



# Launchpad

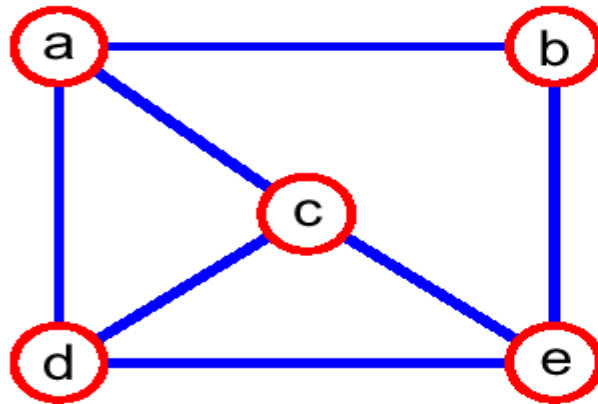
## Graphs

DEEPAK AGGARWAL

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# Graphs

# Graphs



$V = \{a, b, c, d, e\}$

$E =$   
 $\{(a, b), (a, c), (a, d),$   
 $(b, e), (c, d), (c, e),$   
 $(d, e)\}$

# Terminology

1. Adjacent Vertices
2. Degree
3. Path
4. Connected Graph
5. Subgraph
6. Connected Components
7. Tree
8. Forest
9. Spanning Tree

# Number of edges

1. Complete Graph
2. Connected Graph

# How to implement Graph?

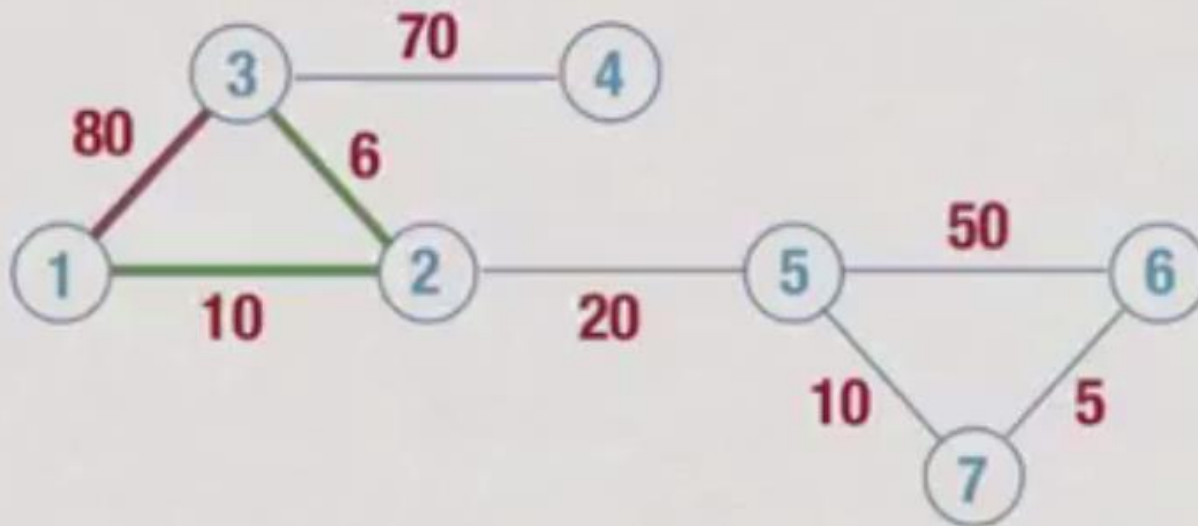
1. Edge List
2. Adjacency lists
3. Adjacency matrix

