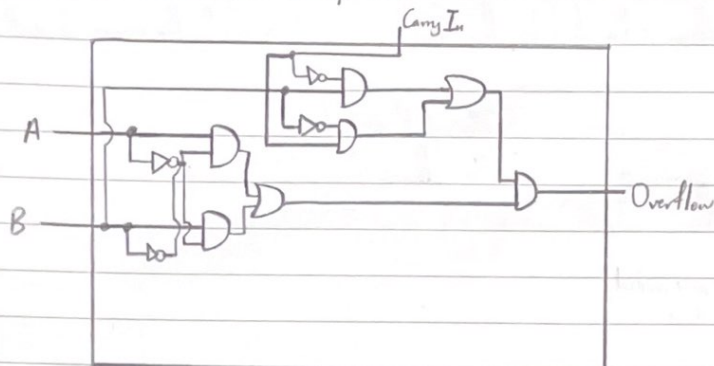


CSCI113-Lab 2

1) Overflow detection component

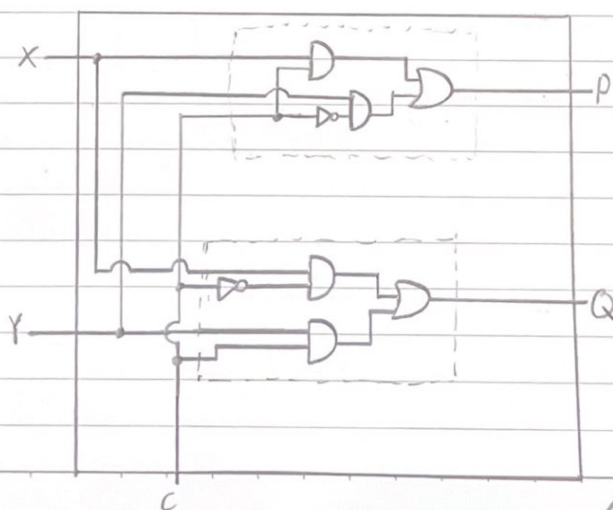


- 2) if ('carry-in to sign-bit'  $\neq$  'carry-out from sign-bit')  $\rightarrow$  overflow  
 #1: if (sign of operand1 == sign of operand2)  
     if (sign of operand  $\neq$  sign of sum)  
          $\rightarrow$  Overflow

| Operand1 | Operand2 | Sum | #1 | Overflow |
|----------|----------|-----|----|----------|
| 0        | 0        | 0   | 0  | 0        |
| 0        | 0        | 1   | 1  | 1        |
| 0        | 1        | 0   | 0  | 0        |
| 1        | 0        | 0   | 0  | 0        |
| 1        | 0        | 1   | 0  | 0        |
| 0        | 1        | 1   | 0  | 0        |
| 1        | 1        | 0   | 1  | 1        |
| 1        | 1        | 1   | 0  | 0        |

| #1                       | overflow                               |
|--------------------------|----------------------------------------|
| $\frac{+b}{0}$           | $\frac{0}{0} \times \frac{0}{0x}$      |
| $\frac{0}{0} 1v$         | $\frac{0}{1} \checkmark \frac{1}{10v}$ |
| $\frac{0}{0} \times$     | $\frac{0}{0} \times$                   |
| $\frac{0}{0} \checkmark$ | $\frac{0}{0} \checkmark$               |
| $\frac{1}{1} \checkmark$ | $\frac{1}{1} \checkmark$               |
| $\frac{1}{1} \times$     | $\frac{1}{1} \times$                   |

- 3) if  $C=0$ ,  $\begin{matrix} x \\ \text{Y} \end{matrix} \begin{matrix} \text{P} \\ \text{Q} \end{matrix}$  crossing  
 if  $C=1$ ,  $\begin{matrix} x \\ \text{Y} \end{matrix} \begin{matrix} \text{P} \\ \text{Q} \end{matrix}$  pass through



4) Amdahl's Law: The law states that the overall performance improvement that is gained by optimising a single part of the system is limited by the fraction of time that the improved part is actually used.

Formula:

$$\text{Speed} = \frac{1}{(1-P) + (P/N)}$$

$\underbrace{1}_{100\% - \text{Parallel part}} + \underbrace{(P/N)}_{\text{Parallel part divided by } N \text{ workers}}$

30%, F.P instructions

70%, others

Speed = 2

$P = 30\% = 0.3$

$N = ?$

$$2 = \frac{1}{(1-0.3) + \left(\frac{0.3}{N}\right)}$$

$$2 \left(0.7 + \left(\frac{0.3}{N}\right)\right) = 1$$

$$1.4 + \frac{0.6}{N} = 1$$

$$\frac{0.6}{N} = 1 - 1.4$$

$$0.6 = -0.4N$$

$$-\frac{0.6}{0.4} = N$$

$$N = -1.5$$

$\therefore$  The speedup of the enhanced mode is -1.5. #