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Env Requirement

- JDK: 1.8.0
- Language Level: 8
- This project is built using IntelliJ.

Project Structure

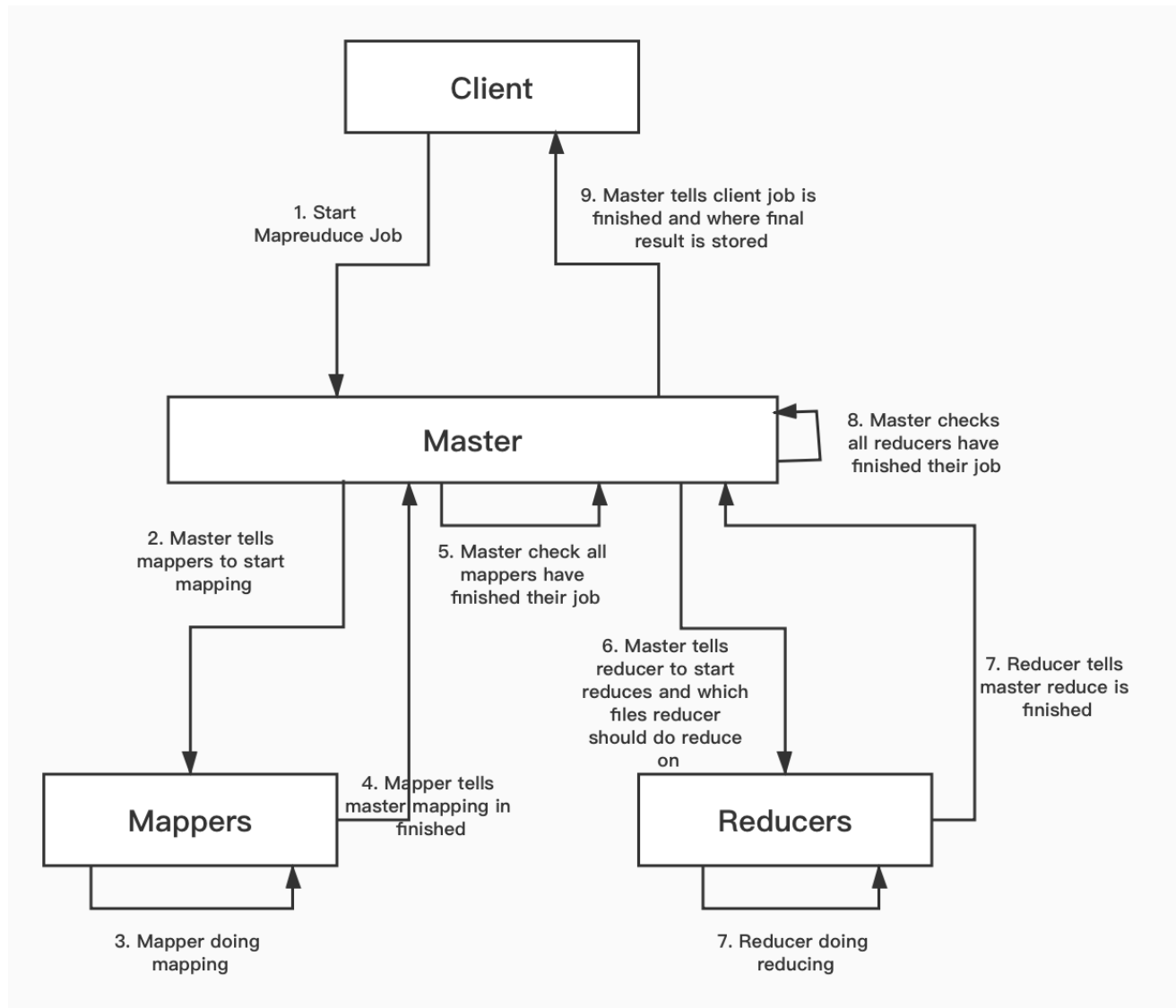
- **Config.java** Configuration file, define parameters. i.e port number for server, number of worker server etc.
- **Node.java** Each node(server) in the framework. Masters and Workers runs on the Node.
- **WorkerServer.java** Wokers in mapreduce
- **Master.java** Master in mapreducee.
- **Client.java** Client(user program).
- **Mapper.java** Mapping scripts for each tasks.
- **Reudcer.java** Reducing scripts for each tasks.
- **MapReduce.java** Use multi-process to start(deploy) all master and worker servers.
- **mrUtils.java** Utils for the project.
- **TestResult.java** Testing framework for auto run mapreduce, and test the result.