# Searching in a Graph

# How to Search through a Graph?

1. Breadth First Search
2. Depth First Search

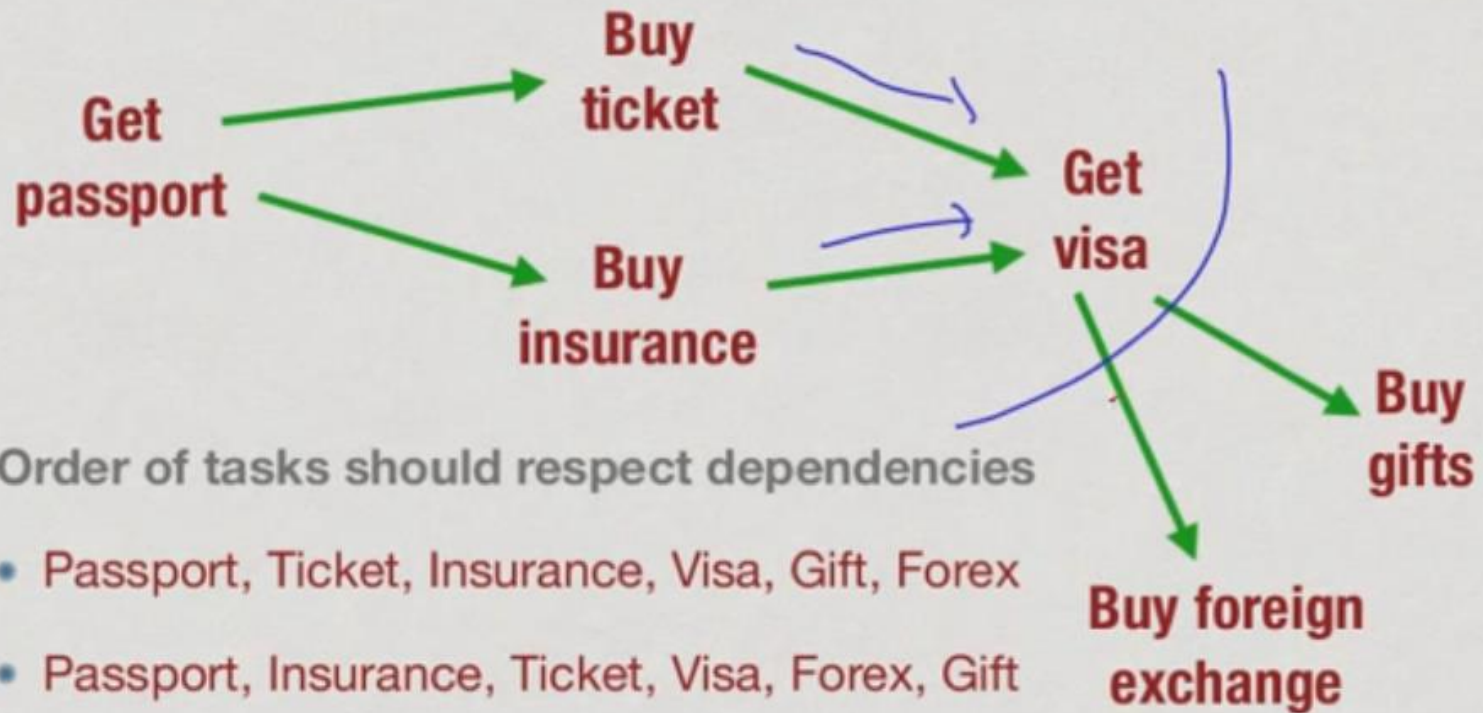




# TOPOLOGICAL SORT

- For a foreign trip you need
  0. Get a passport
  1. Buy a ticket
  2. Buy travel insurance
  3. Get a visa
  4. Buy foreign exchange
  5. Buy gifts for your hosts

