

# CMPE 200 – Assignment 2

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## MIPS Instruction Set Architecture & Programming (1)

### Purpose

Gain familiarity with the MIPS instruction set by assembling, simulating, and analyzing a sample MIPS program.

### Tasks

- 1) Install MIPSASM 2.15 (MIPS Assembler and Simulator) and MARS (MIPS Assembler and Runtime Simulator).
- 2) Assemble the MIPS assembly code below (the asm file is provided) into a file called “mipstest.asm”. For each MIPS instruction, compare the machine code generated by two different assemblers.
- 3) Single step through the instructions and verify contents of the relevant register(s). Record the execution results in the test log table on the next page (a Word version is provided) and note the memory value at address 80 (0x50) and 84 (0x54) after 19 instructions.
- 4) Complete a lab report that contains the source code, the test log, screen captures of the appropriate execution windows, a discussion section, a collaboration section, and a conclusion section. In the discussion section, discuss your observations in the test log and try to explain them with the help of the MIPS Reference Data Card.

```
# mipstest.asm
# Test the following MIPS instructions.
# add, sub, and, or, slt, addi, lw, sw, beq, j
```

#	Assembly	Description	Address	Machine
main:	addi \$2, \$0, 5	# initialize \$2 = 5	3000	20020005
	addi \$3, \$0, 12	# initialize \$3 = 12	3004	2003000c
	addi \$7, \$3, -9	# initialize \$7 = 3	3008	2067fff7
	or \$4, \$7, \$2	# \$4 <= 3 or 5 = 7	300c	00e22025
	and \$5, \$3, \$4	# \$5 <= 12 and 7 = 4	3010	00642824
	add \$5, \$5, \$4	# \$5 = 4 + 7 = 11	3014	00a42820
	beq \$5, \$7, end	# shouldn't be taken	3018	10a7000a
	slt \$4, \$3, \$4	# \$4 = 12 < 7 = 0	301c	0064202a
	beq \$4, \$0, around	# should be taken	3020	10800001
	addi \$5, \$0, 0	# shouldn't execute	3024	20050000
around:	slt \$4, \$7, \$2	# \$4 = 3 < 5 = 1	3028	00e2202a
	add \$7, \$4, \$5	# \$7 = 1 + 11 = 12	302c	00853820
	sub \$7, \$7, \$2	# \$7 = 12 - 5 = 7	3030	00e23822
	sw \$7, 68(\$3)	# [80] = 7	3034	ac670044
	lw \$2, 80(\$0)	# \$2 = [80] = 7	3038	8c020050
	j end	# should be taken	303c	08000c11
	addi \$2, \$0, 1	# shouldn't execute	3040	20020001
end:	sw \$2, 84(\$0)	# write adr 84 = 7	3044	ac020054
	j main	# go back to beginning	3048	08000c00

## CMPE200 – Laboratory Assignment 2 Test Log

Configure the data segment on MARS to start at address 0 (Settings - Memory Configuration). Assemble the given MIPS instructions on both MARS and MIPSASM. Single step through the given MIPS instructions. Observe and record the following values in the test log table:

- the actual machine code for both MARS and MIPSASM
- contents of the program counter (PC) and the relevant registers for MARS
- contents of memory at location 80 (0x50) and 84 (0x54) for MARS.

Adr	Machine Code for MARS	Machine Code for MIPSASM	PC	Registers					Memory Content	
				\$v0	\$v1	\$a0	\$a1	\$a3	[80]	[84]
3000										
3004										
3008										
300c										
3010										
3014										
3018										
301c										
3020										
3024										
3028										
302c										
3030										
3034										
3038										
303c										
3040										
3044										
3048										