



# More Data Mining with Weka

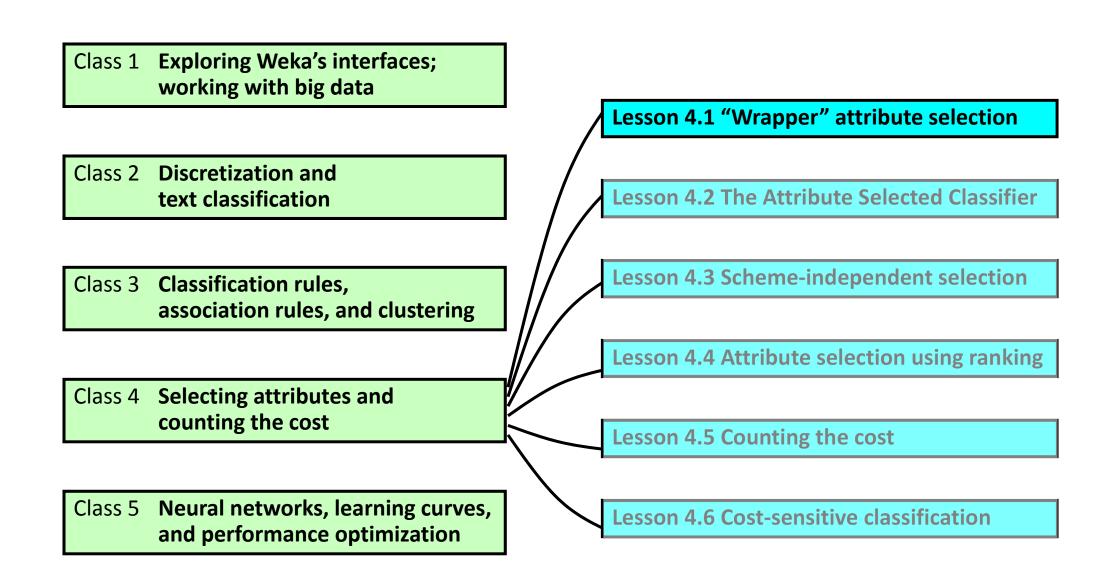
Class 4 – Lesson 1

Attribute selection using the "wrapper" method

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#### Fewer attributes, better classification

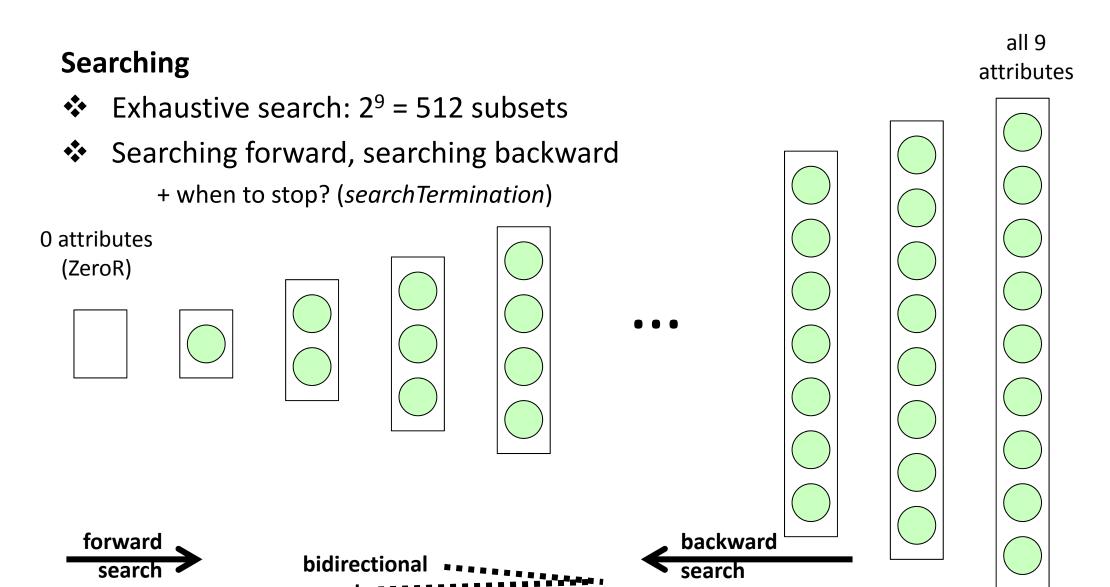
- Data Mining with Weka, Lesson 1.5
  - Open glass.arff; run J48 (trees>J48): cross-validation classification accuracy 67%
  - Remove all attributes except RI and Mg: 69%
  - Remove all attributes except RI, Na, Mg, Ca, Ba: 74%

