

Backbone refers to the feature extraction network used in a neural network architecture. For understanding this better let us take the example of Action transformer which is built on top of a pose estimation model.

Action Transformer Overview (<https://arxiv.org/abs/2107.00606>)

- The Transformer architecture has been one of the most important deep learning advances of the last years in natural language processing
- Human Action Recognition have proposed the integration of attention mechanisms with convolutional and recurrent blocks to improve the accuracy of models.
- Action Transformer applies a pure Transformer encoder derived architecture to action recognition obtaining an accurate and low-latency model for real-time applications.

Switching Backbone

- Before we make changes to the backbone which extracts features, we need understand the input shape for the transformer.

```

=====
input_3 (InputLayer)      [(None, 30, 52)]      0
-----
dense_78 (Dense)          (None, 30, 64)        3392
-----
patch_class_embedding_2 (Pat (None, 31, 64)        2048
-----
transformer_encoder_2 (Trans (None, 31, 64)        199936
-----
lambda_2 (Lambda)         (None, 64)            0
-----
dense_79 (Dense)          (None, 256)           16640
-----
dense_80 (Dense)          (None, 20)            5140
=====
Total params: 227,156
Trainable params: 227,156
Non-trainable params: 0

```

- We need a pose estimation model that outputs the same dimension $n \times 30 \times 52$ and for this example we use open pose (<https://github.com/CMU-Perceptual-Computing-Lab/openpose>)

- In the next step we change the dimensions outputted by the pose estimation model so it is similar to the input used for the Action Transformer.

```

BODY_PARTS = { "Nose": 0, "Neck": 1, "RShoulder": 2, "RElbow": 3, "RWrist": 4,
               "LShoulder": 5, "LElbow": 6, "LWrist": 7, "RHip": 8, "RKnee": 9,
               "RAnkle": 10, "LHip": 11, "LKnee": 12, "LAnkle": 13, "REye": 14,
               "LEye": 15, "REar": 16, "LEar": 17, "Background": 18 }

POSE_PAIRS = [ ["Neck", "RShoulder"], ["Neck", "LShoulder"], ["RShoulder", "RElbow"],
               ["RElbow", "RWrist"], ["LShoulder", "LElbow"], ["LElbow", "LWrist"],
               ["Neck", "RHip"], ["RHip", "RKnee"], ["RKnee", "RAnkle"], ["Neck", "LHip"],
               ["LHip", "LKnee"], ["LKnee", "LAnkle"], ["Neck", "Nose"], ["Nose", "REye"],
               ["REye", "REar"], ["Nose", "LEye"], ["LEye", "LEar"] ]

```

$n \times 30 \times 19 \times 2$ is the dimension of the output data from the pose estimation model for the first 30 frames. We need to alter the dimensions so that it can be fed into the transformer.

(number_of_samples, time_window, number_of_keypoints, x_y)