# Our example as a graph

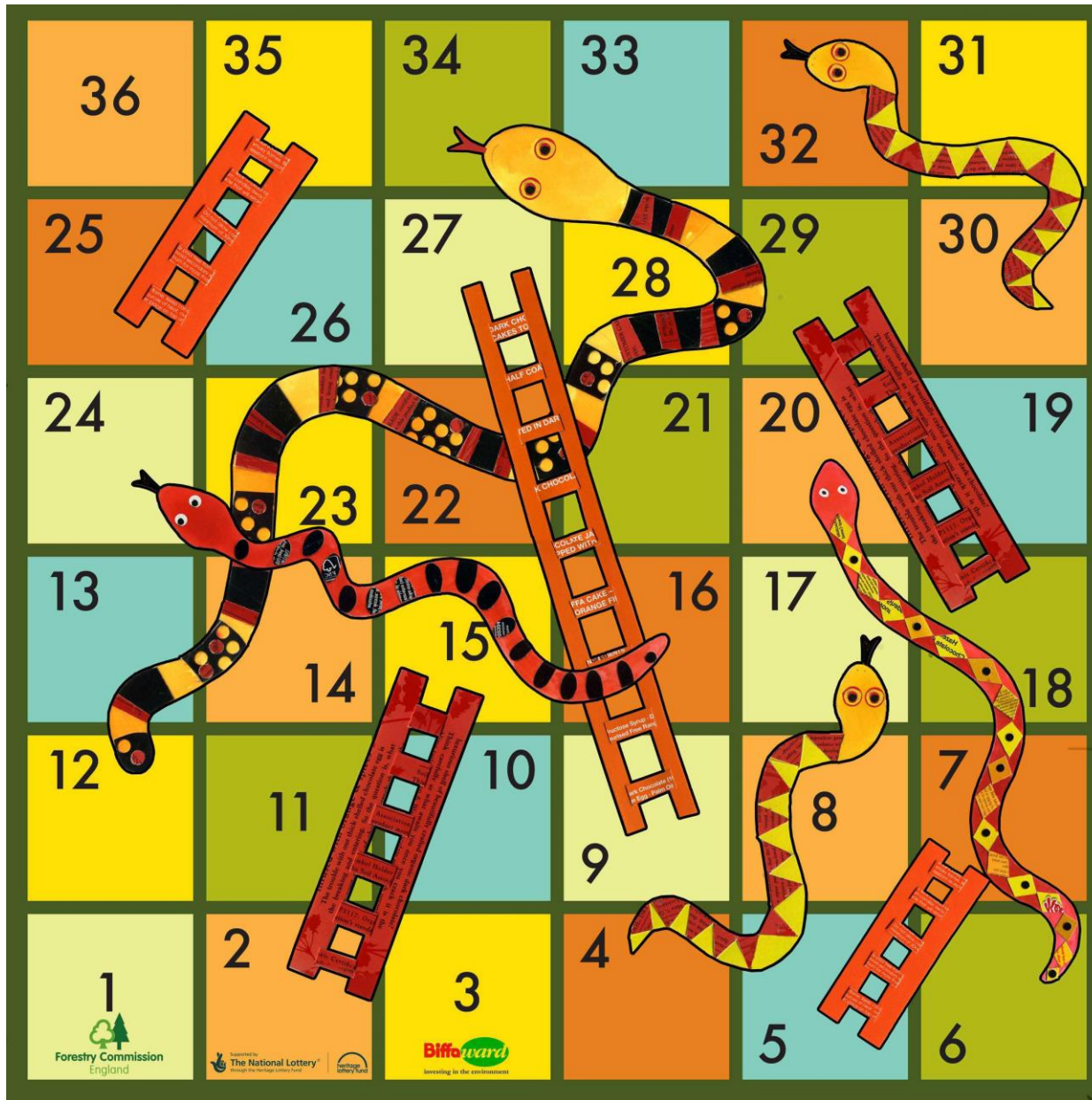


- Passport, Ticket, Insurance, Visa, Gift, Forex
- Passport, Insurance, Ticket, Visa, Forex, Gift
- Passport, Ticket, Insurance, Visa, Forex, Gift
- Passport, Insurance, Ticket, Visa, Gift, Forex

# Our Example as a graph

# Problems

1. Implement isConnected for our graph
2. Return all the connected components of the graph
3. Snakes and Ladders Problem.



