# Soccer: Form & Technique Knowledge Base

#### What the Game Demands (Short Description)

Soccer blends continuous aerobic movement with explosive actions—first steps, cuts, strikes, and aerial duels. Technique depends on a stable base, efficient footwork, soft first touch, and clean ball-striking with both feet.

#### **Universal Foundations**

- Athletic stance: feet shoulder-width, knees flexed, hips back; stay on the balls of the feet.
- First touch first: open hips toward your next action before the ball arrives.
- Head up scanning: shoulder checks before receiving and after your first touch.
- Balance & posture: low center of mass when dribbling/defending; upper body relaxed for feints.
- Both-footed development: mirror reps right/left to reduce predictability.

#### **Footwork & Movement**

- Split step: micro-hop timed to opponent's touch for quicker reactions.
- Acceleration: positive shin angle, strong first 2–3 steps; compact arm drive.
- Deceleration & cutting: short braking steps; low crossover or plant-and-go.
- Stride modulation: shorten for close control; lengthen in open field.
- Body feints: shoulder drop, hip fake, head shimmy—sell the move.

#### **Ball Mastery & First Touch**

- Receiving surfaces: inside/outside/sole/laces as needed for direction/cushion.
- Cushioning: relaxed ankle to absorb pace; guide into space you'll attack.
- Directional first touch: play away from pressure; open body to field.
- Aerial control: laces/thigh/chest; dampen and drop to preferred foot quickly.

# **Dribbling Technique (Retention & Penetration)**

- Close control: 2-4 touches/sec using inside/outside; ball within a step radius.
- Change of pace: invite pressure, then explode past with a push touch.
- Change of direction: inside/outside cuts, L/V pulls, Cruyff; low hips, firm ankle.
- Shielding: body between defender and ball; sole rolls under contact.
- 1v1 beat: set with small touches, then a longer touch into space off their weak foot.

#### **Passing Mechanics**

- Inside-foot: plant beside ball, ankle locked, strike midline for accuracy.
- Driven/laces: longer backswing, firm ankle through center; low follow-through for a flat ball.
- Through balls: open hips and slice slightly to bend around defenders.
- Combinations: wall passes and third-man runs; pass-and-move to create angles.

#### **Crossing Technique**

- Early whip: inside-foot wrap adds sidespin to hit far-post runners.
- Driven low: laces through midline; knee over ball; target spot-six-yard strip.
- Stand-up: open face to loft to back post when near post is crowded.
- Cut-backs: reach byline and pull back along the ground to late runners.

## **Shooting & Finishing**

- Laces drive (power): plant close, knee over ball, lock ankle, strike through center.
- Inside-foot curl (placement): off-center contact for sidespin; wrap to corners.
- Toe-poke (disguise): tiny backlift and quick stab for tight spaces.
- Volleys/half-volleys: steady head, compact swing, firm surface.
- Chips/dinks: soft ankle under the ball; disguise with normal run-up; clear GK and drop under bar.
- Across-goal finish: open body and pass to far corner; follow for rebounds.

## **Heading (Attack & Defense)**

- Timing & load: step through; engage core/neck; forehead (hairline) contact.
- Direction: open shoulders; snap to steer down or to corners.
- Attacking: meet at highest point; favor downward bounce.
- Defensive: meet early; clear wide/high; land balanced for second balls.

### **Defensive Technique & Goalkeeping Basics**

- Body shape: half-turned, low stance; show away from goal or toward help.
- Jockeying: short slides to delay; tackle when ball separates.
- Press cues: pounce on poor touch/back-to-goal; curve runs to block options.
- GK set: feet shoulder-width, weight forward; arrive set; parry wide when needed.

## Simple Drills (High-Yield)

- Ball-mastery ladders: 60–90 s (inside/outside/sole taps, L/V pulls).
- First-touch gates: scan → receive → play through numbered gates both feet.
- Rondos: one-touch/two-touch for angles and disguise.
- Finishing patterns: across-goal, cut-backs, near-post toe-pokes (10–20 reps).
- Cross & finish: vary delivery; runners attack near/far/spot patterns.

• Defensive 1v1 lanes: force outside; time tackle on separation.

#### **Finishing Angles**

- From the penalty spot (11 m), an inside-foot placement at  $\sim$ 10–18° launch sent low to a corner maximizes control and reduces save probability when well-placed.
- Top of the box (18–22 m, central): a driven laces strike at  $\sim$ 12–20° launch keeps it dipping under the bar; slight topspin helps the late drop.
- Central long-range (22–30 m): keep the drive flatter at  $\sim$ 8–16° with high ball speed; for a knuckle, strike near center with minimal spin for late movement.
- Right channel curl to far post: approach diagonally and wrap inside foot to create  $10-30^{\circ}$  of bend with  $\sim 15-25^{\circ}$  launch, bending around the defender and back to the far side.
- Left channel curl to far post: mirror the above; contact slightly off-center for sidespin while keeping the trajectory high enough to clear defenders and low enough to dip inside the post.
- Acute-angle near-post finish inside 6-14 m: laces at  $\sim 6-14^\circ$  launch with quick release; placement and speed beat the keeper's set position.
- Cutback finishes from the penalty arc: open body and pass with inside foot at  $\sim 10-18^\circ$  launch first-time toward either corner to beat recovery defenders.
- Chip over an advancing keeper (8–16 m):  $\sim$ 25–40° launch with underspin by brushing under the ball so it clears the keeper and drops under the bar.
- Dipping free kicks (20–28 m): laces through upper half to add topspin with  $\sim$ 18–28° launch—clear the wall and dip under the bar by the line.
- Curled free kicks from right/left edge (20–25 m): inside-foot curl at  $\sim$ 18–25° launch, bending around the wall toward exposed corners based on wall/keeper.
- Volleys/half-volleys inside 16 m: compact swing; contact dictates trajectory but typically  $\sim$ 8–20° launch with emphasis on clean contact and direction.
- Headers from crosses: redirect pace with the forehead; aim a descending  $\sim 10-18^\circ$  trajectory to the far post or bounce downward to complicate the save.
- One-on-one: finish early and low across the keeper at  $\sim$ 8–14° launch, or round the keeper and pass into the open net if momentum allows.
- Tight goal-line angles: prefer cutbacks; if shooting, a quick inside-foot poke at  $\sim\!6\text{--}10^\circ$  toward the roof-side near post can surprise but carries higher risk.