

SAI KYAL SIN TUN

UIUX Design Multimedia Designer

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saikyalsintun

My Full Scale Projects Overview

UIUX

Unity

Logo Branding

Illustration

Dashboard



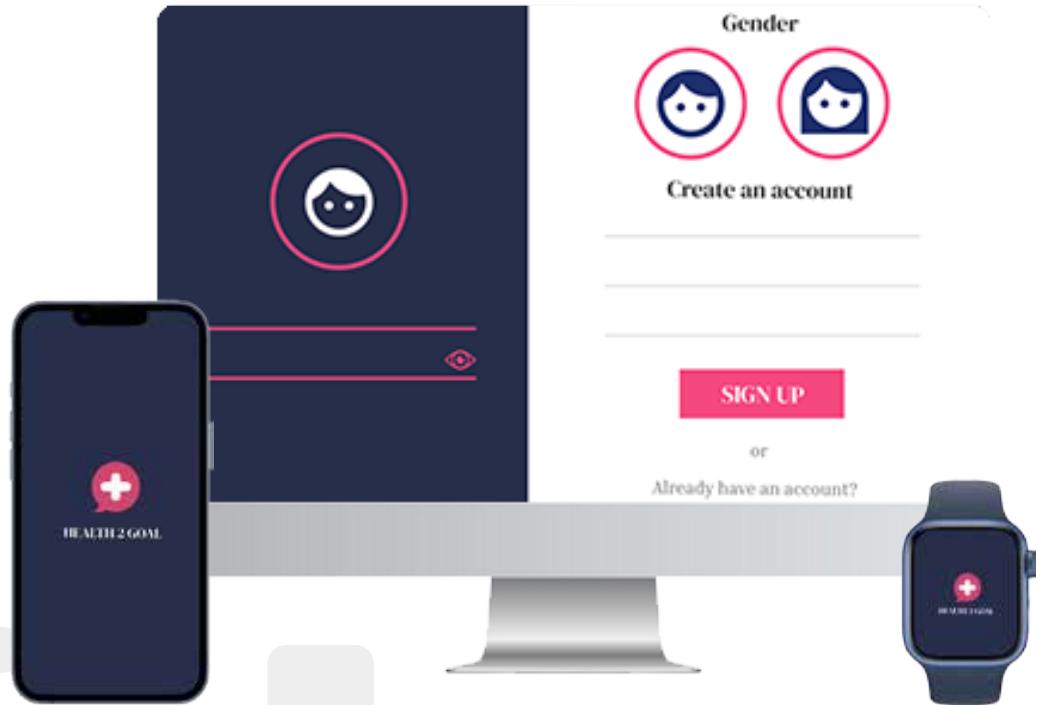
Mainly used for UIUX and Prototyping Web Interface.



Creation of 2D characters.



The fundamental tools for me regarding multimedia design and UIUX brainstorming.



Loading Page

Landing Page

Log In/Sign Up

Health2Goal Project Creation

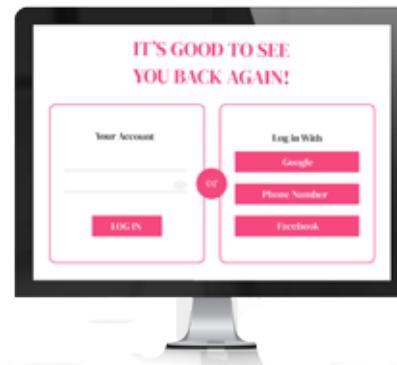
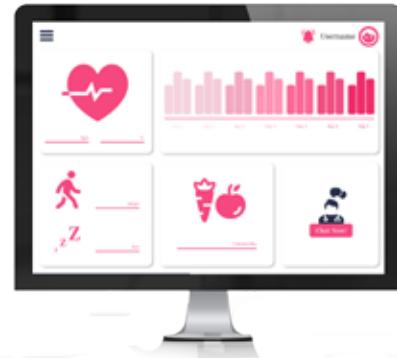
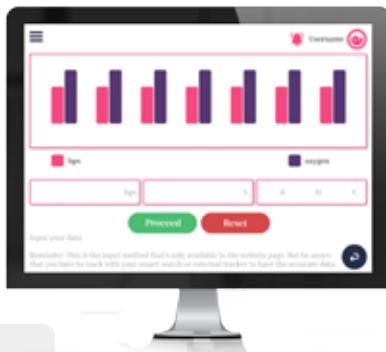
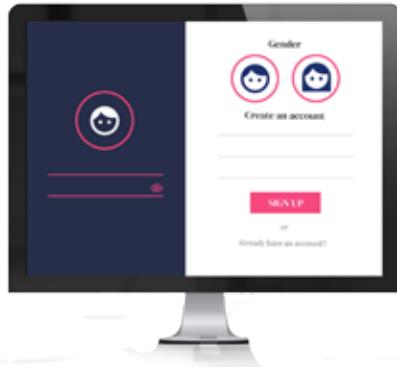
Loading Page

Landing page that is responsive.