#### "Select attributes" panel avoids laborious experimentation

- Open glass.arff; attribute evaluator WrapperSubsetEval
   select J48, 10-fold cross-validation, threshold = −1
- Search method: BestFirst; select Backward
- Get the same attribute subset: RI, Na, Mg, Ca, Ba: "merit" 0.74

#### How much experimentation?

- Set searchTermination = 1
- Total number of subsets evaluated 36
   complete set (1 evaluation); remove one attribute (9); one more (8); one more (7); one more (6); plus one more (5) to check that removing a further attribute does not yield an improvement; 1+9+8+7+6+5 = 36



#### **Trying different searches** ( $WrapperSubsetEval\ folds = 10$ , threshold = -1)

- ♣ Backwards (searchTermination = 1): RI, Mg, K, Ba, Fe (0.72)
  - searchTermination = 5 or more: RI, Na, Mg, Ca, Ba (0.74)
- Forwards: RI, Al, Ca (0.70)
  - searchTermination = 2 or more: RI, Na, Mg, AI, K, Ca (0.72)
- Bi-directional: RI, Al, Ca (0.70)
  - searchTermination = 2 or more: RI, Na, Mg, AI (0.74)
- Note: local vs global optimum
  - searchTermination > 1 can traverse a valley
- Al is the best single attribute to use (as OneR will confirm)
  - thus forwards search results include Al
- (curiously) Al is the best single attribute to drop
  - thus backwards search results do not include Al

#### **Cross-validation**

Backward (searchTermination=5)

```
      number of folds (%)
      attribute

      10(100 %)
      1 RI

      8(80 %)
      2 Na

      10(100 %)
      3 Mg

      3(30 %)
      4 Al

      2(20 %)
      5 Si

      2(20 %)
      6 K

      7(70 %)
      7 Ca

      10(100 %)
      8 Ba

      4(40 %)
      9 Fe
```

In how many folds does that attribute appear in the final subset?

Definitely choose RI, Mg, Ba; probably Na, Ca; probably not Al, Si, K, Fe

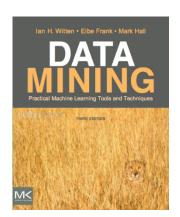
But if we did forward search, would definitely choose Al!

#### **Gory details**

(generally, Weka methods follow descriptions in the research literature)

- WrapperSubsetEval attribute evaluator
  - Default: 5-fold cross-validation
  - Does at least 2 and up to 5 cross-validation runs and takes average accuracy
  - Stops when the standard deviation across the runs is less than the user-specified threshold times the mean (default: 1% of the mean)
  - Setting a negative threshold forces a single cross-validation
- BestFirst search method
  - searchTermination defaults to 5 for traversing valleys
- Choose ClassifierSubsetEval to use the wrapper method, but with a separate test set instead of cross-validation

- Use a classifier to find a good attribute set ("scheme-dependent")
  - we used J48; in the associated Activity you will use ZeroR, OneR, IBk
- Wrap a classifier in a cross-validation loop
- Involves both an Attribute Evaluator and a Search Method
- Searching can be greedy forward, backward, or bidirectional
  - computationally intensive;  $m^2$  for m attributes
  - there's also has an "exhaustive" search method  $(2^m)$ , used in the Activity
- Greedy searching finds a local optimum in the search space
  - you can traverse valleys by increasing the searchTermination parameter



