[CS304] Introduction to Cryptography and Network Security

Course Instructor: Dr. Dibyendu Roy Winter 2022-2023 Scribed by : Pallikonda Sai Teja Lecture (Week 04)

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1 Attack Model

1.1 Cipher Text only Attack

Attacker knows only cipher text.

Goal: Recover the plain text corresponding to the cipher text or recover the secret key.

1.2 Known Plain Text Attack

Attacker knows some plain text and corresponding cipher texts.

Goal: Generate new plain text, cipher text pair or recover the secret key.

1.3 Chosen Plain Text Attack

Attacker chooses plain text according to his/her choice and (s)he will be provided the corresponding cipher text.

Goal: Generate new plain text, cipher text pair or recover the secret key.

1.4 Chosen Cipher Text Attack

Attacker chooses some cipher text and he/she is allowed to get the corresponding plain text.

Goal : Generate a new plain text and cipher text pair or recover the secret key.

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* DES(M,K) = C
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*
$$\mathbf{DES}(M^c, K^c) = C^c$$

 $\text{Key} = 56 \text{ bit Brute Force/Exhaustive search} = 2^{56}$

1.5 Chosen Plain Text Attack on DES

 \Rightarrow Attacker chooses two plain texts.

I) M, II) M^c

Challenge is to find key K

 $c_1 = DES(M,K)$

 $c_2 = DES(M^c, K)$

Attacker is getting c_1 and c_2 .

 $DES((M^c)^c, k^c) = DES(M, k^c) = c_2^c$

 $Keys = \{K_1, k_2, k_3, ..., K_{2^{56}}\}$

Attacker selects $k_1 \in \text{Keys}$. He also know that $k_1^c \in \text{Keys}$.

Attacker preforms $DES(M,K_1) = \tilde{c}$

if $\widetilde{c} \neq c_1$ or $\widetilde{c} \neq c_2$

then discard K_1, K_2^c (why?)

if
$$\widetilde{c} \neq c_1 \Rightarrow K_1 \neq K$$

if
$$\widetilde{c} \neq c_1 \Rightarrow K_1 \neq K$$

if $\widetilde{c} \neq c_2{}^c \Rightarrow K_1 \neq K^c \Rightarrow K_1{}^c \neq K$

In every search attacker is eliminating two keys. So, search = $\frac{2^{56}}{2} = 2^{55}$

* DES \rightarrow is not secure due to multiple attacks.

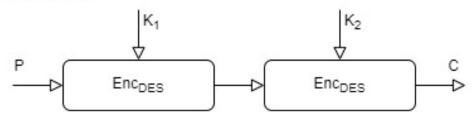
So, Increase the length of the secret key.

1.6 **Double Encryption**

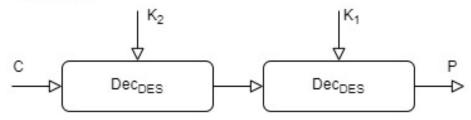
$$K=K_1\parallel K_2$$

$$len(K_1) = 56$$
 bit, $len(K_2) = 56$ bit $len(K) = 112$ bit

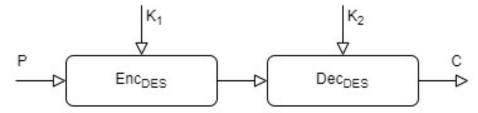
1. Encryption



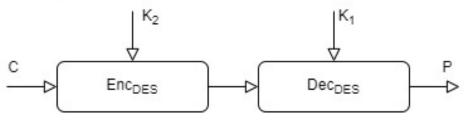
Decryption



2. Encryption



Decryption



* EE, ED, DE, DD.

$$K=K_1\parallel K_2$$

Attacker knows plain text M and the corresponding ciphet text c.

 $c = Enc(Enc(M,K_1),K_2)$

 $Keys = \{SK_1, SK_2, SK_3, ..., SK_{256}\}$

 $Enc(M, SK_i) = X_i$

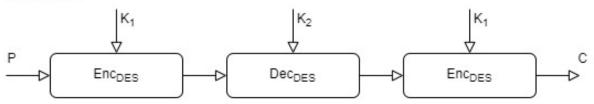
 $Dec(C, SK_j) = Y_j$

if $X_i = Y_j$ for some i,j then the key is $SK_i ||SK_j|$

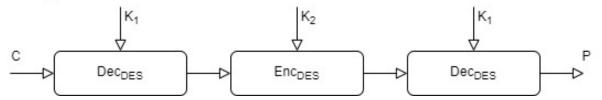
1.7 Triple Encryption

 $K = K_1 \parallel K_2$ 2n-bit Encryption

Encryption



Decryption



^{*} EEE, EDE, DED,...