- **Cleaner.java** Kill all node processes(shut down all servers)

Design Consideration

This project uses socket to send and receives message. How this system works, and the partition method will be discussed below.

Flow Graph



API Document

Master:

method	format	usage
get	start/master/file=<file dir>/job=<job name>	receive message from client, start mapreduce.
get	mapper-task-finish/id=<mapper server id>/file=<mapper intermediate data dir>	receives message from mapper when mapper finishes its job.
get	reducer-task-finish/id=<id>/file=<reduce result file dir>	receives message from reducer when reducer finishes its job.

Workers:

method	format	usage
get	start/worker/mapper/file=<file dir>/startline=<start line number>/endline=<end line number>/partitionId=<pid>	mapper receive message from master, start mapping phase.
get	assignrole/<role>/<jobname>	receives message from master, set role to worker(mapper or reducer), and set job to worker.
get	start/worker/reduce/mapperId=<mapper server id>/filePath=<file path>	reducer receives message from master, tell it where the intermediate file is stored.
get	heartbeat/<stage>	detect user failure, parameter stage is used to test fault tolerance, can be ignored

SERVER SOCKET PORTS

The port number for each server and client are defined in Config.java.

By default, client runs on 8080, and Master server runs on 34000, and all worker server's port start from 34001 and increase by 1. Suppose we have 6 workers, 1-2 do mapping, 3-5 do reducing, 6 is idle for fault tolerance.

Server	Port	Id
Client	8080	-
Master	34000	-
Map Server 1	34001	1
Map Server 2	34002	2
Reduce Server 1	34003	3
Reduce Server 2	34004	4
Reduce Server 3	34005	5
Idle Server 1	34006	6

When running the program, if the ports are already under use, you can change it in Config.java

Partition Method

- Master's partition

Master uses line number to do the partition.

For example, if we have 3 mappers, the file will be divided into 3 parts with equal line numbers.

And the first 1/3 part of the input file will be distributed to mapper 1, and the second part will be distributed to mapper 2, and the last part will be distributed to mapper 3.

- Mapper and Reducer's partition

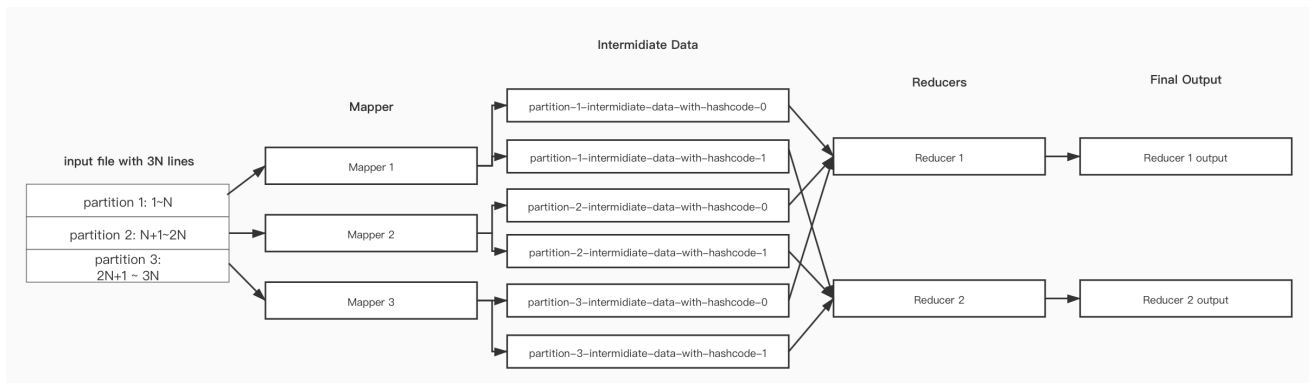
Mapper uses key's hashCode to do the partition.