#### **Course text**

Section 7.1 Attribute selection





# More Data Mining with Weka

Class 4 – Lesson 2

The Attribute Selected Classifier

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Class 1 Exploring Weka's interfaces; working with big data

Class 2 **Discretization and** text classification

Class 3 **Classification rules, association rules, and clustering** 

Class 4 **Selecting attributes and** counting the cost

Class 5 Neural networks, learning curves, and performance optimization

Lesson 4.1 "Wrapper" attribute selection

**Lesson 4.2 The Attribute Selected Classifier** 

**Lesson 4.3 Scheme-independent selection** 

**Lesson 4.4 Attribute selection using ranking** 

**Lesson 4.5 Counting the cost** 

**Lesson 4.6 Cost-sensitive classification** 

| • | Select attributes and apply                    | y a classifier to the result | J48 | IBk |
|---|--|------------------------------|-----|-----|
|   | – glass.arff default parame                    | eters everywhere             | 67% | 71% |
|   | <ul> <li>Wrapper selection with J48</li> </ul> | {RI, Mg, AI, K, Ba}          | 71% |     |
|   | – with IBk                                     | {RI, Mg, AI, K, Ca, Ba}      |     | 78% |
| • | Is this cheating? - yes!                       |                              |     |     |
| • | AttributeSelectedClassifie                     | r (in <mark>meta</mark> )    |     |     |

- Select attributes based on training data only
  - ... then train the classifier and evaluate it on the test data
  - like the FilteredClassifier used for supervised discretization (Lesson 2.2)
  - Use AttributeSelectedClassifier to wrap J48
  - Use AttributeSelectedClassifier to wrap IBk

72% 74% 69% 71% (slightly surprising)

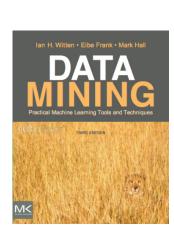
| ** | Check the effectiveness of the AttributeSelectedClassifier                                 | NaiveBayes |
|----|--|------------|
|    | <ul><li>diabetes.arff</li></ul>  | 76.3%      |
|    | <ul> <li>AttributeSelectedClassifier, NaiveBayes, WrapperSubsetEval, NaiveBayes</li> </ul> | 75.7%      |
| ** | Add copies of an attribute   |            |
|    | <ul> <li>Copy the first attribute (preg); NaiveBayes</li> </ul>                            | 75.7%      |
|    | <ul> <li>AttributeSelectedClassifier as above</li> </ul>                                   | 75.7%      |
|    | <ul> <li>Add 9 further copies of preg; NaiveBayes</li> </ul>                               | 68.9%      |
|    | <ul> <li>AttributeSelectedClassifier as above</li> </ul>                                   | 75.7%      |
|    | <ul> <li>Add further copies: NaiveBayes</li> </ul>   | even worse |
|    | <ul> <li>AttributeSelectedClassifier as above</li> </ul>                                   | 75.7%      |

❖ Attribute selection does a good job of removing redundant attributes

- AttributeSelectedClassifier selects based on training set only
  - even when cross-validation is used for evaluation
  - this is the right way to do it!
  - we used J48; in the associated Activity you will use ZeroR, OneR, IBk
- (probably) Best to use the same classifier within the wrapper
  - e.g. wrap J48 to select attributes for J48
- One-off experiments in the Explorer may not be reliable
  - the associated Activity uses the Experimenter for more repetition

