Watson likes to challenge Sherlock's math ability. He will provide a starting and ending value describing a range of integers. Sherlock must determine the number of *square integers* within that range, inclusive of the endpoints.

Note: A square integer is an integer which is the square of an integer, e.g. 1, 4, 9, 16, 25.

For example, the range is a=24 and b=49, inclusive. There are three square integers in the range: 25,36 and 49.

# **Function Description**

Complete the *squares* function in the editor below. It should return an integer representing the number of square integers in the inclusive range from  $\boldsymbol{a}$  to  $\boldsymbol{b}$ .

squares has the following parameter(s):

- *a*: an integer, the lower range boundary
- b: an integer, the uppere range boundary

## **Input Format**

The first line contains q, the number of test cases.

Each of the next q lines contains two space-separated integers denoting a and b, the starting and ending integers in the ranges.

#### **Constraints**

$$1 \le q \le 100$$
  
 $1 \le a \le b \le 10^9$ 

### **Output Format**

For each test case, print the number of square integers in the range on a new line.

## **Sample Input**

```
2
3 9
17 24
```

# **Sample Output**

2 0

# **Explanation**

```
Test Case #00: In range [3, 9], 4 and 9 are the two square integers. Test Case #01: In range [17, 24], there are no square integers.
```