

```
1 package com.bst.keys.kotlin
2
3 import android.content.Intent
4 import android.os.Bundle
5 import android.widget.Toast
6 import androidx.activity.ComponentActivity
7 import androidx.activity.compose.setContent
8 import androidx.compose.foundation.Image
9 import androidx.compose.foundation.layout.fillMaxSize
10 import androidx.compose.foundation.layout.padding
11 import androidx.compose.material.icons.Icons
12 import androidx.compose.material.icons.filled.Email
13 import androidx.compose.material.icons.filled.Person
14 import androidx.compose.material3.Button
15 import androidx.compose.material3.ExperimentalMaterial3Api
16 import androidx.compose.material3.Icon
17 import androidx.compose.material3.MaterialTheme
18 import androidx.compose.material3.OutlinedButton
19 import androidx.compose.material3.Surface
20 import androidx.compose.material3.Text
21 import androidx.compose.material3.TextButton
22 import androidx.compose.material3.TextField
23 import androidx.compose.runtime.Composable
24 import androidx.compose.runtime.getValue
25 import androidx.compose.runtime.mutableStateOf
26 import androidx.compose.runtime.remember
27 import androidx.compose.runtime.setValue
```

```
28 import androidx.compose.ui.Modifier
29 import androidx.compose.ui.layout.layoutId
30 import androidx.compose.ui.platform.LocalContext
31 import androidx.compose.ui.res.painterResource
32 import androidx.compose.ui.tooling.preview.Preview
33 import androidx.compose.ui.unit.dp
34 import androidx.constraintlayout.compose.ConstraintLayout
35 import androidx.constraintlayout.compose.ConstraintSet
36 import com.example.compose.AppTheme
37
38
39 class MainActivity : ComponentActivity() {
40     override fun onCreate(savedInstanceState: Bundle?) {
41         super.onCreate(savedInstanceState)
42         setContent {
43             AppTheme {
44                 // A surface container using the 'background' color from the theme
45                 Surface(
46                     modifier = Modifier.fillMaxSize(), color = MaterialTheme.
47                     colorScheme.background
48                 ) {
49                     constraintLayout()
50                 }
51             }
52         }
53     }
}
```

```
54 @OptIn(ExperimentalMaterial3Api::class)
55 @Composable
56 fun constraintLayout() {
57     var constraints = ConstraintSet {
58         var appLogo = createRefFor(id = "appLogo")
59         var loginBtn = createRefFor("loginBtn")
60         var signinBtn = createRefFor("signinBtn")
61         var forgotpasswordBtn = createRefFor("forgotpasswordBtn")
62         var nameTextView = createRefFor("nameTextView")
63         var emailTextView = createRefFor("emailTextView")
64         var nameTextField = createRefFor("nameTextField")
65         var emailTextField = createRefFor("emailTextField")
66
67         constrain(loginBtn) {
68             top.linkTo(nameTextField.bottom)
69             bottom.linkTo(parent.bottom)
70             start.linkTo(parent.start)
71             end.linkTo(parent.end)
72         }
73         constrain(signinBtn) {
74             top.linkTo(loginBtn.top)
75             bottom.linkTo(parent.bottom)
76             start.linkTo(parent.start)
77             end.linkTo(parent.end)
78         }
79
80         constrain(forgotpasswordBtn) {
```

```
81 top.linkTo(signinBtn.bottom)
82 bottom.linkTo(parent.bottom)
83 start.linkTo(parent.start)
84 end.linkTo(parent.end)
85 }
86
87 constrain(nameTextView) {
88     top.linkTo(nameTextField.top)
89     end.linkTo(nameTextField.start)
90     bottom.linkTo(nameTextField.bottom)
91 }
92
93
94 constrain(emailTextView) {
95     top.linkTo(emailTextField.top)
96     end.linkTo(emailTextField.start)
97     bottom.linkTo(emailTextField.bottom)
98 }
99
100
101 constrain(nameTextField) {
102     top.linkTo(parent.top)
103     end.linkTo(parent.end)
104     bottom.linkTo(parent.bottom)
105 }
106
107 constrain(emailTextField) {
```

```
108 top.linkTo(nameTextField.top)
109 bottom.linkTo(loginBtn.top)
110 end.linkTo(parent.end)
111 }
112
113 }
114 ConstraintLayout(constraints, modifier = Modifier.padding(all = 5.dp)) {
115     val context = LocalContext.current
116     var name by remember {
117         mutableStateOf("")
118     }
119     var password by remember {
120         mutableStateOf("")
121     }
122     OutlinedButton(
123         onClick = { /*TODO*/ },
124         modifier = Modifier
125             .layoutId("signinBtn")
126             .padding(all = 10.dp)
127     ) {
128         Text(text = "Sign in")
129     }
130 }
131 TextButton(
