Sailik Sengupta

Quick Links

✓ Website in Linkedin

G Github

Google Scholar

Languages

English Bengali Hindi

Programming

Python, Java, C++ Gurobi and Keras HTML. CSS & JS

Skills

Automated Planning **Network Security** Game Modeling Policy Gradient Deep Learning Optimization

Research Interests

Moving Target Defense, Game Theory, Adversarial Machine Learning

🖒 Decision Support Systems, Cloud Network Security, Natural Language Processing

Education

2015-20 Ph.D. Candidate in Computer Science Arizona State University, USA

GPA: 4.00/4.00

2009-13 Bachelors in Engineering

GPA: 8.72/10 (Top-3)

Computer Science & Engineering at Jadavpur University, India

Professional Experience

Summer 2019 3 mazon AI - AWS Lex

Research Scientist Intern

Research Scientist Intern

Natural Language Processing-Text Generation

Summer 2018 **3 mazon AI - AWS Lex** Natural Language Processing- Al Dialog Systems

Fall 2015 Arizona State University Course Instructor

Capstone Project

2013-15 **a** mazon Software Development Engineer External Payment Systems

Selected Awards

- ★ [2018-2020] IBM Ph.D. Fellowship C
- ★ [2019] Top 3 Intern Research Projects, Amazon Research
- ★ [2016-2020] Graduate Research Fellowship, CIDSE, Arizona State University
- ★ [2019] Engineering Graduate Fellowship, Ira A. Fulton Schools of Engineering and the Polytechnic School, Arizona State University
- ★ [2015] Outstanding developer of the year, External Payment Systems, Amazon
- ★ [2013] Top 3 in Computer Science and Engineering, Jadavpur University
- ★ [2008-2009] National Level Olympiad participant in Physics, Chemistry and Mathematics

Publications

ICML' 20 Workshop Not all Failure Modes are Created Equal: Training Deep Neural Networks for Explicable (Mis)Classification A. Olmo*, S. Sengupta*, S. Kambhampati

IEEE Com S&T 2020	A Survey of Moving Target Defenses for Network Security S. Sengupta*, A. Chowdhary*, A. Sabur, D. Huang, A. Alshamrani and S. Kambhampati
HCI Journal 2020	RADAR: Automated Task Planning for Proactive Decision Support S. Grover, S. Sengupta, T. Chakraborti, A. P. Mishra and S. Kambhampati
ML-Hat 2020	DAPT 2020 Constructing a Benchmark Dataset for Advanced Persistent Threats S. Myneni*, A. Chowdhary*, A. Sabur, S. Sengupta, G. Agrawal, D. Huang and M. Kang
WeCNLP 2019	Text Generation with Keyword Constraints a Hyrbrid Approach Using Supervised and Reinforcement Learning S. Sengupta, H. He, B. Haider, S. Gella, M. Diab
GameSec 2019	MTDeep: Moving Target Defense to Boost the Security of Deep Neural Nets Against Adversarial Attacks S. Sengupta, T. Chakraborti, S. Kambhampati
GameSec 2019	General Sum Markov Games for Strategic Detection of Advanced Persistent Threats using Moving Target Defense in Cloud Networks S. Sengupta, A. Chowdhary, D. Huang, S. Kambhampati
AAAI'19 Workshop	Markov Game Modeling of Moving Target Defense for Strategic Detection of Threats in Cloud Networks ♂ S. Sengupta*, A. Chowdhary*, D. Huang, S. Kambhampati
Trust 2019	To Monitor or to Trust: Observing Robot's Behavior based on a Game-Theoretic Model of Trust S. Sengupta*, Z. Zahedi*, S. Kambhampati
ICNC 2019	Adaptive MTD Security using Markov Game Modeling A. Chowdhary, S. Sengupta, A. Alshamrani, A. Sabur, D. Huang
NDM 2019	iPass: A Case Study of the Effectiveness of Automated Planning for Decision Support S. Grover, S. Sengupta, T. Chakraborti, A. Mishra, S. Kambhampati
NDM 2019	CAP: A Decision Support System for Crew Scheduling using Automated Planning A. Mishra, S. Sengupta, S. Sreedharan, T. Chakraborti, S. Kambhampati
GameSec 2018	Moving Target Defense for the Placement of Intrusion Detection Sys-

GameSec 2018 Moving Target Defense for the Placement of Intrusion Detection Systems in the Cloud

S. Sengupta, A. Chowdhary, D. Huang, S. Kambhampati

AAAI'18 Workshop An Investigation of Bounded Misclassification for Operational Security of Deep Neural Networks

S. Sengupta, A. Dudley, T. Chakraborti and S. Kambhampati

WeCNLP 2018 [Redacted] Decomposable Intents in Goal-Directed Conversations: Dataset and Challenges for End-to-End Learning
S. Sengupta, R. Gangadharaiah, A. Mishra, M. Diab

ICAPS'18 System Demo MA-RADAR - A Mixed-Reality Interface for Collaborative Decision Making 🗹

S. Sengupta*, T. Chakraborti* and S. Kambhampati

ICAPS'17 System Demo Loop Planning 🗹 🔼

AAAI'17 Fall Symposium RADAR -- A Proactive Decision Support System for Human-in-the-

S. Sengupta, T. Chakraborti, S. Sreedharan, S. G. Vadlamudi and S. Kambhampati

AAMAS 2017 A Game Theoretic Approach in Strategy Generation for Moving Target Defense with Switching Costs 2 D

> S. Sengupta, S. G. Vadlamudi, S. Kambhampati, M. Taguinod, Z. Zhao, A. Doupe and G. Ahn

AAMAS DC 2017 Moving Target Defense- A Symbiotic Framework for Artificial Intelligence and Security <a>C

S. Sengupta

SoCS 2016 Compliant Conditions for Polynomial Time Approximation of Operator Counts 2

> T. Chakraborti, S. Sreedharan, S. Sengupta, T.K. Satish Kumar and S. Kambhampati

AAMAS 2016 Moving Target Defense For Web Applications Using Bayesian Stackelberg Games C

> S. G. Vadlamudi, S. Sengupta, S. Kambhampati, M. Taguinod, Z. Zhao, A. Doupe and G. Ahn

ReTIS 2011 An improved fuzzy clustering method using modified Fukuyama Sugeno cluster validity index

S. Sengupta, S. De, A. Konar and R. Janarthanan

Service

- Reviewer for NeurIPS-20, AAAI-20, IJCAI-20, AAAI-19, IEEE L-CSS (and multiple workshops at AAAI and AAMAS; auxillary reviewer for ICRA'17, ICAPS'17 and ICAPS'18).
- Student Volunteer for AAMAS 2017, GameSec 2018.
- Member of the Review Process Committee for IJCAI 2017.
- 🖒 Organizer of Coding Competitions at SRIJAN'13, Jadavpur University.