Final Report - RentAPlace

An online platform for renting homes

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Date: 08 – 09 - 2025

Batch Name: WIPRO NGA - .Net Full Stack Angular - FY26 - C2

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Project Definition:

Rent A Place is an online application that bridges the gap between **property renters** and **owners** through a centralized platform.

. For Renters:

Users can register, log in, and search for properties based on **location**, availability, type, and features. They can view detailed property information, including photos, ratings, and categories, and make reservations. Renters can also send messages to owners within the platform.

. For Owners:

Owners can register, log in, and manage multiple properties by adding, updating, or deleting listings. They can receive **notifications** when a reservation is made, manage reservation status, and respond to user messages.

. Technical Scope:

- **Frontend:** Angular (UI/UX, search, filtering, and reservation workflows).
- Backend: ASP.NET Core MVC with RESTful APIs, JWT authentication, and business logic encapsulated in services.
- Database: SQL Server (with Entity Framework Core ORM for schema management, CRUD operations, and relationships).
- **Messaging:** A separate Web API for sending/receiving messages.
- **Media Management:** Server folder for storing and retrieving property images.
- **Documentation & Testing:** Swagger UI for API testing and validation.

The system will be developed in **three sprints** covering use case design, schema creation, user/property management, search/reservations, messaging, and notifications.

Project Objectives:

The main objective of the Rent A Place system is to develop a full-stack online rental platform that connects **renters (users)** with **property owners**. The system should enable renters to search, view, and reserve properties, while owners can manage their property listings and communicate with users.

The platform aims to:

- Provide a seamless search and reservation experience for renters.
- Enable **property management** (add, update, delete, view) for owners.
- Facilitate **secure messaging and notifications** between renters and owners.
- Ensure **scalability and maintainability** by using modern frameworks (Angular, ASP.NET Core, and Entity Framework).
- Deliver an Airbnb-like user experience with essential features for property rental.

Frontend Architecture (Angular)

The **Rent A Place** application frontend is built using **Angular** to provide a modular, scalable, and maintainable user interface. The architecture follows Angular's best practices with **feature-based modules**, shared reusable components, and state management.

1. Modules and Responsibilities

Core Module

- Authentication services (AuthService)
- API communication services
- Interceptors for JWT token and error handling
- Route guards (AuthGuard, OwnerGuard, RenterGuard)

. Shared Module

- Common UI components (buttons, modals, property cards)
- Reusable pipes (currency, date formatting)
- Reusable directives (lazy loading, validation)

. Feature Modules

- Auth → Login, Register, Logout for both renters and owners
- Renter → Property search, filters, reservation, messages
- **Owner** → Property CRUD, reservation confirmation, messages
- Property → Property details, image gallery, reviews, ratings
- Notification → Email and in-app notifications

. Layouts

- MainLayout → Header, Footer, Navbar for public/renter views
- OwnerDashboardLayout → Sidebar, Dashboard UI for property owners

2. Routing Strategy

- **Public Routes** → Login, Register, Search, Property Details
- Renter Routes → Reservations, Messaging (protected by AuthGuard)
- Owner Routes → Property Management, Messaging, Reservation Confirmation (protected by OwnerGuard)

3. State Management

The application uses a **global state management library** such as **NgRx** (Redux pattern) to maintain consistency across modules.

- . Auth State → User info, JWT token
- **Property State** → Search results, property details
- Reservation State → Active reservations, history
- . Message State → Conversations between users and owners
- . **Notification State** → Alerts, updates

4. API Communication

- . HttpClient is used for backend API communication.
- Services are placed in core/services/:
 - AuthService → Login, Register, Logout
 - PropertyService → Search, CRUD operations
 - ReservationService → Reserve, Cancel, Confirm
 - MessageService → Send and fetch messages
 - NotificationService → In-app and email notifications

Interceptors handle:

- JWT token attachment in requests
- Unauthorized (401/403) error redirection

5. UI/UX Considerations

- Angular Material or Bootstrap for consistent, responsive design
- . Lazy loading for feature modules to improve performance
- . Reusable components for property cards, image galleries, forms
- Angular Router for smooth navigation
- . Accessibility & responsiveness for mobile and desktop users

Backend Architecture (ASP.NET Core):

The Rent A Place backend is designed using ASP.NET Core MVC with RESTful APIs, Entity Framework Core (EF Core) as the ORM, and SQL Server as the database. The architecture ensures modularity, scalability, and maintainability by separating concerns into Controllers, Services, Repositories, and Models.

1. Layered Architecture

. Controllers (API Layer)

Handle incoming HTTP requests, validate inputs, and return responses.

