

# *FundooTots Installation Guide for Developers*

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FundooTots - is an Open Source Android application for toddlers, which has activities such as animal sounds, shapes and colors to help them learn and develop different skills in an interesting way.

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Below is the link to the file COPYING

<https://github.com/saipjayanthi23/Fundoo-Tots/blob/master/COPYING>

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**Version:** 1.0

## Installation Steps:

1. Make sure that your computer meets the following system requirements:

- JDK 7 or higher (JRE alone is not sufficient)  
Download link:- <http://www.oracle.com/technetwork/java/javase/downloads/index.html>
- 2 GB RAM minimum, 4 GB RAM recommended
- 400 MB hard disk space
- At least 1 GB for Android SDK, emulator system images, and caches
- 1280 x 800 minimum screen resolution

2. Install Android ADT bundle for Windows.

Download link <https://developer.android.com/sdk/index.html>

3. Open Android Studio. Install the SDK packages for tools, platform and Google play services using the SDK Manager in the toolbar. For step by step instructions, go to the link:

<https://developer.android.com/sdk/installing/adding-packages.html>

4. Clone the repository on GitHub in a folder into your local repository using the following commands.

```
cd<path of your local github repository>  
git clone git://github.com/saipjyanthi23/Fundoo-Tots.git  
A folder called FundooTots will be created in your local repository.
```

5. Open Android Studio and select File->Import project and browse to the local folder containing cloned FundooTots repository. Select the folder FundooTots and click Finish to import it.

6. Click Run to run the FundooTots application as Android Application on AVD (emulator) or Real Device.

For step by step instructions on how to run Android app, go to link:

<http://developer.android.com/training/basics/firstapp/running-app.html>

