connected to their email id. Any course or video that the user wishes to read will be entered by him in the search box which works on the basis of queries input. Apart from searching the content online, the user can directly access the content which will save time. The website is suitable in the present scenario as the world is being digitized then why not the education system.. The website will be completely efficient and transparent to the reviews of the people. The website also has a complete User Interface attached to the firebase, a perfect login system with email id and password and a forget password too.

LearnX is a unique , fascinating and specialized e-learning website. It can Enable every learner to achieve his or her potential, and help to build an educational workforce empowered to change. This website helps the users Building strong concepts by providing video lectures, free online courses, Proper guidance and also provide sample papers of various competitive Exams. This website provides ample knowledge to users.

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# CHAPTER-1

## INTRODUCTION

LearnX is a unique , fascinating and specialized e-learning website. It can enable every learner to achieve his or her potential, and help to build an educational workforce empowered to change. This website helps the users in building strong concepts by providing video lectures, free online courses, proper guidance and also provide sample papers of various competitive exams. This website provides ample knowledge to users

### 1.1 MOTIVATION

In recent years, we all have witnessed a dramatic change in all technological fields .

E-learning provides students with a different opportunity to learn regardless of where they are and when they are available. In e-learning environment, students are able to participate in self-faced and interactive learning that is otherwise impossible. This paper shows that the use of interactive features of e-learning increases the motivation of undergraduate students for the learning process. Internet technologies provide integrated environment for web-based learning tools to support e-learning education.

Motivation is a corner stone in online distance learning. Together with the flexible and effect interaction between teachers and learners enhance the learning outcomes. This paper gives a preliminary study of the relationship between

**interactive features of e-learning and the motivation of undergraduate students for the sake of learning process.**

**Moreover this kind of application can be used in areas/schools where guardians parents cannot afford to buy books. This would be an excellent effort to provide education without any boundaries to all.**

## **1.2 OBJECTIVE**

**The objective of Learnx is to meet the educational needs of students. This site offers first class educational content. This website helps the users in building strong concepts by providing video lectures, free online courses ,proper guidance and also provide sample papers of various competitive exams. Learning content is usually made available in short modules and can be paused at any time. Solving sample papers regularly will help the students to understand the concept of time management while giving exams. This site will save a lot of time for students as students can directly access any content from this site only instead of searching here and there.**

**LearnX is vast and an expanding platform with huge prospective in higher education. Since there are many challenges in making eLearning effective, it is important to know how to manage it and access to the resources. Take a minute and just imagine if one is not having the roadmap to guide from start to finish is actually like plunging into e-Learning without an effective strategy because learners would be lost in the learning content.**

## 1.3 Existing System

In the present scenario, we can see that everything is moved to online mode, even the educational systems. Some of the tutorials or courses which are present online are paid. That most of the people can't really afford to buy. Online courses are really very good source to gain knowledge with a very fast pace within time limits.

So, in order to solve this problem we are coming up with our project TechRoad, that provides efficient and lucid video tutorials and lectures with totally free of cost. We will provide almost every course possible so that the students won't face any problem and can concentrate only on a single platform. We will be consistent in our courses and will regularly update the content as per users need.

## 1.4 SOURCES

The source of our project (including all the project work, documentations and presentations) will be available at following link

<https://jai-singh-1.github.io/LearnX/>

# CHAPTER -2

## SOFTWARE REQUIREMENT ANALYSIS

### 2.1 Software Requirement

- **Technology Implemented:** Full Stack Web Development
- **IDE Used:** VS Code
- **Web Browser:** Google Chrome
- **Github:** GitHub is a code hosting platform for version control and collaboration. It lets you and others work together on projects from anywhere. **GitHub Repository:** A GitHub repository can be used to store a development project. It can contain folders and any type of files (HTML, CSS, JavaScript, Documents, Data, Images). A GitHub repository should also include a license file and a README file about the project. A GitHub repository can also be used to store ideas, or any resources that you want to share.
- **Visual Studio Code:** Visual Studio Code is a free source-code editor made by Microsoft for Windows, Linux and macOS. Features include support for debugging, syntax highlighting, intelligent code completion, snippets, code refactoring, and embedded Git. Users can change the theme, keyboard shortcuts, preferences, and install extensions that add additional functionality. Microsoft has released Visual Studio Code's source code on the VS Code repository of GitHub.com, under the permissive MIT License, while the compiled binaries are freeware.

