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MASTER OF TECHNOLOGY IN KNOWLEDGE ENGINEERING BATCH KE-30(2018)

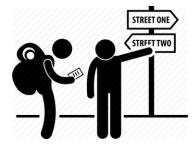
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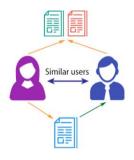
Problem Definition



Planning trips pose a challenging task for busy individuals visiting new tourist destinations



Lack of prior information about local places creates uncertainty & making travel decisions a hazzle



Existing recommendation systems do not emphasize individual personality traits while planning trips

What does the numbers say?

+130%

Gross Online bookings of tours will more than double from \$9 billion in 2015 to \$21 billion in 2020

(Google/Phocusw right, 2016)

55%

Of leisure travelers take just 1-2 vacations a year so they put a lot of thought into planning

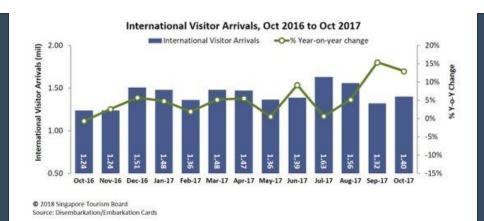
(Google/Phocusw right, 2016)

59%

of travelers begin researching their next trip between one and three months before departure (TripAdvisor, 2016).

34%

Millennials used a travel agent and they're more likely to turn to professional planners when the upcoming trip is more expensive



90%

travelers read online reviews.
95% of travelers trust reviews
only from third party
sites. 45% don't trust reviews on
tour operators' own sites

Project Objective



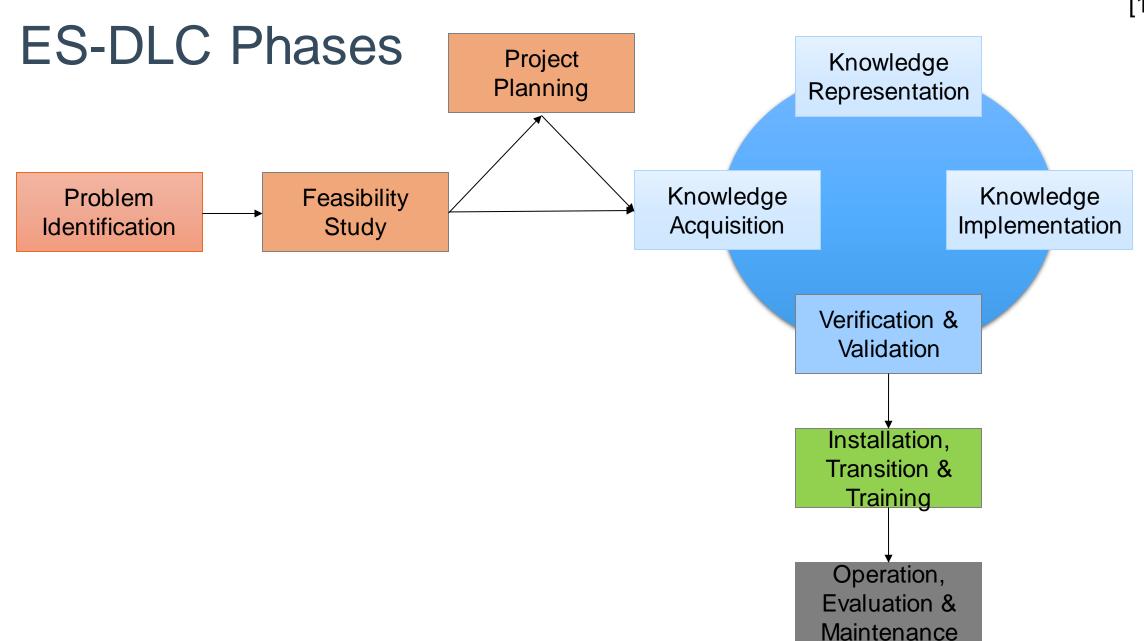
<u>Understand Tourism domain and Tourism-Information Systems</u>



Build a "Trip recommendation Expert system" which is rule based using Knowledge Engineering techniques

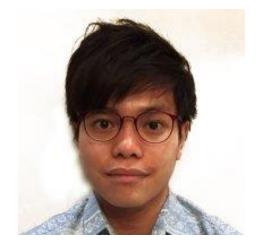


Provide personalized tourism itinerary based on customer personality trait



Subject Matter Experts

One is good. Two is better.



