

Todays Content:

1. Fractional knapsack
2. Greedy Properties
3. Activity Selection
4. Job Scheduling

Indian Currency: 1 2 5 10 20 50 100 200 500 2000

Cash: 5548 : Min coins/notes required to get required cash?

Remaining Amount/Cash

$$5548 : 2000 * 2$$

$$1548 : 500 * 3$$

$$48 : 20 * 2$$

$$8 : 5 * 1$$

$$3 : 2 * 1$$

$$1 : 1 * 1$$

$$\text{Total Coins: } 10 \text{ min}$$

Idea:

1. We are going from higher to lower denomination
2. When we are at a denomination
: We remove as much as possible using that den..

Greedy: Parameter: Denomination Order: dec

Greedy: Solving by selecting best option available at each step.
so that we can get overall min or max = Greedy.

Currency: 1 10 18 ←

Cash : 20 Min coins/notes required to get required cash?

Remaining Amount/Cash

$$20 : 18 * 1$$

$$2 : 1 * 2$$

Total Coins = 3 according to Greedy, not working.

Actualans = 10 * 2, 2 is final ans.

Super Market: We can eat 70kg, calculate max protein we can get.

Note : We can eat in kg denomination

Q: Max protein we can gain?

Greedy: Max Protein

Greedy: Max Protein/kg ratio:

Vegetable

Protein Gained

Tomato 20kg

$$200p = 10p/kg$$

Apple 15kg

$$180p = 12p/kg$$

Onion 50kg

$$250p = 5p/kg$$

chicken 10kg

$$150p = 15p/kg$$

Potato 25kg

$$200p = 8p/kg$$

Mango 12kg

$$132p = 11p/kg$$

Seafood 5kg

$$100p = 20p/kg$$

Vegetable

Protein

Onion 50kg

$$250p$$

Tomato 20kg

$$200p$$

$$\text{Protein} = 450p$$

Vegetable

Protein

Seafood 5kg

$$100p$$

chicken 10kg

$$150p$$

$$\text{apple} 15kg$$

$$180p$$

Mango 12kg

$$132p$$

Tomato 20kg

$$200p$$

Potato 8kg

$$64p$$

$$\text{Protein} = 826p$$

When to apply greedy?

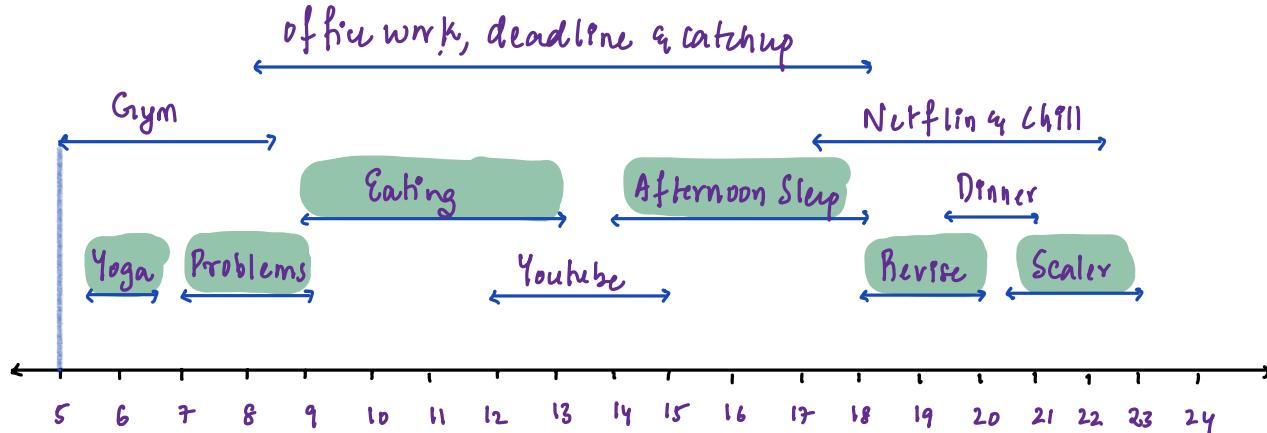
- For optimisation min/max related Problems : Greedy can be 1 technique
- Based on what parameters, we need to apply greedy
- Parameter we choose should tells, what's best at each step

Correctness: By coming with counter examples

Real world applications?

