Sai Krishna Reddy

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Technical Skills

Programming languages: C++, Javascript, Typescript , Java , Python, PHP, C++, Bash.
Frameworks: React.js, Next.js, Express.js, Node Js, Django, Redux.
Tools: Github, Docker, VS Code, Postman, Linux, Bash.
UI Tools: Tailwind, Bootstrap, Lucide.
ORM & Database: Mongoose, Prisma, MongoDB, SQL, PostgresSQL.

Experience

Hackermars – Host Hackathon | [Live Link](#) *Freelance Project*
- **Tech Stack**: Next.js, NodeJS, MongoDB, TailwindCSS, Docker.
- A platform designed to **host and manage hackathons**, supporting both organizers and participants.
- Provides features for **scheduling, project submissions, team formations**, and **live updates**.
- Built with a focus on **scalability** and **user-friendly UI**, allowing for smooth navigation and functionality.

Projects

ApnaInterviewCracker – [Live Link](#) | [Github Code](#)
- Tech Stack: Next.js, NodeJS, MongoDB, TailwindCSS, Docker.
- A platform aimed at helping users **prepare effectively for job interviews** with curated resources and practice tools.
- Includes **mock interview sessions**, **frequently asked questions**, and **tips from industry professionals**.
- Designed with an **intuitive interface** for easy access to resources, aiming to boost confidence for interviews.

WChat – [Live Link](#) | [GitHub Code](#)
- **Tech Stack**: React, Node.js, WebSocket, MongoDB, TailwindCSS
- A real-time chat application with one-on-one and group chat features, real-time notifications, and a responsive design for seamless communication.

Alien Invasion Game – [GitHub Code](#)
- **Tech Stack**: Python, Pygame
- Developed an interactive space shooter game where users control a spaceship to defend against waves of aliens. Includes scoring, power-ups, and various levels for an engaging experience.

Education

Bachelor in Computer Science   **CGPA: 7.44**

VBIT, Hyderabad   November 2020 – April 2024