PROBLEM SOLVING WITH C - QUIZ 3

UE17CS151

```
#include<stdio.h>
int main()
       int A[][2]=\{\{23,22\},\{12,13\},\{16,178\}\};
       printf("%d",1[A][2]);
       return 0;
What gets printed??
A) 16
B) CompileTime Error
C) Runtime Error
D) 12
Answer:
```

```
#include<stdio.h>
int main()
      int A[][2]=\{\{23,22\},\{12,13\},\{16,178\}\};
      printf("%d",1[2][A]);
       return 0;
What gets printed??
A) 16
B) CompileTime Error
C) Runtime Error
D) 12
Answer:
B) CompileTime Error
```

```
#include<stdio.h>
 int main(){
        int A[][2]={23,22,12,13,16,178};
        printf("%d %d",A[2][1], A[1][2]);
        return 0;
 What gets printed??
A) 178 16
B) 178 178
C) 16 178
D) 12 23
Answer:
A) 178 16
```

What will be output of the following program?

```
#include<stdio.h>
#pragma pack(1)
struct testing
        int i;
                       // size of int is 4 bytes
        char c;
                      // size of char is 1 byte
        float f; // size of float is 4 bytes
}t;
                                          Answer:
int main()
printf("%d",sizeof(t));
```

What gets printed?

```
#pragma pack(1);
struct test
{ float f; char r; };// size of float is 4 bytes, sizeof char is 1 byte
int main()
       printf("%lu",sizeof(struct test *));
A) 4
B) depending on the machine architecture
C) 8
D) 5
```

Answer: B) depending on the machine architecture

What gets printed?

```
struct test
 float f; char r; };
int main(){
struct test t2; struct test t1;
t2.f=23.7;
t2.r='p';
t1=t2;
printf("%d",t2==t1);
                              Answer:
                             A) Compilation Error
A) Compilation Error
                              == cannot be used on Structure
B) 1
                              variables
```

If t is pointing to 2008, What gets printed?

```
#pragma pack(1)
struct test
      float f; char r; }; // size of float = 4 bytes
                                // size of char = 1 byte
#include<stdio.h>
int main()
      struct test *t;
                            Answer:
      t++;
                            A) 2013
      printf("%p",t);
      return 0;
```

If td is a pointer to structure and structure is declared as below, how to access the members of the array using td?

```
struct test_data
{
    int d;
    double data;
};
```

```
Answer: td->d and td->data

OR

(*td).d and (*td).data
```

What is the output of code?

```
#include<stdio.h>
struct test
      int i; double d;
                            }t1;
int main()
      printf("%d %lf",t1.i,t1.d);
      t1.i=23;t1.d=23.7;
A) Junk values
B) 0 0.000000
C) 23 23.700000
D) Compile time Error
Answer:
B) 0 0.000000
```

What is the return type of malloc()?

```
Answer:
void *
malloc() returns generic pointer
```

is the unorganized segment of process memory used for dynamic memory allocation

- A) Stack
- B) Heap
- C) Text Segment
- D) None of these

Answer: B) Heap

```
int i=50;
const int * const p;
p=&i;
printf("%f\n",*p);
```

- A) 50.000000
- B) Compilation Error
- C) 50
- D) Runtime Error

Answer: B) Compilation Error

```
int i=50;
const int * const p=&i;
printf("%d\n",*p);
```

- A) 50.000000
- B) Compilation Error
- C) 50
- D) Runtime Error

Answer: C) 50

```
struct test
        int t;
        float r;
                                              1 2.500000
                                          A)
};
                                              Undefined value
                                              0.000000
void f1(struct test *t)
                                              Compiletime Error
        int i = 0;
                                          Answer: C) 0 0.000000
        while(i<2)
                                          Partial initialization of the array
                                          results in default values for
                                          explicitly uninitialized memory
                                          locations
                t++;
                                i++;
        printf("%d %f\n",t->t,t->r);
struct test t[10] = \{\{1, 2.5\}, \{9, 1.3\}\};
f1(t);
```

```
typedef struct test
        int a;
        struct test *t;
}t1;
int main()
        t1.a = 100;
        t1.t = malloc(sizeof(struct test));
        t1.t->a = t1.a;
        printf("%d", t1.t->a);
     Prints undefined value
A)
B)
     Prints 100
     Results in Compilation Error
C)
D)
     Results in segmentation Fault
```

Answer: C) Results in Compilation Error t1 is an alias for the type. Not a variable

```
struct test
       int a;
        struct test *t;
}t1;
int main()
        t1.a = 100;
       t1.t = malloc(sizeof(struct test));
        t1.t->a = t1.a;
        printf("%d", t1.t->a);
A)
     Prints undefined value
B)
     Prints 100
    Results in Compilation Error
C)
D)
     Results in segmentation Fault
```

Answer: B) Prints 100 t1 is a variable of type struct test

```
struct site {
char name[] = "pes";
int no of pages = 200;
int main()
struct site *ptr;
printf("%d ", ptr->no_of_pages);
printf("%s", ptr->name); }
What Is the output of above code?
```

- A) 200 pes
- B) Prints 200 and then segmentation Fault
- C) Results in Compilation Error
- D) Results in segmentation Fault

Answer: C) Results in Compilation Error

Data members cannot be initialized inside the structure

```
struct test { int i; float j; };
struct test *s[10];
choose the correct statement .
```

- A) s is an array of pointer to structure
- B) s is a pointer to structure
- C) s is a structure
- D) s is array of structure

Answer: A) s is an array of pointer to structure

```
struct test
      int a;
      int b;
}t1;
// t1 is a global variable
Which statements are true?
A) t1.a is 0
B) t1 is the alias for struct test
C) t1.a is an undefined value
D) Compiletime Error
E) None of these
```