## 2.2 Hardware Requirement

- Processor :- **i3 and above**
- Operating System :- **Window , Linux ,Android etc**
- RAM :- **1 GB**
- Hard disk :- **20 GB**
- Display :- **15 inch display**

## 2.3 Modules and Functionality

**Home Page:** The first screen with which the user interacts will be this screen containing the logo and the nav -bar.user as a guest can surfing on web-site

**Navigation bar:** This is the most important part of the web that provides interactivity within the web-site as it connects the various activities together like it is a side bar on which the profile, the dashboard, the favourites section, the FAQ section ,the About page of the page are linked and on clicking on each you can visit the pages.

**Contact - us :** Using this module user can contact with us . In contact us form user will fill details like Name , email and message after submitting the form user will get an email from LearnX .

**Creators Detail :** In this module user get the information about the website creators and also user can contact with the creators.

**Feedback form :** In this module user fill the feedback form which helps us to improve our website and website content.

## CHAPTER -3

# Technology Used

### 3.1 Front-end Technology

In simple words, it is a set of technologies that are used in developing the user interface of web applications and webpages. With the help of front-end technologies, developers create the design, structure, animation, and everything that you see on the screen while opening up a website, web application, or mobile app. It plays a major role in engaging the users and encouraging them to take action. If your application front-end works seamlessly, users would love to use it and recommend it to others.

Thus, businesses that strive to enhance user interaction, efficiency, interactivity, and look & feel of their application cannot afford to ignore the importance of front-end technologies.

The prime goal of front-end development tools and technologies is to help mobile and web developers increase their efficiency and make the development process quicker, simpler, and better.

## 3.2 Tools

**Github:** GitHub is a code hosting platform for version control and collaboration. It lets you and others work together on projects from anywhere. GitHub Repository: A GitHub repository can be used to store a development project. It can contain folders and any type of files (HTML, CSS, JavaScript, Documents, Data, Images). A GitHub repository should also include a license file and a README file about the project. A GitHub repository can also be used to store ideas, or any resources that you want to share.

**Visual Studio Code:** Visual Studio Code is a free source-code editor made by Microsoft for Windows, Linux and macOS. Features include support for debugging, syntax highlighting, intelligent code completion, snippets, code refactoring, and embedded Git. Users can change the theme, keyboard shortcuts, preferences, and install extensions that add additional functionality. Microsoft has released Visual Studio Code's source code on the VS Code repository of GitHub.com, under the permissive MIT License, while the compiled binaries are freeware.

### 3.3 Language

**HTML** : HTML stands for Hypertext Markup Language, and it is the most widely used language to write Web Pages.

- Hypertext refers to the way in which Web pages (HTML documents) are linked together. Thus, the link available on a webpage is called Hypertext.
- As its name suggests, HTML is a Markup Language which means you use HTML to simply "mark-up" a text document with tags that tell a Web browser how to structure it to display.

Originally, HTML was developed with the intent of defining the structure of documents like headings, paragraphs, lists, and so forth to facilitate the sharing of scientific information between researchers.

Now, HTML is being widely used to format web pages with the help of different tags available in HTML language.

- HTML is the *language* for publishing web pages on the WWW (World-Wide Web).
- HTML is a Document Description Language (aka *Document Markup Language*). HTML is NOT a programming language like C/C++/C#/Java, which is used to implement programming algorithms.
- You need a web browser to view the HTML pages. The web browsers do not display the HTML tags, but uses the tags to interpret the content of the web pages.
- An HTML document is a text document, and it is human-readable.

HTML was originally developed by Tim Berners-Lee in 1990. He is also known as the father of the web. In 1996, the World Wide Web Consortium (W3C) became the authority to maintain the HTML specifications. HTML also became an international standard (ISO) in 2000. HTML5 is the latest version of HTML. HTML5 provides a faster and more robust approach to web development.

**CSS** : CSS is short for Cascading Style Sheets, and is the preferred way for setting the look and feel of a website. Cascading Style Sheets (CSS) is a markup language responsible for how your web pages will look. It controls the colors, fonts, and layouts of your website elements.