For example, if we have 2 reducers. The first reducer will be responsible for key with hashCode 0, and the second will be responsible for key with hashCode 1.

And when mapper generates the intermediate data, each k-v pair with key's hashCode%num_reducers equals 0 will be written in file_hashcode_0, and key's hashCode equals 1 will be written in file_hashcode_1.

As a result, when reducer reads data, it only needs to read files containing corresponding hashCode.

For example, we have an inputfile with 3N lines, and 3 Mappers and 2 reducers. and the graph below shows how mappers and reducers work and interact with each other.



Intermediate data and output files

Intermediate data

Each mapper will generate N (N equals number of reducers) intermediate data files, and they will be named using the following format: **partition-<partitionId>-hash-<hashcode>_<jobname>.txt**

Final output

Each reducer will generate only one output file. And they will be named using the following format: **<jobname>_final_result-reducerId-<id>-hashcode-<hashcode>.txt**

When running, you can see these files are stored under root directory.

Multi-thread variable safety

We use multiple threads to send, receive, parse socket messages. And the master needs to maintain the status of each server, each partition; we need to consider thread safety. When using

ConcurrentHashMap and **ReentrantLock** to ensure thread safety.

For each operation that multiple threads can do simultaneously, we have a procedure like this:

```
//concurrentHashMap
public static ConcurrentHashMap<Integer, Boolean> mapperPartitionStatus;
public static ConcurrentHashMap<Integer, Boolean> reducerFinishStatus;

mapperStatusLock.lock();
//operation on different variable
mapperStatusLock.unlock();
```

How to Run

- Method 1
 - 1. Run Mapreduce's main, all servers will be deployed
 - 2. Run client's main
- Method 2

- 1. Run master server using Node(masterServerPort, 1, 0)
- 2. Run worker server using Node(workerServerPort, 2, workerId) for each worker
- 3. Run client's

The number of workers are defined in Config.java.

You can modify the number of Mapper Nodes and Reducer Nodes in it. But please make sure $\text{number_mappers} + \text{num_reducers} \leq \text{num_workers}$.

```
public static int num_wokers = 5;
public static int num_mappers = 2;
public static int num_reducer = 3;
```

Note:

Second method is preferred, since it is easier to run.

The log files will be stored in log/*.txt.

To track it, you can use the following command:

```
tail -f log/Master.txt
```

How to Test

We have encapsulated all the steps in the TestResult.java. To run it, you simply need to change the index in main to specify the job you want to run and run TestResult.main(). And after the job finishes, we will automatically test the result and provide you whether it's correct or not.

```
int index = 0;
//index=0: wordcount
//index=1: ordercount
//index=2: maxValue
```

Sometimes the output file will not show immediately, but it does exist, you can use tail command to track it.

If you want to change the number of mapper worker and reducer worker, you can change it in Config.java. And please make sure $\text{num_workers} \geq \text{num_mappers} + \text{num_reducer}$;

```
public static int num_wokers = 5;
public static int num_mappers = 2;
public static int num_reducer = 3;
```

After you run the program, if the result is correct, you will get the following result:

```
=====
TEST FINISHED, RESULT IS CORRECT
=====
```

If the result is not correct, you will get the following result:

```
=====
TEST FINISHED, RESULT IS NOT CORRECT!!!!!!
=====
```

If there isn't enough server to finish the job, you will get:

```
=====
Server Down, there isn't enough server left to do the job. Task Failed
failed
=====
```

Provided Tasks

We have provided three task for mapreduce.

- Task 1: wordcount. Count word in the txt file.
- Task 2: ordercount. Count which orders has purchased certain product.
- Task 3: maxvalue. Find the max purchased number for each product in all orders.

Fault Tolerance

Fault tolerance is added to this program.

We use heartbeat to detect each server's status. And since shutting down a process is hard, we use the heartbeat response message to mimic whether a server is good or not. And at which stage it become unavailable. And we uses a variable in Config to determine which server and which stage we plan to shut down the server.

In this way, we don't need to shut down a process, we just need to start fault tolerance whenever the master server receives 500 as heartbeat response.