132     onClick = { /*TODO*/ },
133     modifier = Modifier
134         .layoutId("forgotpasswordBtn")

```

```
135         .padding(all = 10.dp)
136     ) {
137         Text(text = "Forgot Password")
138     }
139     Button(
140         onClick = {
141             Toast.makeText(context, name, Toast.LENGTH_SHORT).show()
142             name = ""
143             val intent = Intent(context, MainActivity2::class.java)
144             intent.putExtra("name", name)
145             startActivity(intent)
146             modifier = Modifier
147                 .layoutId("loginBtn")
148                 .padding(top = 20.dp)
149         ) {
150             Text(text = " Log in")
151         }
152     Text(
153         text = "Name", modifier = Modifier
154             .layoutId("nameTextView")
155             .padding(all = 5.dp)
156     )
157     Text(
158         text = "Email", modifier = Modifier
159             .layoutId("emailTextView")
160             .padding(all = 5.dp)
161     )
```

```

162     TextField(value = name, onValueChange = { name = it }, leadingIcon = {
163         Icon(imageVector = Icons.Default.Person, contentDescription = "
person")
164     }, label = {
165         Text(text = "Enter Username")
166     }, modifier = Modifier
167         .layoutId("nameTextField")
168         .padding(all = 20.dp)
169     )
170
171     TextField(value = password, onValueChange = { password = it },
    leadingIcon = {
172         Icon(imageVector = Icons.Default.Email, contentDescription = "email
")
173     }, label = {
174         Text(text = "Enter Email")
175     }, modifier = Modifier
176         .layoutId("emailTextField")
177         .padding(all = 20.dp)
178     )
179
180     Image(
181         painter = painterResource(id = R.drawable.blood_donation),
182         contentDescription = "appIcon",
183     )
184
185 }

```

```
186     }
187
188     @Preview
189     @Composable
190     fun SimpleComposablePreview() {
191         AppTheme {
192             // A surface container using the 'background' color from the theme
193             Surface(
194                 modifier = Modifier.fillMaxSize(), color = MaterialTheme.
                    colorScheme.background
195             ) {
196                 constraintLayout()
197             }
198         }
199     }
200
201 }
202
203
204
```



```
1 package com.bst.keys.kotlin
2
3 import android.os.Bundle
4 import androidx.activity.ComponentActivity
5 import androidx.activity.compose.setContent
6 import androidx.compose.foundation.Image
7 import androidx.compose.foundation.layout.Row
8 import androidx.compose.foundation.layout.fillMaxSize
9 import androidx.compose.foundation.layout.fillMaxWidth
10 import androidx.compose.foundation.layout.height
11 import androidx.compose.foundation.layout.padding
12 import androidx.compose.foundation.selection.toggleable
13 import androidx.compose.material3.Button
14 import androidx.compose.material3.Checkbox
15 import androidx.compose.material3.ExperimentalMaterial3Api
16 import androidx.compose.material3.Icon
17 import androidx.compose.material3.InputChip
18 import androidx.compose.material3.MaterialTheme
19 import androidx.compose.material3.Surface
20 import androidx.compose.material3.Text
21 import androidx.compose.runtime.Composable
22 import androidx.compose.runtime.getValue
23 import androidx.compose.runtime.mutableStateOf
24 import androidx.compose.runtime.remember
25 import androidx.compose.runtime.setValue
26 import androidx.compose.ui.Alignment
27 import androidx.compose.ui.Modifier
```

```
28 import androidx.compose.ui.layout.LayoutId
29 import androidx.compose.ui.res.painterResource
30 import androidx.compose.ui.semantics.Role
31 import androidx.compose.ui.text.style.TextAlign
32 import androidx.compose.ui.tooling.preview.Preview
33 import androidx.compose.ui.unit.dp
34 import androidx.constraintlayout.compose.ConstraintLayout
35 import androidx.constraintlayout.compose.ConstraintSet
36 import androidx.constraintlayout.compose.Dimension
37 import com.example.compose.AppTheme
38
39 class MainActivity2 : ComponentActivity() {
40     override fun onCreate(savedInstanceState: Bundle?) {
41         super.onCreate(savedInstanceState)
42         setContent {
43             AppTheme() {
44                 // A surface container using the 'background' color from the theme
45                 Surface(
46                     modifier = Modifier.fillMaxSize(),
47                     color = MaterialTheme.colorScheme.background
48                 ) {
49                     GetData()