This style sheet language also allows you to add effects or animations to your website. You can use it to display some CSS animations like click button effects, spinners or loaders, and animated backgrounds. Without CSS, your website will appear as a plain HTML page.

The cascading means that a style applied to a parent element will also apply to all children elements within the parent. For example, setting the colour of body text will mean all headings and paragraphs within the body will also be the same colour.

## CSS- Syntax

A CSS comprises style rules that are interpreted by the browser and then applied to the corresponding elements in your document. A style rule is made of three parts –

- Selector – A selector is an HTML tag at which a style will be applied. This could be any tag like `<h1>` or `<table>` etc.
- Property – A property is a type of attribute of an HTML tag. Put simply, all the HTML attributes are converted into CSS properties. They could be `color`, `border` etc.
- Value – Values are assigned to properties. For example, `color` property can have value either `red` or `#F1F1F1` etc.

You can put CSS Style Rule Syntax as follows –

```
Selector { property: value }
```

## **Javascript :**

JavaScript is a client-side scripting language of the web developed by Netscape in 1995 with the name LiveScript. JavaScript is used to build interactive websites with dynamic features and to validate form data. JavaScript is high-level, dynamic and browser interpreted programming language, supported by all modern web browsers. Apart from web browsers, JavaScript is also used to build scalable web applications using Node JS. JavaScript is also being used widely in game development and Mobile application development.

JavaScript is also known as the Programming Language of the web as it is the only programming language for Web browsers. JavaScript is *an object-based scripting language* which is lightweight and cross-platform. The programs in this language are called scripts. They can be written right in a web page's HTML and run automatically as the page loads. Scripts are provided and executed as plain text. They don't need special preparation or compilation to run. The browser has an embedded engine sometimes called a "JavaScript virtual machine".

## **JavaScript Applications**

JavaScript is the widely used programming language, all over the world. It has the largest open-source package repository in the world (npm). Every type of software uses JavaScript, including the server code (Node.js), productivity apps, 3D games, robots, IoT devices. JavaScript has achieved the goal, set by Java a long time ago: write once, run anywhere. There are various JavaScript uses in different segments.

## JavaScript Facts

Some popular facts about JavaScript:

- JavaScript is the only client-side scripting (i.e. browser interpreted) language.
- JavaScript can build interactive Websites.
- JavaScript is Object-Based.
- JavaScript is Case Sensitive.
- JavaScript can put dynamic content into a webpage.
- JavaScript can react to events like Click, mouse over, mouse out, form submit etc known as JavaScript Events.
- JavaScript can validate form data.
- JavaScript can detect user's browser using navigator Object.
- JavaScript can be used to create cookies.
- JavaScript can add cool animation to a webpage JS timing functions.
- JavaScript can detect user's physical location using HTML5 Geolocation API.
- JavaScript can also be used to draw shapes, graphs, create animations and games development using HTML5 Canvas.
- At present, JavaScript has lot of libraries and frameworks, exp JQuery, Angular JS, React JS, Backbone JS etc, thus making JavaScript more popular.
- JavaScript can also be used in developing server-side applications using Node JS.
- Popular Editors like, Brackets and VS Code are written in JavaScript.

## CHAPTER -4

### IMPLEMENTATION AND USER INTERFACE

Building a website concept design with screen sketches and functional flow diagrams is the best way to communicate your vision to the full stack developer. Making the concept clear to the developer is probably the most important factor in successful web application development. Yet it is one of the most common problems or obstacles in a web app development outsourcing project.

No matter what the marketing and profit goals are or if you are outsourcing an app for your personal use, you need to fully design and document the app concept if you expect a programmer to make your vision a reality. Developers are not mind readers and even descriptions given during conversations can be very fleeting or interpreted differently. Fully documenting your concept, therefore, leaves little to chance. The two most important things to do are:

- A) make a comprehensive description of how the web app works and what it does (functionality) and
- B) create a comprehensive description of what the user sees and does (look and feel).

## 4.1 Implementation of the LearnX:

Implementation of LearnX takes place in various phases. Firstly we build the Header section where we specify the navigation bar from which you can access any part of the website .And then all along we have also designed a login/signup page which you can access once you press the 'Get Started' button on navbar. And after the header section, we've designed the main content of our website. We have specified various courses along with their internal links. And in the courses section, we have provided video tutorials and sample papers to help an aspiring student in every possible way.

