

CS 216: Introduction to Blockchain

Coding Assignment: Bitcoin Transaction & UTXO Simulator

Due: 3rd February 2025, 11:59 PM
Total Marks: 15

Important Information

Due Date: 3rd February 2025, 11:59 PM
Team Size: 4 students (mandatory)
Total Marks: 15
Submission: GitHub Repository (Public)
Late Policy: -20% per day

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1 Introduction & Learning Objectives

1.1 Purpose of This Assignment

This assignment aims to help you understand the core mechanisms of Bitcoin's transaction system through hands-on implementation. You will build a simplified version of Bitcoin's transaction validation system, focusing on the UTXO model, double-spending prevention, and the transaction lifecycle.

1.2 Learning Outcomes

After completing this assignment, you should be able to:

- **Explain** the UTXO (Unspent Transaction Output) model and its advantages
- **Implement** Bitcoin's transaction validation rules
- **Demonstrate** how double-spending is prevented in Bitcoin
- **Simulate** the transaction lifecycle from creation to confirmation
- **Describe** miner incentives and fee economics
- **Compare** UTXO model with account-based systems

1.3 Important Note

This is a **local simulation**, not a distributed system. You don't need to implement networking, cryptography, or consensus algorithms. Focus on the logic of transaction validation and UTXO management.

2 Glossary of Key Terms

Students often get confused by these terms. Read this section carefully before starting!

2.1 Core Concepts

- **UTXO (Unspent Transaction Output):**
 - **What:** A piece of bitcoin that hasn't been spent yet
 - **Analogy:** Individual dollar bills in your wallet
 - **In our sim:** A tuple like `(tx_id, index, amount, owner)`
 - **Key point:** UTXOs are **created** in transaction outputs and **destroyed** when used as inputs
- **Transaction:**
 - **What:** A transfer of value from one address to another
 - **Analogy:** Taking some dollar bills from your wallet and giving them to someone

- **Components:** Inputs (which UTXOs to spend) + Outputs (new UTXOs to create)
- **Formula:** $\text{Sum}(\text{inputs}) = \text{Sum}(\text{outputs}) + \text{fee}$
- **Mempool (Memory Pool):**
 - **What:** A waiting area for unconfirmed transactions
 - **Analogy:** A post office sorting room before mail delivery
 - **Purpose:** Stores valid transactions waiting to be included in a block
 - **In our sim:** A list/dictionary of transactions with conflict detection
- **Double-Spending:**
 - **What:** Trying to spend the same bitcoin twice
 - **Analogy:** Writing two checks from the same bank account with insufficient funds
 - **How prevented:** UTXOs can only be spent once, checked by all nodes
 - **In our sim:** Reject transaction if UTXO already spent (in mempool or blockchain)
- **Mining:**
 - **What:** The process of confirming transactions and adding them to blockchain
 - **Analogy:** A postal worker collecting mail from sorting room and delivering it
 - **In our sim:** Selecting transactions from mempool and updating UTXO set permanently
 - **Reward:** Miner gets all transaction fees from block
- **Fee:**
 - **What:** Payment to miner for including transaction in block
 - **Formula:** $\text{fee} = \text{Sum}(\text{inputs}) - \text{Sum}(\text{outputs})$
 - **Purpose:** Incentive for miners, prevents spam
 - **In our sim:** Any positive difference between inputs and outputs
- **Change Output:**
 - **What:** Sending leftover bitcoin back to yourself
 - **Analogy:** Paying \$20 for a \$15 item and getting \$5 change
 - **Example:** Alice has 10 BTC UTXO, sends 3 BTC to Bob → creates outputs: 3 BTC to Bob + 6.999 BTC to Alice (0.001 BTC fee)

2.2 Common Confusions Clarified

Confusion	Clarification
"Balance" vs "UTXOs"	Balance is the sum of all UTXOs you own. Bitcoin doesn't store balances, only UTXOs.
Transaction "validation" vs "confirmation"	Validation = checking if transaction is valid (happens immediately). Confirmation = transaction included in block (happens after mining).
Mempool vs Blockchain	Mempool = unconfirmed transactions (temporary). Blockchain = confirmed transactions (permanent).
Inputs vs Outputs	Inputs = which UTXOs you're spending (destroying). Outputs = new UTXOs you're creating.
Double-spend in same tx vs different tx	Same tx: Two inputs reference same UTXO → easy to detect. Different tx: Two transactions spend same UTXO → need mempool/blockchain check.