Logo Despiction

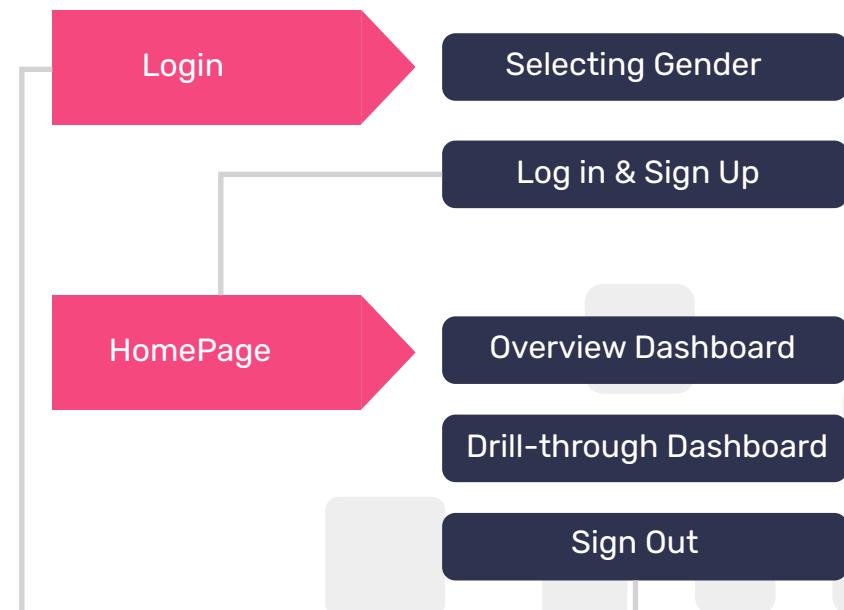
User Selection (Specific Webpage)

Has visible CTA



Interface Design Overview Web

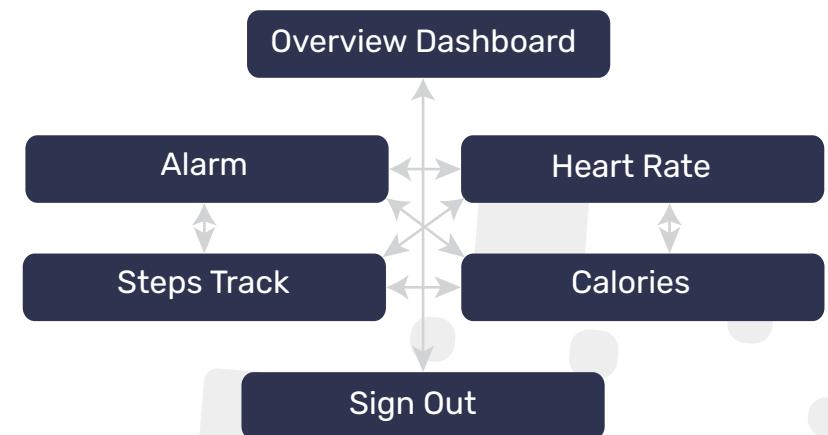
Has Interactive Dashboard display
Real-time tracking of user health care
Drill-down dashboard style