### 4.1.1 Step to be followed to develop the website:

1. Starting with, we have created a git repository, and linked it with our workspace IDE, i.e. Visual Studio Code.
2. After that we create HTML, CSS and Javascript files separately and link all of them with the main index.html file.
3. Then, we designed the header section, where we set our website logo and also a beautiful looking navigation bar, which consists of:
  - Home
  - Portfolio
  - Team
  - Service
  - Contact

4. Then in the header section, we have designed a search bar where you can search anything you're looking for.
5. We have also created our website's login/signup page, which you can access by clicking on the 'Get Started' button which is present in the header section itself.
6. Next, our second section is 'Popular Subjects on LearnX'. In this section, we have specified some of the most popular courses which we provide to our interested students.
7. After that, 'About Us' section, where we have provided an overview of ourselves. And also explained what motivates us to make this useful website for students.
8. Next is 'Portfolio' section, where we are telling about our achievements and how far we have gone with our idea of website.
9. Then comes the 'Services' section. Here we have specified all the services we provide to our students.
10. 'Reviews' section, here we have mentioned some of the testimonials of our students.
11. Furthermore, 'Contact Us' section and 'Feedback' section, by using our users can contact us and also can give us feedback about our services and improvements.
10. Lastly, the footer section, where our user can connect with us on various social media platforms and can also subscribe to our newsletter.

Here are some of the samples of our website :

## 4.2 User Interface:

### • The Header Section

The screenshot shows the homepage of the LearnX website. At the top, there is a navigation bar with links for Home, Portfolio, Team, Service, and Contact. A search bar is located on the right side of the header. Below the header, a large text quote reads: "The beautiful thing about learning is that nobody can take it away from you". Underneath the quote, a smaller text provides a definition of education. To the right of the quote, there is a 3D isometric illustration of a person climbing a staircase made of books, with a laptop, a smartphone, and a tablet displaying educational content. The bottom of the screen shows a Windows taskbar with various pinned icons and system status indicators.

The quote: "The beautiful thing about learning is that nobody can take it away from you"

Education is the process of facilitating learning, or the acquisition of knowledge, skills, values, beliefs, and habits. Educational methods include teaching, training, storytelling, discussion and directed research!

- **Popular Subjects Section**

The screenshot shows the homepage of the LearnX website. At the top, there is a navigation bar with links for Home, Portfolio, Team, Service, Contact, a search bar, and a 'Get started' button. Below the navigation bar, the main title 'Popular Subjects on LearnX' is displayed. Underneath this title, there are eight cards arranged in two rows of four. Each card contains an icon and a text label: 'JEE Preparation' (calculator icon), 'GATE Preparation' (globe icon), 'Sample Papers' (document icon), 'Daily Quiz' (globe icon); 'Computer Courses' (book icon), 'Data Structures' (cube icon), 'Algorithm' (atom icon), and 'Projects' (square icon). The bottom of the screen shows a Windows taskbar with various pinned icons and system status information.

## Popular Subjects on LearnX

- JEE Preparation
- GATE Preparation
- Sample Papers
- Daily Quiz
- Computer Courses
- Data Structures
- Algorithm
- Projects

## ● About Us Section

The screenshot shows a web browser displaying the [LearnX](https://jai-singh-1.github.io/LearnX/) website. The page title is "About us". On the left, there is a large image of a person's hands typing on a laptop keyboard, overlaid with several semi-transparent icons representing education and technology, such as a trophy, a person, a graduation cap, a book, a search magnifying glass, and a play button. To the right of the image, a white callout box contains the heading "What you think about us ?" and a paragraph of text explaining the educational process and the use of modern technologies like HTML, CSS, and JavaScript to make learning easier and more engaging.

