# **Constructors**

#### What is a Constructor?

A **constructor** is a special block of code (method-like) that is used to initialize objects of a class. It is automatically invoked at the time of object creation.

## **Key Points:**

- Constructor name and class name must be the same.
- Constructor can take parameters (just like regular methods).
- Constructors do not have a return type (explicit return type declaration is not allowed, not even void ).

# **Types of Constructors**

#### 1. Default Constructor

- If we do not write any constructor for a class, then the compiler automatically generates one for us. This is called the default constructor.
- The default constructor is **not visible in the code**.
- The compiler-generated default constructor is always a **0-argument constructor** with an **empty body**.

## **Example:**

```
class Student {
  int id;
  String name;
}

public class Main {
  public static void main(String[] args) {
    Student s = new Student(); // Default constructor called
    System.out.println(s.id); // Output: 0
    System.out.println(s.name); // Output: null
  }
}
```

Constructors 1

#### 2. User Defined Constructor

- If we define at least one constructor inside the class, then it is called a userdefined constructor.
- Main purpose: Initialize instance variables during object creation.
- Constructors can also contain other **initialization logic** needed at the time of object creation.
- You can define **multiple constructors** in a class using **constructor overloading** (different parameter lists).

### **Example:**

```
class Student {
  int id;
  String name;
  // User defined constructor
  Student(int i, String n) {
     id = i;
     name = n;
  }
  void display() {
     System.out.println(id + " " + name);
  }
}
public class Main {
  public static void main(String[] args) {
     Student s1 = new Student(101, "Alice");
     Student s2 = new Student(102, "Bob");
     s1.display(); // Output: 101 Alice
     s2.display(); // Output: 102 Bob
  }
}
```

# **Easy way to Remember:**

Feature	Description
Name	Same as class name
Return type	Not allowed (not even void)

Constructors 2

Parameters	Can have parameters
Default Constructor	Compiler-generated if no constructor is written
User Defined Constructor	Written by the programmer to initialize values
Multiple Constructors	Possible via overloading

Constructors 3