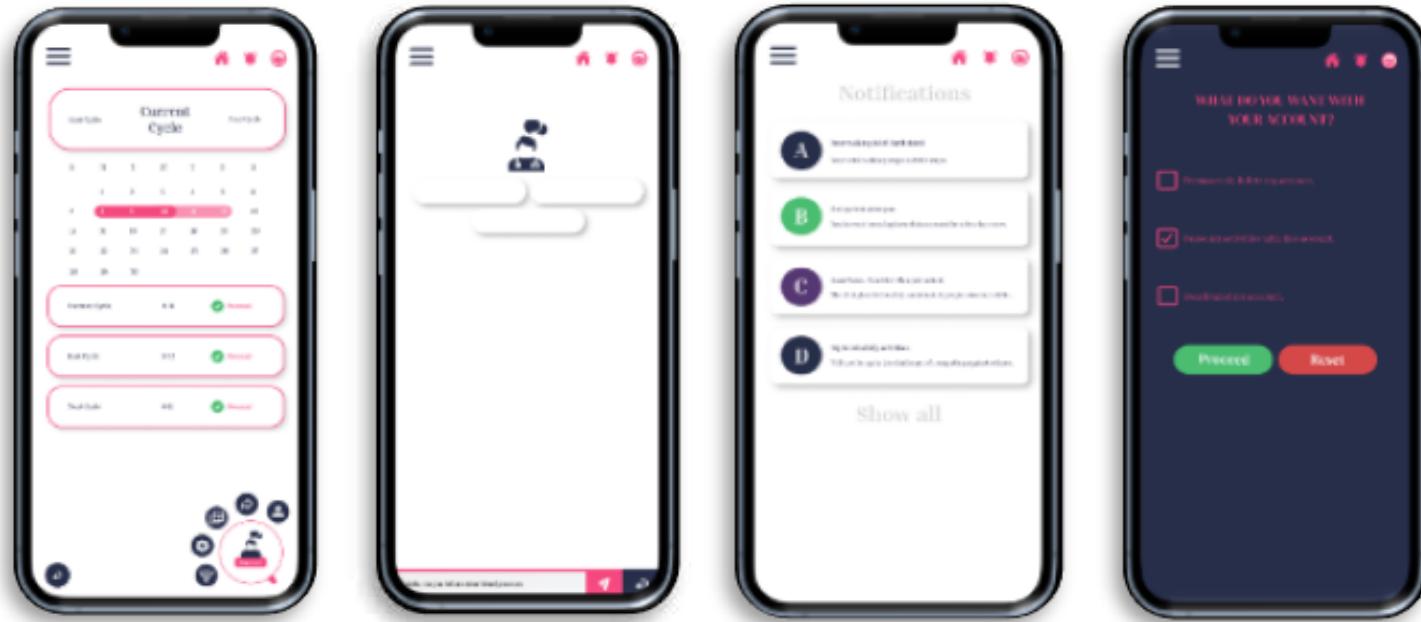




Interface Design Overview Watch

Continuous Sliding
Back to Home
Specific Tracking
Search bar/ Searching
Signing Out





Interface Design Overview Phone

- Calendar Selecting
- Notification History
- AI consultation with API
- Account Deactivation and Deletion

Log In



CIMSCO Membership Platform

Log in and Sign Up Form

Enter <username>

Enter <phonenumer>

Select <region>

Enter <email>

Enter <password>

Comfirm <password>

Loading Page

--Creating Account--

if-except forget password

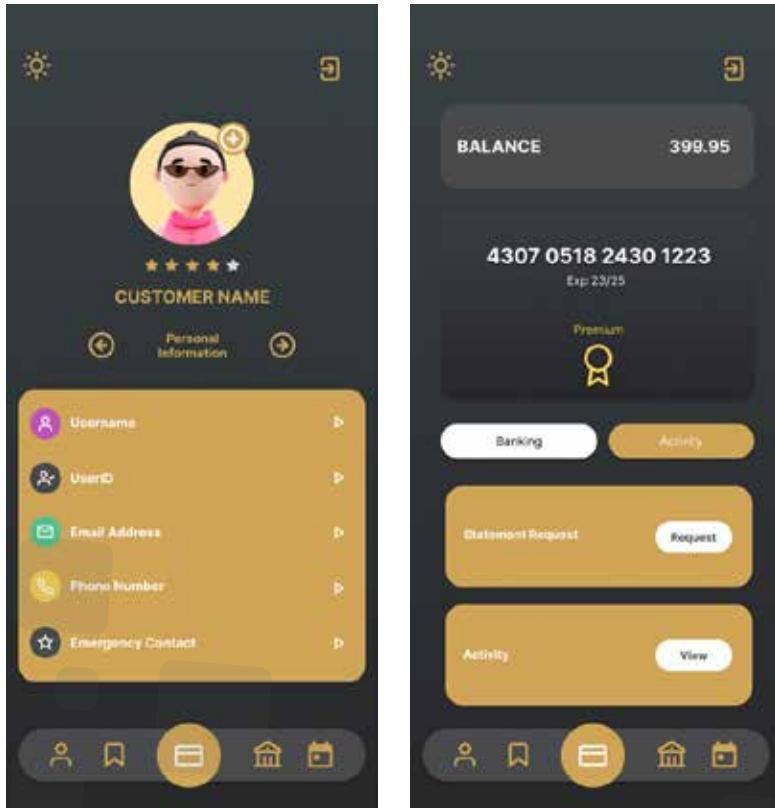
--if forget password--

--<other page>--

CTA Button (Create Account)

--Loging In--

Main Function



What function?

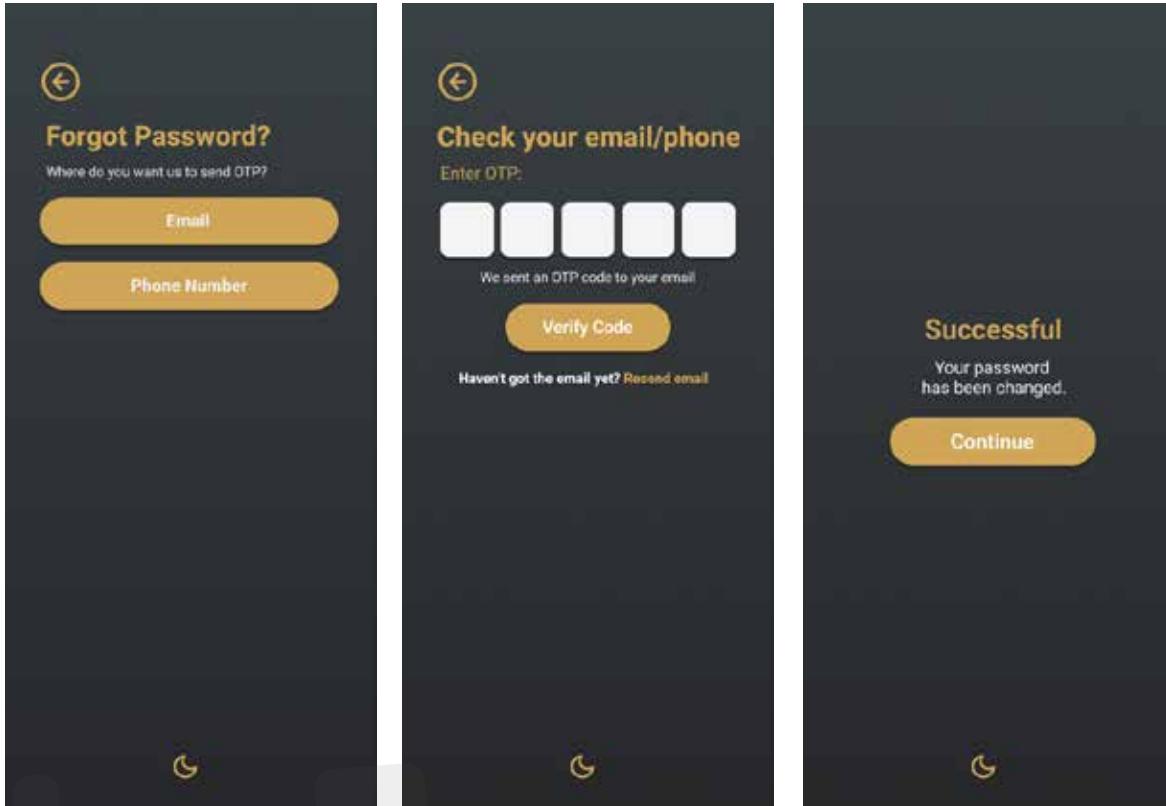
In this case, I have created the profile page as a starter page after the user login and with full access to each and every option.