LearnX

A LEARNING PLATFORM

Home Portfolio Team Service Contact

Search here

Get started

## About us

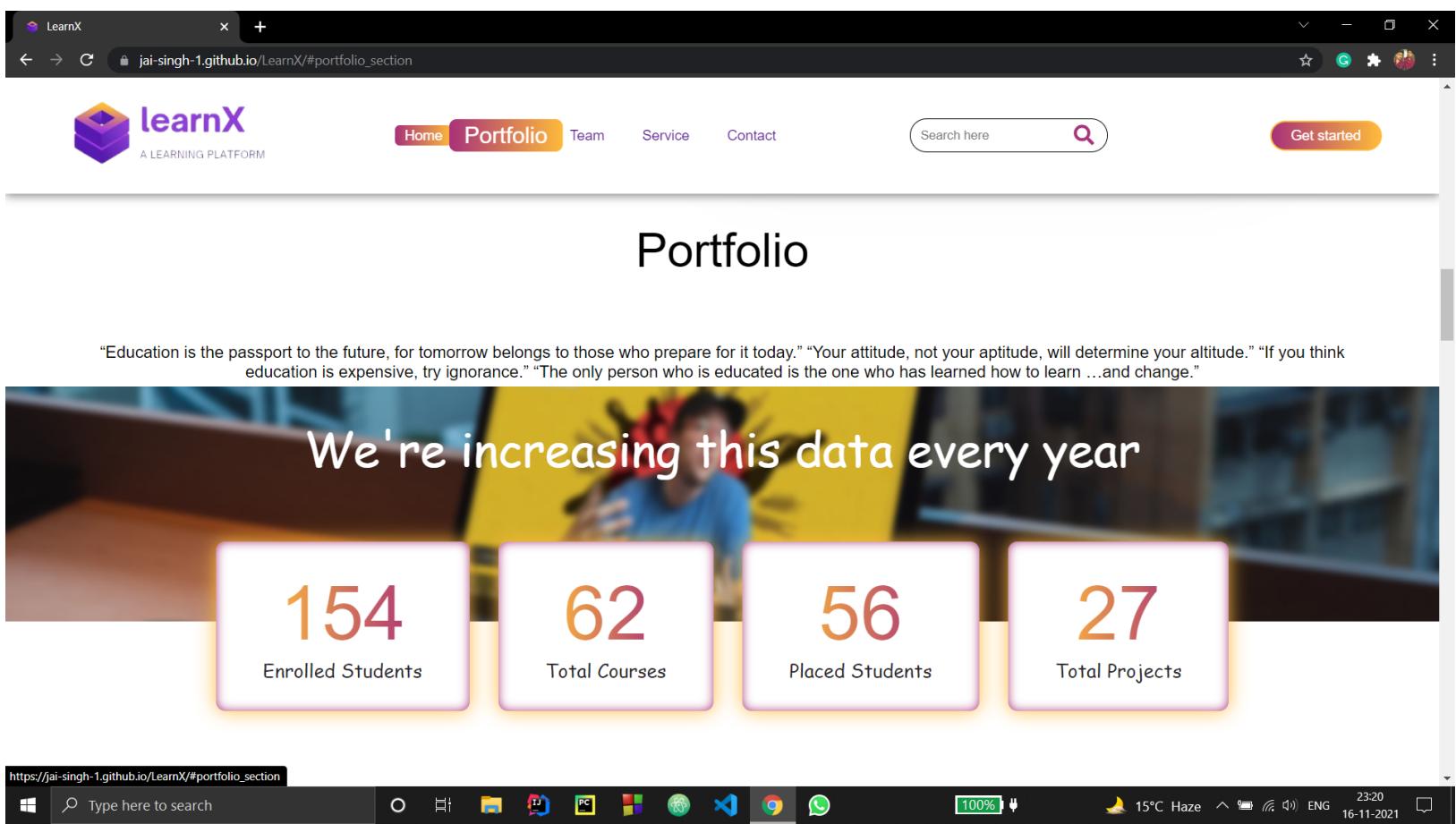


**What you think about us ?**

Education is the process of facilitating learning, or the acquisition of knowledge, skills, values, beliefs, and habits. Educational methods include teaching, training, storytelling, discussion and directed research. Educational website can include websites that have games, videos or topic related resources that act as tools to enhance learning and supplement classroom teaching. These websites help make the process of learning entertaining and attractive to the student, especially in today's age. Using HTML(HyperText Markup Language), CSS(Cascading Style Sheet), JavaScript, we can make learning more easier and in a interesting way.