2 Advanced Encryption Standard AES

- \rightarrow We have to understand certain mathematical results.
- \Rightarrow A binary operation * on a set S is a mapping from S x S to S.

That is * is a rule which assigns to each ordered pair of elements from S to an element of S.

$$*: SxS \rightarrow S$$

$$*(a,b) = c$$

$$*(b,a) = d$$
 $a,b,c,d \in S$

It is not necessary that d = c.

2.1 Group

A Group (G,*) consists of a set G with a binary operation * on G satisfing the following axioms.

- 1. * is associative on G $a^*(b^*c) = (a^*b)^*c \ \forall \ a,b,c \in G$
- 2. There is an element $e\in G$ called the identity element such $a^*e=a=e^*a\ \forall\ a\in G$

- 3. For each $a \in G$ there exists an element $a^{-1} \in G$ called the inverse of a such that $a^*a^{-1} = e = a^{-1}a \forall a \in G$
- * A Group G is called abelian (or commutative) if

$$a * b = b * a \forall a, b \in G$$

Example 01: * : Matrix multiplication over square matrices of order n x n M : set of n x n matrices over R $(M,*) \rightarrow it$ is not a Group.

1. * is associative on M

$$A * (B * C) = (A * B) * C$$

- 2. $A * I_n = A = I_n * A$
- 3. $\forall A \in M$ there may not exists $A^{-1} \in M$ such that

$$A * A^{-1} = I_n = A^{-1} * A$$

 \Rightarrow M = {Set of all invertable matrices n x n matrix }

 $(M,*) \to Group.$

(M,*) is not commutative since A * B \neq B * A

Example 02: Z: Set of all integers (Z, +) is a Group

1. + is associative on Z

$$a + (b+c) = (a+b) + c$$

- 2. $a + 0 = a = 0 + a, \forall a \in Z$
- 3. \forall a \in Z there exists -a \in Z such that

$$a + (-a) = 0 = (-a) + a$$

Example 03: Z: Set of all integers (Z,*) is not a Group

1. * is associative on Z

$$a * (b * c) = (a * b) * c$$

- 2. $a * 1 = a = 1 * a, \forall a \in \{Z \{0\}\}\$
- 3. \forall a \in Z there does not exists b \in Z such that

$$a * b = 1 = b * a$$

Example 04: Q: Set of all rational numbers

(Q,*) is not a Group

 $(Q - \{0\}, *)$ is Group

1. * is associative on Q

$$a * (b * c) = (a * b) * c$$

2.
$$a * 1 = a = 1 * a, \forall a \in \{Q - \{0\}\}\$$

3. \forall a \in { $Q - \{0\}$ } there exists b \in { $Q - \{0\}$ } such that

$$a * b = 1 = b * a$$

* If |G| is finite then (G,*) is finite group.

|G| : Cardinality of G.

Example $05:(Z_n, +_n) \to \text{Group}$.

 $x +_n y = (x + y) \mod n$

1. $+_n$ is associative on Z_n

$$a + {}_{n}(b + {}_{n}c) = (a + {}_{n}b) + {}_{n}c$$

2.
$$a +_n 0 = a = 0 +_n a, \forall a \in Z_n$$

3. $\forall a \in \mathbb{Z}_n$ there exists $(n-x) \in \mathbb{Z}_n$ such that

$$a + {}_{n}(n - a) = 0 = (n - a) + {}_{n}a$$

4. $(Z_n, +_n)$ is commutative

$$a + {}_{\mathbf{n}}b = b + {}_{\mathbf{n}}a$$

Example
$$06:(Z_n - \{0\}, *_n)$$

 $x *_n y = (x * y) \text{mod } n$

 $*_n$: multiplication modulo n.

 $Z_{\rm n} = \{0,1,2,...,\text{n-}1\}$

1. $*_n$ is associative on Z_n

$$a *_{n}(b *_{n}c) = (a *_{n}b) *_{n}c$$

2.
$$a *_{n} 1 = a = 1 *_{n} a, \forall a \in Z_{n} - \{0\}$$

3.
$$a *_n b = b *_n a \forall a = 1$$
 such that $a *_n b = 1$

$$\Rightarrow a.b = 1 + t.n$$

$$\Rightarrow 1 = a.b + t_1.n$$

$$\Rightarrow gcd(a, n) = 1$$

*
$$Z^* = \{x \mid \gcd(x, n) = 1\}$$

$$\Rightarrow (Z^*, *_n) \rightarrow \text{group}.$$

$$|Z^*| = \phi(\mathbf{n})$$

 $\phi(n)$ is Euler's totient function