- Prims / Kruskals algorithms
- Dijkstra's algo → Shortest Paths

Activity Selection:



Q: Max tasks which can be done

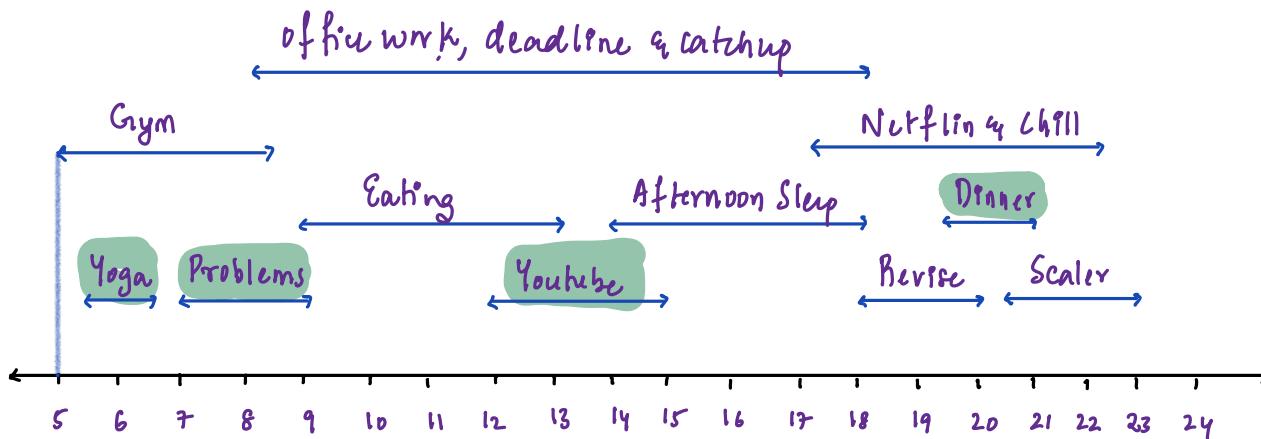
Note1: Once we start we need to finish the task