There are three page in profile:
Personal Information
Account Information
Account Setting

Membership Card

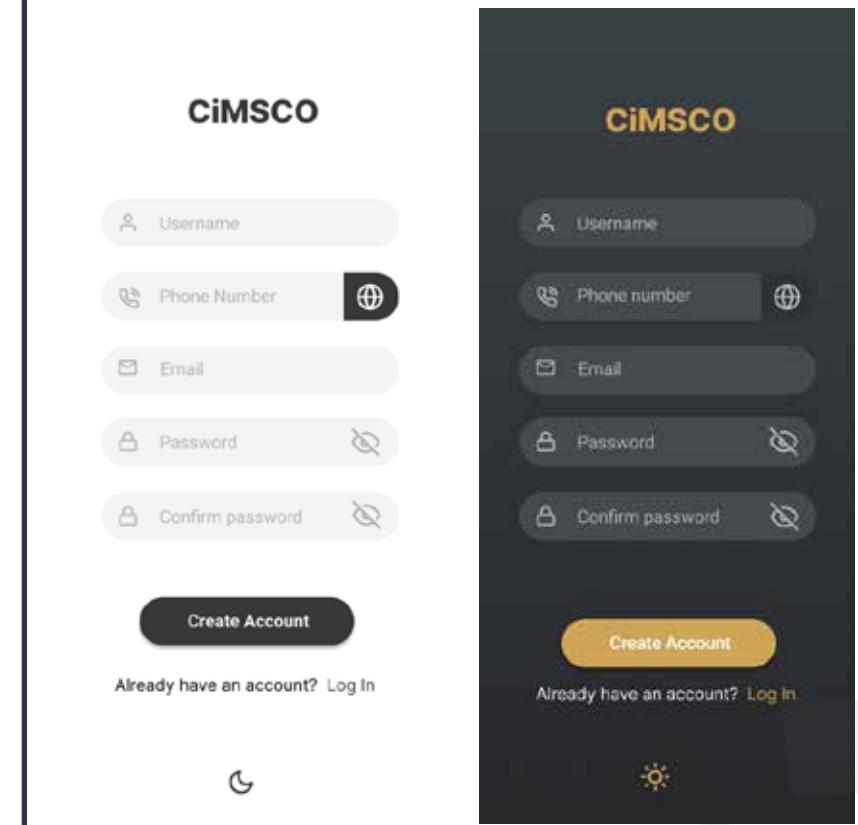
The membership card has option to function the same as banking system where the membership card detail will be display in card placeholder and also the user can request the statement request.

if-forget password



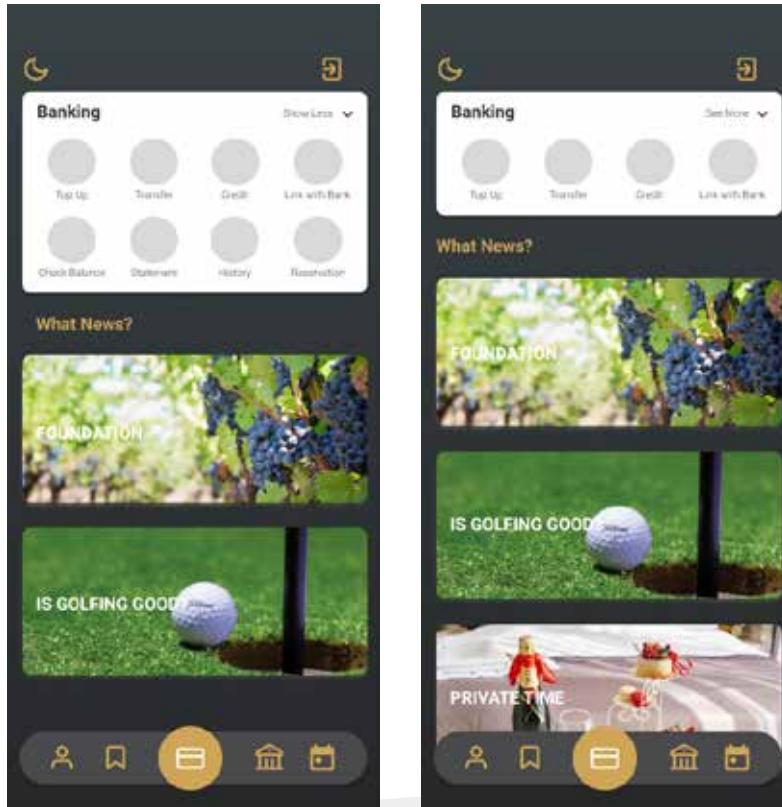
The customer can change and fix their account password if somehow they forgot. Our UIUX system provide the option to be able to change password with Email or Phone Number which the user use to register.