Desmond Sek

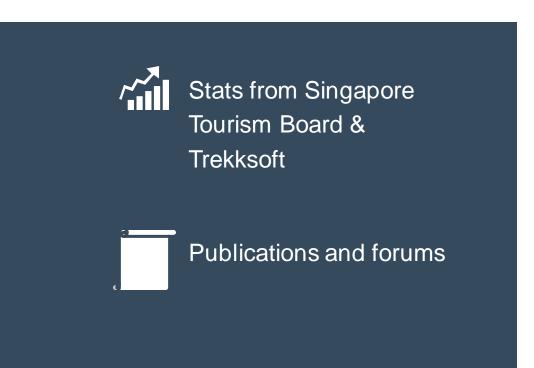
Cofounder, Xaltius
People travel to get new experience
Life stage dictates the theme of the travel
Budget sets the feel and phase of the whole decision



Felix Tan

Cofounder, Anywhr
People consider reviews before visiting restaurants
Personality dominates the places likely to visit
Group size and type should be considered

Documented Sources







Survey Analysis

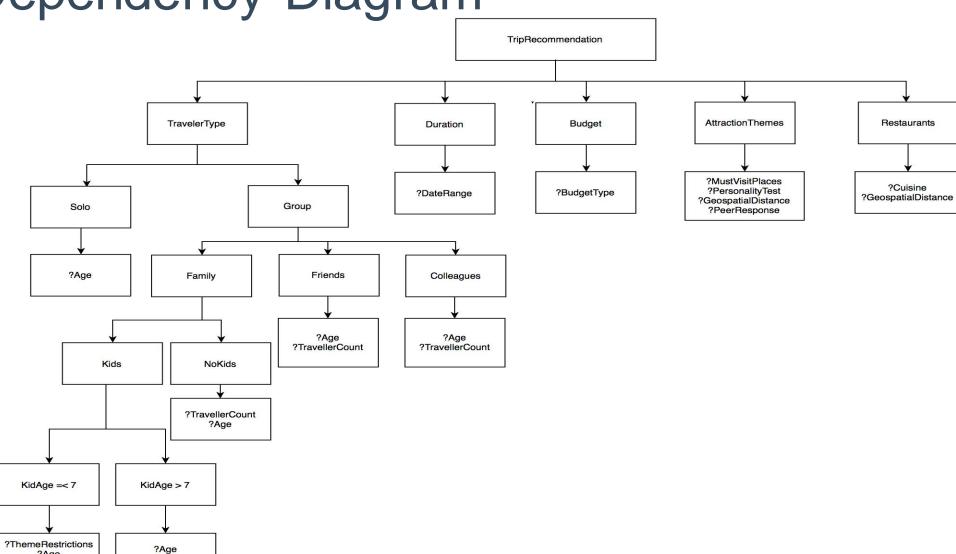
Survey 1: Travel Characteristics	Survey 2: Personality
Rules are derived using Association Rule Mining (apriori)	Rules are derived from Decision tree and Rule induction (PART and JRip)
Minimum support: 15% Confidence converted to CF	Target: 5 personalities. Node Classification accuracy of each rule considered for CF