Note2: At any point we cannot do overlapping tasks

Ans: 6 tasks

Idea: Using Greedy: Taking best at each step

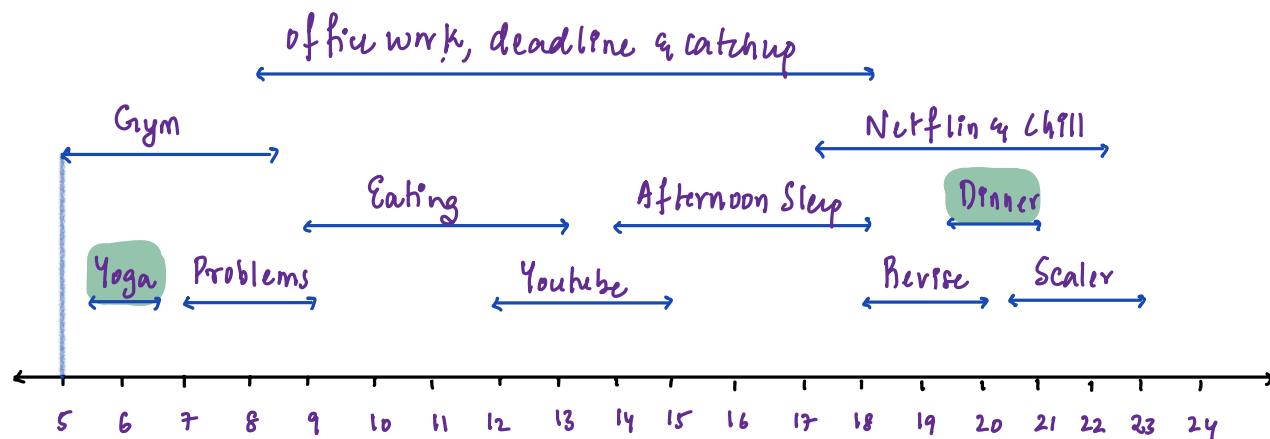
Parameter: Min time = 4 tasks *



Idea: Using Greedy: Taking best at each step

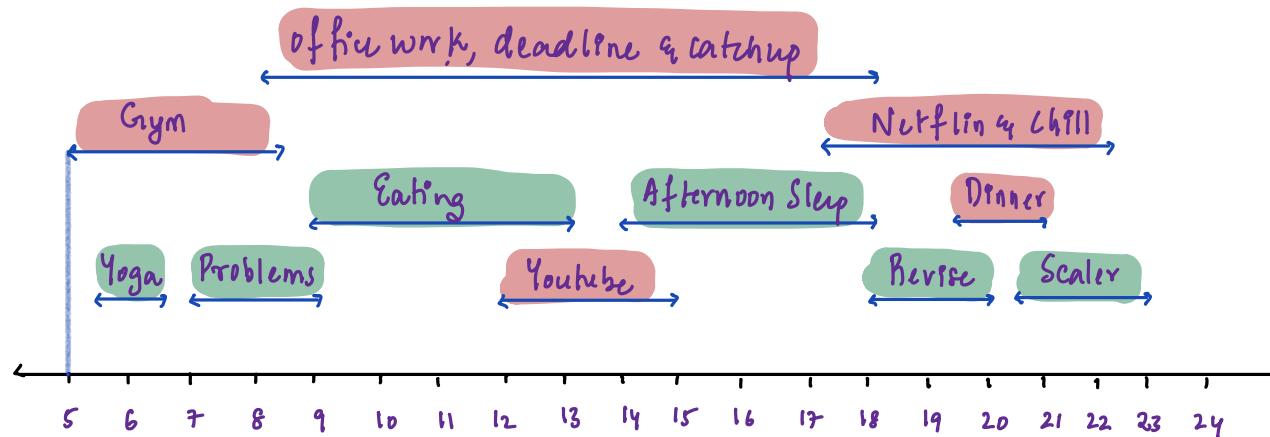
Parameter: {Task size, start time}

1st prize 2nd prize



Idea: Using Greedy: Taking best at each step

Parameter: Min end time \Rightarrow Task ending first

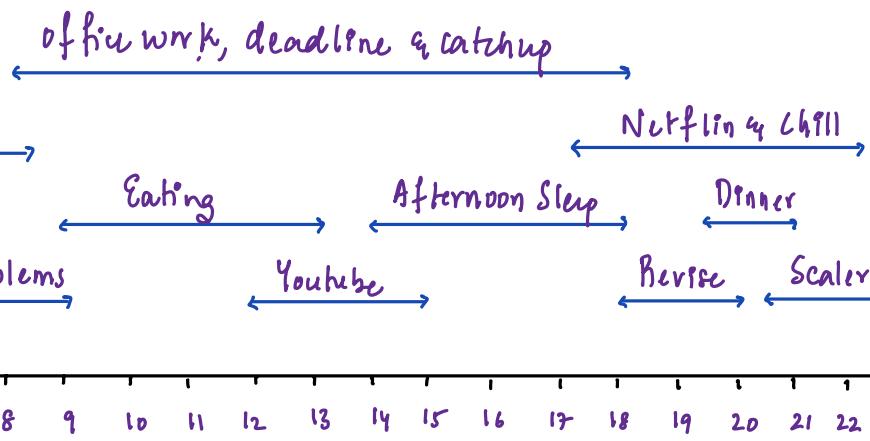


Correctness of logic: If we do tasks, which ends first, it will give us more time to spare, hence we can do more tasks.