Light & Dark



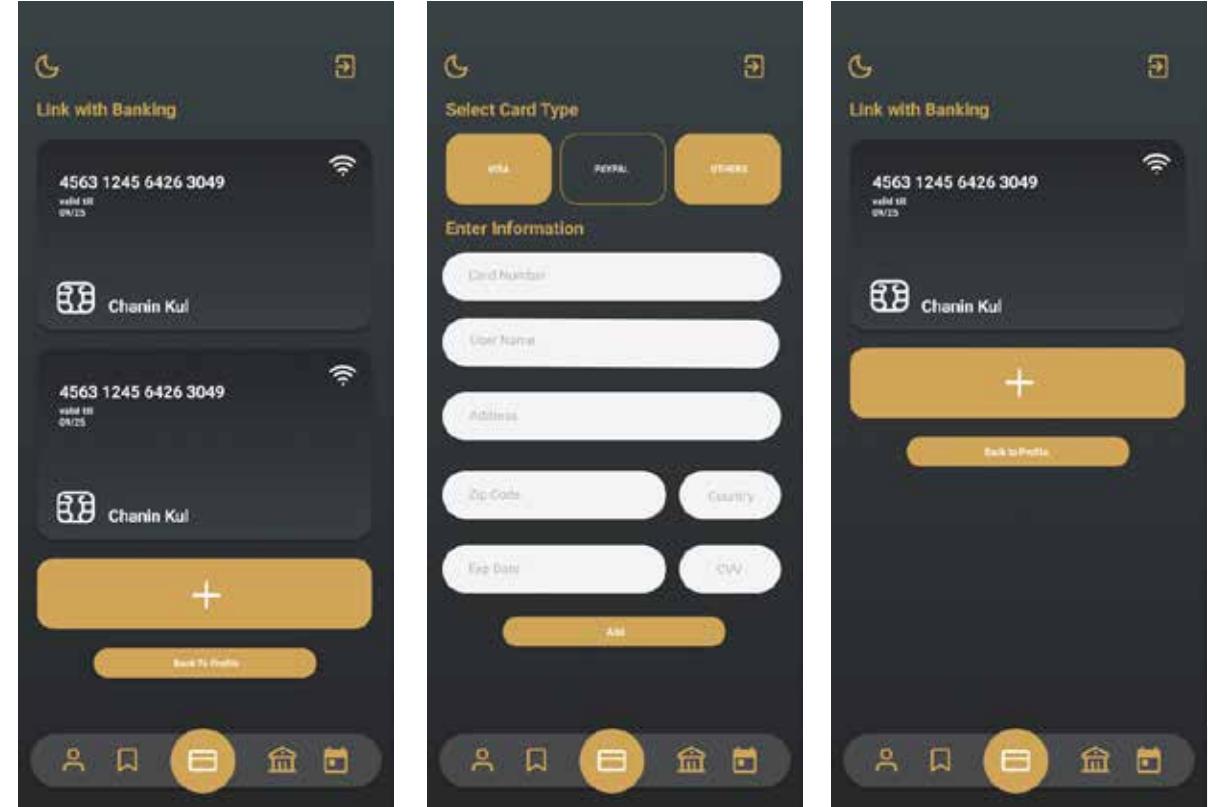
Our system has Light and Dark function so the user can fix the interface accoudingly as their preference.