50                 }
51             }
52         }
53     }
54 }
```

```
55 @OptIn(ExperimentalMaterial3Api::class)
56 @Composable
57 fun GetIntentData() {
58     val constraints = ConstraintSet {
59         val imageWelcome = createRefFor("imageWelcome")
60         val buttonSignIn = createRefFor("buttonSubmit")
61         val textHeadLine = createRefFor("textHeadLine")
62         val assistChipA = createRefFor("assistChipA")
63         val assistChipB = createRefFor("assistChipB")
64         val assistChip0 = createRefFor("assistChip0")
65         val assistChipAB = createRefFor("assistChipAB")
66         val assistChipPlus = createRefFor("assistChipPlus")
67         val assistChipMinus = createRefFor("assistChipMinus")
68         val checkBoxLayout = createRefFor("checkBoxLayout")
69         constrain(imageWelcome) {
70             top.linkTo(parent.top)
71             start.linkTo(parent.start)
72             end.linkTo(parent.end)
73             height = Dimension.value(150.dp)
74             width = Dimension.value(150.dp)
75         }
76         constrain(textHeadLine) {
77             top.linkTo(imageWelcome.bottom)
78             start.linkTo(parent.start)
79             end.linkTo(parent.end)
80         }
81     }
```

```
82 constrain(assistChipA) {
83     top.linkTo(textHeadLine.bottom)
84     start.linkTo(parent.start)
85     width = Dimension.percent(0.5F)
86     height = Dimension.value(100.dp)
87 }
88 constrain(assistChipB) {
89     top.linkTo(assistChipA.top)
90     end.linkTo(parent.end)
91     start.linkTo(assistChipA.end)
92     width = Dimension.percent(0.5F)
93     height = Dimension.value(100.dp)
94 }
95 constrain(assistChip0) {
96     top.linkTo(assistChipA.bottom)
97     start.linkTo(parent.start)
98     width = Dimension.percent(0.5F)
99     height = Dimension.value(100.dp)
100 }
101 constrain(assistChipAB) {
102     top.linkTo(assistChip0.top)
103     end.linkTo(parent.end)
104     start.linkTo(assistChip0.end)
105     width = Dimension.percent(0.5F)
106     height = Dimension.value(100.dp)
107 }
108 constrain(assistChipPlus) {
```

```
109         top.linkTo(assistChip0.bottom)
110         end.linkTo(assistChip0.end)
111     }
112     constrain(assistChipMinus) {
113         top.linkTo(assistChipAB.bottom)
114         start.linkTo(assistChipAB.start)
115     }
116     constrain(checkBoxLayout) {
117         bottom.linkTo(buttonSignIn.top)
118     }
119     constrain(buttonSignIn) {
120         bottom.linkTo(parent.bottom)
121         start.linkTo(parent.start)
122         end.linkTo(parent.end)
123         end.linkTo(parent.end)
124         width = Dimension.matchParent
125     }
126 }
127 ConstraintLayout(
128     constraints,
129     modifier = Modifier
130         .fillMaxSize()
131         .padding(all = 5.dp)
132 ) {
133     Image(
134         painter = painterResource(id = R.drawable.ime_blood_drop),
135         contentDescription = "Welcome image",
```

```
136         modifier = Modifier
137             .layoutId("imageWelcome")
138             .padding(top = 50.dp)
139     )
140     Text(
141         text = "Please pick your blood type",
142         modifier = Modifier
143             .layoutId("textHeadLine"),
144         style = MaterialTheme.typography.headlineLarge,
145         textAlign = TextAlign.Center
146     )
147
148     var chipASelectedValue by remember {
149         mutableStateOf(false)
150     }
151     var chipBSelectedValue by remember {
152         mutableStateOf(false)
153     }
154     var chip0SelectedValue by remember {
155         mutableStateOf(false)
156     }
157     var chipABSelectedValue by remember {
158         mutableStateOf(false)
159     }
160     InputChip(
161         selected = chipASelectedValue,
162         onClick = {
```

```

163 chipASelectedValue = !chipASelectedValue
164 if (chipBSelectedValue) {
165     chipBSelectedValue = !chipBSelectedValue
166 } else if (chip0SelectedValue) {
167     chip0SelectedValue = !chip0SelectedValue
168 } else if (chipABSelectedValue) {
169     chipABSelectedValue = !chipABSelectedValue
170 }
171 },
172 label = {
173     Text(
174         text = "A", textAlign = TextAlign.Center,
175         modifier = Modifier.fillMaxWidth()
176     )
177 },
178 modifier = Modifier
179     .layoutId("assistChipA")
180     .padding(all = 10.dp)
181 )
182
183 InputChip(
184     selected = chipBSelectedValue,
185     onClick = {
186         chipBSelectedValue = !chipBSelectedValue
187         if (chipASelectedValue) {
188             chipASelectedValue = !chipASelectedValue
