P Sai Ramana Kiran

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Senior C++ Engineer with domain skills in Computer Vision, Deep Learning, Robot Perception, Sensor Fusion, Localization, Mapping

EDUCATION

Worcester Polytechnic Institute

Aug 2022 - Present

M.Sc. Robotics, CGPA: 4.0/4.0 | Courses: Deep Learning, Roles: Teaching Assistant for RBE549: Computer Vision

Indian Institute of Technology Madras

Jul 2013 - Jun 2018

(B.Tech + M.Tech), Aerospace Engineering, CGPA: 8.41/10 | Courses: GPU Programming using CUDA

PUBLICATIONS

S Raju, R Singh, M Vel, N Sanket. "EdgeFlowNet: 100FPS@1W Dense Optical Flow For Tiny Mobile Robots", IEEE Robotics and Automation Letters (RA-L): Designed quantizable multiscale deep optical flow network [Under Review] Project Page | Video
S Raju, A Kumar, R Mohan. "Aerial-Ground Robotic System for Terrain Estimation". ICC Page | Project Page | Wideo
S Raju, A Kumar, R Mohan. "Aerial-Ground Robotic System for Terrain Estimation". ICC Page | Ground Stack | Ground Stack | Ground Stack | Wideo | Wi

WORK EXPERIENCE

Torc Robotics - Road and Lane Team | Computer Vision and Deep Learning Co-op

Aug 2023 - Dec 2023

Baseline Shared Encoder Design

- Researched shared encoder designs unifying road segmentation and laneline detection for optimized resource allocation
- Unified the data loaders, iteratively implemented designs compatible with ONNX format, deployed and profiled on Orin AGX

Nokia Bell Labs | Perception and Localization Intern

May 2023 - Aug 2023

Structure Aided Visual Localization

- Investigated custom depth correction algorithms using Passive Stereo and ToF registration in textureless, repetitive settings
- Created automated annotation pipeline to fine-tune YOLOv8 network using Segment Anything Model (SAM) and DINOv2

Quantitative Brokers LLC | Senior C++ Software Developer

Jul 2020 - Aug 2022

Profiling, Instrumentation and Messaging Service

- Created a compile time controlled latency profiler tool using shared ring buffer to benchmark the C++ program scopes
- Developed a Pollable-SHM transport mechanism for freeing up busy-wait processes using unix socket handle sharing
- Designed a light-weight multi-threaded message oriented middleware based on publish-subscribe model
- Built a template driven code generator for (de)serialization of nested messaging structures across JSON, C++ and K objects
- Developed language neutral messaging protocols using google protobuf for integrating statistical and visualization services

Quantitative Brokers LLC | C++ Software Developer

Jul 2018 - Jul 2020

EuroNext Market Data Handler

- Developed a low-latency single threaded C++ handler to fetch, parse and publish from UDP packets to messages
- Built ring buffer to handle out-of-sequence packets and transport Limit Order Book with shared memory IPC methods
- Created shared libraries and plugins to transform messages from C++ to K structures and store in KDB

Honeywell Technology Solutions - Advanced Technology Group | Research Intern

May 2017 - Jul 2017

Green House Inspection - Sensor Fusion Localization Package - GitHub

Developed sensor fusion module for heterogeneous proprioceptive asynchronous sensor sources using sequential EKF

SKILLS

Programming Languages : C++(11/14/17/20), Rust, Python, JavaScript, Shell Scripting (BASH, ZSH)

Softwares and Frameworks : GDB, Valgrind, Pytorch, TensorFlow, CUDA, ROS, Git, Gazebo, OpenCV, MMCV, Docker, Blender

Deep Learning Architectures: VGG16, ResNet, DenseNet, NeRF, RAFT, Transformers, VectorMapNet, DETR

RELEVANT PROJECTS

Structure From Motion (SfM) and NeRF - Simultaneously reconstructed 3D scene (Mapping) and extracted camera pose (Localization) from camera correspondences using (Non)Linear triangulation, (Non)Linear PnP and Bundle Adjustment (BA) pipeline - GitHub

Stereo Visual Inertial Odometry (VIO) - Implemented process model and measurement model components in Multi State Constrained Kalman Filter (MSCKF) based stereo visual inertial odometry - <u>GitHub</u>

Auto Pano - Created a panorama by stitching images using homography estimated from traditional (ANMS, RANSAC feature points) and Deep learning (Supervised and Unsupervised HomographyNet) methods - <u>GitHub</u>

Auto Calib - Implemented Zhang's camera calibration by nonlinear optimization of intrinsics and extrinsics - GitHub

Parallelizing RRT with CUDA - Parallelized collision checker module of RRT motion planner and demonstrated 10x speedup - <u>GitLab</u> STSU++ - Enhanced lane centerlines preds with multi-view traffic scenes by extracting BEV features from Vision Transformers - <u>GitHub</u> Painting LIDAR Cloud - Built 3D semantic point cloud map with predicted camera semantic labels using ICP and point painting - <u>GitHub</u>