slice:

We create a sublist of a list by specifying a range of indices.

Semantically specifying the slice is similar to that of range function.

But syntactically, it is different.

The result of slicing is a new list.

The examples are self explanatory.

```
# file 1_slice.py
# indices:
# 0 1 2 3 4 5 6
b = [12, 23, 34, 45, 56, 67, 78]
print(b[2:5]) # [34, 45, 56]
print(b[:5]) # b[0:5] # [12, 23, 34, 45, 56]
print(b[2:]) # b[2:len(b)] # [34, 45, 56, 67, 78]
print(b[2:6:2]) # init : 2, final value one past the end : 6; step 2 # [34, 56]
print(b[::2]) # init : 0, final value one past the end : len(list); step : 2
# [12, 34, 56, 78]

print(b[::-1]) # reverse the elements of the list # [78, 67, 56, 45, 34, 23, 12]
print("what : ", b[:5:-1]) # what : [78]
```

Let us try a couple of examples based on slicing of lists.

Example: find the biggest

```
# file : 2_biggest.py
# find the biggest
# algorithm:
# assume the first element in index 0 as the biggest
# walk thro the remaining elements of the list.
# compare and update big if necessary.
# output biggest
a = [22, 44, 11, 55, 33]
big = a[0]
```

```
for e in a[1:]: # observe : all elements but for the 0th element
    if e > big :
        big = e
print("biggest : ", big)
```

Example: find the total of a slice

```
# file : 3_find_total.py
# find the total runs scored by a batsman
# list contains the name of the batsman and his scores in # of innings
# find the total score of Kohli
scores = [ "kohli", 0, 82, 25, 120, 76]
total = 0
for e in scores[1:]:
    total += e
print("total : ", total)

$ python 3_find_total.py
total : 303
```

assignment of slice:

When we use to the left of assignment,

- a) all the elements in that slice will be removed
- b) all the elements on the right will replace them

Note:

- 1. The right hand side should signify # of elements. It should be an iterable.
- 2. Number of elements on either side need not be same.

Observe the outputs and comments after each assignment.

```
# file : 4_slice_assignment.py
# assignment of slice
a = [ 10, 20, 30, 40, 50, 60]
# remove the elements on the left
# replace by the elements on the right
```

```
a[2:4] = [100, 200] #right hand side(rhs) should be iterable
print(a)
# [10, 20, 100, 200, 50, 60]
a = [10, 20, 30, 40, 50, 60]
a[2:4] = [1000, 2000, 3000, 4000]
print(a) # list has become bigger
# [10, 20, 1000, 2000, 3000, 4000, 50, 60]
a = [10, 20, 30, 40, 50, 60]
a[2:4] = [] # list has become smaller
print(a)
# [10, 20, 50, 60]
a = [10, 20, 30, 40, 50, 60]
a[2:4] = "pesu" # str is iterable
print(a)
# [10, 20, 'p', 'e', 's', 'u', 50, 60]
a = [10, 20, 30, 40, 50, 60]
a[2] = "fool" # a[2] is not a slice;
print(a)
#[10, 20, 'fool', 40, 50, 60]
a = [10, 20, 30, 40, 50, 60]
a[2:3] = "fool" #a[2:3] is a slice
print(a)
# [10, 20, 'f', 'o', 'o', 'l', 40, 50, 60]
```

List of lists:

Some of a list themselves are a list.

If list is like a vector of Math, list of lists is like a matrix.

```
a = [
[11, 22, 33],
[44, 55, 66]
```

This is an example of a list of lists.

```
print(len(a), len(a[1]) # 2 3
```

a is a list of 2 elements - a[1] is a list of 3 elements.

The list of lists need not be rectangular.

```
b = [
      [ 1, 2, 3 ]
      [ 4, 5, 6, 7],
      [ 8, 9]
]
```

Let us try some simple examples of lists of lists.

example 1:

Generate an identity matrix.

version 1:

This creates an empty list. Adds n empty rows. Appends an element each time in the innermost loop. The element is generated by the expression (i//j) * (j//i). This expression will be 1 if i = j and 0 otherwise.

This is based on the trick of integer division - not a good idea.

```
# file : 5_list_identity.py
"""
# generates identity matrix
# bad program - depending on integer division
```

version 2:

We create the list of lists the way we did last time. But we append the element based on whether it is an element on the diagonal or otherwise. There are n squared comparisons and n squared appending.

```
print()
```

#version 3:

We avoid n * n comparisons. We put 0 every in the matrix and then change the elements on the diagonal to 1. This has n squared appending and n assignments. This is definitely easier to understand and is efficient.

example 2:

You may check the comments added to the program.

display a Pascal triangle.

```
# display Pascal triangle
#print(a)
for i in range(n + 1): # go thro n + 1 rows from 0 to n
     # output # of spaces which decreases as we move to the next row - as i
increases
     print(" " * (n - i), end = "")
     for j in range(i + 1): # display i + 1 elements
           print("{0:6}".format(a[i][j]), end = "")
     print()
$ python 8 disp Pascal.py
            1
          1
             1
        1 2 1
      1 3 3 1
    1 4 6 4
                     1
   1 5 10 10
                    5
                         1
```

This program indicates how we can control the display.

```
file: 9_format.py
# formatting
```

```
x = 10; y = 20

print(x, y, x + y)

print("\{0:5\} \text{ and } \{1:5\} \text{ is } \{2:6\} ".format(x, y, x + y))

# \{0:5\} output the zeroth argument of format using width of 5 characters

# \{1:5\} output the first argument of format using width of 6 characters

# \{2:6\} output the second argument of format using width of 6 characters
```