Example: PropertyController → /api/properties/search

Services (Business Logic Layer)

Contain the core logic of the application.

Example: ReservationService checks property availability before booking.

. Repositories (Data Access Layer)

Interact with the database using EF Core.

Example: PropertyRepository → Fetch properties with filters.

. Models (Entities)

Represent database tables as C# classes (EF Core entities).

. DTOs (Data Transfer Objects)

Define request/response objects to prevent exposing raw entities.

3. Database Communication

- . Entity Framework Core (ORM) is used for database interaction.
- . **DbContext (RentAPlaceContext)** manages entity sets:
 - ____DbSet<User>
 - DbSet<Property>
 - DbSet<Reservation>
 - _ DbSet<Message>

4. API Endpoints

AuthController

- POST /api/auth/register → Register user/owner
- . POST /api/auth/login → Login & get JWT token
- POST /api/auth/logout → Logout

PropertyController

- POST /api/properties → Add property (owner only)
- GET /api/properties → Search/filter properties
- GET /api/properties/{id} → Get property details
- PUT /api/properties/{id} → Update property
- DELETE /api/properties/{id} → Delete property

ReservationController

- POST /api/reservations → Create reservation
- GET /api/reservations/user/{id} → Get user reservations
- PUT /api/reservations/{id}/confirm → Confirm reservation (owner only)

MessageController

- POST /api/messages → Send message
- GET /api/messages/{conversationId} → Get conversation

NotificationController

- . GET /api/notifications/user/{id} → Fetch notifications
- . Email notifications triggered on reservation creation

5. Security

- . **JWT Authentication** for protecting APIs (renter/owner roles).
- Role-based Authorization ([Authorize(Roles="Owner")]).
- Input Validation using FluentValidation/Data Annotations.
- Exception Handling Middleware for consistent API error responses.

6. Middleware

- . **JWT Middleware** → Validates tokens for protected routes.
- . Exception Middleware → Centralized error handling.
- . **CORS Policy** → Allows frontend Angular app to call APIs.

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7. Notifications

- **Email Notifications** \rightarrow Sent via SMTP (owner notified of reservation).
- . **In-app Notifications** → Stored in DB, fetched via NotificationController.

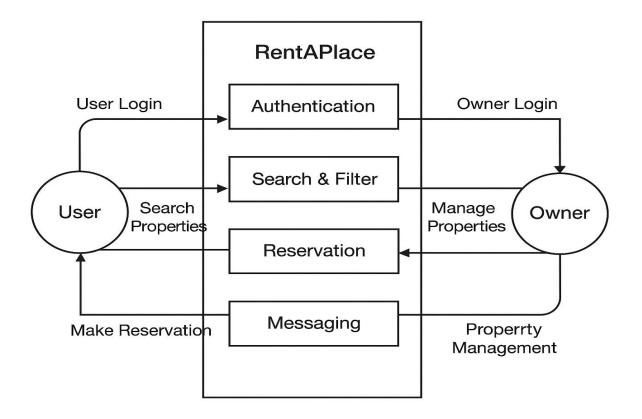
8. Documentation & Testing

- Swagger UI integrated for API documentation.
- . Postman / Unit Tests (xUnit or NUnit) for API testing.

This architecture ensures:

- Modularity (clear separation of controllers, services, repositories).
- Maintainability (easy to extend features like payments, reviews).
- Security (JWT, role-based access).
- Scalability (support for microservices if needed later).

SYSTEM DESIGN DIAGRAM:



Component Breakdown & API Design:

1. Frontend Component Breakdown (Angular) : The frontend is structured into feature-based modules with reusable shared components and global state management.

a. State Management

- NgRx (Redux pattern) or Akita is used to maintain consistent application state.
- . Main state slices:
 - Auth State → Current user, JWT token, roles (user/owner)
 - Property State → Search results, property details, top-rated properties
 - Reservation State → Active reservations, reservation history
 - Message State → Conversations between renters and owners
 - Notification State → In-app notifications, email alerts

b. Routing

Angular Router is used to manage public, renter, and owner routes.

