

Todays Content:

- Recursion Intro
- How to write Recursive Codes
- TC/SC of Recursion in Recursion-3
- Recursion:
 - a) Sorting
 - b) Trees
 - c) Back Tracking
 - d) Dynamic Programming

function calls

```
int add(int n, int m) {    int sub(int n, int y) {  
    return (n+m)           return (n-y)  
}                            }  
}
```

```
int mul(int n, int y) {  
    return (n*y)  
}
```

```
main() {  
    int n=10, y=20  
    print(sub(mul(add(n,y), 30), 75));  
}
```

Note:

1. Every time a function call is called, it is stored at top of Container
2. When function returns or function completes execution, it will exit Container
3. Above Container is called Stack.

10 20
add(n, y) : return $10+20 = 30 \star$
mul(add(n, y), 30) : return $900 \star$
sub(mul(add(n, y), 30), 75) : return $900 - 75 = 825 \star$
print(sub(mul(add(n, y), 30), 75)); : 825

Recursion: Function calling itself

Solving a problem using Smaller Input of same Problem: SubProblem

$$\text{sum}(5) = 1 + \underbrace{2 + 3 + 4}_{\text{SubProblem}} + 5$$

$$\text{sum}(5) = \text{sum}(4) + 5$$

$$\text{sum}(N) = \underbrace{1 + 2 + 3 + \dots + N-1}_{\text{SubProblem}} + N$$

$$\text{sum}(N) = \text{sum}(N-1) + N$$

Steps to Recursive Code:

Assumption : Decide what your function does & assume it works

Hint: Question itself Assumption

Main Logic : Solving assumption using SubProblems

Base Conditions : Input, for which we want to stop recursion

↳ Why? In Stopping Recursion

Note: Don't use post increment operators, while writing recursion.

```

int sum(int N) {
    Ass: Given N, calculate & return sum of N Natural numbers
    if(N==0){return 1} : Base   sum(4) = return 10   sum(5) = return 15
    return sum(N-1)+N : Main
}

```

Tracing with Line Numbers

```

int main() {
    print(sum(4)) // 10
}

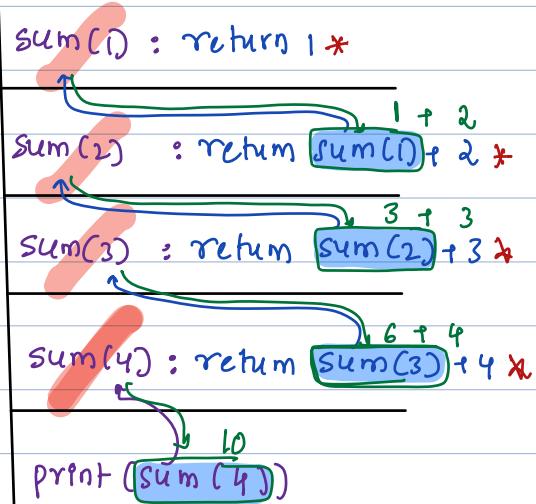
int sum(int N=4) : a
1. if(N==1){return 1}
2. return sum(N-1)+N;
            6 + 4

int sum(int N=3) : b
1. if(N==1){return 1}
2. return sum(N-1)+N;
            3 + 3

int sum(int N=2) : c
1. if(N==1){return 1}
2. return sum(N-1)+N;
            1 + 2

int sum(int N=1) : d
1. if(N==1){return 1}
2. return sum(N-1)+N;

```



Importance of Base Conditions

1. Recursion won't stop : Errr TLE

a) Infinite Calls : a) TLE, at max iterations $\approx 10^8$ iterations

↑

fun(N=-1)

fun(N=0)

fun(N=1)

