

## Education

*M.S. in Computer Science @ University of Massachusetts-Amherst* Sep 2024–May 2026  
– Relevant Coursework: Secure Distributed Systems (CS 661), Game Programming (CS 576)

*B.S. in Computer Sciences @ University of Wisconsin-Madison* Sep 2021–May 2024  
– Relevant Coursework: Programming Language Theory (CS 538), Compilers (CS 536)

## Experience

*Model-Based Vehicle Control Software Design Intern @ Karma Automotive* Jun–Aug 2025  
– Designing Simulink models for embedded control of vehicle body systems in Karma’s line of luxury electric vehicles

*Software Engineer Intern @ Blue Origin* Jan–Apr 2025  
– Worked on the BE-7 Engine Software team for Blue Moon lunar landers (MK1 and MK2), developed safety-critical embedded software  
– Created an interoperability layer to integrate simulated BE-7 avionics embedded software with BE-7 valve plant model, for control systems software-in-the-loop testing  
– Assessed compiler toolchains for use in future development efforts  
– Tested embedded software on prototype boards and debugged hardware/software issues  
– Improved sensor data replay for virtual hardware-in-the-loop testing procedures  
– Delivered and supported hotfire software builds for engine hotfire tests

*Software Engineer Intern @ Sedaro* May–July 2023  
– Worked on Sedaro’s cloud aerospace/aeronautic simulation diagram engine (written in Python)  
– Corrected value propagation, i.e., initialization of simulation diagrams from data sources  
– Optimized auto-generated fragment of engine by writing Python AST transformations to eliminate redundant module imports and clean identifiers  
– Improved performance of simulation state-manipulating functions by implementing Python-to-Rust compiler and enabling automated partial migration to Rust  
– Added Rust workflow to development environment and wrote Python-Rust multithreaded interop tests

*Research Fellow @ IRIS-HEP* May–Aug 2022  
– Fellowship with Vassil Vassilev on [Improving the Cling Packaging Tool \(CPT\)](#) at Institute for Research and Innovation in Software for High Energy Physics at Princeton University (tech: Python)  
– Rewrote parts of CPT to improve correctness and build parallelism (tech: GitHub Actions for CI/CD)  
– Extended CPT to support such platforms as Debian, RHEL, Windows, and macOS (tech: Docker)

*Chief Technology Officer @ DotBot* Jul 2019–Jul 2021  
– DotBot is a [patented](#) affordable braille embosser that uses OCR via Google Cloud Vision and Python-based translation to convert text from images into printable braille for the visually impaired

## Skills

*Proficient:* Python, Java, JavaScript, ANTLR, C, Rust

*Intermediate:* HTML, CSS, Pandas, Docker, Haskell, TypeScript, Solidity, MATLAB, Simulink, C++

*Learning:* OCaml, Go

## Projects

### JavaScript Optimizer

– Optimizer that rewrites nested and partial/error-returning function calls in JavaScript with improvement in performance metrics (tech: Acorn, Escodegen).

### Timely Computation

– Python implementation and visualization of Elliott’s [timely computation](#) model of digital circuits