Number_of_samples = n

Time_window = 30

Number_of_keypoints = 19

X_y = 2D keypoint coordinates.

```

In [10]: import numpy as np
          print(np.shape(list_30f))
          print(list_30f)

(4, 30, 19, 2)
[[[806, 140], [862, 187], [806, 187], [779, 281], [0, 0], [890, 203], [834, 281], [806, 219], [806, 344], [0, 0], [723, 64
1], [862, 344], [0, 0], [0, 0], [0, 0], [834, 125], [0, 0], [862, 125], [1224, 15]], [[806, 125], [862, 187], [806, 187], [77
9, 266], [0, 0], [890, 203], [806, 281], [806, 219], [806, 360], [0, 0], [723, 641], [862, 344], [0, 0], [0, 0], [0, 0], [83
4, 125], [0, 0], [862, 125], [1224, 15]], [[834, 125], [862, 187], [834, 187], [0, 0], [0, 0], [890, 203], [806, 281], [806,
219], [834, 360], [0, 0], [723, 641], [862, 344], [0, 0], [0, 0], [0, 0], [834, 125], [0, 0], [862, 125], [1224, 15]], [[834,
125], [862, 187], [834, 187], [0, 0], [0, 0], [890, 203], [806, 281], [806, 219], [806, 360], [0, 0], [723, 641], [862, 344],
[0, 0], [0, 0], [0, 0], [834, 125], [0, 0], [862, 125], [1224, 15]], [[834, 125], [862, 187], [890, 187], [0, 0], [0, 0], [89
0, 203], [806, 281], [806, 219], [834, 360], [0, 0], [723, 641], [862, 344], [0, 0], [0, 0], [0, 0], [834, 125], [0, 0], [86
2, 125], [1224, 15]], [[834, 125], [862, 203], [890, 187], [0, 0], [0, 0], [890, 203], [806, 281], [806, 219], [834, 344],
[0, 0], [723, 641], [862, 344], [0, 0], [723, 641], [0, 0], [834, 125], [0, 0], [862, 125], [166, 0]], [[0, 0], [862, 203],
[890, 187], [806, 281], [0, 0], [890, 203], [806, 281], [806, 219], [834, 360], [0, 0], [723, 641], [862, 344], [0, 0], [0,
0], [0, 0], [834, 125], [0, 0], [862, 125], [166, 0]], [[0, 0], [862, 203], [890, 187], [806, 281], [0, 0], [890, 203], [806,
281], [806, 219], [834, 360], [0, 0], [723, 641], [862, 344], [0, 0], [0, 0], [0, 0], [0, 0], [0, 0], [166, 0]], [[0,
0], [862, 203], [890, 187], [779, 281], [0, 0], [890, 203], [806, 281], [806, 219], [834, 344], [0, 0], [723, 641], [862, 34
4], [0, 0], [0, 0], [0, 0], [0, 0], [0, 0], [0, 0], [166, 0]], [[0, 0], [862, 187], [890, 187], [0, 0], [0, 0], [890, 203],
[806, 281], [806, 219], [862, 344], [0, 0], [723, 641], [862, 344], [0, 0], [0, 0], [0, 0], [0, 0], [0, 0], [862, 125], [166,
0]], [[0, 0], [862, 187], [890, 187], [0, 0], [0, 0], [890, 203], [806, 281], [806, 219], [862, 344], [0, 0], [723, 641], [86
2, 344], [0, 0], [0, 0], [0, 0], [0, 0], [0, 0], [0, 0], [862, 125], [166, 0]], [[0, 0], [862, 187], [890, 187], [0, 0], [0, 0], [89

```


3. Scale and center: We scale and center our key points and our output dimension remains the same. $n \times 30 \times 13 \times 2$

```
def scale_and_center(arr):
    arr = [arr]
    for X in [arr]:
        seq_list = []
        for seq in X:
            pose_list = []
            for pose in seq:
                zero_point = (pose[1, :2] + pose[2, :2]) / 2
                module_keypoint = (pose[7, :2] + pose[8, :2]) / 2
                scale_mag = np.linalg.norm(zero_point - module_keypoint)
                if scale_mag < 1:
                    scale_mag = 1
                pose[:, :2] = (pose[:, :2] - zero_point) / scale_mag
                pose_list.append(pose)
            seq = np.stack(pose_list)
            seq_list.append(seq)
        X = np.stack(seq_list)

    arr = np.delete(arr, [], 2)
    arr = np.squeeze(arr)
    print('\n *** scale and center *** \n')
    print(arr.shape)
    return arr
```

4. Add velocities: After adding velocities extra dimensions gets added and our output dimensions are $n \times 30 \times 13 \times 4$.

```
def add_velocities(seq, T=30, C=3):
    v1 = np.zeros((T+1, seq.shape[1], C-1))
    v2 = np.zeros((T+1, seq.shape[1], C-1))
    v1[1:, ...] = seq[:, :, :2]
    v2[:, ...] = seq[:, :, :2]
    vel = (v2-v1)[: -1, ...]
    data = np.concatenate((seq[:, :, :2], vel), axis=-1)
    print("*** add vel ***", np.shape(data))
    return data
```

5. Reshaping: Then we reshape as per the model which makes us land with the final dimensions $n \times 30 \times 52$ which can then be fed into our model for predictions.

```
addvel = addvel.reshape([1, 30, -1])
```