

Nishan Bishwokarma

Software Engineer

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Pokhara-29, Nepal

Motivated and detail-oriented Software Engineer with hands-on experience in Flutter, Node.js, and Django. Skilled in building scalable mobile and web applications, integrating APIs, and leading development teams. Committed to writing clean, maintainable code and continuously learning emerging technologies to deliver impactful digital solutions.

WORK EXPERIENCE

Dohoro Management Pvt. Ltd. - Software Engineer

28 Feb 2025 – Present

- Developing and maintaining mobile and web applications with a focus on quality and scalability.
- Building Flutter apps using modular architecture, reusable components, and responsive UI design.
- Implementing authentication, push notifications, and real-time data synchronization.
- Collaborating with cross-functional teams in an Agile environment to meet feature and release deadlines.
- Participating in code reviews, CI/CD pipeline setup, and performance monitoring.

Reev InfoTech - Mobile Application Head

Nov 2023 – Feb 2025

- Began as an Intern, learning and applying Flutter development fundamentals and project workflows.
- Promoted to Junior Developer after 3 months based on strong performance and technical understanding.
- Later served as Mobile Application Head, leading mobile development initiatives and mentoring new developers.
- Integrated RESTful APIs, implemented BLoC architecture, and ensured maintainable codebases.
- Collaborated with the backend and design teams to deliver feature-rich, user-centric mobile experiences.
- Handled code reviews, app deployments, and performance optimizations across multiple projects.

Yarsa Enterprise Solution - Software Engineer (Contract)

Aug 2025 – Nov 2025

- Designed the entire UI/UX from scratch, aligning with brand identity for a global company launching in Nepal.
- Implemented product listings, authentication flows, cart system, and user interaction features using Flutter and REST APIs.
- Delivered the full production-ready app within the contract period, ensuring performance, usability, and a smooth user experience.

DL Platforms Pty Ltd. - Mobile Application Lead (Part Time)

Aug 2024 – Feb 2025

- Led end-to-end development of Flutter-based mobile applications, ensuring performance, reliability, and scalability.
- Collaborated with UI/UX and backend teams to design and integrate cross-platform features.
- Implemented offline support, local storage, and advanced app functionalities using sqflite, SharedPreferences, and Firebase.
- Participated in sprint planning, client meetings, and project delivery coordination.

CSIT Association of Nepal – CSITAN Pokhara - Graphic Designer

Nov 2022 – June 2024

- Contributed to strategic planning and execution of student events, workshops, and seminars as part of the Executive Committee.
- Designed promotional materials, event posters, social media graphics, and digital banners using Canva and Adobe tools.
- Collaborated with the media and technical teams to maintain CSITAN's digital presence.
- Encouraged active student participation and fostered collaboration within the CSIT community.

PROJECTS

DLSurf: Storage & Monetization Platform

- Designed and developed DLSurf, a flagship cloud storage and digital distribution platform for creators.
- Implemented secure upload, sharing, and file management features using Flutter and integrated REST APIs for storage and access control.
- Focused on performance, scalability, and UI/UX to ensure seamless experiences for students, freelancers, and content creators.

WorkPlanX Hub

- Led the development of WorkPlanX Hub, an internal workforce management system for employees.
- Built core features such as secure login, announcements, shift rosters, task tracking, and day sheet submissions.
- Integrated help center and support modules, improving internal communication and productivity across teams.

flutter_fake_filler - Flutter Package (Open Source Project)

- Created flutter_fake_filler, an open-source Flutter package for quickly generating fake UI data during app development.
- Designed it to improve developer efficiency and testing workflows by providing customizable placeholder text, images, and data models.
- Published and maintained on pub.dev, inviting community contributions and feedback.

EDUCATION

Mount Annapurna Campus Bsc. CSIT (Bachelors of Science in Computer Science and Information Technology)	2022 - Present
Junior Citizens' Academy (Science Stream) Higher Secondary Education (+2) - 3.27	2019 - 2022
Siddivinayak Boarding School Secondary Education Examination (SEE) - 3.25	2019

SKILLS

- **Mobile Development:** Flutter, Dart, BLoC, Provider, GetX, Firebase (Auth, Firestore, Cloud Messaging, Storage), RESTful API Integration
- **Web & Backend Development:** Node.js, Express.js, Django (Basic), PostgreSQL, Prisma ORM, TypeScript, ReactJS, NextJS
- **Version Control & Tools:** Git, GitHub, CI/CD, Postman, VS Code
- **UI/UX & Design:** Figma, Canva, Responsive UI Design, Clean Architecture, User Flow Optimization
- **Other Programming Languages:** C, C++, JavaScript, HTML, CSS

LANGUAGES

Fluent in Nepali and English, with conversational proficiency in Hindi.