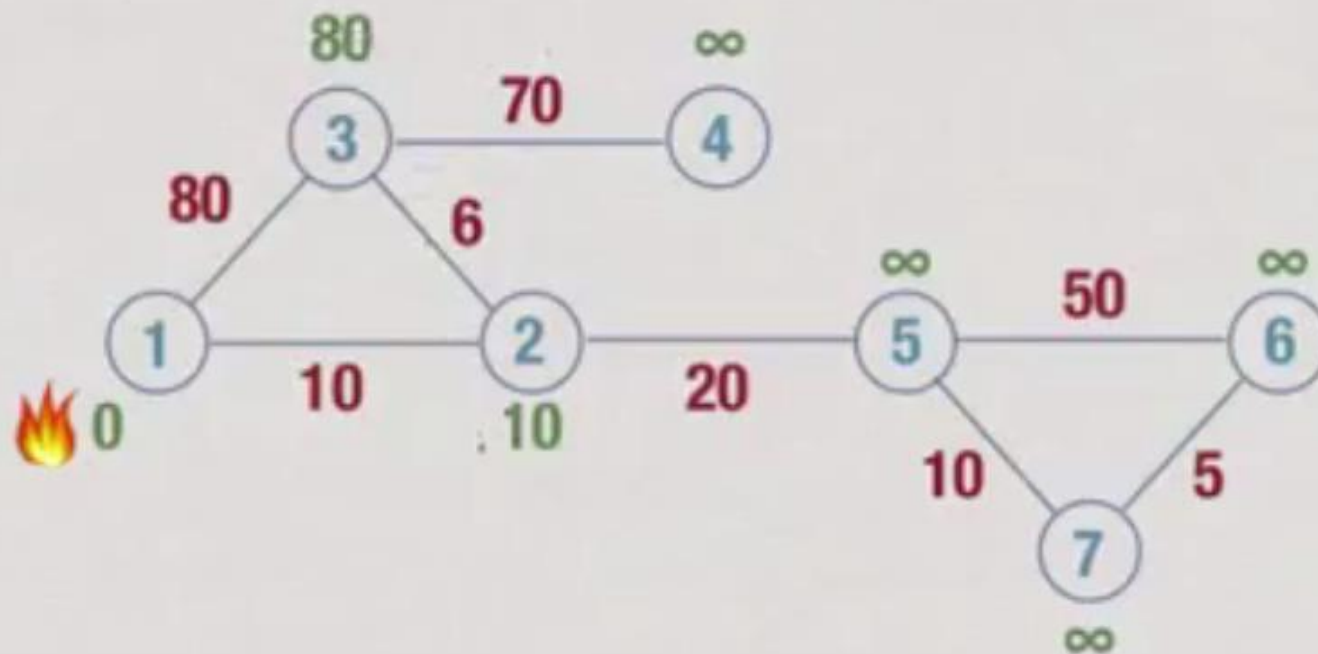
# Some more Graph variations

1. Directed Graphs
2. Weighted Graphs

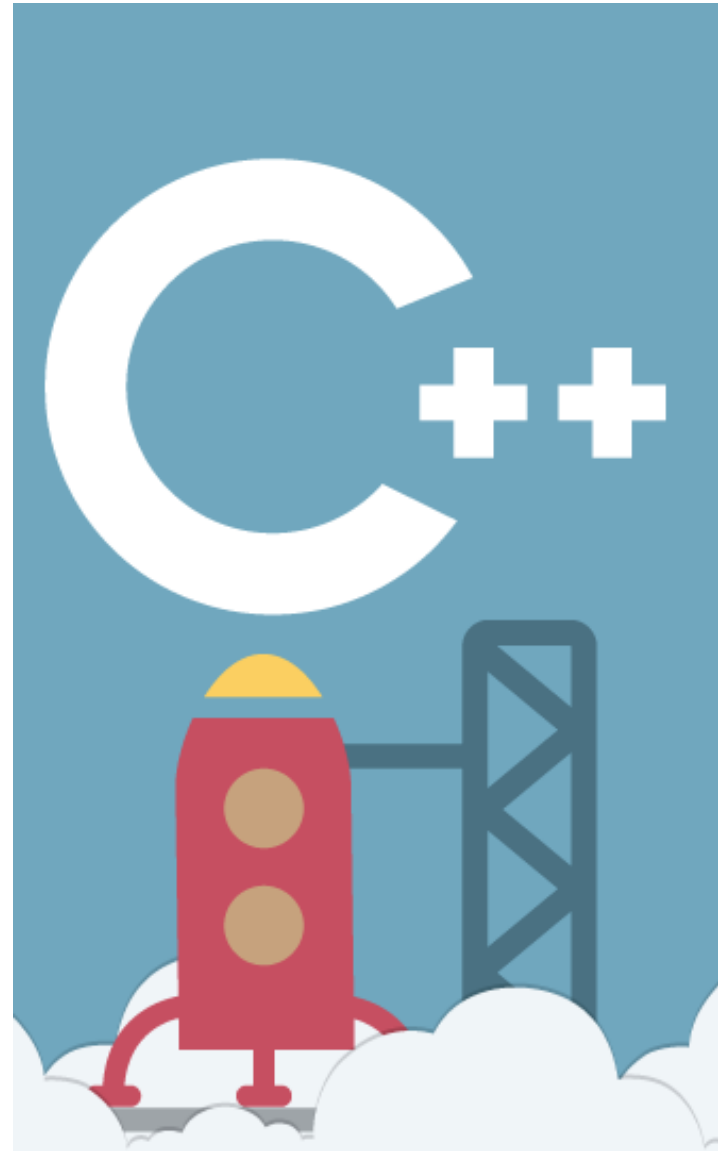
Shortest Path on Weighted Graph-  
Dijkstra's Algorithm

# Single source shortest paths

- Compute expected time to burn of each vertex
- Update this each time a new vertex burns







Thank You!

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