#### **Course text**

Section 7.1 Attribute selection







# More Data Mining with Weka

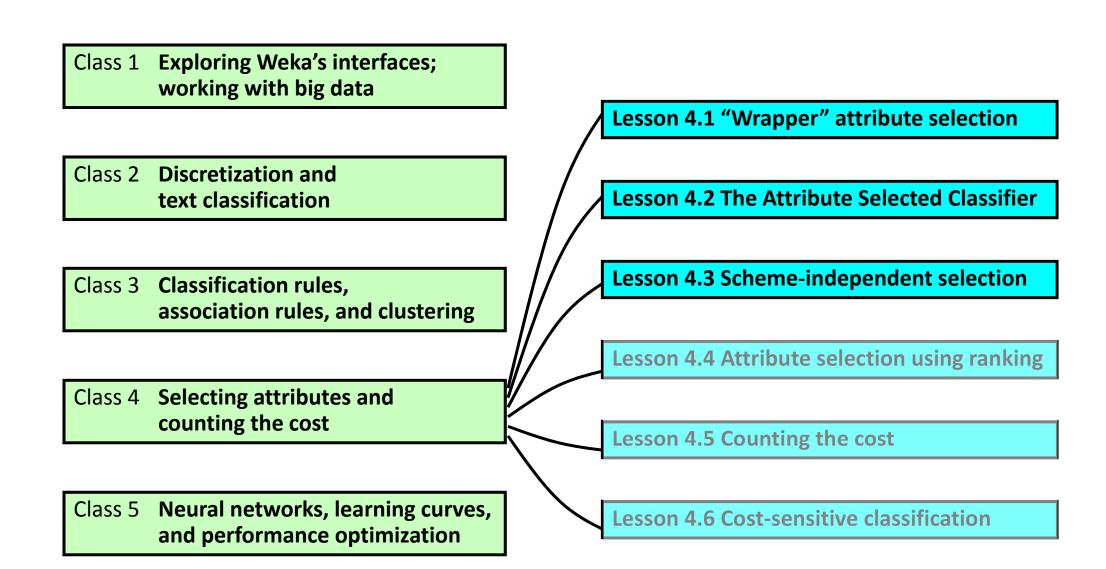
Class 4 – Lesson 3

Scheme-independent attribute selection

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Wrapper method is simple and direct – but slow

- **\Delta** Either:
  - 1. use a single-attribute evaluator, with ranking (Lesson 4.4)
    - can eliminate **irrelevant** attributes
  - 2. combine an attribute subset evaluator with a search method
    - can eliminate redundant attributes as well
- We've already looked at search methods (Lesson 4.1)
  - greedy forward, backward, bidirectional
- Attribute subset evaluators
  - wrapper methods are scheme-dependent attribute subset evaluators
  - other subset evaluators are scheme-independent

CfsSubsetEval: a scheme-independent attribute subset evaluator

- ❖ An attribute subset is good if the attributes it contains are
  - highly correlated with the class attribute
  - not strongly correlated with one another

Goodness of an attribute subset = 
$$\frac{\sum_{\text{all attributes } x} C(x, \text{class})}{\sqrt{\sum_{\text{all attributes } x} \sum_{\text{all attributes } y} C(x, y)}}$$

- C measures the correlation between two attributes
- An entropy-based metric called the "symmetric uncertainty" is used

#### Compare CfsSubsetEval with Wrapper selection on ionosphere.arff

|    |  | NaiveBayes | IBk | J48 |
|----|--|------------|-----|-----|
| ** | No attribute selection   | 83%        | 86% | 91% |
| ** | With attribute selection (using AttributeSelectedClassifier)                             |            |     |     |
|    | <ul><li>CfsSubsetEval (very fast)</li></ul>  | 89%        | 89% | 90% |
|    | <ul> <li>Wrapper selection (very slow)</li> </ul>  | 91%        | 89% | 92% |
|    | (the corresponding classifier is used in the wrapper, e.g. the wrapper for IBk uses IBk) |            |     | Bk) |

Conclusion: CfsSubsetEval is nearly as good as Wrapper, and much faster

#### Attribute subset evaluators in Weka

#### **Scheme-dependent**

- WrapperSubsetEval (internal cross-validation)
- ClassifierSubsetEval (separate held-out test set)

#### **Scheme-independent**

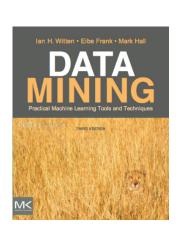
- CfsSubsetEval
  - consider predictive value of each attribute, along with the degree of inter-redundancy
- ConsistencySubsetEval
  - measures consistency in class values of training set with respect to the attributes
  - seek the smallest attribute set whose consistency is no worse than for the full set