189         } else if (chip0SelectedValue) {

```

```
190         chip0SelectedValue = !chip0SelectedValue
191     } else if (chipABSelectedValue) {
192         chipABSelectedValue = !chipABSelectedValue
193     }
194 }
195 label = {
196     Text(
197         text = "B", textAlign = TextAlign.Center,
198         modifier = Modifier.fillMaxWidth()
199     )
200 },
201 modifier = Modifier
202     .layoutId("assistChipB")
203     .padding(all = 10.dp)
204 )
205
206 InputChip(
207     selected = chip0SelectedValue,
208     onClick = {
209         chip0SelectedValue = !chip0SelectedValue
210         if (chipBSelectedValue) {
211             chipBSelectedValue = !chipBSelectedValue
212         } else if (chipASelectedValue) {
213             chipASelectedValue = !chipASelectedValue
214         } else if (chipABSelectedValue) {
215             chipABSelectedValue = !chipABSelectedValue
216         }
```



```
217     },
218     label = {
219         Text(
220             text = "0", textAlign = TextAlign.Center,
221             modifier = Modifier.fillMaxWidth()
222         )
223     },
224     modifier = Modifier
225         .layoutId("assistChip0")
226         .padding(all = 10.dp)
227 )
228
229 InputChip(
230     selected = chipABSelectedValue,
231     onClick = {
232         chipABSelectedValue = !chipABSelectedValue
233         if (chipBSelectedValue) {
234             chipBSelectedValue = !chipBSelectedValue
235         } else if (chip0SelectedValue) {
236             chip0SelectedValue = !chip0SelectedValue
237         } else if (chipASelectedValue) {
238             chipASelectedValue = !chipASelectedValue
239         }
240     },
241     label = {
242         Text(
243             text = "AB", textAlign = TextAlign.Center,
```

```

244         modifier = Modifier.fillMaxWidth()
245     )
246 },
247 modifier = Modifier
248     .layoutId("assistChipAB")
249     .padding(all = 10.dp)
250 )
251 var chipPlusSelectedValue by remember {
252     mutableStateOf(false)
253 }
254 var chipMinusSelectedValue by remember {
255     mutableStateOf(false)
256 }
257 InputChip(
258     selected = chipPlusSelectedValue,
259     onClick = {
260         chipPlusSelectedValue = !chipPlusSelectedValue
261         if (chipMinusSelectedValue) chipMinusSelectedValue = !
            chipMinusSelectedValue
262     },
263     label = {},
264     leadingIcon = {
265         Icon(
266             painter = painterResource(id = R.drawable.baseline_plus_24
            ),
267             contentDescription = "Plus",
268         )

```

```
269     },
270     modifier = Modifier
271         .layoutId("assistChipPlus")
272         .padding(all = 10.dp)
273 )
274
275
276 InputChip(
277     selected = chipMinusSelectedValue,
278     onClick = {
279         chipMinusSelectedValue = !chipMinusSelectedValue
280         if (chipPlusSelectedValue) chipPlusSelectedValue = !
281             chipPlusSelectedValue
282     },
283     label = {},
284     leadingIcon = {
285         Icon(
286             painter = painterResource(id = R.drawable.
287                 baseline_horizontal_rule_24),
288             contentDescription = "Plus",
289         )
290     },
291     modifier = Modifier
292         .layoutId("assistChipMinus")
293         .padding(all = 10.dp)
294 )
295 val (checkedState, onStateChange) = remember { mutableStateOf(true) }
```

```

294 Row(
295     Modifier
296         .fillMaxWidth()
297         .height(56.dp)
298         .layoutId("checkBoxLayout")
299         .toggleable(
300             value = checkedState,
301             onValueChange = { onStateChange(!checkedState) },
302             role = Role.Checkbox
303         )
304         .padding(horizontal = 16.dp),
305     verticalAlignment = Alignment.CenterVertically
306 ) {
307     Checkbox(
308         checked = checkedState,
309         onCheckedChange = null // null recommended for accessibility
310         with screenreaders
311     )
312     Text(
313         text = "I want to receive the notification about the blood
314         donation camp",
315         style = MaterialTheme.typography.bodyLarge,
316         modifier = Modifier.padding(start = 16.dp)
317     )
318     Button(
319         onClick = {

```

```
319     },
320     modifier = Modifier
321         .layoutId("buttonSubmit")
322         .padding(start = 60.dp, end = 60.dp, top = 10.dp, bottom = 50.
323             dp)
324     ) {
325         Text(text = "Submit")
326     }
327 }
328 }
329
330 @Preview
331 @Composable
332 fun preview() {
333     GetIntentData()
334 }
335 }
336
337
```