: Say 1 function ≈ 1 iteration

: at 10^8 function calls we TLE

b) Every function stored in stack is

Note: Limit of a stack $\approx 1MB \approx 10^5 - 10^6$ functions

: at $10^5 - 10^6$ we reach stack limit? TLE

Memory limit exceeded

2. Base always at top

a) If we write at bottom, they are never called

$$\text{fact}(N) = 1 * 2 * 3 * \dots * N-1 * N$$

$$\text{Fact}(5) = \underbrace{1 * 2 * 3 * 4 * 5}$$

$$\boxed{\text{Fact}(5) = \text{fact}(4) * 5} \quad // \text{Problem: fact}(5) \Rightarrow \text{SubProblem: fact}(4)$$

$$\text{Fact}(N) = \underbrace{1 * 2 * 3 * \dots * N-1 * N}$$

$$\boxed{\text{Fact}(N) = \text{fact}(N-1) * N}$$

Input: $0 < N < 10$

int fact(int N){ Ass: Given N : Calculate & return factorial of N

```
1. if(N==1 || N==0){ } // if(N<=1)
2. { return 1
3. } return fact(N-1)*N
```

Tracing: → 24:

int fact(int N==4){

```
1. if(N==1 || N==0){ }
2. { return 1
3. } return fact(N-1)*N
```

int fact(int N==0){

```
✓ if(N==1){ }
✗ { return 1
3. } return fact(N-1)*N
```

int fact(int N==0){

```
1. if(N==1 || N==0){ } ↗ 1
2. { return 1
3. } return fact(N-1)*N
```

int fact(int N==3){

```
✗ if(N==1 || N==0){ }
✗ { return 1
3. } return fact(N-1)*N
```

int fact(int N==1){

```
✗ if(N==1){ }
✗ { return 1
3. } return fact(N-1)*N
```

$\text{fact}(-2) \rightarrow \text{fact}(-3) \rightarrow \dots \text{MLE}$

int fact(int N==2){

```
✗ if(N==1 || N==0){ }
✗ { return 1
```

3. } return fact(N-1)*N

int fact(int N==1){

```
1. if(N==1 || N==0){ }
2. { return 1
```

3. } return fact(N-1)*N

Fibonacci:

0	1	2	3	4	5	6	7	8	...
---	---	---	---	---	---	---	---	---	-----

Series = 0 1 1 2 3 5 8 13 21

$$\boxed{\text{Fib}(10) = \text{Fib}(9) + \text{Fib}(8)} \quad // \text{Sub Problems: fib}(9) \text{ & } \text{fib}(8)$$

$$\boxed{\text{Fib}(N) = \text{Fib}(N-1) + \text{Fib}(N-2)} \quad // \text{Sub Problems: fib}(N-1) \text{ & } \text{fib}(N-2)}$$

Constraints: $0 \leq N \leq 20$

```
int Fib(int N){  
    Ass: Given N, calculate & return  $N^{\text{th}}$  fib number  
    if(N==0) {return 0}  
    if(N==1) {return 1}  
    return fib(N-1) + fib(N-2)  
}
```

How to get base conditions?

Inputs for which main logic fails, for those inputs write condition

Ex:

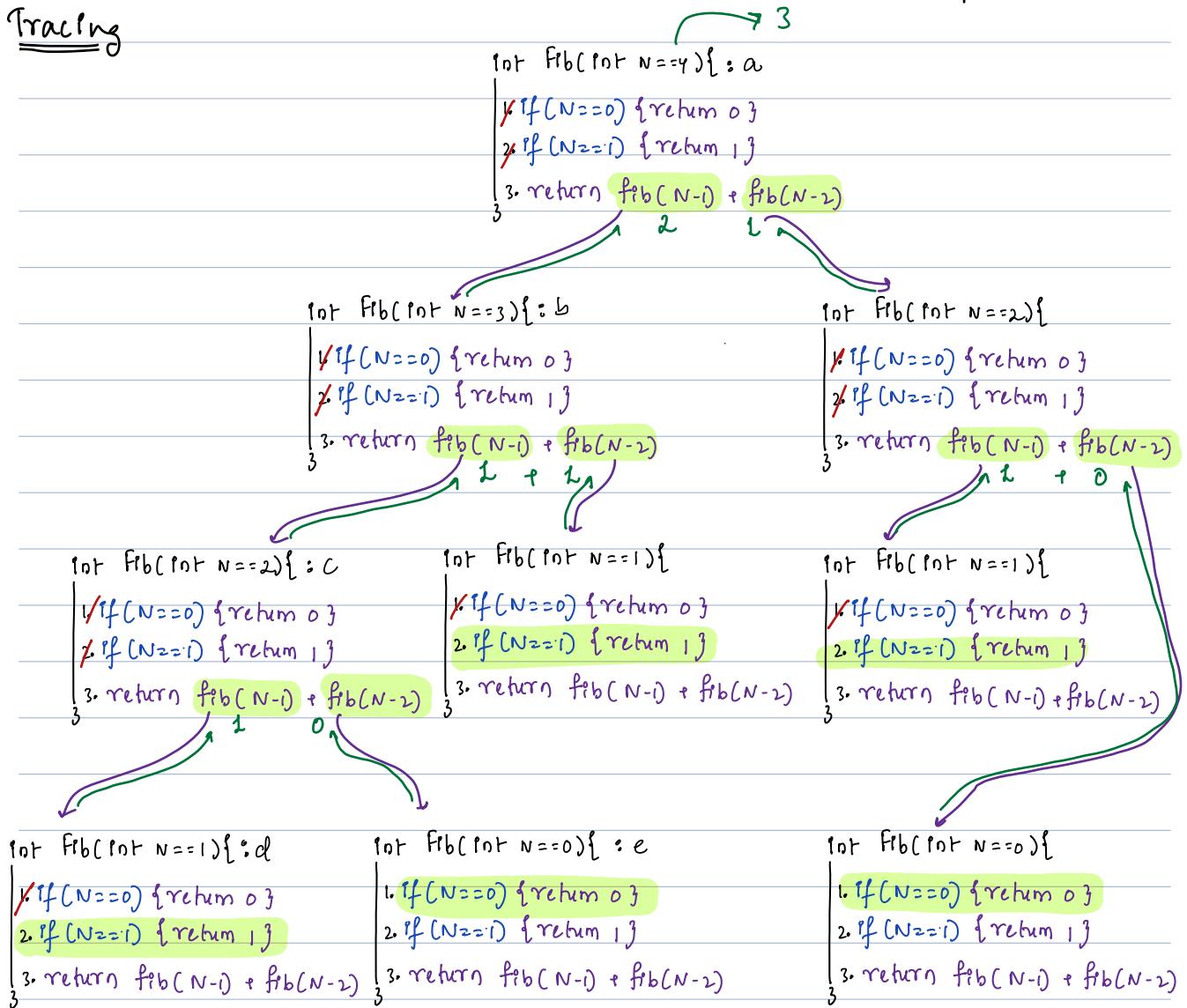
$$\text{Fib}(N) = \text{Fib}(N-1) + \text{Fib}(N-2)$$

$$\text{Fib}(0) = \text{Fib}(-1) + \text{Fib}(-2) \quad * \text{ for input 0, it fails } \quad \boxed{\text{Base Conditions}}$$

$$\text{Fib}(1) = \text{Fib}(0) + \text{Fib}(-1) \quad * \text{ for input 1, it fails }$$

$$\text{Fib}(2) = \text{Fib}(1) + \text{Fib}(0) \quad \checkmark \text{ valid}$$

Tracing



5Q: Given N, print all numbers from 1...N in Inc order

Inc(5) = 1 2 3 4 5

Inc(5) = Inc(4) Print(5) // SubProblem: Inc(4)

Inc(N) = 1 2 3 4 ... N-1 N

Inc(N) = Inc(N-1) Print(N) // SubProblem: Inc(N-1)

Input: $| i = N \leq 50;$

void Inc(int N){ Ass: Given N print all numbers from 1..N

1. if ($N=1$) {	<u>Base:</u> Inc($N=1$) ✓	Inc($N=2$) ✓
2. Print(1)	Inc(0)	Inc(1)
3. } return;	print(N)	print(N)
4. Inc($N-1$)		
5. print(N)		

void Inc(int n==4){a Note: if return type is void write return;

1. If(n==0){
2. print(1);
3. return;

Note2: When function ends{last line}

or when we execute return,
it will go back to function it's called

4. Inc(n-1)
5. print(n)

output:

1 2 3 4

void Inc(int n==3){b

1. If(n==0){
2. print(1);
3. return;

4. Inc(n-1)
5. print(n)

void Inc(int n==2){c

1. If(n==0){
2. print(1);
3. return;

4. Inc(n-1)
5. print(n)

void Inc(int n==1){d

1. If(n==0){
2. print(1);
3. return;

4. Inc(n-1)

5. print(n)

Q: Given N, print all numbers from N...1 in desc order. TODO

Dec(5) = 5 4 3 2 1

Dec(5) = print(5) dec(4)

Dec(5) = Dec(4) print(1) +

Dec(N) = N N-1 N-2 + ... 2 1

Dec(N) = print(N) dec(N-1)

Input: $\lfloor i = N \leq 50;$

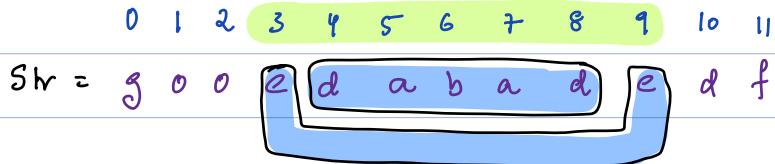
void Dec(int N){ Ass: Given N _____ }

Dec(4):

Dec(6):

78. Given a Substring, check if its palindrome or not? 1

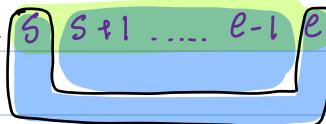
↳ continuous part of string = subarray. : True / False



$\text{ispal}(\text{str}[3:9]) = \text{str}[3] == \text{str}[9]$ & & $\text{ispal}(\text{str}, 4, 8)$ // Sub: $\text{ispal}(\text{str}, 4, 8)$

str = 0 1 2 .. s s+1 e-1 e ... n-1

s < e



$\text{ispal}(\text{str}, s, e) = \text{str}[s] == \text{str}[e]$ & & $\text{ispal}(\text{str}, s+1, e-1)$ // Sub: $\text{ispal}(\text{str}, s+1, e-1)$

Ass: Given str, s, e check if substring from [s..e] is palindrome or Not?

boolean ispal(char str[], int s, int e){

1. if (s > e) { return true; }
2. if (str[s] == str[e]) {
 ispal(str, s+1, e-1); }

3. return true;

4. else { return false; }

}

$0 \ 1 \ 2 \ 3 \ 4$
 $\text{str}[] : \text{m a d a m} \quad s = 0 \quad e = 4$



True:

boolean ispal (char str[], int s=0, int e=4) { a

1. if ($s > e$) { return true }

2. if ($\text{str}[s] == \text{str}[e]$ && ispal(str, s+1, e-1))

 return true

3. else { return false }

3

True

boolean ispal (char str[], int s=1, int e=3) { b

1. if ($s > e$) { return true }

2. if ($\text{str}[s] == \text{str}[e]$ && ispal(str, s+1, e-1))

 return true

3. else { return false }

3

True

boolean ispal (char str[], int s=2, int e=2) { c

1. if ($s > e$) { return true }

2. if ($\text{str}[s] == \text{str}[e]$ && ispal(str, s+1, e-1))

 return true

3. else { return false }

3

True

boolean ispal (char str[], int s=3, int e=1) { d

1. if ($s > e$) { return true }

2. if ($\text{str}[s] == \text{str}[e]$ &&
 ispal(str, s+1, e-1))

 return true

3. else { return false }

3

$str[] : a \ m \ a \ d \ e \ m \ a \quad s = 0 \quad e = 6$

→ False:

boolean ispal (char str[], int s=0, int e=G) { a

```

1. if (s > e) { return true }
2. if (str[s] == str[e] && ispal(str, s+1, e-1))
    return true
3. else { return false }
3
  
```

boolean ispal (char str[], int s=1, int e=5) { b

```

1. if (s > e) { return true }
2. if (str[s] == str[e] && ispal(str, s+1, e-1))
    return true
3. else { return false }
3
  
```

boolean ispal (char str[], int s=2, int e=4) { c

```

1. if (s > e) { return true }
2. if (str[s] == str[e] && ispal(str, s+1, e-1))
    return true
3. else { return false }
3
  
```