User Banking and Page Indexing



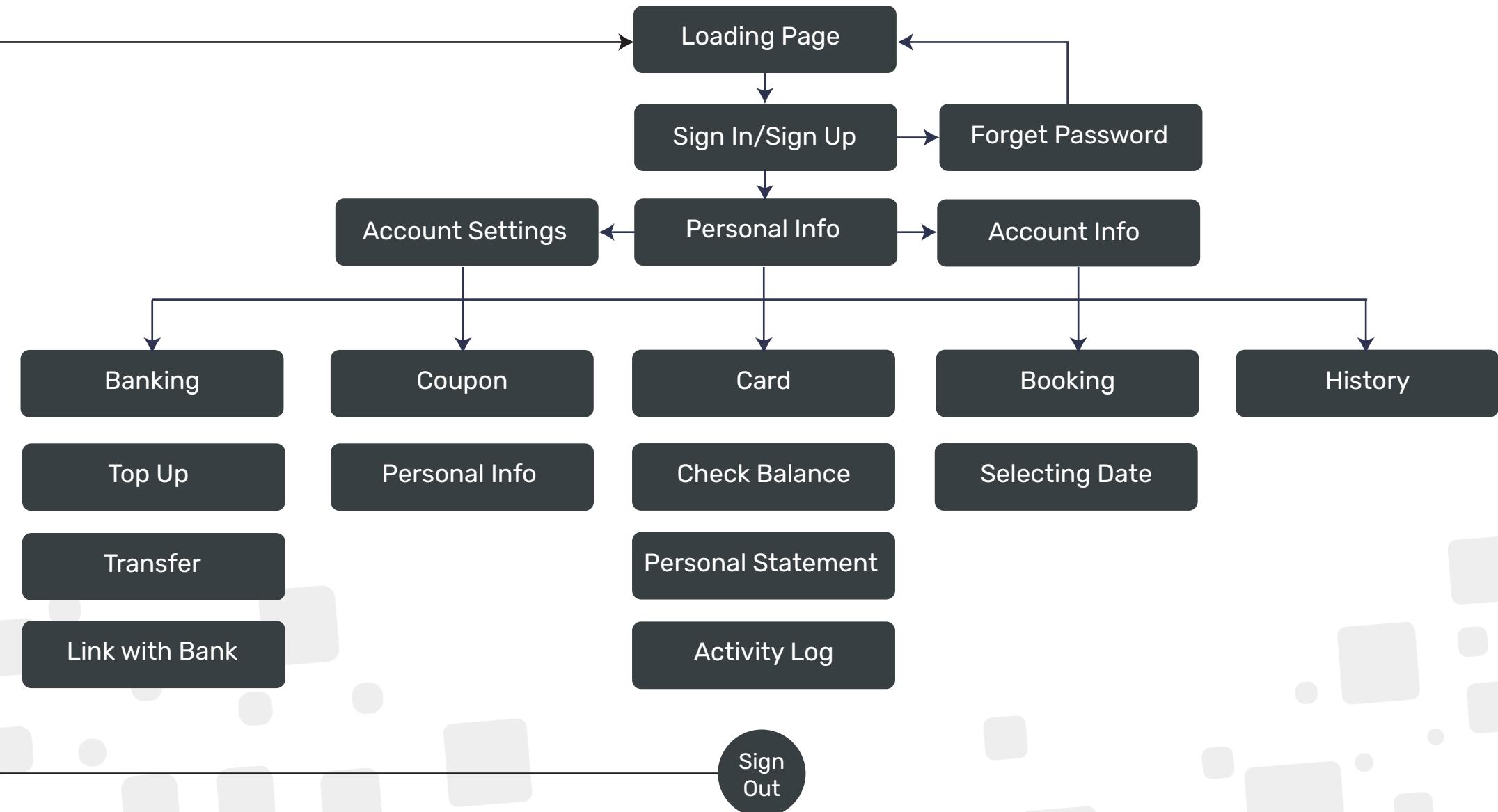
In this page panel, the customer can use many function such as Top Up, Transfer just like ther other banking account and also keep up with the up to date news.

User Banking and Page Indexing



The customer can input their own credit card information and cash out their membership point. Our banking system can be adjust with VISA, PayPal or other debit card information. The user can add up to three bank cards.

Flow chart UML Diagram for our system



UNITY CHARACTER ILLUSTRATION

UNITY CHARACTER ILLUSTRATION

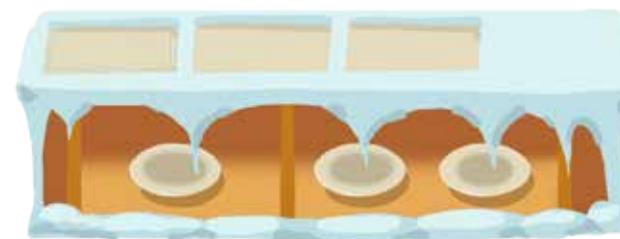
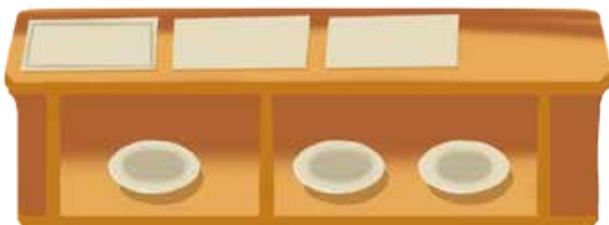
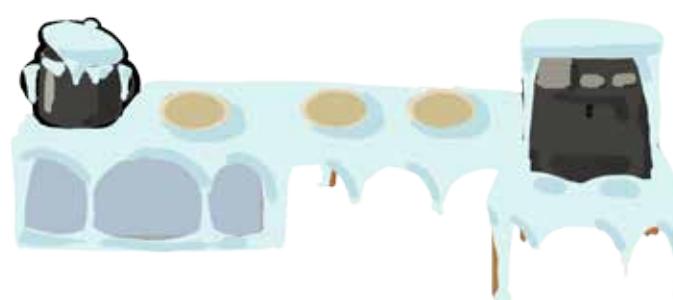


TinyTim's Restaurant

This project features original pixel-art character illustrations designed for a Unity-based 2D game titled TinyTim's Restaurant. The characters were created with consistent proportions, color palettes, and expressive animations to match a cozy restaurant theme. Each character is designed to be easily reusable and scalable within the Unity game environment.

