

Executing Tasks Concurrently

Tasks are one of the primary ways to interact with the event loop. Tasks wrap coroutines and track when they are complete. Tasks are subclasses of `Future`, so other coroutines can wait for them and each has a result that can be retrieved after the task completes.

Starting a Task

To start a task, use `create_task()` to create a `Task` instance. The resulting task will run as part of the concurrent operations managed by the event loop as long as the loop is running and the coroutine does not return.

```
# asyncio_create_task.py

import asyncio

async def task_func():
    print('in task_func')
    return 'the result'

async def main(loop):
    print('creating task')
    task = loop.create_task(task_func())
    print('waiting for {!r}'.format(task))
    return_value = await task
    print('task completed {!r}'.format(task))
    print('return value: {!r}'.format(return_value))

event_loop = asyncio.get_event_loop()
try:
    event_loop.run_until_complete(main(event_loop))
finally:
    event_loop.close()
```

This example waits for the task to return a result before the `main()` function exits.

```
$ python3 asyncio_create_task.py

creating task
waiting for <Task pending coro=<task_func() running at
asyncio_create_task.py:12>>
in task_func
task completed <Task finished coro=<task_func() done, defined at
asyncio_create_task.py:12> result='the result'>
return value: 'the result'
```

Canceling a Task

By retaining the `Task` object returned from `create_task()`, it is possible to cancel the operation of the task before it completes.

```
# asyncio_cancel_task.py

import asyncio

async def task_func():
    print('in task_func')
```

```

        return 'the result'

async def main(loop):
    print('creating task')
    task = loop.create_task(task_func())

    print('canceling task')
    task.cancel()

    print('canceled task {!r}'.format(task))
    try:
        await task
    except asyncio.CancelledError:
        print('caught error from canceled task')
    else:
        print('task result: {!r}'.format(task.result()))

event_loop = asyncio.get_event_loop()
try:
    event_loop.run_until_complete(main(event_loop))
finally:
    event_loop.close()

```

This example creates and then cancels a task before starting the event loop. The result is a `CancelledError` exception from `run_until_complete()`.

```

$ python3 asyncio_cancel_task.py

creating task
canceling task
canceled task <Task cancelling coro=<task_func() running at
asyncio_cancel_task.py:12>>
caught error from canceled task

```

If a task is canceled while it is waiting for another concurrent operation, the task is notified of its cancellation by having a `CancelledError` exception raised at the point where it is waiting.

```

# asyncio_cancel_task2.py

import asyncio

async def task_func():
    print('in task_func, sleeping')
    try:
        await asyncio.sleep(1)
    except asyncio.CancelledError:
        print('task_func was canceled')
        raise
    return 'the result'

def task_canceller(t):
    print('in task_canceller')
    t.cancel()
    print('canceled the task')

async def main(loop):
    print('creating task')
    task = loop.create_task(task_func())
    loop.call_soon(task_canceller, task)
    try:
        await task
    except asyncio.CancelledError:
        print('main() also sees task as canceled')

```

```

event_loop = asyncio.get_event_loop()
try:
    event_loop.run_until_complete(main(event_loop))
finally:
    event_loop.close()

```

Catching the exception provides an opportunity to clean up work already done, if necessary.

```

$ python3 asyncio_cancel_task2.py

creating task
in task_func, sleeping
in task_canceller
canceled the task
task_func was canceled
main() also sees task as canceled

```

Creating Tasks from Coroutines

The `ensure_future()` function returns a `Task` tied to the execution of a coroutine. That `Task` instance can then be passed to other code, which can wait for it without knowing how the original coroutine was constructed or called.

```

# asyncio_ensure_future.py

import asyncio

async def wrapped():
    print('wrapped')
    return 'result'

async def inner(task):
    print('inner: starting')
    print('inner: waiting for {!r}'.format(task))
    result = await task
    print('inner: task returned {!r}'.format(result))

async def starter():
    print('starter: creating task')
    task = asyncio.ensure_future(wrapped())
    print('starter: waiting for inner')
    await inner(task)
    print('starter: inner returned')

event_loop = asyncio.get_event_loop()
try:
    print('entering event loop')
    result = event_loop.run_until_complete(starter())
finally:
    event_loop.close()

```

Note that the coroutine given to `ensure_future()` is not started until something uses `await` to allow it to be executed.

```

$ python3 asyncio_ensure_future.py

entering event loop
starter: creating task
starter: waiting for inner
inner: starting
inner: waiting for <Task pending coro=<wrapped() running at
asyncio_ensure_future.py:12>>
wrapped
inner: task returned 'result'
starter: inner returned

```

Quick Links

- Starting a Task
- Canceling a Task
- Creating Tasks from Coroutines

This page was last updated 2016-12-18.

Navigation

- Producing Results Asynchronously
- Composing Coroutines with Control Structures



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The output from all the example programs from PyMOTW-3 has been generated with Python 3.7.1, unless otherwise noted. Some of the features described here may not be available in earlier versions of Python.

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This Site

- Module Index
- I Index



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