

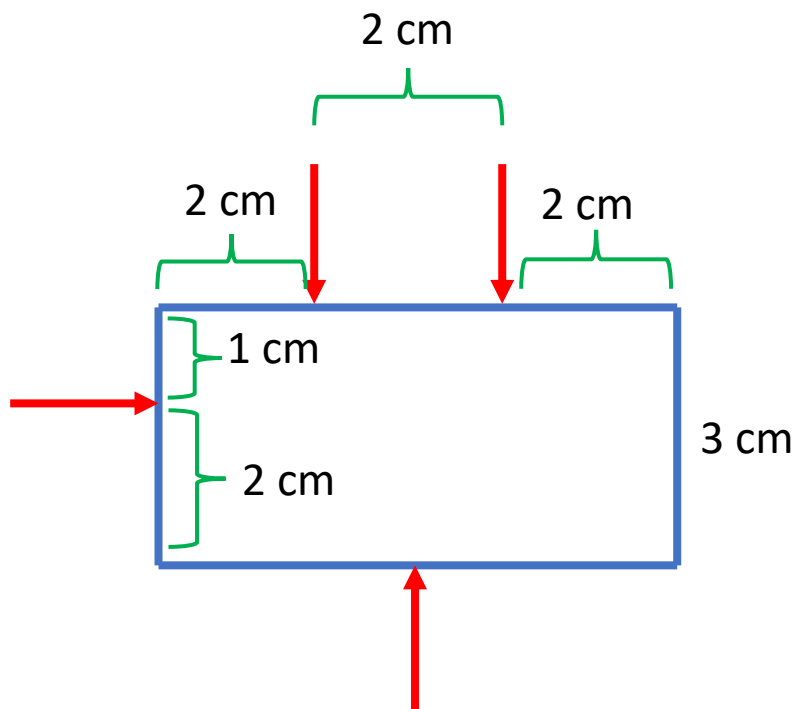
RBE 450X – Homework 2

Part 1 (3pts) Consider the same object hand configuration in HW 1.

- Derive the hand Jacobian
- Derive the hand-object Jacobian
- Calculate the values of joint velocities in order to achieve the twist that you have used in your previous HW.

Part 2 (7pts) We will consider the planar case grasps, and analyze how various grasp quality metrics work.

- Read the first four pages of “Grasp quality measures: review and performance” by Maximo A. Roa and Raul Suarez (I recommend reading the whole paper as it presents a very detailed analysis of various grasp metrics, and some examples that could be useful for this homework).
- Simplify the grasp matrix formulation from 3D case to the planar case (so that your twist is only a 3 dimensional vector).
- Using Matlab (or any other software you like), write a function that generates the grasp matrix for a given object center and contact locations, considering the hard finger contact model
- Now consider the shape below with the force vectors



- We will try to find the best way of applying the 5th force vector. For that, we will use three different grasp quality metrics from the paper you have read. Using the grasp matrix function you wrote, sample the location of the 5th vector as follows:
 - Choose a location for the 5th force vector (this location can be random).
 - Derive the grasp matrix for the 4 vectors in the figure + a 5th vector you chose.
 - First, we will consider the grasp quality matrix in 3.1.1. (minimum singular value of G). Calculate the value of this metric for the current grasp matrix.
 - Now start moving the 5th vector along the object edges in 0.1 cm increments and keep calculating the grasp quality value.
 - Plot the grasp quality value vs. vector location. Find the best location for the vector and draw it on the object.
 - Now, do the same thing for grasp quality metric in 3.1.2 and 3.1.3. Are the locations of the 5th vector different? Why? (check what these metrics are trying to calculate).

Submit a report together with your Matlab code.