(There are also meta-evaluators, which incorporate other operations)

- \* Attribute subset selection involves
  - a subset evaluation measure
  - a search method
- Some measures are scheme-dependent
  - e.g. the wrapper method; but very slow
- ... and others are scheme-independent
  - e.g. CfsSubsetEval; quite fast
- Even faster ... single-attribute evaluator, with ranking (next lesson)

#### **Course text**

❖ Section 7.1 *Attribute selection* 







# More Data Mining with Weka

Class 4 – Lesson 4

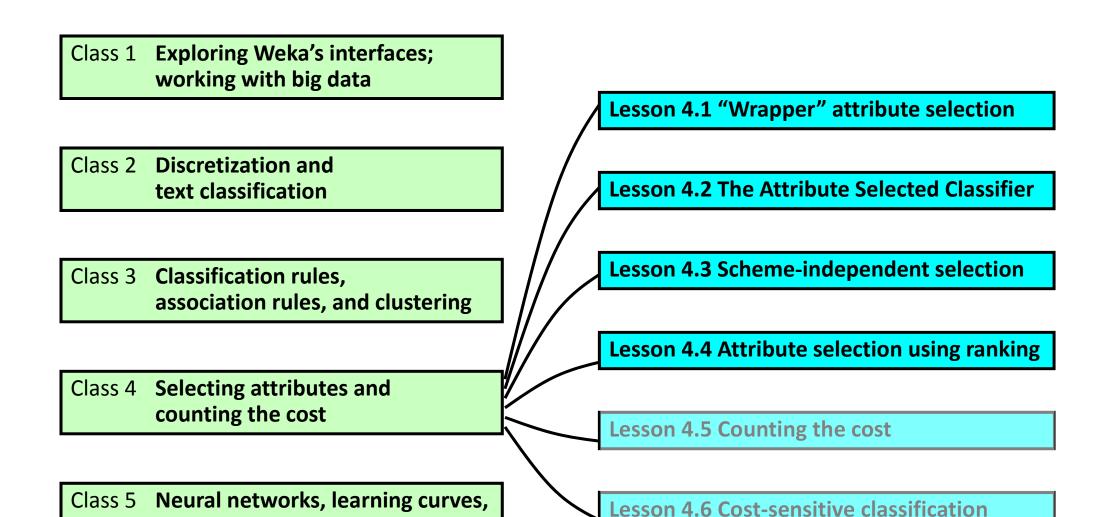
Fast attribute selection using ranking

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and performance optimization



- Attribute subset selection involves:
  - subset evaluation measure
  - search method
- Searching is slow!
- Alternative: use a single-attribute evaluator, with ranking
  - can eliminate irrelevant attributes... but not redundant attributes
- Choose the "ranking" search method when selecting a single-attribute evaluator

Metrics for evaluating attributes: we've seen some before

OneR uses the accuracy of a single-attribute classifier

OneRAttributeEval

C4.5 (i.e. J48) uses information gain... actually, it uses gain ratio

InfoGainAttributeEval

GainRatioAttributeEval

CfsSubsetEval uses "symmetric uncertainty"

SymmetricalUncertAttributeEval

The "ranker" search method sorts attributes according to their evaluation

- parameters
  - number of attributes to retain (default: retain all)
  - or discard attributes whose evaluation falls below a threshold (default:  $-\infty$ )
  - can specify a set of attributes to ignore

#### Compare GainRatioAttributeEval with others on ionosphere.arff

|   |  | NaiveBayes        | IBk       | J48  |
|---|--|-------------------|-----------|------|
| • | No attribute selection   | 83%               | 86%       | 91%  |
| • | With attribute selection (using AttributeSelectedC                 | lassifier)        |           |      |
|   | <ul> <li>CfsSubsetEval (very fast)</li> </ul>                      | 89%               | 89%       | 92%  |
|   | <ul> <li>Wrapper selection (very slow)</li> </ul>                  | 91%               | 89%       | 90%  |
|   | (the corresponding classifier is used in the wrapper, e.g.         | the wrapper for I | Bk uses i | IBk) |
|   | <ul> <li>GainRatioAttributeEval, retaining 7 attributes</li> </ul> | 90%               | 90%       | 91%  |