3 What to Implement

3.1 Part 1: UTXO Manager (3 marks)

Create a class to manage UTXOs. Think of it as Bitcoin's "database" of spendable coins.

```

1 class UTXOManager:
2     def __init__(self):
3         # Store UTXOs as dictionary: (tx_id, index) -> (amount, owner)
4         self.utxo_set = {}
5
6     def add_utxo(self, tx_id: str, index: int, amount: float, owner:
7     str):
8         """Add a new UTXO to the set."""
9         pass
10
11    def remove_utxo(self, tx_id: str, index: int):
12        """Remove a UTXO (when spent)."""
13        pass
14
15    def get_balance(self, owner: str) -> float:
16        """Calculate total balance for an address."""
17        pass
18
19    def exists(self, tx_id: str, index: int) -> bool:
20        """Check if UTXO exists and is unspent."""
21        pass
22
23    def get_utxos_for_owner(self, owner: str) -> list:
24        """Get all UTXOs owned by an address."""

```

24 `pass`

Listing 1: UTXO Manager Interface

3.2 Part 2: Transaction Structure & Validation (4 marks)

Define what a transaction looks like and implement validation rules.

```

1 # Transaction format (you can use dict or class)
2 transaction = {
3     "tx_id": "abc123", # Unique identifier
4     "inputs": [
5         {
6             "prev_tx": "previous_tx_id", # Which transaction
7             "index": 0,                  # Which output in that
8             transaction
9             "owner": "Alice"             # Who owns this UTXO
10        }
11    ],
12    "outputs": [
13        {"amount": 1.5, "address": "Bob"},
14        {"amount": 0.299, "address": "Alice"} # Change
15    ]
16 }
```

Listing 2: Transaction Structure

Validation Rules (MUST implement all):

1. All inputs must exist in UTXO set
2. No double-spending in inputs (same UTXO twice in same transaction)
3. $\text{Sum}(\text{inputs}) \geq \text{Sum}(\text{outputs})$ (difference = fee)
4. No negative amounts in outputs
5. No conflict with mempool (UTXO not already spent in unconfirmed tx)

3.3 Part 3: Mempool Management (3 marks)

Create a mempool that stores unconfirmed transactions and prevents conflicts.

```

1 class Mempool:
2     def __init__(self, max_size=50):
3         self.transactions = [] # Store transactions
4         self.spent_utxos = set() # Track UTXOs spent in mempool
5         self.max_size = max_size
6
7     def add_transaction(self, tx, utxo_manager) -> (bool, str):
8         """Validate and add transaction. Return (success, message)."""
9         pass
10
11     def remove_transaction(self, tx_id: str):
12         """Remove transaction (when mined)."""
13         pass
14
15     def get_top_transactions(self, n: int) -> list:
```

```

16         """Return top N transactions by fee (highest first)."""
17         pass
18
19     def clear(self):
20         """Clear all transactions."""
21         pass

```

Listing 3: Mempool Operations

3.4 Part 4: Mining Simulation (3 marks)

Simulate the mining process that confirms transactions.

```

1 def mine_block(miner_address: str, mempool: Mempool,
2               utxo_manager: UTXOManager, num_txs=5):
3     """
4     Simulate mining a block.
5     1. Select top transactions from mempool
6     2. Update UTXO set (remove inputs, add outputs)
7     3. Add miner fee as special UTXO
8     4. Remove mined transactions from mempool
9     """
10    pass

```

Listing 4: Mining Function

3.5 Part 5: Double-Spending Prevention (2 marks)

Create test cases that demonstrate:

- Simple double-spend detection
- Mempool conflict prevention
- Race attack concept (first-seen rule)

4 Program Interface Requirements

Your program **MUST** provide this exact menu interface:

```

1  == Bitcoin Transaction Simulator ==
2  Initial UTXOs (Genesis Block):
3  - Alice: 50.0 BTC
4  - Bob: 30.0 BTC
5  - Charlie: 20.0 BTC
6  - David: 10.0 BTC
7  - Eve: 5.0 BTC
8
9  Main Menu:
10 1. Create new transaction
11 2. View UTXO set
12 3. View mempool
13 4. Mine block
14 5. Run test scenarios
15 6. Exit
16

