Sai Maduri

് (908) 917-3705 • ■ saicmaduri@gmail.com • in saimaduri • • © @saimaduri • % saimaduri.github.io

EDUCATION

Rutgers University • New Brunswick, NJ

School of Arts and Sciences

• Bachelor of Science in Computer Science • Honors Program

 $September\ 2020-May\ 2024$

GPA: 4.0/4.0

South Brunswick High School • South Brunswick, NJ

• High School Diploma • Robotics President • High Honor Roll

September 2016 – June 2020 GPA: 4.4/4.0

Work Experience

Software Engineering Intern – Bloomberg LP

May 2021 - Present

New York, NY

- Responsible for the development of a new system to easily load test different services, including both open source and Bloomberg technologies
- Still in progress!

Software Engineering Intern - Bloomberg LP

June 2020 – September 2020

Princeton, NJ

- Developed a Python library to optimize interactions with internal and external ticketing systems
- Used various APIs, databases, and services to retrieve and update information, created documentation to launch the package for deployment

Software Development/Data Science Intern - Leverton

June 2019 – August 2019

New York, NY

• Designed a tool utilizing decision tree regressors & ensemble learning to predict the reviewing time of various documents supported by the Leverton Platform

Projects

${\bf Chance Me-Python,\,HTML/CSS/JavaScript}$

April 2020

• Created a web application that predicts a student's chances on being accepted to a university's undergraduate program based on academic achievements using various machine learning models

TiltPong – Java, HTML/CSS/JavaScript, NodeJS

April 2019

- Developed an android application to play a multiplayer game of Pong in which phones act as controllers
- The app retrieves sensor data from the phone and transmits it to a web browser that is hosting the game

RendezVous – Java, Firebase, Various APIs

October 2017

• Built an android application that takes the location of two phones and suggests neutral meeting points between the two users

TECHNICAL SKILLS

- Programming languages: Java, Python, Web (HTML/CSS/JavaScript), C
- Software: G Suite, Git, Android Studio, Unity, Firebase
- Non-Technical: Adaptability, Teamwork, Leadership, Organizing Events/Fundraising

HIGHLIGHTED COURSEWORK

- Computer Science: Data Structures, Computer Architecture, Mobile App Development, Virtual Reality & Game Design, Independent Study in Artificial Intelligence
- Mathematics: Discrete Math I, Discrete Math II, Linear Algebra, Multivariable Calculus

Extra Curricular Activities

- Competed at the international level in the VEX Robotics Competition
- Assisted and supervised the engineering process, robot design, and documentation of six VEX Robotics Competition teams
- Actively sought out sponsors and organized fundraisers to raise money to cover costs of electronics, metal, competitions, and transportation
- Organized events to educate and promote interest in STEM for children across multiple towns