



**Department of Computer Science Engineering**

**SRM IST, Kattankulathur – 603 203**

**18CSC206J – SOFTWARE ENGINEERING AND PROJECT MANAGEMENT**

<b>Experiment No</b>	06
<b>Title of Experiment</b>	Design a System Architecture, Use Case and Class Diagram
<b>Name of the Candidate</b>	Sai Rohit P
<b>Team Members</b>	Sai Rohit (RA2111003010806) Pavan Sagar (RA2111003010809)
<b>Date of Experiment</b>	

<b>Mark Split Up</b>			
<b>S.No</b>	<b>Description</b>	<b>Maximum Mark</b>	<b>Mark Obtained</b>
1	Exercise	5	
2	Viva	5	
<b>Total</b>		<b>10</b>	

**Staff Signature with date**

**Aim:**

To Design a System Architecture, Use case and Class Diagram

**Team Members:**

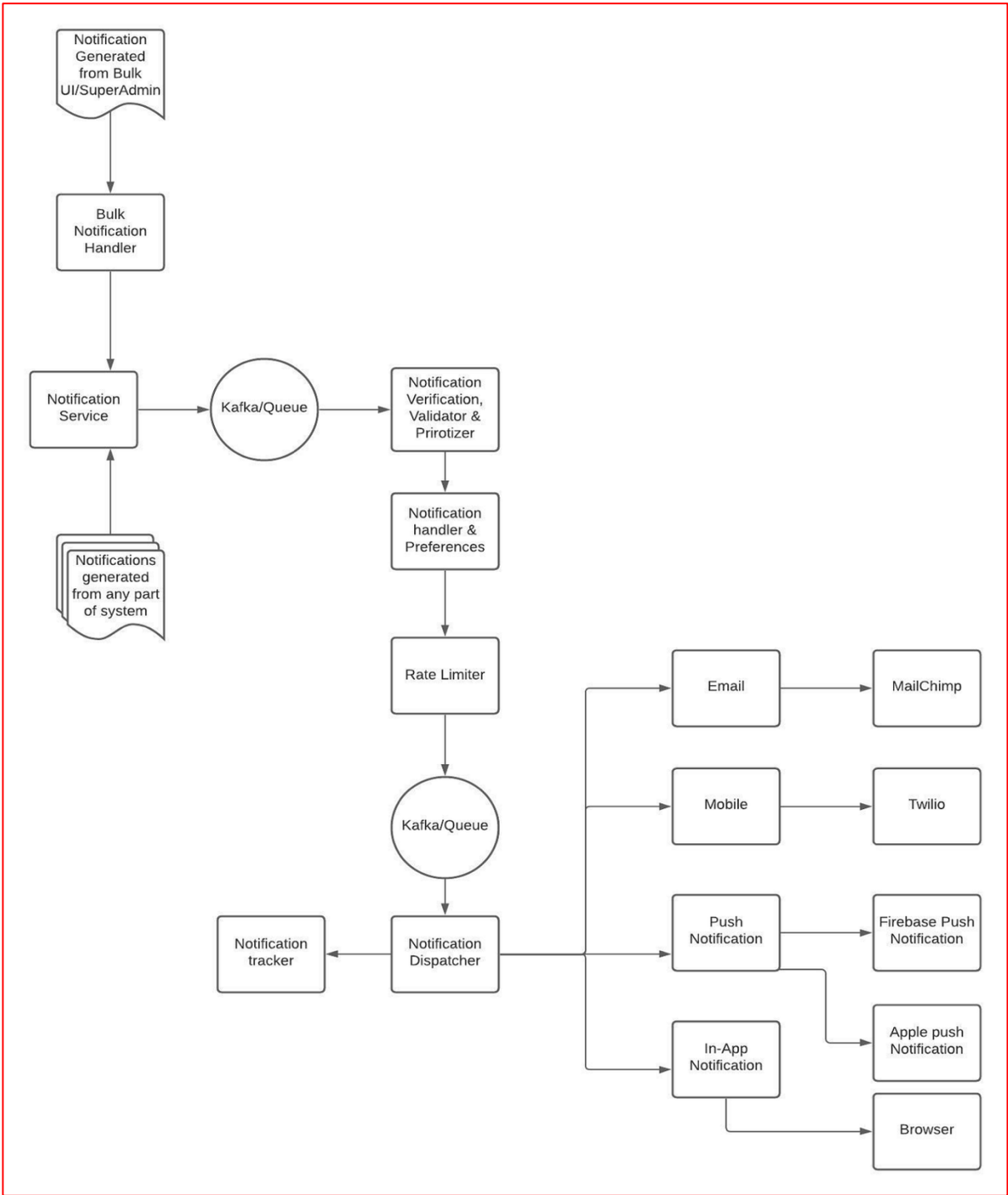
S. No.	Register Number	Name	Role
1	RA2111003010806	Sai Rohit	Rep
2	RA2111003010809	Pavan Sagar	Member