```

17 Enter choice:

Listing 5: Required Program Interface

4.1 Example Workflow

1. Creating a transaction:

```
1 Enter choice: 1
2 Enter sender: Alice
3 Available balance: 50.0 BTC
4 Enter recipient: Bob
5 Enter amount: 10.0 BTC
6
7 Creating transaction...
8 Transaction valid! Fee: 0.001 BTC
9 Transaction ID: tx_alice_bob_001
10 Transaction added to mempool.
11 Mempool now has 3 transactions.
12
```

2. Mining a block:

```
1 Enter choice: 4
2 Enter miner name: Miner1
3 Mining block...
4 Selected 3 transactions from mempool.
5 Total fees: 0.003 BTC
6 Miner Miner1 receives 0.003 BTC
7 Block mined successfully!
8 Removed 3 transactions from mempool.
9
```

3. Double-spend attempt:

```
1 Enter choice: 5
2 Select test scenario: 2 (Double-spend)
3 Running test...
4
5 Test: Alice tries to spend same UTXO twice
6 TX1: Alice -> Bob (10 BTC) - VALID
7 TX2: Alice -> Charlie (10 BTC) - REJECTED
8 Error: UTXO genesis:0 already spent by tx_alice_bob_001
9
```

5 Test Scenarios & Evaluation

5.1 Initial State (Genesis UTXOs)

The system starts with these UTXOs:

Owner	Amount (BTC)	UTXO Reference
Alice	50.0	(genesis, 0)
Bob	30.0	(genesis, 1)
Charlie	20.0	(genesis, 2)
David	10.0	(genesis, 3)
Eve	5.0	(genesis, 4)
Total	115.0	

5.2 Mandatory Test Cases

1. Test 1: Basic Valid Transaction

- Alice sends 10 BTC to Bob
- Must include change output back to Alice
- Must calculate correct fee (0.001 BTC)

2. Test 2: Multiple Inputs

- Alice spends two UTXOs (50 + 20 BTC) together
- Sends 60 BTC to Bob
- Tests input aggregation and fee calculation

3. Test 3: Double-Spend in Same Transaction

- Transaction tries to spend same UTXO twice
- Expected: REJECT with clear error message

4. Test 4: Mempool Double-Spend

- TX1: Alice → Bob (spends UTXO)
- TX2: Alice → Charlie (spends SAME UTXO)
- Expected: TX1 accepted, TX2 rejected

5. Test 5: Insufficient Funds

- Bob tries to send 35 BTC (has only 30 BTC)
- Expected: REJECT with "Insufficient funds"

6. Test 6: Negative Amount

- Transaction with negative output amount
- Expected: REJECT immediately

7. Test 7: Zero Fee Transaction

- Inputs = Outputs (fee = 0)
- Expected: ACCEPTED (valid in Bitcoin)

8. Test 8: Race Attack Simulation

- Low-fee merchant TX arrives first
- High-fee attack TX arrives second
- Expected: First transaction wins (first-seen rule)

9. Test 9: Complete Mining Flow

- Add multiple transactions to mempool
- Mine a block
- Check: UTXOs updated, miner gets fees, mempool cleared

10. Test 10: Unconfirmed Chain

- Alice → Bob (TX1 creates new UTXO for Bob)
- Bob tries to spend that UTXO before TX1 is mined
- Test your design decision (accept/reject with explanation)

6 Technical Requirements & Guidelines

6.1 Allowed Technologies

- **Programming Language:** Any (Python recommended for simplicity)
- **Libraries:** Standard libraries only
- **Data Structures:** Lists, dictionaries, classes, sets
- **Interface:** Command-line/text-based (no GUI required)

6.2 Not Allowed

- No external blockchain libraries (bitcoinlib, pycoin, etc.)
- No real cryptography (simulate signatures with string comparison)
- No networking/socket programming
- No cloud/distributed setup (runs locally)

6.3 Implementation Tips

1. **Start with UTXO manager** - Get basic operations working first
2. **Test incrementally** - After each function, test with simple cases
3. **Use Python dictionaries** for O(1) UTXO lookup:

```
1 # Efficient UTXO storage
2 utxo_set = {
3     ("genesis", 0): {"amount": 50.0, "owner": "Alice"},
4     ("genesis", 1): {"amount": 30.0, "owner": "Bob"},
5     # ...
6 }
7
```

4. Generate unique transaction IDs:

```
1 import time
2 import random
3
4 def generate_tx_id():
5     return f"tx_{int(time.time())}_{random.randint(1000, 9999)}"
6
```

5. **Validate early** - Check basic rules before complex validation

6. **Keep it simple** - Don't over-engineer. Focus on core requirements.

