We define a <u>magic square</u> to be an $n \times n$ matrix of distinct positive integers from 1 to n^2 where the sum of any row, column, or diagonal of length n is always equal to the same number: the *magic constant*.

You will be given a 3×3 matrix s of integers in the inclusive range [1, 9]. We can convert any digit a to any other digit b in the range [1, 9] at cost of |a - b|. Given s, convert it into a magic square at *minimal* cost. Print this cost on a new line.

Note: The resulting magic square must contain distinct integers in the inclusive range [1, 9].

For example, we start with the following matrix \boldsymbol{s} :

- 5 3 4
- 1 5 8
- 6 4 2

We can convert it to the following magic square:

- 8 3 4
- 1 5 9
- 6 7 2

This took three replacements at a cost of |5-8|+|8-9|+|4-7|=7.

Function Description

Complete the *formingMagicSquare* function in the editor below. It should return an integer that represents the minimal total cost of converting the input square to a magic square.

formingMagicSquare has the following parameter(s):

• s: a 3×3 array of integers

Input Format

Each of the lines contains three space-separated integers of row $\boldsymbol{s[i]}$.

Constraints

• $s[i][j] \in [1,9]$

Output Format

Print an integer denoting the minimum cost of turning matrix \boldsymbol{s} into a magic square.

Sample Input 0

- 4 9 2
- 3 5 7
- Sample Output 0

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Explanation 0

If we change the bottom right value, s[2][2], from 5 to 6 at a cost of |6-5|=1, s becomes a magic square at the minimum possible cost.

Sample Input 1

- 4 8 2
- 4 5 7
- 6 1 6

Sample Output 1

Explanation 1

Using 0-based indexing, if we make

- s[0][1]->9 at a cost of |9-8|=1
- s[1][0] -> 3 at a cost of |3-4| = 1• s[2][0] -> 8 at a cost of |8-6| = 2,

then the total cost will be 1+1+2=4.