**Project Title:** TimetableSOS

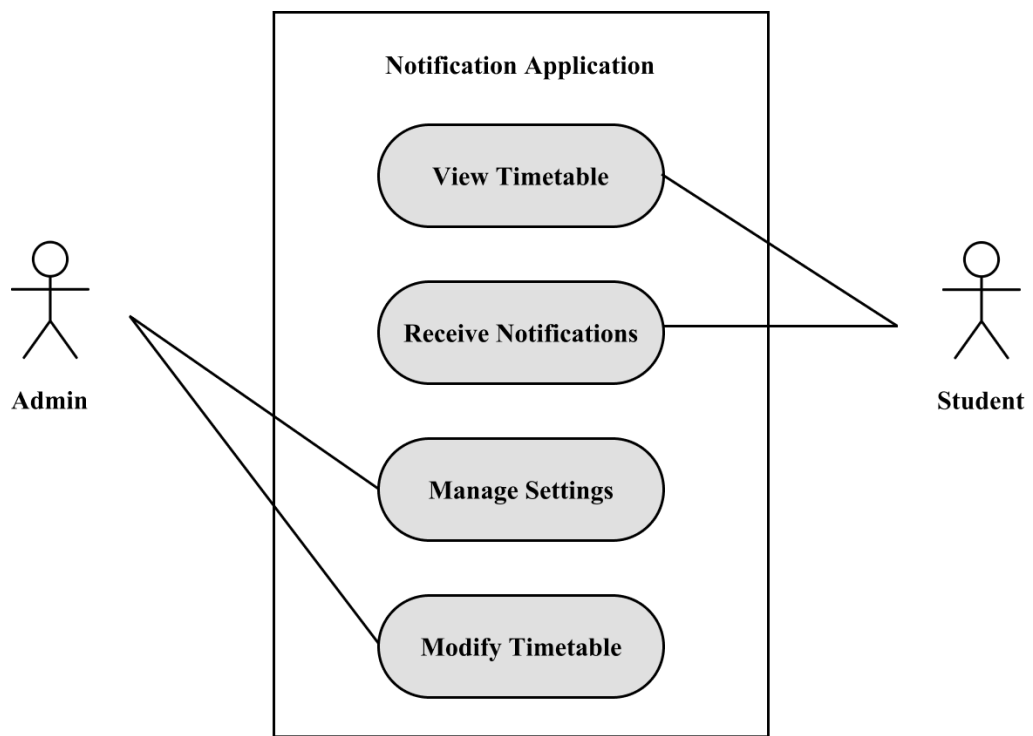
**Requirements****System Architecture Details:**

- Authentication and user management: Use a service such as Firebase Authentication or Auth0 for user authentication and management.
- Push notifications: Push notification service such as Firebase Cloud Messaging or OneSignal to send notifications to users.
- Timetable integration: APIs provided by different college timetable systems to retrieve schedule information and integrate it with the application.
- Database storage: A cloud-based database service such as Google Firebase or Amazon Web Services to store user and schedule data.
- Analytics and user tracking: Service such as Google Analytics or Mixpanel to track user behavior and gain insights into usage patterns.
- Payment processing: Includes premium features or a subscription model, it may use a payment processing service such as Stripe or PayPal to handle transactions.

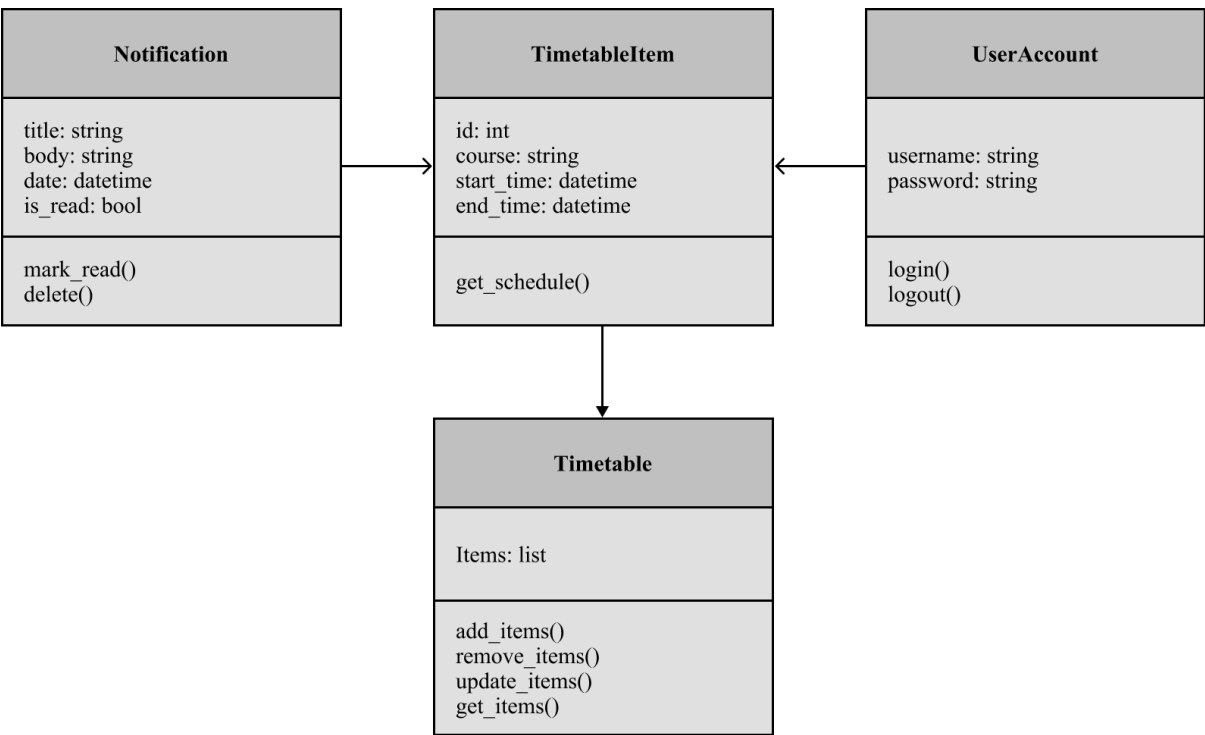
System Architecture Diagram:



Use case diagram:



Class Diagram:



**Result:** Thus, the system architecture, use case and class diagram created successfully.