Lightning fast ...
but performance is sensitive to the number of attributes retained

#### Attribute evaluators in Weka

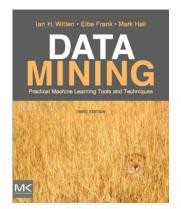
- OneRAttributeEval
- InfoGainAttributeEval
- GainRatioAttributeEval
- SymmetricalUncertaintyAttributeEval

#### plus

- **ChiSquaredAttributeEval** compute the  $\chi^2$  statistic of each attribute wrt the class
- ❖ SVMAttributeval use SVM to determine the value of attributes
- ❖ ReliefFAttributeEval instance-based attribute evaluator
- PrincipalComponents principal components transform, choose largest eigenvectors
- LatentSemanticAnalysis performs latent semantic analysis and transformation

(There are also meta-evaluators, which incorporate other operations)

- Attribute subset evaluation
  - involves searching and is bound to be slow
- Single-attribute evaluation
  - involves ranking, which is far faster
  - difficult to specify a suitable number of attributes to retain (involves experimentation)
  - does not cope with redundant attributes
     (e.g. copies of an attribute will be repeatedly selected)
- Many single-attribute evaluators are based on ML methods



#### **Course text**

Section 7.1 Attribute selection





# More Data Mining with Weka

Class 4 – Lesson 5

Counting the cost

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and performance optimization

Class 1 **Exploring Weka's interfaces;** working with big data **Lesson 4.1 "Wrapper" attribute selection** Class 2 Discretization and **Lesson 4.2 The Attribute Selected Classifier** text classification **Lesson 4.3 Scheme-independent selection** Class 3 Classification rules, association rules, and clustering **Lesson 4.4 Attribute selection using ranking** Class 4 Selecting attributes and counting the cost **Lesson 4.5 Counting the cost** Class 5 Neural networks, learning curves, **Lesson 4.6 Cost-sensitive classification** 

#### What is success?

- So far, the classification rate (measured by test set, holdout, cross-validation)
- Different kinds of error may have different costs
- Minimizing total errors is inappropriate
  With 2-class classification, the ROC curve summarizes different tradeoffs
- Credit dataset credit-g.arff
  - It's worse to class a customer as good when they are bad than to class a customer as bad when they are good
- Economic model: error cost of 5 vs. 1

#### Weka: Cost-sensitive evaluation

- Credit dataset credit-g.arff
- **4** J48 (70%)

a b <-- classified as</li>
588 112 | a = good
183 117 | b = bad

cost: 295 incorrectly classified instances

Classify Panel "More options": Cost-sensitive evaluation

Cost matrix: 0 1  $\cos 2000 = 0$  cost:  $183 \times 5 + 112 \times 1$  = 1027 (1.027/instance)

Baseline (ZeroR)

a b <-- classified as 700 0 | a = good 300 0 | b = bad

cost:  $300 \times 5 = 1500$ 

if you were to classify everything as *bad* the total cost would be only 700

#### Weka: cost-sensitive classification

- The classifier should know the costs when learning!
- meta > CostSensitiveClassifier
- ❖ Select J48
- Define cost matrix: 0 15 0
- Worse classification error (61% vs. 70%)
- Lower average cost (0.66 vs. 1.027)
- Effect of error on confusion matrix

old

a b

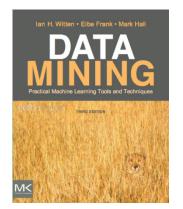
588 112 | a = good

183 117 | b = bad

new
a b
372 328 | a = good
66 234 | b = bad

ZeroR: average cost 0.7

- Is classification accuracy the best measure?
- **Economic model: cost of errors** 
  - or consider the tradeoff between error rates the ROC curve
- Cost-sensitive evaluation
- Cost-sensitive classification
- meta > CostSensitiveClassifier
  - makes any classifier cost-sensitive



