SQL Data Analysis Project:

Problem Statement: Analyze Apps in Apple store, figure what type of Apps are popular. Based on the analysis recommend to the client which type of App can be successful.

Questions to be asked: What APP Categories are most popular?

What price should I set?

How can I maximize user ratings?

Pre-requisites: This project is performed on online DB based SQLite, SQLiteonline.com. Due to the website limitation for size of dataset to 4mb, the large dataset is divided into 4 smaller datasets.

Exploratory Data Analysis (EDA) - Missing/inconsistent data, errors/outliers

Break down into small files and use union all to combine them into single dataset.

```
2 -- Create a single table by combining all the small datasets

3 CREATE TABLE appleStore_description_combined AS

4

5 SELECT * FROM appleStore_description1

6 UNION ALL

7

8 SELECT * FROM appleStore_description2

9 UNION ALL

10

11 SELECT * FROM appleStore_description3

12 UNION ALL

13

14 SELECT * FROM appleStore_description4
```

Check the number of unique apps in both tables AppleStore and appleStore_description_combined.

```
21 SELECT COUNT(DISTINCT id) AS UniqueAppIDs
22 FROM AppleStore
23
24 SELECT COUNT(DISTINCT id) AS UniqueAppIDs
25 FROM appleStore_description_combined
26

! UniqueAppIDs
7197
```

```
SQLite

21 SELECT COUNT(DISTINCT id) AS UniqueAppIDs
22 FROM AppleStore
23
24 SELECT COUNT(DISTINCT id) AS UniqueAppIDs
25 FROM appleStore_description_combined
26

! UniqueAppIDs
7197
```

From two tables unique App Ids are 7197 and no missing data between two tables.

Check for any missing values in key fields AppleStore and appleStore_description_combined.

```
28
29 SELECT COUNT(*) AS MissingValues
30 FROM AppleStore
31 WHERE track_name IS null OR user_rating IS null OR prime_genre IS null
32
33 SELECT COUNT(*) AS MissingValues
34 FROM appleStore_description_combined
35 WHERE app_desc IS null
36

! MissingValues
0
```

No missing values in both tables.

Find out the number of apps per genre.

Game apps are the most popular category followed by Entertainment and education.

Get an overview of the app's ratings.

```
47
48 SELECT min(user_rating) AS MinRating,
49 max(user_rating) AS MaxRating,
50 avg(user_rating) AS AvgRating
51 FROM AppleStore
52

I MinRating

MaxRating

AvgRating

3.526955675976101
```

Minimum rating given is '0' and Maximum rating given is '5' and overall Average rating is '3.5'.

Determine whether paid apps have higher ratings than free apps.

Paid apps have a bit higher rating compared to free apps.

Check if apps with more supported language have higher ratings.

```
SELECT CASE

WHEN lang_num < 10 THEN '<10 languages'
WHEN lang_num BETWEEN 10 AND 30 THEN '10-30 languages'
ELSE '>30 languages'
END AS language_bucket,
avg(user_rating) AS Avg_Rating
FROM AppleStore
GROUP BY language_bucket
ORDER BY Avg_Rating DESC

language_bucket

Avg_Rating

10-30 languages

4.1305120910384066

>30 languages

3.368327402135231
```

Apps with languages in between 10-30 have higher ratings.

Check genres with low ratings.

Apps belonging to Catalogs category have lower ratings.

Check if there is a correlation between the length of the app description and the user rating.

```
SELECT CASE

WHEN length(b.app_desc) <500 THEN 'short'

WHEN length(b.app_desc) BETWEEN 500 AND 1000 THEN 'Medium'

1 ELSE 'Long'

END AS description_length_bucket,

avg(a.user_rating) AS average_rating

AppleStore AS a

JOIN

a.id = b.id

GROUP BY description_length_bucket

ORDER BY average_rating DESC

i description_length_bucket

average_rating

Long

Medium

3.232809430255403

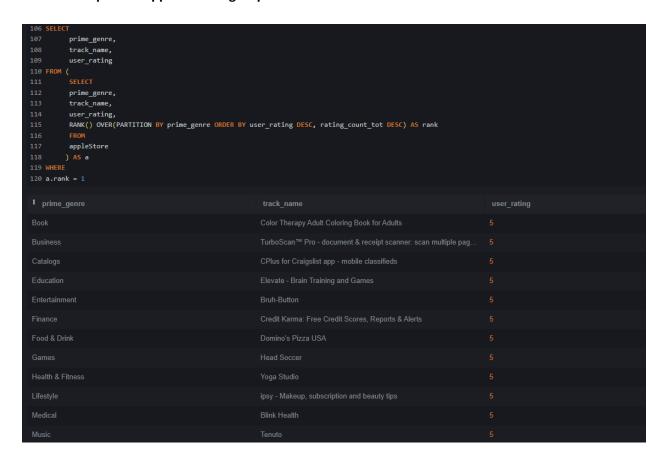
short

2.533613445378151
```

Apps with better descriptions have more ratings.

Finding the Insights - rank over window function that assigns rank to each row assigns within window of rows and then partition by prime_genre creating a separate window for each unique genre and finally order by user rating in descending order.

check the top-rated apps for each group.



Final Recommendations for the Client:

- 1. Paid Apps have better ratings.
- 2. Apps supporting between 10 and 30 languages have better ratings.
- 3. Finance and Book Apps have low ratings.
- 4. Apps with a longer description have better ratings.
- 5. A new App should aim for an average rating above 3.5.
- 6. Games and entertainment have high competition.