WHAT ARE PREFABS?

In this project, I designed multiple Unity Prefabs such as tables, counters, decorations, food items, and environmental objects for TinyTim's Restaurant. Prefabs allow game objects to be reused efficiently while maintaining consistency across scenes.

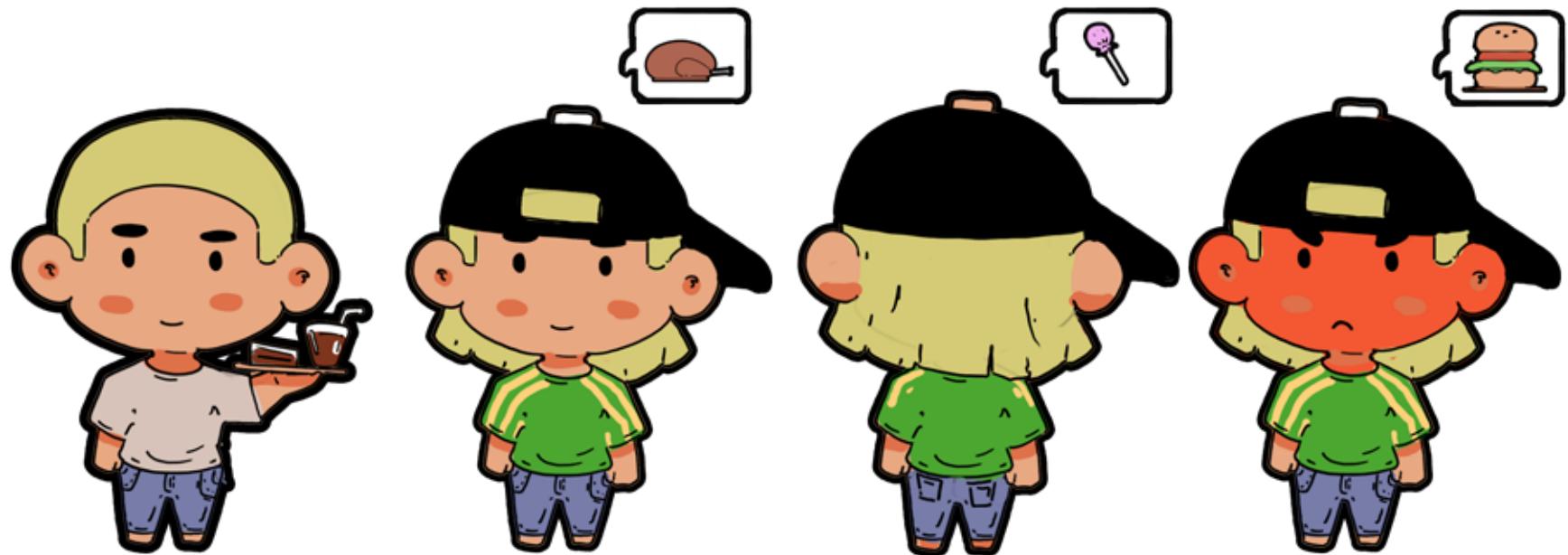


WHAT ARE SPRITE SHEET?