6.4 Development Environment

- **OS:** Any (Windows, macOS, Linux)
- **Python:** 3.8+ recommended
- **Memory:** Minimal (program uses ~100MB)
- **Storage:** ~50MB
- **No internet required** after setup

7 Submission Instructions

7.1 GitHub Repository Requirements

1. Repository Name:

- Must include your team name
- Example: CS216-TeamAlpha-UTXO-Simulator

2. Repository Structure:

```
your-repository/
├── src/
│   ├── main.py      # Main program entry point
│   ├── utxo_manager.py  # UTXO handling class
│   ├── transaction.py  # Transaction class/structure
│   ├── mempool.py     # Mempool management
│   ├── validator.py   # Validation logic
│   └── block.py       # Block/mining logic
├── tests/
│   └── test_scenarios.py  # Your test cases
├── requirements.txt  # Dependencies (if any)
├── README.md        # Documentation
└── sample_output.txt  # Screenshot/text of demo run
```

3. README.md MUST Include:

- Team name and all members (names, roll numbers)

- Clear instructions to run the program
- Brief explanation of your design
- Mention if you attempted bonus question
- Any dependencies/installation steps

4. Repository **MUST** be **PUBLIC**

7.2 Submission Format on Moodle

Submit exactly this format on Moodle:

```
1 GitHub Repository: https://github.com/yourusername/your_repository_name
2 Team Name: [Your Team Name]
3 Team Members:
4 1. Name - Roll Number
5 2. Name - Roll Number
6 3. Name - Roll Number
7 4. Name - Roll Number
8 Bonus Attempted: [Yes/No] - [Describe bonus features]
```

7.3 Late Submission Policy

- **1 day late:** -20% (max 12/15)
- **2 days late:** -40% (max 9/15)
- **3+ days late:** Not accepted (0/15)
- **Weekend counts** as days

7.4 Git Collaboration Tips

1. Create branches for each feature:

```
1 git checkout -b feature-utxo-manager
2 git checkout -b feature-transaction-validation
3
```

2. Commit frequently with descriptive messages:

```
1 git commit -m "feat: implement UTXO manager with add/remove"
2 git commit -m "fix: correct balance calculation bug"
3
```

3. Use pull requests for code review

4. Never commit to main branch directly

8 Frequently Asked Questions

1. **Q: Do we need real cryptographic signatures?**

- **A:** No. Simulate with string comparison. Example: if transaction says owner="Alice", accept it.

2. **Q: Can we use bitcoinlib or similar libraries?**

- **A:** No. Use only standard libraries. The point is to understand the logic, not use pre-built solutions.

3. **Q: What if two transactions arrive at exactly the same time?**

- **A:** In real Bitcoin, network latency determines order. In our sim, you decide (FIFO, random, or by fee). Document your choice.

4. **Q: How should we handle Test 10 (unconfirmed chain)?**

- **A:** Two valid approaches:
 - (a) **Reject:** "Cannot spend unconfirmed UTXO" (simpler)
 - (b) **Accept with dependency:** Track parent-child relationshipsChoose one and implement consistently.

5. **Q: What happens when mempool reaches max size?**

- **A:** Implement eviction policy (remove lowest-fee transaction). Document your approach.

6. **Q: Can we use SQLite/JSON files for storage?**

- **A:** Yes, but in-memory is simpler and sufficient. Files add complexity without extra marks.

7. **Q: What if a team member doesn't contribute?**

- **A:** Inform instructor early with evidence (git commits). Peer evaluation will be considered.

9 Getting Help

9.1 Resources

1. **Course Material:**

- Lecture 3 slides (L3.pdf) - Pages 7-37
- Bitcoin Whitepaper Sections 2, 5, 6

2. **Online Resources:**

- UTXO Explained

- Bitcoin Transactions
- Python Tutorial

3. Tools:

- GitHub for version control
- Python IDEs: VS Code, PyCharm, Jupyter

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