## ● Portfolio Section



The screenshot shows a web browser displaying the LearnX portfolio section at [https://jai-singh-1.github.io/LearnX/#portfolio\\_section](https://jai-singh-1.github.io/LearnX/#portfolio_section). The page features a dark header with the LearnX logo, a navigation bar with links for Home, Portfolio (which is highlighted in orange), Team, Service, Contact, a search bar, and a 'Get started' button. Below the header, a large banner with a blurred background image of people working in an office environment contains the text "We're increasing this data every year". Four pink rounded rectangular boxes below the banner display statistical information: "154 Enrolled Students", "62 Total Courses", "56 Placed Students", and "27 Total Projects". At the bottom of the screen, the Windows taskbar is visible, showing the URL in the address bar, a search bar, pinned icons for File Explorer, File History, Task View, PC Settings, Control Panel, File Explorer, File History, Task View, PC Settings, Control Panel, and a Microsoft Edge icon, battery level at 100%, system temperature at 15°C, haze alert, network connectivity, language set to ENG, and the date 16-11-2021.

LearnX

jai-singh-1.github.io/LearnX/#portfolio\_section

learnX  
A LEARNING PLATFORM

Home Portfolio Team Service Contact

Search here

Get started

# Portfolio

"Education is the passport to the future, for tomorrow belongs to those who prepare for it today." "Your attitude, not your aptitude, will determine your altitude." "If you think education is expensive, try ignorance." "The only person who is educated is the one who has learned how to learn ...and change."

We're increasing this data every year

154	62	56	27
Enrolled Students	Total Courses	Placed Students	Total Projects

https://jai-singh-1.github.io/LearnX/#portfolio\_section

Type here to search

100%

15°C Haze

23:20 16-11-2021

## ● Services Section

The screenshot shows the 'Service' section of the LearnX website. The page has a dark blue background featuring a blurred image of a laptop, a coffee cup, and a keyboard. The title 'Services' is centered at the top in a large white font. Below the title, there are eight service cards arranged in two rows of four. Each card contains an icon and a brief description:

- Free Online Computer Courses**: Icon shows a computer monitor with charts.
- Building Concepts for Competitive Exams**: Icon shows a lightbulb and gears.
- Online Video Lectures**: Icon shows a computer monitor with a video camera icon.
- Sample Paper of Various Competitive Exams**: Icon shows a document with lines.
- Performance and Ranking Report**: Icon shows a bar chart.
- Discussion with Our Tutors & Mentors**: Icon shows a person talking to a group.
- Brainy Brain Testing Questions to improve IQ**: Icon shows a person's head with brain waves.
- 24X7 Online Support**: Icon shows a person wearing a headset.

At the bottom of the page, the URL <https://jai-singh-1.github.io/LearnX/#service> is visible, along with the Windows taskbar showing various open applications and system status.

## ● Reviews Section

Screenshot of the LearnX website showing the reviews section.

**LearnX** A LEARNING PLATFORM

Home Portfolio Team Service Contact Search here Get started

### What the Students Say About Us?

**Review:**



**Aditi Sharma**  
Artificial Intelligence  
★★★★★

I always wanted to learn Artificial Intelligence. AI excites me a lot, like whenever I heard or see its real life applications, really fascinates me a lot. One of my friends recommends me LearnX. I enrolled, and then boom, LearnX has the best AI course which not only makes me comfortable with programming but also now I'm working as an AI Analyst at Tesla.

**Review:**



**Hritik Teja**  
C/C++  
★★★★★

This is the most comprehensive course on C++ I've ever encountered. Like seriously, the tutorials are really very easy to understand and now I've made my foundation strong in C++, which will help me to in competitive programming also. I would seriously recommend LearnX to anyone who is looking to learn anything.

**Review:**



**Bhavana Singh**  
JEE  
★★★★★

LearnX is really an amazing platform. I am preparing for one of the hardest competitive exams JEE and believe me it's the best learning platform I've ever seen. Physics tutorials are really so good that now I can understand each and everything on my own. In mock tests also I'm doing so good like never before. Thank you for providing such an excellent platform.

