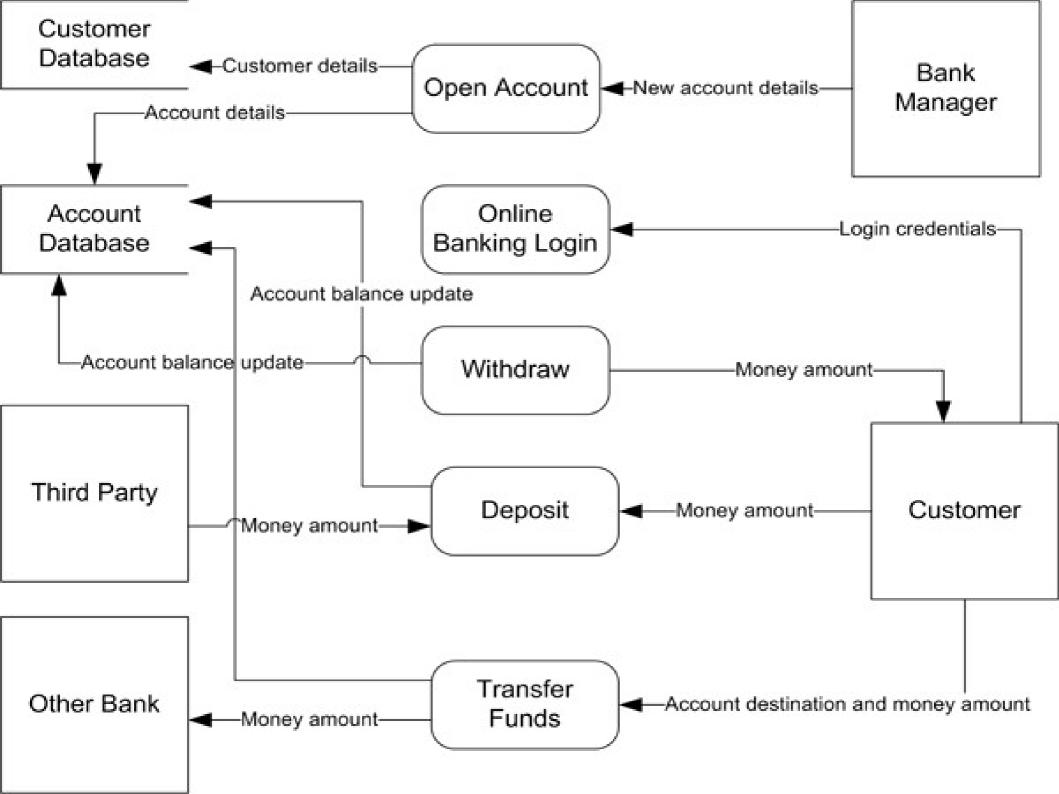
# --Banking Application--

# Java Program for Banking Application

- Lets Build a Java Program, to represent ATM
   Transaction, where a User has to choose input from the options displayed on the Screen.
- The available options on the Screen include operations such as Withdraw, deposit, balance.

# operations available in the ATM

- Withdraw
- Deposit
- Check Balance
- Logout



Approach to each Option

## Withdraw:

- Take the amount user desires to withdraw as input.
- If the balance amount greater than or equal to the withdrawal amount then Perform the transaction and give the user the desired amount.
- Else print Insufficient Funds message.

# Deposit:

Take the amount user desires to deposit as input.

Add the received input from the user to balance and update its value. balance = balance + deposit.

Print a message on screen stating deposit transaction has been successful.

### Check Balance:

Print a message on screen showing the value of balance amount.

### Exit:

 Exit the current Transaction mode and return the user to the home page or initial screen.

# Code .amdocs.project-1

https://github.com/saijitiny/Banking-application.git

# Results

How many number of customers, do you want to save? 1

Enter Account No: 432

Enter Account type: savings

Enter Name: sai

Enter Balance: 2000

\*\*\*Banking Application\*\*\*

1.Withdrawal

2.Deposit

3.Check Balance

4.Log Out

Enter your choice: 3

Balance: 1700

\*\*\*Banking Application\*\*\*

1.Withdrawal

2.Deposit

3.Check Balance

4.Log Out

Enter your choice: 1

Enter the amount you want to withdraw:

500

Balance after withdrawal: 1500

\*\*\*Banking Application\*\*\*

1.Withdrawal

2.Deposit

3. Check Balance

4.Log Out

Enter your choice:4

Thanks for Banking SBI

\*\*\*Banking Application\*\*\*

1.Withdrawal 2.Deposit

3.Check Balance

4.Log Out

Enter your choice: 2

Enter Account no.: 432

Enter the amount you want to deposit:

200