Dependency Diagram

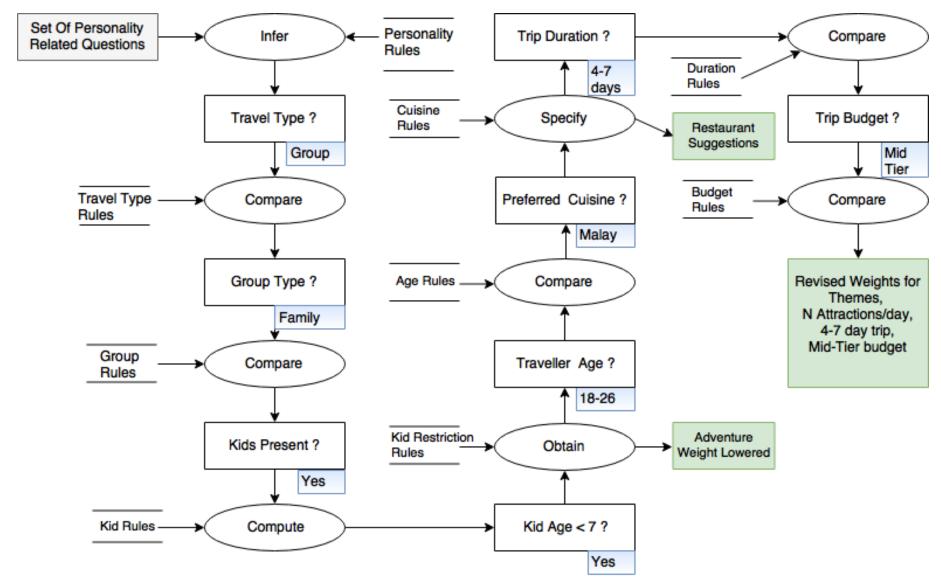
?Age

?TravellerCount

?TravellerCount



Inference Structure



Rulebase Structure

• Business Rules generated: 193

• Rules after optimization: 152

Themes 37 Total 152 Ideal # of places

Personality

81

User Inputs

18

Scope & Assumptions

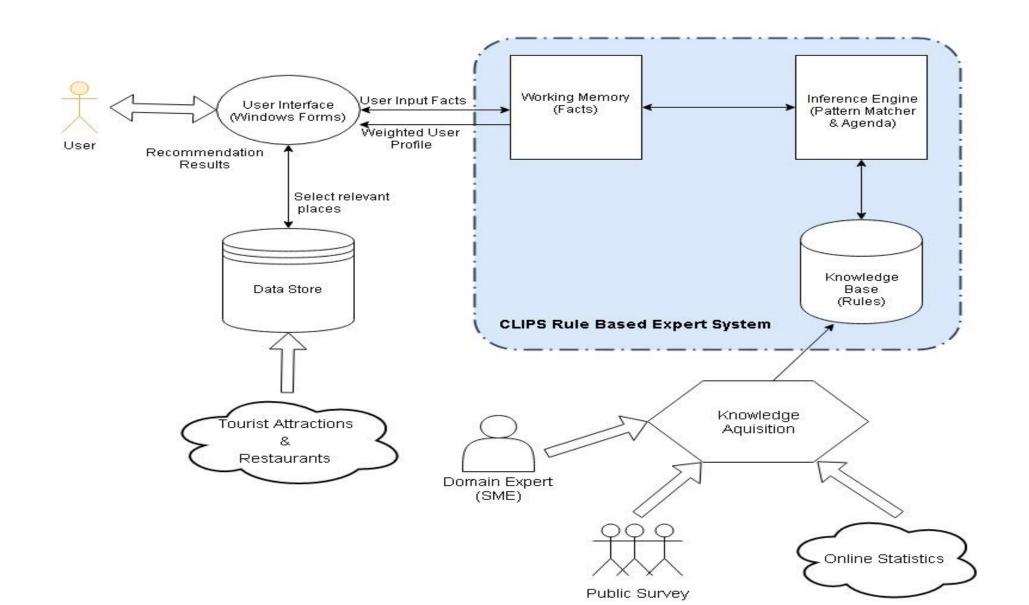
SCOPE

- Building a travel recommendation system in CLIPS which suggests the list of places based on user's choices.
- Travel destination is restricted to the country of Singapore.
- User's details and trip details are gathered along with the user travel persona to recommend places which suits them.

ASSUMPTIONS

- All travelers fall under one of the five travel personalities.
- Traveler will be taking care of their own flight tickets, accommodation and transport during their vacation.

System Architecture





Why Trippier??

- ✓ An intelligent travel agent for potential tourists (e.g. John) who want to
 explore new places of interest
- ✓ Multi-day personalized Itinerary
- ✓ Provides unique personality index of the customer
- ✓ Dynamic generation of localized attractions & restaurants
- ✓ Considers dynamic geospatial boundaries and projects places in an interactive map overlay

Limitations & Future Scope

Limitations

- > Age group in our system does not cover senior citizens.
- > Recommendations doesn't take into account the weather forecast of places suggested.
- Internet is required to display the google maps.

Future Scope

- ➤ Bundle travel packages instead of just Itinerary.
- > Expand geography to cover other countries.
- > Notifications on nearby local events the user might be interested in.
- > Scale up the system to handle multiple concurrent requests.

References

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- ☐ Survey Participants