Section 5.7 Counting the cost





# More Data Mining with Weka

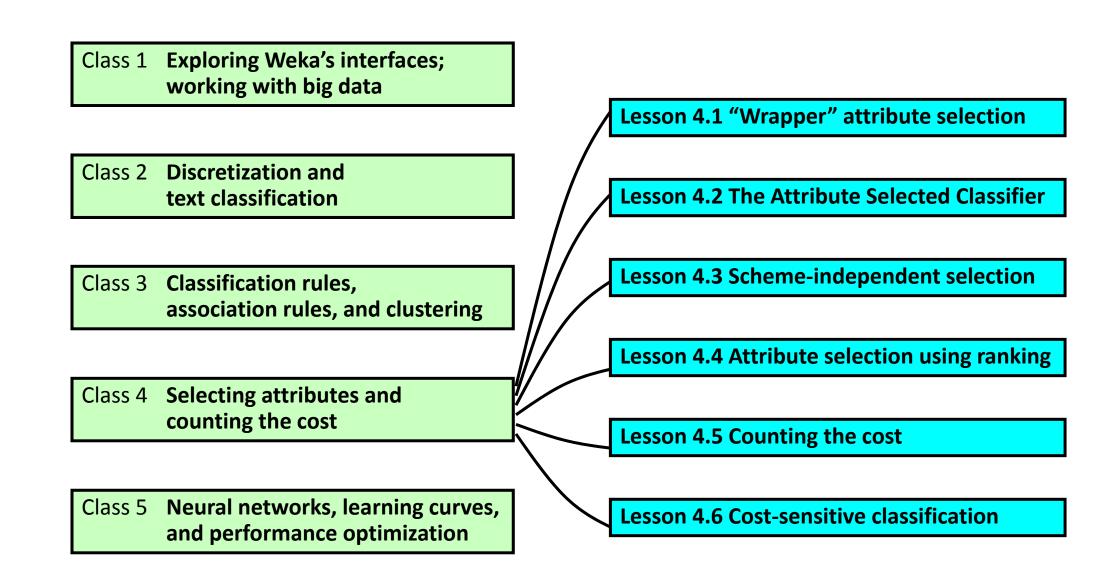
Class 4 – Lesson 6

Cost-sensitive classification vs. cost-sensitive learning

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#### Making a classifier cost-sensitive: Method 1: Cost-sensitive classification

Adjust a classifier's output by recalculating the probability threshold

- Credit dataset credit-g.arff
- NaiveBayes, Output predictions

- Threshold: 0.5
  - predicts 756 *good*, with 151 mistakes
  - 244 bad, with 95 mistakes

| actual | predicted   | p <sub>good</sub>                       |
|--------|---|---|
| good   | good  | 0.999                                   |
| good   | good  | 0.991                                   |
| good   | good  | 0.983                                   |
| good   | good  | 0.975                                   |
| good   | good  | 0.965                                   |
| bad    | good  | 0.951                                   |
| bad    | good  | 0.934                                   |
| good   | good  | 0.917                                   |
| good   | good  | 0.896                                   |
| good   | good  | 0.873                                   |
| good   | good  | 0.836                                   |
| good   | good  | 0.776                                   |
| bad    | good  | 0.715                                   |
| good   | good  | 0.663                                   |
| good   | good  | 0.587                                   |
| bad    | good  | 0.508                                   |
| good   | bad   | 0.416                                   |
| bad    | bad   | 0.297                                   |
| good   | bad   | 0.184                                   |
| bad    | bad   | 0.04                                    |
|        | good good good good bad good good good good good good good go | good good good good good good good good |

#### Recalculating the probability threshold

 $\Rightarrow$  Threshold = 5/6 = 0.833 a b <-- classified as

total cost 517 (vs. 850)

