Simulatenous Localisation And Mapping for Unmanned Ground and Aerial Vehicles

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Abstract

The purpose of this document is to familiarize the reader on the Simultaneous Localization and Mapping for robotics, particularly for Unmanned Ground Vehicles. This document starts with basic concepts of probability and goes through the research papers and discusses the concept along the way. The main objective of this document is also to research about the SLAM which is compatible with planning and navigation.

Motivation

Simultaneous Localization And Mapping aka SLAM is basic problem in robotics. This addresses the problem of building a map of an unknown area from a sequence of landmark measurements obtained from moving a robot. Since there is an uncertainty in robot position as well as measurements it obtained while moving, the problem becomes cyclic in terms of mapping induces localization and, localization induces mapping and hence the name SLAM.

Introduction

Contents

Probabilistic Graphical Models

Graph theory and more specifically PGMs forms the basis for both computational and analytical formulation of SLAM

SLAM book Introduction and Methods

Introduction

Types of Sensors:

- Proprioceptive measures changes within robot. Like odometry and IMU
- <u>extroceptive</u> measures changes outside the robot.
- environmental measures changes of the robot from environment perspective

Robotic Bases

Diversity in mobile robots:

- <u>Legged Robot</u> One leg jumper, bipeds etc; Efficient and secure control
 of agile walking or running biped robots is thus still an active area of
 research.
- <u>Flying Robots</u> UAVs and Multirotors; Absence of mechanical, reliable odometry can be alleviated using IMUs, monocular or stereo cameras.
- Submarine Robots Unlike aerial vehicles these robots doesn't even have GPS. Dead reckoning can be achieved with either Doppler Velocity Log (DVL), inertial sensors or a combination of both (Larsen, 2000).
- Wheeled Robots Odometry is the primary sensor used for both Dead reckoning and feedback to the low level motor controller. Different kinds of wheeled robots are as follows:
 - → Differential Drive Differential motor velocities are used for locomotion of the vehicle. Two possible design: <install figures?>
 - 1. Two wheel differential drive
 - 2. Tricycle with two wheel motors and encoders.

 Compared to Tricycle or Ackermann models, these vehicles have 0 minimum turning radius and steering wheel is not required
 - 3. Four wheel differential drive geometry induced slippage while turning
 - → Tricycle model where there will be same wheel for driving as well as steering. Same equations as Two wheel differential drive but, imposes minimum turning radius which can be easily avoided with differential drive.
 - → Ackermann Steering Present day Automobiles available in the market. This is stable than tricycle vehicle in outdoor environments. Exhibits reduced maneuverability due to minimum turning radius.

rightarrow Sychro Drive - All the three or more wheels exhibit steering and driving. Mechanically coupled such that at any time vehicle can move in any direction provided time.

Appendix A

Basic Probability