Git Review Tool Documentation

What is Git Review Tool?

The tool created by ucreate to help the developers to review and track the code being committed on github.Reviewer can accept or reject any specific commit from the options available for reviewer.

Review

We can assign reviewers from across your team who can review the code, reviewer can be from the development team or external.

Track

This tool will help us tracking the commits which are important to fix before we commit code to production & this was we can improve as team for better code along with reduction in chances of bugs.

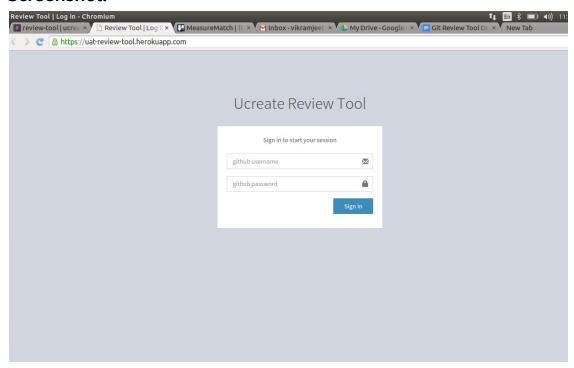
Why Git review tool

Conduct code reviews, iterate and improve code quality

How it works

Screen 1: Login to git review tool <u>here</u>-

Screenshot:

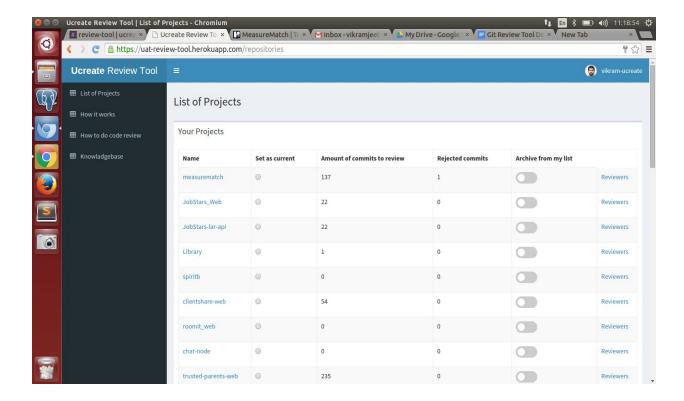


- a) Enter your github credentials
- b) click on signin and you will be redirected to 'List of project page'

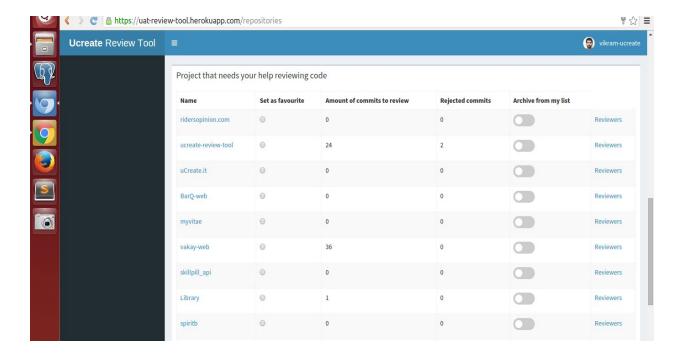
Screen 2:

Here you have multiple options:

- a) Set any project as current "means you are working on that".
- b) Archive the repo and this will not be displayed from now.
- c) Click on the name to see the commits.
- d) Reviewer link to add reviewers to specific project

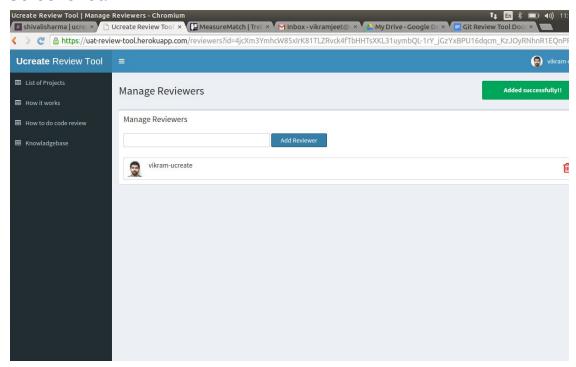


There is another option to view the "Project that you can review"



Add reviewer Screen: Here user can add reviewer for the project

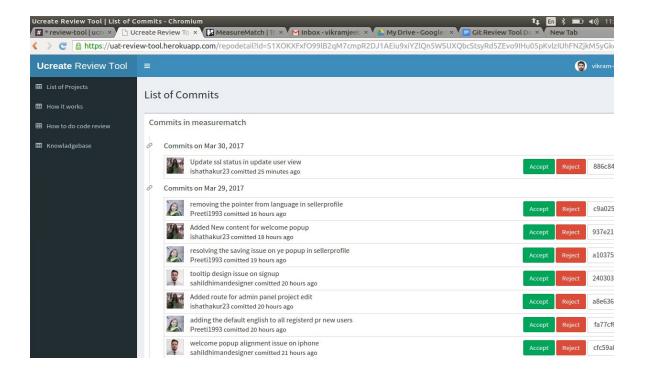
Screenshot:



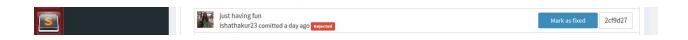
Review Screen 2:

This is main screen for accepting/rejecting the commits ,Here you have multiple options:

- a) Accept the commit > This will disappear the commit from the list.
- b) Reject the commit > This will send email to the commiter that your commit has been rejected so that he/she can fix this .



Mark as fixed -> for the commit being rejected, there is option to mark as fixed once user have fixed the specific commit, it can marked as fixed which will remove the commit from the list.



Copy SHA -> There is option for "copy to clipboard", whenever use clicks on SHA on RHS, SHA will automatically be copied and it can be pasted in commit message to track.