- General cost matrix: 0 λ μ 0
- To minimize expected cost, classify as good if  $p_{good} > \frac{\mu}{\lambda + \mu}$

| <b>V</b> |        |           |                     |
|----------|--------|-----------|---------------------|
|          | actual | predicted | $\mathbf{p}_{good}$ |
| 0        | good   | good      | 0.999               |
| 50       | good   | good      | 0.991               |
| 100      | good   | good      | 0.983               |
| 150      | good   | good      | 0.975               |
| 200      | good   | good      | 0.965               |
| 250      | bad    | good      | 0.951               |
| 300      | bad    | good      | 0.934               |
| 350      | good   | good      | 0.917               |
| 400      | good   | good      | 0.896               |
| 450      | good   | good      | 0.873               |
| 500      | good   | good      | 0.836               |
| 550      | good   | good      | 0.776               |
| 600      | bad    | good      | 0.715               |
| 650      | good   | good      | 0.663               |
| 700      | good   | good      | 0.587               |
| 750      | bad    | good      | 0.508               |
| 800      | good   | bad       | 0.416               |
| 850      | bad    | bad       | 0.297               |
| 900      | good   | bad       | 0.184               |
| 950      | bad    | bad       | 0.04                |
|          |        |           |                     |

#### What about methods that don't produce probabilities?



- J48 with minNumObj = 100 (to get small tree)
- from tree,

$$1 - 37/108 = 0.657, 68/166 = 0.410, 1 - 44/152 = 0.711, etc$$

Other methods (e.g. rules) are similar



actual

good

predicted

good

p<sub>good</sub>

0.883

|                                    | checking_status                     |
|------------------------------------|-------------------------------------|
|                                    |                                     |
| =                                  | <0 = 0<=X<200 = >=200 = no checking |
|                                    |                                     |
| duration                           | duration good (63.0/14.0)           |
|                                    |                                     |
| <= 15 > 15                         | <= 22 > 22                          |
|                                    |                                     |
| good (108.0/37.0) bad (166.0/68.0) | good (152.0/44.0) bad (117.0/56.0)  |

#### CostSensitiveClassifier with minimizeExpectedCost = true

- Credit dataset credit-g.arff; J48
- Cost matrix

cost 1027

- meta > CostSensitiveClassifier; minimizeExpectedCost = true; set cost matrix
- select J48

**cost 770** 

- use bagging (Data Mining with Weka, Lesson 4.6)
  - ... J48 produces a restricted set of probs
- bagged J48

```
a b <-- classified as
367 333 | a = good
54 246 | b = bad
```

cost 603

#### Method 2: Cost-sensitive *learning*

- Cost-sensitive classification adjusts the output of a classifier
- Cost-sensitive *learning* learns a different classifier
- Create a new dataset with some instances replicated
- ❖ To simulate the cost matrix
  0 1 | a = good
  5 0 | b = bad
- add 4 copies of every bad instance

Dataset credit-g has 700 good and 300 bad instances (1000)

→ new version has 700 good and 1500 bad (2200)

... and re-learn!

In practice, re-weight the instances, don't copy them

# Cost-sensitive learning in Weka: CostSensitiveClassifier with minimizeExpectedCost = false (default)

- Credit dataset, cost matrix as before credit-g.arff; J48
- meta > CostSensitiveClassifier; minimizeExpectedCost = false
- NaïveBayes

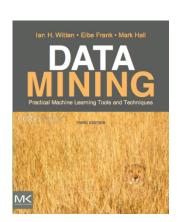
**❖** J48

bagged J48

| а   | b   | < classified as |
|-----|-----|-----------------|
| 445 | 255 | a = good        |
| 55  | 245 | b = bad         |

cost 530

- Cost-sensitive classification: adjust a classifier's output
- Cost-sensitive learning: learn a new classifier
  - by duplicating instances appropriately (inefficient!)
  - or by internally reweighting the original instances
- meta > CostSensitiveClassifier
  - implements both cost-sensitive classification and cost-sensitive learning
- Cost matrix can be stored and loaded automatically
  - e.g. german-credit.cost
  - Section 5.7 Counting the cost







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