**Review:**

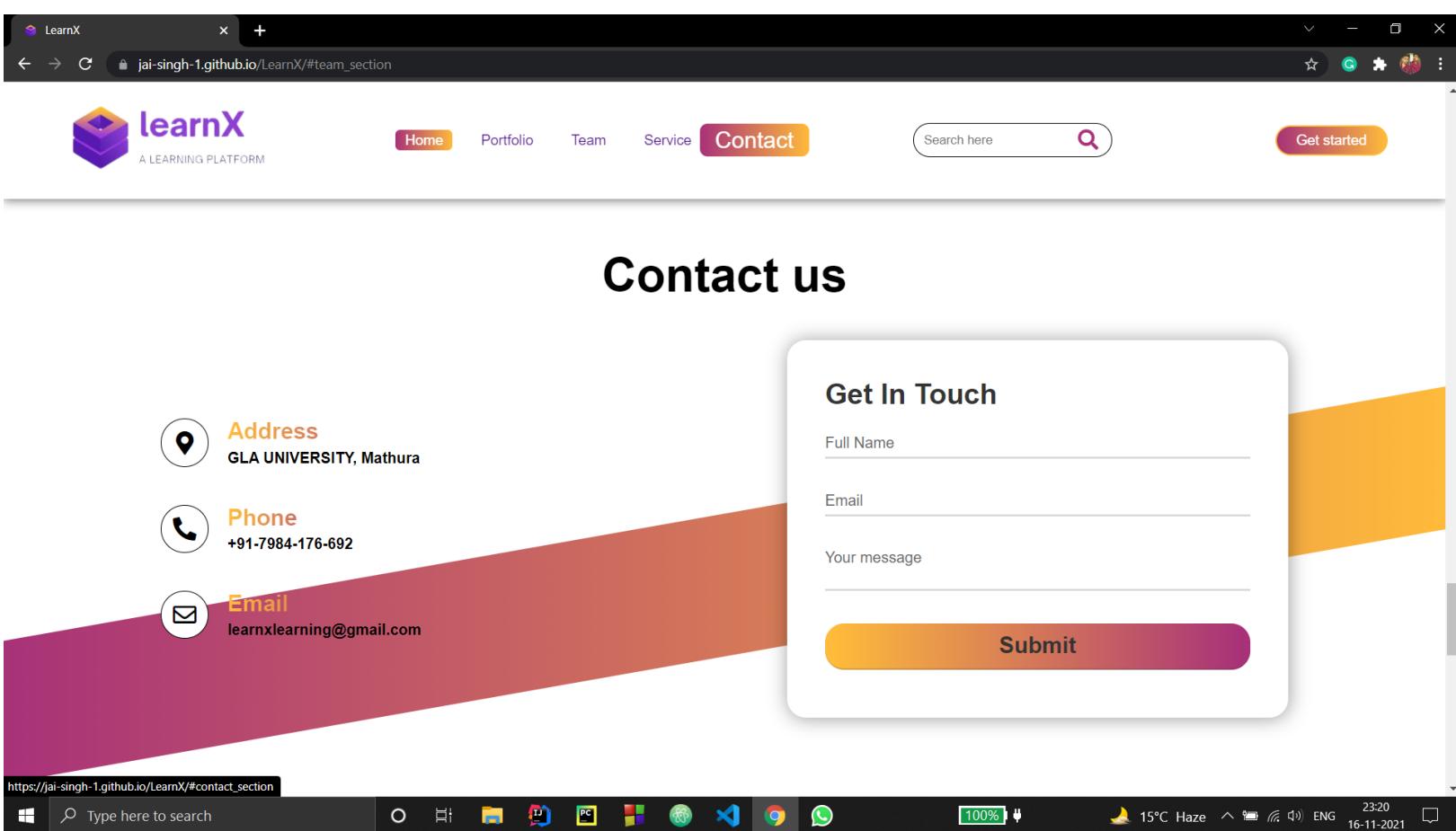


**Dev Kapoor**  
Data Structures  
★★★★★

This is the best course I've ever seen on Data Structures. Data Structures are really very important aspects to learn when you are learning coding. I want to thank LearnX for providing such a good tutorial, the assignments are challenging but way too good if you are looking for strong fundamentals in DS. Now I'm working as SDE at Amazon.

Type here to search 100% 15°C Haze ENG 16-11-2021 23:20

## ● Contact Us Section



The screenshot shows the 'Contact us' section of the LearnX website. At the top, there's a navigation bar with links for Home, Portfolio, Team, Service, and Contact (which is highlighted). A search bar and a 'Get started' button are also present. Below the navigation, the main content area has a large title 'Contact us'. To the left, there are three contact details: an address (GLA UNIVERSITY, Mathura), a phone number (+91-7984-176-692), and an email (learnxlearning@gmail.com). To the right, there's a form titled 'Get In Touch' with fields for Full Name, Email, and Your message, followed by a 'Submit' button.

