TASKI NUMBER GAME

- 1. Generate a random number within a specified range, such as 1 to 100.
- 2. Prompt the user to enter their guess for the generated number.
- 3. Compare the user's guess with the generated number and provide feedback on whether the guess is correct, too high, or too low.
- 4. Repeat steps 2 and 3 until the user guesses the correct number.

You can incorporate additional details as follows:

- 5. Limit the number of attempts the user has to guess the number.
- 6. Add the option for multiple rounds, allowing the user to play again.
- 7. Display the user's score, which can be based on the number of attempts taken or rounds won.