

In the middle of a nightmare, [Maxine](#) suddenly finds herself in a mysterious room with the following items:

1. A piece of paper with the word *score* and the integer **0** written on it.
2. A map of the castle where the room is located.
 - There are N rooms uniquely labeled from **1** to N .
 - There are N bidirectional corridors connecting pairs of rooms. The value of *score* changes every time she travels up or down a corridor, and this value differs depending on her direction of travel along the corridor. Each corridor can be traveled any number of times in either direction.
 - Every room is reachable from every other room.
 - Maxine is located in the room labeled S .
 - The exit is located in the room labeled E . Once this room is reached, *score* is reduced *modulo* M and Maxine can (but is not required to) exit that level!

Assume some corridor i (where $1 \leq i \leq N$) is associated with an integer, x_i , and connects rooms a_i and b_i . Then:

- Traveling corridor i from room a_i to room b_i *increases score* by x_i .
- Traveling corridor i from room b_i to room a_i *decreases score* by x_i .

There are Q levels to Maxine's nightmare castle, and each one has a different set of values for S , E , and M . Given the above information, help Maxine by finding and printing her maximum possible score for each level. Only you can help her wake up from this nightmare!

Note: Recall that the result of a modulo operation is *always non-negative*. For example, $(-8) \bmod 5 = 2$.

Input Format

The first line contains a single integer, N , denoting the number of rooms.

Each of the N subsequent lines describes a corridor in the form of three space-separated integers denoting the respective values for a_i , b_i , and x_i .

The next line contains a single integer, Q , denoting the number of queries.

Each of the Q subsequent lines describes a level in the form of three space-separated integers denoting its respective S , E , and M values.

Constraints

- $1 \leq N \leq 10^5$
- $1 \leq a_i, b_i \leq N, a_i \neq b_i$
- $1 \leq x_i \leq 10^9$
- $1 \leq Q \leq 10^5$

For each level:

- The room layout is the same
- $1 \leq S, E \leq N$
- $1 \leq M \leq 10^9$

Subtask

- $1 \leq N, Q, M \leq 300$ for **30%** of max score.

Output Format

For each of the Q levels, print the maximum possible score for that level on a new line.

Sample Input

```
3
1 3 5
2 3 8
2 1 31
```

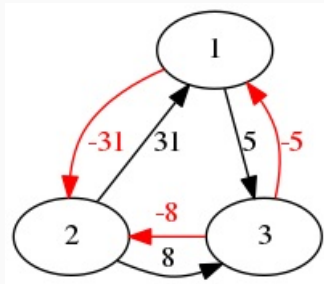
1
1 2 13

Sample Output

12

Explanation

The *Sample Input* represents the following setup:



We want to travel from room **1** to room **2** while maximizing the value of *score*. There are at least two ways to achieve the maximum *score* value of **12**:

1. Travel through corridors **5** times: $1 \rightarrow 3 \rightarrow 2 \rightarrow 1 \rightarrow 3 \rightarrow 2$

$$\text{score} = (5 - 8 + 31 + 5 - 8) \bmod 13 = 25 \bmod 13 = 12.$$

2. Travel through corridors **34** times:

$$1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2$$

$\text{score} = -339 \bmod 13 = 12$, because **12** is the smallest non-negative integer x such that **13** divides $(-339 - x)$.