LearnX  
A LEARNING PLATFORM

Home Portfolio Team Service Contact

Search here

Get started

# Contact us

**Address**  
GLA UNIVERSITY, Mathura

**Phone**  
+91-7984-176-692

**Email**  
learnxlearning@gmail.com

**Get In Touch**

Full Name

Email

Your message

Submit

https://jai-singh-1.github.io/LearnX/#contact\_section

## ● Feedback Section

The screenshot shows a feedback form on a website. The form has fields for 'Your Name' (a redacted input field), 'Email' (a redacted input field), and 'Additional Details' (a redacted text area). A 'Submit' button is at the bottom. The background features a blurred image of a person working on a computer. The top navigation bar includes 'Home' (highlighted in orange), 'Portfolio', 'Team', 'Service', 'Contact', a search bar, and a 'Get started' button. The browser address bar shows the URL [jai-singh-1.github.io/LearnX/#team\\_section](https://jai-singh-1.github.io/LearnX/#team_section). The taskbar at the bottom shows various pinned icons and system status.

## ● Footer Section

The screenshot shows the LearnX website's footer section. At the top, there's a navigation bar with links for Home, Portfolio, Team, Service, and Contact. To the right is a search bar with a magnifying glass icon and a "Get started" button. Below the navigation is a large, dark banner featuring a smartphone. A quote is displayed in a yellow box: "Education is the passport to the future, for tomorrow belongs to those who prepare for it today." "Your attitude, not your aptitude, will determine your altitude." "If you think education is expensive, try ignorance." "The only per...". The footer itself has a black background. It includes the LearnX logo and social media links for Facebook, YouTube, Instagram, LinkedIn, and Twitter. Copyright information states "Copyright © 2021 Created By LearnX Team All Rights Reserved.". It also lists the university location: "GLA University, Mathura, Uttar Pradesh-281406". On the right, there's a newsletter sign-up form with fields for "Enter Your Email" and a "Submit" button. The Windows taskbar at the bottom shows various open applications like File Explorer, Microsoft Word, and a browser, along with system icons for battery, signal, and volume.

## ● Team members Section

Screenshot of a web browser showing the LearnX team members section. The page features four team members in cards:

- Kanak Srivastava**: "YOU CAN TEACH A STUDENT A LESSON FOR A DAY; BUT IF YOU CAN TEACH HIM TO LEARN BY CREATING CURIOSITY, HE WILL CONTINUE THE LEARNING PROCESS."
- Jai Singh**: "REAL EDUCATION SHOULD CONSIST OF DRAWING THE GOODNESS AND THE BEST OUT OF OUR OWN STUDENTS. WHAT BETTER BOOKS CAN THERE BE THAN THE BOOK OF HUMANITY"
- Farddin Khan**: "EDUCATION IS ONE OF THE MOST POWERFUL THINGS IN LIFE. IT ALLOWS US TO FIND THE MEANING BEHIND EVERYTHING AND HELPS IMPROVE LIVES IN A MASSIVE WAY"
- Aditya Pratap Singh**: "EDUCATION IS THE FIRST STEP FOR PEOPLE TO GAIN THE KNOWLEDGE, CRITICAL THINKING, EMPOWERMENT AND SKILLS THEY NEED TO MAKE THIS WORLD A BETTER PLACE."

The browser tabs show other open documents like Firewall Authentication Keepalive, Mid term Report - Google Docs, Shiba show project report - Google Docs, and LearnX.

## **Conclusion**

We have completed our 40% project work within the time limit with the coordination of our team members under the supervision of our mentor Mrs. Harvinder Kaur.

Our project repository is available at:

<https://github.com/jai-singh-1/LearnX>

Our Project is Live At:

<https://jai-singh-1.github.io/LearnX/>

## **References**

- <https://www.beta-labs.in/>
- <https://www.w3schools.com/>
- <https://stackoverflow.com/>
- <https://www.youtube.com/>
- <https://dribbble.com/>