

- 1) Write a program that creates two threads. Each thread should print its thread ID (TID) and a unique message to the console. Ensure that the output from both threads is interleaved.

```
2) package multiprocess.com;
3) public class TwoThreads {
4)     public static void main(String[] args) {
5)         Thread thread1 = new Thread(new MyRunnable("Thread 1"));
6)         Thread thread2 = new Thread(new MyRunnable("Thread 2"));
7)         thread1.start();
8)         thread2.start();
9)     }
10)     static class MyRunnable implements Runnable {
11)         private String threadName;
12)         public MyRunnable(String threadName) {
13)             this.threadName = threadName;
14)         }
15)         public void run() {
16)             for (int i = 1; i <= 5; i++) {
17)                 System.out.println(threadName + " (TID: " +
18)                     Thread.currentThread().getId() + "): Message " + i);
19)             }
20)         } catch (InterruptedException e) {
21)             e.printStackTrace();
22)         }
23)     }
24) }
25) }
26) }
```

Output:

```
Thread 1 (TID: 21): Message 1
Thread 2 (TID: 22): Message 1
Thread 2 (TID: 22): Message 2
Thread 1 (TID: 21): Message 2
Thread 1 (TID: 21): Message 3
Thread 2 (TID: 22): Message 3
Thread 1 (TID: 21): Message 4
Thread 2 (TID: 22): Message 4
Thread 1 (TID: 21): Message 5
```

2. Write a program that creates multiple threads with different priorities. Observe how the operating system schedules threads with different priorities and explain the results.

```
package multiprocess.com;

public class PriorityThread {

    public static void main(String[] args) {

        Thread lowPriorityThread = new Thread(new MyRunnable("Low
        Priority Thread"));

        Thread normalPriorityThread = new Thread(new
        MyRunnable("Normal Priority Thread"));

        Thread highPriorityThread = new Thread (new MyRunnable("High
        Priority Thread"));

        // Set thread priorities

        lowPriorityThread.setPriority(Thread.MIN_PRIORITY);

        normalPriorityThread.setPriority(Thread.NORM_PRIORITY);

        highPriorityThread.setPriority(Thread.MAX_PRIORITY);

        // Start the threads

        lowPriorityThread.start();

        normalPriorityThread.start();

        highPriorityThread.start();

    }

    static class MyRunnable implements Runnable {

        private String threadName;

        public MyRunnable(String threadName) {

            this.threadName = threadName;
        }
    }
}
```

```

}

@Override

public void run() {

    for (int i = 1; i <= 5; i++) {

        System.out.println(threadName + " (Priority " +
            Thread.currentThread().getPriority() + "): Message " + i);

        try {

            Thread.sleep(1000); // Pause for 1 second

        } catch (InterruptedException e) {

            e.printStackTrace();

        }

    }

}

}

}

}

}

```

Output :

```

Low Priority Thread (Priority 1): Message 1
Normal Priority Thread (Priority 5): Message 1
High Priority Thread (Priority 10): Message 1
High Priority Thread (Priority 10): Message 2
Normal Priority Thread (Priority 5): Message 2
Low Priority Thread (Priority 1): Message 2
High Priority Thread (Priority 10): Message 3
Normal Priority Thread (Priority 5): Message 3
Low Priority Thread (Priority 1): Message 3
High Priority Thread (Priority 10): Message 4

```

```
Normal Priority Thread (Priority 5): Message 4
Low Priority Thread (Priority 1): Message 4
High Priority Thread (Priority 10): Message 5
Normal Priority Thread (Priority 5): Message 5
Low Priority Thread (Priority 1): Message 5
```

3. Write a Java program that creates two threads and prints "Thread A" from the first thread and "Thread B" from the second thread. Make sure both threads run concurrently.

```
package multiprocess.com;

public class ThreadA implements Runnable
{
    public void run()
    {
        for (int i = 1; i <= 5; i++)
        {
            System.out.println("Thread A");
            try
            {
                Thread.sleep(1000); // Pause for 1 second
            } catch (InterruptedException e)
            {
                e.printStackTrace();
            }
        }
    }
}
```

```

}

}

}

package multiprocess.com;

public class ThreadB implements Runnable
{
    public void run() {
        for (int i = 1; i <= 5; i++) {
            System.out.println("Thread B");
            try {
                Thread.sleep(1000); // Pause for 1 second
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
        }
    }
}

package multiprocess.com;

public class ThreadAB {
    public static void main(String[] args) {
        Thread threadA = new Thread(new ThreadA());
        Thread threadB = new Thread(new ThreadB());
        threadA.start();
        threadB.start();
    }
}

```

```
}
```

Output :

```
Thread A
```

```
Thread B
```

```
Thread A
```

```
Thread B
```

```
Thread B
```

```
Thread A
```

```
Thread A
```

```
Thread B
```

```
Thread B
```

```
Thread A
```