Task A Rem Time : Say n Tasks

Task B More Rem Time: Say $>n$ Tasks

Greedy: Parameter = Min End time



Task	s	e	Sort based on	Task	s	e	rs	re	
Gym	5	8	min end time	Yoga	5.5	6.5	5.5	6.5	
Yoga	5.5	6.5		Gym	5	8	*	5.5	6.5
Problems	7	9		Problems	7	9	S>=re	7	9 update
Office	8	18		Eating	9	13	S>=re	9	13 update
Eating	9	13		Youtube	12	15	*	9	13
Youtube	12	15		Office	8	18	*	9	13
AfterSleep	14	18		AfterSleep	14	18	S>=re	14	18 update
Netflix	12	22.5		Review	18	20	S>=re	18	20 update
Review	18	20		Dinner	19.5	21	*	18	20
Dinner	19.5	21		Nutflix	12	22.5	*	18	20
Scaler	20.5	23		Scaler	20.5	23	S>=re	20.5	2 update

TC: $O(N \log N + N)$

Code: TODO

Job Scheduling:

Given N tasks & payment & deadline, attached to each task

Find max payment we can get?

Note: We can finish a task on or before deadline day

Note: Each task takes 1 day

Note: Every day we can only do 1 task.

Exn:

Job	Deadline Day	Payment	Day: 1 2 3
a	3	100	a e c = * c's deadline is 2
b	1	19	b c a = 146
c	2	27	d c a = 152
d	1	25	e c a = 157 } // max amount = 157
e	3	30	c e a = 157 }

Idea: Using Greedy: Taking best at each step

Parameter: Payments in dec order

As per greedy: Day 1 2 3

$$a \ c = 180 *$$

Ideas: Using Greedy: Taking best at each step

Parameter: Sort them based on deadlines inc

Obs1: If we have n days we can only do n tasks

Obs2: On a day i → allocated task \leq amount
→ allocate task \leq amount

Job	Deadline Day	Payment
a	3	100
b	1	19
c	2	27
d	1	25
e	3	30

Sort on deadlines inc

Task	b	d	c	a	e
Deadline	1	1	2	3	3
amount	19	25	27	100	30

✓ 19 ✓ ✓ ✓ 25 ✓

Tasks Done

19 25
27 100

operations

1. getMinC()
2. insertC()
3. deleteMinC()
4. Min Priority Queue

En2: Task	Deadline	Reward
a	3	5
b	1	1
c	3	6
d	2	4
e	3	9

Sort on deadlines inc

Task	b	d	a	c	e
Deadline	1	2	3	3	3
amount	1	4	5	6	9

✓ ✓ ✓ ✗ ✗

Tasks Done

1 4 5
6 9

= Final ans = 20

Tasks:

Task	Deadline	Money
a	2	200
b	1	250
c	1	200
d	1	350
e	4	300
f	5	100
g	4	250
h	5	600
i	5	400
j	2	150

Sort on deadlines inc

Task	b	c	d	a	j	e	g	f	h	i
Deadline	1	1	1	2	2	4	4	5	5	5
Amount	250	200	350	200	150	300	250	100	600	400

Empty slot: ✓ ✗ ✗ ✓ ✗ ✓ ✓ ✓ ✗ ✗

Replace : ✗ ~~250~~ ✗ ~~100~~ ~~100~~ ~~100~~ ~~100~~

Tasks Done

~~250~~ 350 ~~200~~ 300 250
~~100~~ 600 400

Final ans = 1900

- Code:
1. Sort based on deadline in inc
 2. Priority Queue of Integers mpq;
 3. Iterate on all tasks:

```
// Say for ith task: deadline = d & Amount = A
if(d > mpq.size()) { mpq.add(A) // Empty slot}
else if(mpq.peek() < A) { // If peek < A:
    mpq.remove();
    mpq.add(A);}
```

4. Delete & add all elements from mpq;