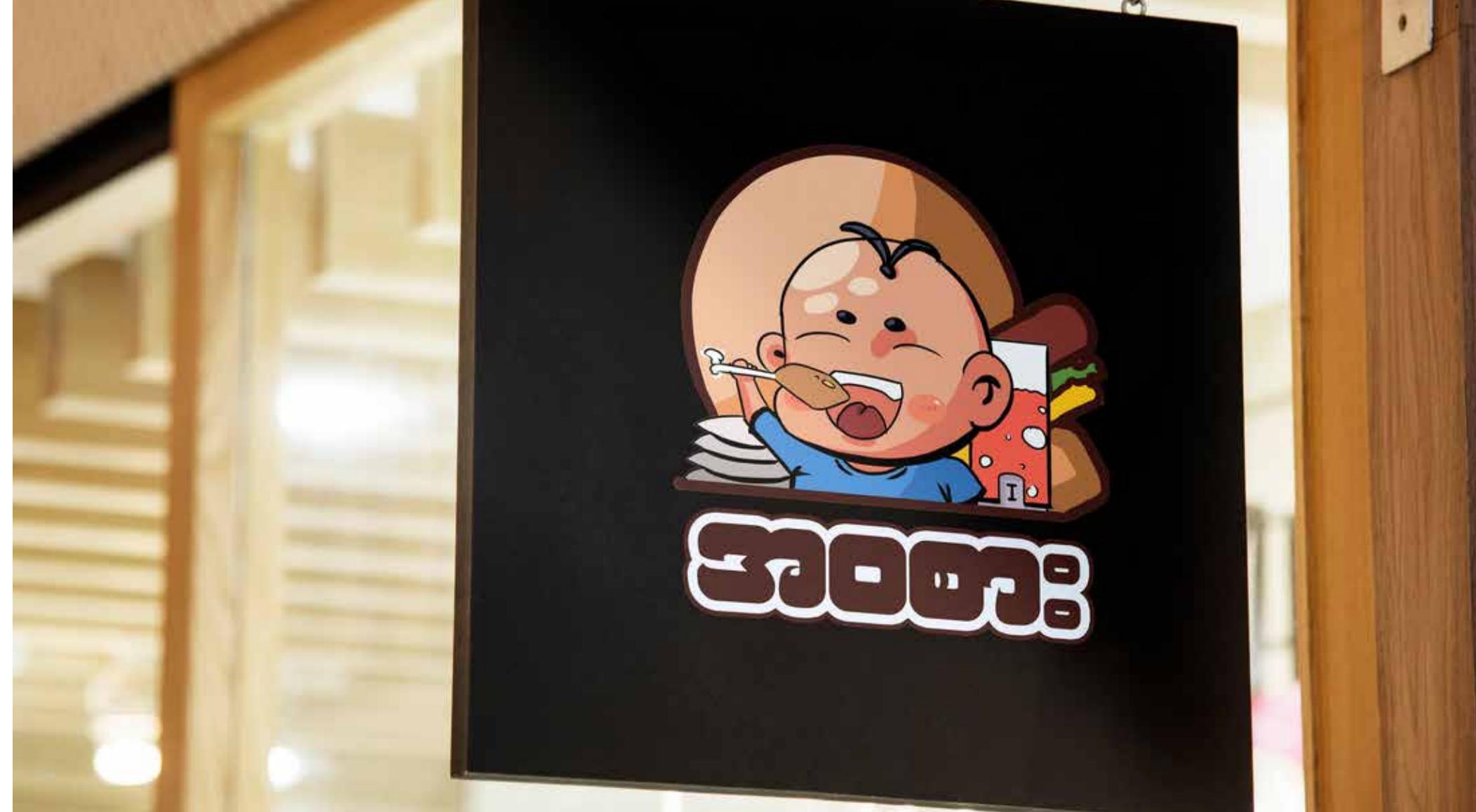
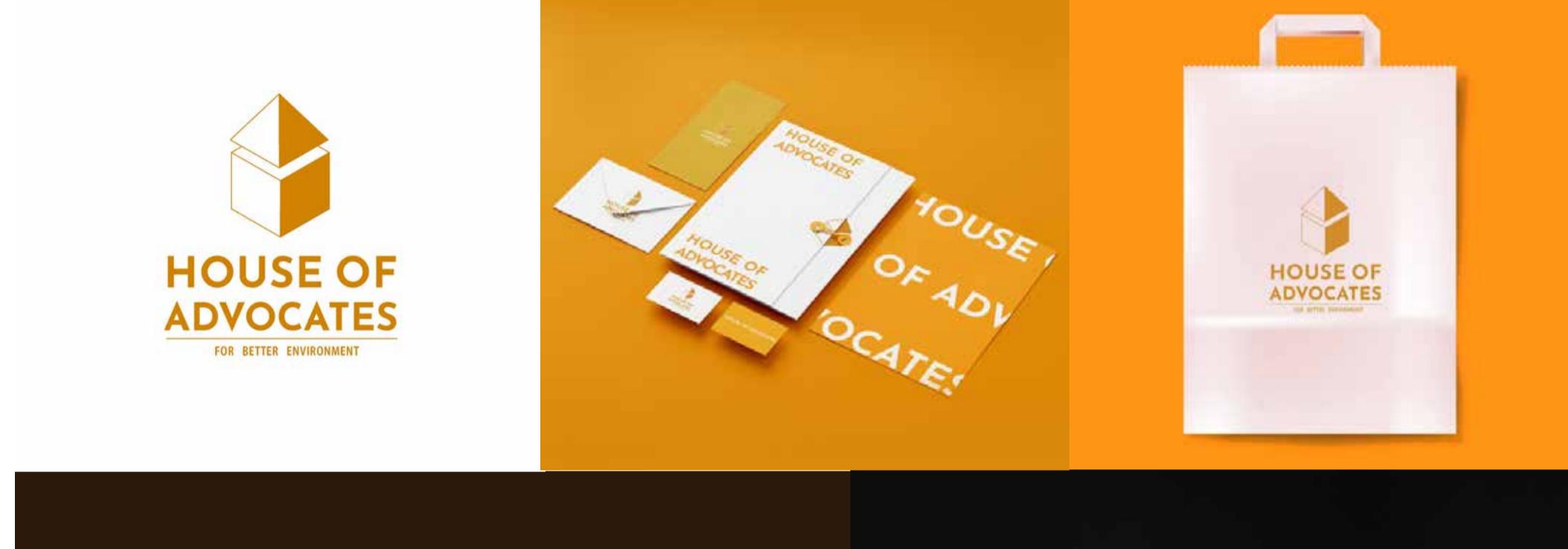
This sprite sheet showcases character animations created by combining multiple frames into a single image file. The sprite sheet includes different character poses, directions, and expressions, which are sliced and animated inside Unity.

Play

Quit



SOME OF MY LOGO BRANDING AND ILLUSTRATIONS



INTERACTIVE DASHBOARDS

