



# Session 4: Advance JavaScript

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## Assignment

**ACADGILD**

## Session 4: Advance JavaScript

*Assignment –Write function using object oriented Javascript where rabbit inherits animal class using \_proto\_.-.*

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## 1. Introduction

This assignment will test your skills on OOPs we learnt in the class.

## 2. Objective

This assignment will help you to master the following concepts:

- Inheritance
- OOPS

## 3. Prerequisites

Not applicable.

## 4. Associated Data Files

Not applicable.

## 5. Problem Statement

Write function using object oriented Javascript where rabbit inherits animal class using `_proto_`.

## 6. Output

Not applicable.

## 7. Approximate Time to Complete Task

30 mins