

Session 4: Advance JavaScript

Assignment



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Assignment - Create an Application (using 00P) in JavaScript that records the details of all kinds of Vehicles.

Table of Contents

1.	Introduction	. 3
2.	Objective	.3
3.	Prerequisites	.3
4.	Associated Data Files	.3
5.	Problem Statement	.3
6.	Output	. 4
7.	Approximate Time to Complete Task	. 5

1. Introduction

This assignment will test your skills on OOPS we learnt in the class.

2. Objective

This assignment will help you to master the following concepts:

- Inheritance
- OOPS

3. Prerequisites

- Basic HTML
- Basic CSS
- Requirements
 - Vehicle would be the Parent Class with following attributes:
 - o Name
 - Description
 - Vehicle Type
 - Cost Per Kilometer
 - Vehicle class will be inherited by Two Class or Functions such as :
 - o Two Wheeler
 - o Four Wheeler
 - If Vehicle is of 4 Wheeler than take input:
 - Fuel Type(CNG, Petrol)
- Display all information on submit of form.

4. Associated Data Files

Not applicable.

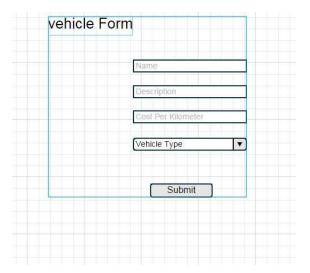
5. Problem Statement

You need to make an application having following fields using Inheritance.

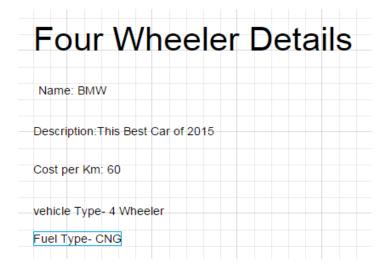
- 1. Name
- 2. Description
- 3. Cost
- 4. Vehicle type

6. Output

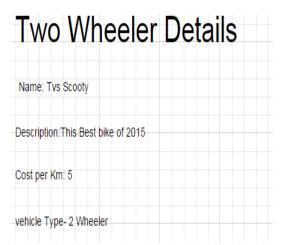
Vehicle Selection Page



Basic Form When User Selects 4 Wheeler



Basic Form When User Selects 2 Wheeler



7. Approximate Time to Complete Task

1 Hour