- Public Routes: Login, Register, Property Search, Property Details
- . Renter Routes: Search results, Reservation history, Messaging
- Owner Routes: Property CRUD, Reservation confirmation, Messaging

c. UI Components

. Core UI

Header, Footer, Navigation Bar, Sidebar (for Owner Dashboard)

- Shared UI
 - Property Card (used in search results and favorites)
 - Image Carousel (property images)
 - Renter → SearchComponent, ReservationListComponent, MessageBoxComponent
 - Owner → PropertyFormComponent, PropertyListComponent,
 ReservationApprovalComponent
 - Property → PropertyDetailsComponent, ReviewComponent

2. API Design (Backend)

The backend follows **RESTful API design principles** with a clear separation of resources.

a. Authentication Mechanism

- . JWT (JSON Web Token) Authentication
 - On login, the server issues a JWT containing user role (User/Owner).
 - Token is attached to each request in the Authorization: Bearer <token> header.
 - Role-based access control ensures secure endpoints.

3. Example Flow (Reservation)

- 1. **Renter** logs in \rightarrow receives JWT.
- 2. Renter searches properties (GET /api/properties).
- 3. Renter reserves a property (POST /api/reservations).
- 4. **Owner** receives email + in-app notification (NotificationService).
- 5. Owner confirms reservation (PUT /api/reservations/{id}/confirm).

Database Design & Storage Optimization:

1. Database Design

The **Rent A Place database** is built using **SQL Server** with **Entity Framework Core ORM** for schema management. The design ensures **data integrity, normalization, and efficient relationships** between entities.

Main Entities

- 1. Users Stores renter and owner accounts.
- 2. **Properties** Contains property details (location, type, features, images).
- 3. **Reservations** Links renters with properties and stores reservation details.
- 4. **Messages** Supports communication between renters and owners.
- 5. **Notifications** Stores in-app and email notifications.
- 6. **PropertyImages** Stores multiple images for each property.

ERD Relationships

- . Users Properties: One-to-Many (An owner can list multiple properties).
- . Users Reservations: One-to-Many (A renter can book many reservations).
- Properties Reservations: One-to-Many (A property can have multiple reservations).
- Properties Images: One-to-Many (Each property has multiple images).
- . Users Messages: One-to-Many (Users can send multiple messages).
- **Users Notifications:** One-to-Many (Each user can have many notifications).

3. Storage Optimization Techniques

To ensure **fast queries**, **scalability**, **and efficient storage**, the following techniques are applied:

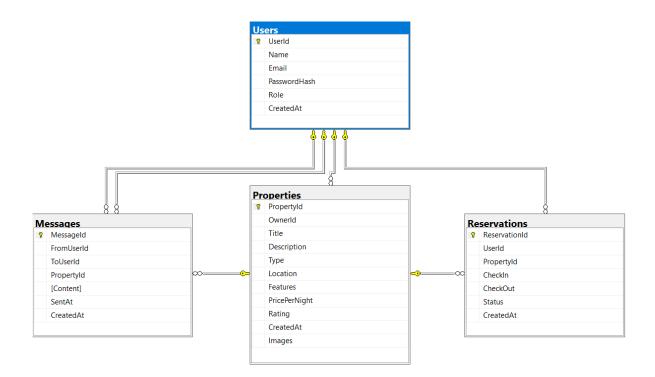
a. Indexing

- Clustered Index on primary keys (UserId, PropertyId, ReservationId).
- . Non-clustered Indexes on:
 - Email (for login queries).
 - Location, PropertyType, PricePerNight (for property search).

b. Query Optimization

- . Use parameterized queries to prevent SQL injection and improve caching.
- . Apply JOINs with proper indexing to avoid full table scans.
- . Use pagination (OFFSET-FETCH / LIMIT) for property listings.
- Use eager loading (Include) in EF Core to fetch related entities (like property + images)
 efficiently.

ER diagram:

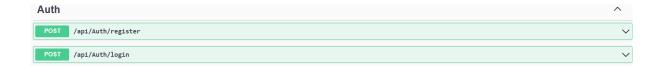


Swagger Screenshots:

Admin:



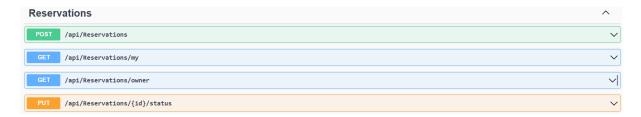
Auth:



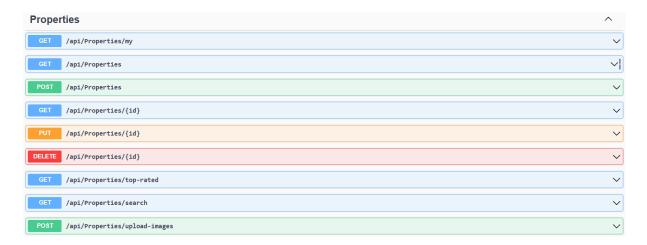
Messages:



Reservations:



Properties:



Email:

