Game Design Document

Fill up the following document

1. Write the title of your project.

THE SHOOTING MASTER

1. What is the goal of the game?

To kill all the bad entity who have escaped from the prison

1. Write a brief story of your game.

Once upon a time in a jungle there was a person named as robert .He was very poor and even he ws not getting any money to buy some food for him so he planed to do robbary in the locality but when he have gone to do robbary he got caught and he have been taken to

Jail but unfortunatly at night time he run from the jail and started hiding with some people in the jungle.so a new police officer lisened

It from the villager of the local village the police officer thought to go in the jungle and will kill robert and his person.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?