Activity

Algorithms

Supervised hearning

-Linear Regression

- Logistic Regression

- K Neasest Neighbors

- Decision The

unsupervised tearning

- K Mearns Clustering

- Hieranchical clustering

- Distance between nearest points

- Painciple component Analysis

Reinforcement Learning

- O- Learning - State Action Reward State Jotion

- Monte carlo

- Reep ponetwork