



Session 7: JavaScript

Assignment



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Assignment – Like / Unlike Button

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1. Introduction

This assignment will test your skills on JavaScript concepts learnt in the class.

2. Objective

Get the brief knowledge of JavaScript DOM & Events.

3. Prerequisites

Not Applicable.

4. Associated Data Files

There is no associated data files for this assignments.

5. Problem Statement

Create a HTML page holding a "Like" button that changes to "Unlike" when clicked, then again to "Like", etc.

6. Expected Output



7. Approximate Time to Complete Task

30 mins