# **PROJECT REPORT**

# Assignment-1a

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1.Write an openCV program that does the following – Read in a color image – Prompt the user for a (row, column) address – Check to make sure that (row, column) is inside the image and not on the image border – Call a subroutine "readBlock" as follows void readBlock(IpIImage\* image, int row, int column); Print out a 3 by 3 block of pixel values centered at (row, column) in "image"

#### **Solution:**

#### Source code:

```
#include <opencv/cv.h>
#include <opencv2/core/core.hpp>
#include <opencv2/highgui/highgui.hpp>
#include <stdio.h>
#include <stdib.h>
#include <conio.h>
void readBlock(IplImage *img,int row,int column);

int main(int argc,char *argv)

{
    //Loading an image in opencv

    IplImage *img=cvLoadImage("def.jpg",1);

    // checking whether color image is loaded in .vcproj "sxb8547"
```

```
if(!img)
{
       printf("Error:Can't open the file \n");
          return 0;
    }
           int row, column;
          // Prompting the user for a row, column values of a pixel
    printf("Enter row value and column values for the pixel \n");
    printf("\n");
    scanf("%d%d",&row,&column);
    //code for checking whether pixel is within the image border
    if((row<=img->height&&row>0)&&(column>0 && column<=img->width))
    {
           int i=0,j=0;
    printf("\n The row and column values of a pixel are inside the loaded image \n");
    printf("\t\n");
    printf("BGR values of a pixel in matrix form \n");
    // condition when a pixel is anywhere in the first horizontal line of 3*3 block
                  if(i==0&&j<=img->width)
                  {
```

```
if(row==i&&column==j)
                            {
                                   printf("\n In border");
                           }
                     }
                     else
                                   //condition when a pixel is anywhere in the first
vertical line of 3*3 block
                            if(i<=img->height&&j==0)
                            {
                                   if(row==i&&column==j)
                                   {
                                          printf("\n In border");
                                   }
                            }
                            //condition when pixel is anywhere at the last horizontal line
of 3*3 block
                           else if(i==img->height&&j<=img->width)
                            {
                                   if(row==i&&column==j)
                                   {
                                          printf("\n In border");
                                   }
```

```
}
                            // condition when a pixel is anywhere at the last vertical
line of 3*3 block
                            else if(i<=img->height&&j==img->width)
                            {
                                   if(row==i&&column==j)
                                   {
                                          printf("\n In border");
                                   }
                            }
    readBlock(img,row,column);
}
       getch();
}
//code for printing 3*3 block of BGR values of a pixels surrounded by a given pixel's
row, column values
void readBlock(IplImage *img,int row,int column)
{
       char* thisrow;
       uchar pixelval;
       for(int l=row-1;l<row+2;l++)</pre>
       {
```

```
thisrow=(img->imageData+l*(img->widthStep));
    printf("\n");

for(int m=column-1;m<column+2;m++)
{
    for(int channel=0;channel<img->nChannels;channel++)
    {
        pixelval = thisrow[(img->nChannels)*m + channel];
        printf("%d ",pixelval);
    }
    printf("\t");
}
```

## Input:

After loading a color image "def.jpg", user enters a row and column values of a pixel shown as below:

When row, column values of a pixel are inside the loaded image:

### I/p:

1)Enter row value and column values for the pixel

100

300

## **Output:**

The row and column values of a pixel are inside the loaded image

# BGR values of a pixel in matrix form

251 240 218	251 240 218	251 240 218
252 239 217	252 239 217	252 239 217
252 239 217	252 239 217	252 239 217

## **Output Screenshot:**

# C:\Users\saisree\Desktop\Visual Studio 2010\sxb8547\l

Enter row value and column values for the pixel

100

300

The row and column values of a pixel are inside th BGR values of a pixel in matrix form

251	240	218	251	240	218	251	240	218
252	239	217	252	239	217	252	239	217
252	239	217	252	239	217	252	239	217













2)Enter row value and column values for the pixel

1000

1250

### **Output:**

The row and column values of a pixel are inside the loaded image

BGR values of a pixel in matrix form

243 213 166 243 213 166 242 212 165 243 213 166 243 213 166 243 213 166 243 213 166 243 213 166 243 213 166

## **Output screenshot:**

# C:\Users\saisree\Desktop\Visual Studio 2010\sxb8547\Debug\sxb8547.exe

Enter row value and column values for the pixel

1000

1250

The row and column values of a pixel are inside the loaded image

BGR values of a pixel in matrix form

243	213	166	243	213	166	242	212	165
243	213	166	243	213	166	243	213	166
243	213	166	243	213	166	243	213	166













<ol><li>This is the error we get when we can't load any image in the Visual studio project "sxb8</li></ol>
--

Error:Can't open the file

Press any key to continue . . .

**4)**Enter row value and column values for the pixel

1100

1300

## **Output:**

The row and column values of a pixel are inside the loaded image

BGR values of a pixel in matrix form

249 225 179 249 225 179 249 225 179

249 225 179 249 225 179 249 225 179

249 225 179 249 225 179 249 225 179

### **Output screenshot:**

C:\Users\saisree\Desktop\Visual Studio 2010\sxb8547\Debug\sx

Enter row value and column values for the pixel

1100

1300

The row and column values of a pixel are inside the loade BGR values of a pixel in matrix form













### **Tools used:**

- 1. Microsoft visual studio 10.0 (2010)
- 2. OpenCv 2.4.6

## **Description:**

In this project, I loaded a color image "def.jpg" by using cvLoadImage(). Here, I used IpIImage structure to get all the properties of a color image.

After loading, I entered row, column values of a pixel for finding whether pixel is within or on the border of the image.

If a pixel value is within the loaded image, then I displayed 3\*3 block of BGR values surrounded by that pixel in matrix form by using the following formulae below in a readBlock function:

```
void readBlock(IplImage *img,int row,int column)
{
    char* thisrow;
    uchar pixelval;
    for(int l=row-1;l<row+2;l++)
    {
        thisrow=(img->imageData+l*(img->widthStep));
        printf("\n");
    for(int m=column-1;m<column+2;m++)
    {
        for(int channel=0;channel<img->nChannels;channel++)
        {
            pixelval = thisrow[(img->nChannels)*m + channel];
            printf("%d ",pixelval);
        }
        printf("\t");
```

}

}