

```

1  /**
2   * Blockly Games: Storage
3   *
4   * Copyright 2012 Google Inc.
5   * https://github.com/google/blockly-games
6   *
7   * Licensed under the Apache License, Version 2.0 (the "License");
8   * you may not use this file except in compliance with the License.
9   * You may obtain a copy of the License at
10  *
11   * http://www.apache.org/licenses/LICENSE-2.0
12  *
13  * Unless required by applicable law or agreed to in writing, software
14  * distributed under the License is distributed on an "AS IS" BASIS,
15  * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
16  * See the License for the specific language governing permissions and
17  * limitations under the License.
18  */
19
20 /**
21  * @fileoverview Loading and saving blocks with localStorage and cloud storage.
22  * @author q.neutron@gmail.com (Quynh Neutron)
23  */
24 'use strict';
25
26 // Create a namespace.
27 var BlocklyStorage = {};
28
29 /**
30  * Backup code blocks or JavaScript to localStorage.
31  * @private
32  */
33 BlocklyStorage.backupBlocks_ = function() {
34   if ('localStorage' in window) {
35     var code = BlocklyInterface.getCode();
36     // Gets the current URL, not including the hash.
37     var url = window.location.href.split('#')[0];
38     window.localStorage.setItem(url, code);
39   }
40 };
41
42 /**
43  * Bind the localStorage backup function to the unload event.
44  */
45 BlocklyStorage.backupOnUnload = function() {
46   window.addEventListener('unload', BlocklyStorage.backupBlocks_, false);
47 };
48
49 /**
50  * Restore code blocks or JavaScript from localStorage.
51  */
52 BlocklyStorage.restoreBlocks = function() {
53   var url = window.location.href.split('#')[0];
54   if ('localStorage' in window && window.localStorage[url]) {
55     var code = window.localStorage[url];
56     BlocklyInterface.setCode(code);
57   }
58 };
59
60 /**
61  * Save blocks or JavaScript to database and return a link containing the key.
62  */
63 BlocklyStorage.link = function() {
64   var code = BlocklyInterface.getCode();
65   BlocklyStorage.makeRequest_('/storage', 'xml', code);
66 };
67
68 /**
69  * Retrieve XML text from database using given key.

```

```

70     * @param {string} key Key to XML, obtained from href.
71     */
72     BlocklyStorage.retrieveXml = function(key) {
73         BlocklyStorage.makeRequest_('/storage', 'key', key);
74     };
75
76     /**
77     * Global reference to current AJAX request.
78     * @type XMLHttpRequest
79     * @private
80     */
81     BlocklyStorage.httpRequest_ = null;
82
83     /**
84     * Fire a new AJAX request.
85     * @param {string} url URL to fetch.
86     * @param {string} name Name of parameter.
87     * @param {string} content Content of parameter.
88     * @private
89     */
90     BlocklyStorage.makeRequest_ = function(url, name, content) {
91         if (BlocklyStorage.httpRequest_) {
92             // AJAX call is in-flight.
93             BlocklyStorage.httpRequest_.abort();
94         }
95         BlocklyStorage.httpRequest_ = new XMLHttpRequest();
96         BlocklyStorage.httpRequest_.name = name;
97         BlocklyStorage.httpRequest_.onreadystatechange =
98             BlocklyStorage.handleRequest_;
99         BlocklyStorage.httpRequest_.open('POST', url);
100         BlocklyStorage.httpRequest_.setRequestHeader('Content-Type',
101             'application/x-www-form-urlencoded');
102         BlocklyStorage.httpRequest_.send(name + '=' + encodeURIComponent(content));
103     };
104
105     /**
106     * Callback function for AJAX call.
107     * @private
108     */
109     BlocklyStorage.handleRequest_ = function() {
110         if (BlocklyStorage.httpRequest_.readyState == 4) {
111             if (BlocklyStorage.httpRequest_.status != 200) {
112                 BlocklyStorage.alert(BlocklyStorage.HTTPREQUEST_ERROR + '\n' +
113                     'httpRequest_.status: ' + BlocklyStorage.httpRequest_.status);
114             } else {
115                 var data = BlocklyStorage.httpRequest_.responseText.trim();
116                 if (BlocklyStorage.httpRequest_.name == 'xml') {
117                     window.location.hash = data;
118                     BlocklyStorage.alert(BlocklyStorage.LINK_ALERT.replace('%1',
119                         window.location.href));
120                 } else if (BlocklyStorage.httpRequest_.name == 'key') {
121                     if (!data.length) {
122                         BlocklyStorage.alert(BlocklyStorage.HASH_ERROR.replace('%1',
123                             window.location.hash));
124                     } else {
125                         BlocklyInterface.setCode(data);
126                     }
127                 }
128                 BlocklyStorage.monitorChanges_();
129             }
130             BlocklyStorage.httpRequest_ = null;
131         }
132     };
133
134     /**
135     * Start monitoring the workspace. If a change is made that changes the XML,
136     * clear the key from the URL. Stop monitoring the workspace once such a
137     * change is detected.
138     * @private

```

```
139  */
140  BlocklyStorage.monitorChanges_ = function() {
141    var startCode = BlocklyInterface.getCode();
142    function change() {
143      if (startCode != BlocklyInterface.getCode()) {
144        window.location.hash = '';
145        BlocklyInterface.getWorkspace().removeChangeListener(bindData);
146      }
147    }
148    var bindData = BlocklyInterface.getWorkspace().addChangeListener(change);
149  };
150
151  /**
152   * Present a text message to the user.
153   * Designed to be overridden if an app has custom dialogs, or a butter bar.
154   * @param {string} message Text to alert.
155   */
156  BlocklyStorage.alert = function(message) {
157    window.alert(message);
158  };
159
```