If you don't want any fault tolerance, please set both variable in config to -1.

```
//format: heartbeat/stage
public String parseHeartbeatMessage(String message) {
    int stage = Integer.valueOf(message.split("/", 0)[1]);
    if(ws != null && ws.getWorkerId() == conf.failWorkerId && stage ==
conf.failStage) {
        System.out.println("System Down, according to config");
        return "500";
    } else {
        return "200";
    }
}
```

We have implemented four cases for fault tolerance.

- Case 1: Mapper shut down during mapping.
- Case 2: Reducer shut down during mapping.
- Case 3: Mapper shut down during reducing.
- Case 4: Reducer shut down during reducing.

We will talk about these cases below.

Case 1: Mapper shut down during mapping.

We assume fault occurs during mapping phase. To mimic the behavior, in the mapping script, we write this:

```
if(serverId == conf.failWorkerId && conf.failStage == 1){
    System.out.println("Running mapping, system down, doing nothing");
    sleep(100000000000L);
}
//followed by the mapping phase
```

In this way, the map server will return 500 as heartbeat response, and the UDF will sleep long enough, this mocks the behavior when mapper failed during mapping phase: no output. And if failStage==2, it will finish the job.

Let's say worker 1 failed, and master reassign worker 6 to be the new mapper.

To check if master re-assigned another server to do the mapping, you can check both log/Master.txt, log/Worker_1.txt and log/Worker_6.txt.

You will be able to see that no information in Worker_1.txt shows that worker 1 did the job, and you can see worker 6 did the job.

Worker 1's log:

```
Running mapping, system down, doing nothing
```


Worker 6's log:

```
SocketMessageHandler received message: assignrole/mapper/maxcount
SocketMessageHandler received message:
start/worker/mapper/file=orders.txt/startline=5/endline=7/partitionId=1
assigned role: 0
...
...
...
...
write successful
```

Master's log:

```
ServerId: 2 is down
Start fixing
Fault occurs during mapping phase
Failed Server Type: Mapper
Reassigning mapper role to new Server
re-send start mapping message to new mapper
```

Client's compared result:

```
=====
==
TEST FINISHED, RESULT IS CORRECT
=====
==
```

Case 2: Reducer shut down during mapping

```
if(reducerId == conf.failWorkerId && conf.failStage == 2){
    System.out.println("Running reducing, system down, doing noting");
    sleep(10000000000L);
}
```

This is similar to case 1, but not as complicated as case 1 to implement. In this case, we just need to check which reducer failed and assign a new reducer.

To test, you can set failedWorkerId to one of the reducer's id, and set failStage to 1, and check their log's and the compared result.

Suppose worker 3 is a reducer, it fail during mapping phase. And worker 6 is assigned to be the new reducer. By checking the log, worker 3 will have a few heartbeat from stage 1. Because when master gets its failure, master stops sending heartbeat to it. And worker 6 will have log indicating it did the reduce job.

Case 3: Mapper shut down during reducing

Just role back to mapping phase and call case 1's method.

To test, you can set failedWorkerId to one of the reducer's id, and set failStage to 2, and check their log's and the compared result.

Suppose worker 1 is a mapper, it fail during reducing phase. And work. 6 is assigned to be the new mapper. By checking the log, worker 1 and worker 6 will both have to log indicating they did the mapping.

Case 4: Reducer Shut down during reducing

Assign a new reducer to do the old job.

To test, you can set failedWorkerId to one of the reducer's id, and set failStage to 2, and check their log's and the compared result.

Suppose worker 3 is a reducer, it fail during reducing phase. And worker 6 is assigned to be the new reducer. By checking the log, worker 3 will have heartbeat from both stage 1 and 2. And worker 6 will have log indicating it did the reduce job.

How to test

When testing this part, please make sure `num_workers >= num_mappers + num_reducer`; and set the right `failWorkerId` and `failStage` in config. And after satisfying these requirements, all you need to do is run `TestResult.java`, and check the output and log files.

failWorkerId	failStage	Meaning
one of mapper's id	1	case 1
one of reducer's id	1	case 2
one of mapper's id	2	case 3
one of reducer's id	2	case 4