Answer: A) t1.a is 0

```
char *p[2]={"xyz","lmn"};
printf("%s",*p);
What is the output?
```

- A) x
- B) xyz
- C) Compile-time Error
- D) Runtime Error

Answer: B) xyz

```
char *p[2]={"xyz","Imn"};
printf("%s",*p+1);
What is the output?
```

- A) xy
- B) xyz
- C) yz
- D) Compiletime Error

Answer: C) yz

```
char *p[2]={"xyzabc","lmn"};
printf("%s",*(p+1));
What is the output?
```

- A) I
- B) xyz
- C) Compile-time Error
- D) Imn

Answer: D) Imn

```
char *p[2]={"xyzabc","lmn"};
printf("%s",*p+1);
What is the output?
```

- A) Any junk value
- B) xyzab
- C) yzabc
- D) Imn

Answer: C) yzabc

```
char *p[4]={"xyz","lmn","pqr","abc"};
char **pp[4] = {p+2,p+3,p,p+1};
printf("%s",**(pp+2));
What is the output?
A) Undefined value
```

- B) xyz
- C) abc
- D) pqr

Answer: B) xyz

```
char *p[4]={"xyz","lmn","pqr","abc"};
char **pp[] = {p+2,p+3,p,p+1,p,p+2,p+1,p};
printf("%s",**(pp+7));
What is the output?
```

- A) Compile-time Error
- B) xyz
- C) Undefined value
- D) Seg Fault

Answer: B) xyz

Write the code snippet to assign the values to the members of the structure through t.

```
struct Test
      int i; int *p; float j;
int main()
    struct Test *t;
      // write code here
Answer: t->i=23; t->p=&(t->i); t->i=92.5;
```

Write the code snippet to print the value of i using p and p1 both.

```
int i=20;
int *p = &i;
int *p1=p;
```

Answer: printf("%d %d",*p,*p1);

Is there any static allocation of memory in the below C statement?

int *p1=(int *) malloc(3*sizeof(int));

Answer: Yes. For p, static allocation of memory is done

```
typedef struct NODE
{
    int i;
    int j;
    struct NODE next;
}NODE;
```

- A) Runtime Error
- B) Machine Dependent
- C) Compile time Error
- D) Only Warning

Answer: C) Compile time Error

Reason: field 'next' has incomplete type

```
struct Test{ int data; struct Test *next;};
typedef struct Test TEST;
int main()
       TEST t;
       t.next = (TEST*)malloc(sizeof(TEST));
       t.next->next = (TEST*)malloc(sizeof(TEST));
       t.next->data = 40;
       printf("%d",t.next->data);
What is the output of above code?
A) Runtime Error
B)
   40
C) Compile time Error
D) Undefined Value
Answer: B) 40
```

```
struct Test{ int data; struct Test *next;};
typedef struct Test TEST;
int main()
       TEST t;
       t.next = (TEST*)malloc(sizeof(TEST));
       t.next->next = (TEST*)malloc(sizeof(TEST));
       t.next->data = 40;
       free(t.next); printf("%d",t.next->data);
Choose the correct statement about the above code.
A) Above code will result in seg fault
B) Above code could result in seg fault
C) Compile time Error
D) None of the options are true.
Answer: B) Above code could result in seg fault
```

Which of the following is True?

- A) Dangling pointers are dangerous
- B) Creation of garbage is not a good programmer's skill.
- C) Both B and D
- D) Dereferencing dangling pointer is dangerous
- E) Both A and B

Answer: C) Both B and D

Which of the following operators can be applied on structure variables?

- A) Equality comparison (==)
- B) Assignment (=)
- C) Both of the above
- D) None of the above

Answer: B) Assignment (=)

A new type Test is created with str as an array of characters, data member of the type. str is big enough to hold maximum of 8 characters.

```
struct Test st1, st2;
strcpy(st1.str, "pes");
st2 = st1; st1.str[0] = 'S';
printf("%s %s",st1.str, st2.str);
```

- A) Assignment operator cannot be used with structure variables
- B) Sespes
- C) pespes
- D) SesSes

Answer: B) Sespes

```
Choose the correct statement about s. struct test{ int i; float j;};struct test *s[10];
```

- A) A structure of 2 fields, each field being a pointer to an array of 10 elements.
- B) A structure of 3 fields: an integer, a float, and an array of 10 elements
- C) An array, each element of which is a pointer to a structure of type test
- D) An array, each element of which is a structure of type test

Answer: C) An array, each element of which is a pointer to a structure of type test

- A) Compilation Error
- B) 89
- C) 45
- D) 0

Answer: D) 0

```
typedef struct NODE
          int i; int j; struct NODE *next;
    }NODE;
    #include<stdio.h>
    int main()
          NODE temp1;
          struct NODE temp2;
          printf("%d %d",temp1.i,temp2.j);
          return 0;
                                   Answer:
A) Runtime Error
                                   C) Undefined values are
                                   printed
B) Compilation Error
C) Undefined values are printed
```

```
struct Student
       char name[20];
       int srn;
       struct DOB
                     int year; int month; int day;
                     } *d;
};
Accessing the year through s1, where s1 is the instance
variable of struct Student
A) s1.d.year
B) s1.d->year
C) Both A and B
D) Cant access year through s1
Answer: B) s1.d->year
```

```
struct Student
       char name[20];
                             int srn;
       struct DOB
                            int month;
                                                   int day;
              int year;
       };
}s1;
If s1 is a structure variable outside main, What gets printed when
we print month using s1.month?
          B) cannot access month using s1. So Compile time Error
A) 0
  Undefined value
                                    D) Segmentation Fault
```

Answer: A) 0

THANK YOU

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