

Hotel Management System - Database Design Document

Database Name: Hotel_management_system

Entities and Attributes

1. Hotel

- hotel_code (INT, PRIMARY KEY)
- name (VARCHAR(255))
- city (VARCHAR(100))
- manager_id (INT, FOREIGN KEY → Employee.employee_id)
- num_rooms (INT)
- star_rating (INT)

2. Employee

- employee_id (INT, PRIMARY KEY)
- name (VARCHAR(255))
- role (VARCHAR(100))
- (other attributes unspecified)

3. Room

- room_number (INT)
- hotel_code (INT, FOREIGN KEY → Hotel.hotel_code)
- type (VARCHAR(100))
- price_per_night (DECIMAL(10,2))
- availability_status (VARCHAR(20))
- Primary Key: (room_number , hotel_code)

4. Guest

- guest_id (INT, PRIMARY KEY)
- name (VARCHAR(255))
- loyalty_level (VARCHAR(50))

5. Booking

- booking_id (INT, PRIMARY KEY)
- guest_id (INT, FOREIGN KEY → Guest.guest_id)
- hotel_code (INT, FOREIGN KEY → Hotel.hotel_code)
- room_number (INT, FOREIGN KEY → Room.room_number)
- check_in_date (DATE)
- check_out_date (DATE)
- total_bill (DECIMAL(10,2))

6. Feedback

```
feedback_id (INT, PRIMARY KEY)
booking_id (INT, UNIQUE, FOREIGN KEY → Booking.booking_id)
rating (INT, CHECK rating BETWEEN 1 AND 5)
comments (TEXT)
```

Relationships

```
• Hotel - Employee: One hotel is managed by one employee ( manager_id ).
```

- Hotel Room: One-to-many (one hotel has many rooms).
- Room Booking: A booking is for a specific room.
- Guest Booking: A quest can have multiple bookings.
- Booking Feedback: One-to-one (each booking can have at most one feedback).

SQL Commands Snapshot (from logs)

```
CREATE DATABASE Hotel_management_system;
USE Hotel_management_system;
CREATE TABLE Hotel (...);
CREATE TABLE Employee (...);
ALTER TABLE Hotel ADD CONSTRAINT fk_manager FOREIGN KEY (manager_id) REFERENCES Employee(employee_id);
CREATE TABLE Room (...);
CREATE TABLE Guest (...);
CREATE TABLE Booking (...);
CREATE TABLE Feedback (...);
```

This schema is suitable for managing a hotel chain across multiple cities, capturing guests, bookings, feedback, room availability, and employee assignments.