

Todays Content:

- a) Longest common subsequence
- b) Edit distance
- c) Regen Matching

Dp ?

a. Recursion -

b. SubProblems Overlapping:

Dp Says: Solve a single subProblem only once, store it & re-use it.

Steps:

1. dp table = invalid initialization

2. SubProblem 1st time:

Solve it, store it, return it

SubProblem $\geq 2^{\text{nd}}$ time,

re-use it.

3. TC: $O(\# \text{No: of sub Problems}) * (\text{Time taken for each})$

108. Given 2 Strings $S_1: N$ & $S_2: M$

Find length of longest common subsequence $\rightarrow \{ \text{order of indices} \}$

$\downarrow \{ \text{Pick any indices we want} \}$

Ex1: $0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: f \ g \ d \ c \ b \ e \ a$

$f \ g \ e \ h \ c \ a \rightarrow S_1 + \text{missing order}$

$S_2: f \ g \ e \ h \ c \ a$

ans = $f \ g \ c \ a / f \ g \ e \ a : 4$

Ex2: $0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: p \ i \ r \ g \ a \ d \ k$

$m \ k \ g \ i \ g \ l \ d$

ans = $i \ g \ l / 3.$

Idea: # Get LCS between $S_1[0-6]$ & $S_2[0-5]$

$S_1: 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: f \ g \ d \ c \ b \ e \ a$
 $S_2: 0 \ 1 \ 2 \ 3 \ 4 \ 5$
 $S_2: f \ g \ e \ h \ c \ a$

$S_1: 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: d \ c \ b \ e \ a$
 $S_2: e \ h \ c \ a$

$LCS(S_1[0-6], S_2[0-5])$

$S_1[0] == S_2[0]$

$LCS(S_1[1-6], S_2[1-5]) + 1$

$S_1[1] == S_2[1]$

$LCS(S_1[2-6], S_2[2-5])$

$S_1[2] != S_2[2]$

$S_1: 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: f \ g \ d \ c \ b \ e \ a$
 $S_2: 0 \ 1 \ 2 \ 3 \ 4 \ 5$
 $S_2: f \ g \ e \ h \ c \ a$

$LCS(S_1[3-6], S_2[3-5])$

$S_1[3] * S_2[3]$

$S_1[3] != S_2[3]$

$S_2[3] *$

$LCS(S_1[4-6], S_2[4-5])$

$LCS(S_1[3-6], S_2[3-5])$

$S_1: 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: f \ g \ d \ c \ b \ e \ a$
 $S_2: 0 \ 1 \ 2 \ 3 \ 4 \ 5$
 $S_2: f \ g \ e \ h \ c \ a$

$S_1: 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$
 $S_1: f \ g \ d \ c \ b \ e \ a$
 $S_2: 0 \ 1 \ 2 \ 3 \ 4 \ 5$
 $S_2: f \ g \ e \ h \ c \ a$

$LCS(S_1[2-6], S_2[3-5])$

$S_1[2] * S_2[3]$

$S_1[2]$

$LCS(S_1[2-6], S_2[4-5])$

Recursion: Ass: Calculate LCS between $s_1[i..N-1]$ & $s_2[j..M-1]$

int lcs(char s1[], char s2[], int i, int j){

if (i == N || j == M) { return 0 } // i == N: s_1 is empty,

if (s1[i] == s2[j]) {

} return lcs(s1, s2, i+1, j+1) + 1

else {

} return max{lcs(s1, s2, i+1, j), lcs(s1, s2, i, j+1)}

$s_1: \boxed{i \ i+1.. N-1}$

$s_2: \boxed{j \ j+1.. M-1}$

$s_1: \boxed{i \ i+1.. N-1}$

$s_2: \boxed{j \ j+1.. M-1}$

Consider them in ans sequence.

$s_1: \boxed{i \ i+1.. N-1}$

$s_2: \boxed{j \ j+1.. M-1}$

}

Using Dp:

// invalid: ↗ dpState: dp[i][j] = LCS between $s_1[i..N-1]$ & $s_2[j..M-1]$

int dp[N][M] = -1; Is dp[N-1][M-1] is valid: lcs $s_1[N-1..N-1]$ & $s_2[M-1..M-1]$

Is dp[N][M] is valid: lcs $s_1[N..N-1]$ &

int lcs(char s1[], char s2[], int i, int j){ TC: O(N*M) SC: O(N*M)

if (i == N || j == M) { return 0 }

if (dp[i][j] == -1) {

if (s1[i] == s2[j]) {

} dp[i][j] = lcs(s1, s2, i+1, j+1) + 1

else {

} dp[i][j] = max{lcs(s1, s2, i+1, j), lcs(s1, s2, i, j+1)}

} return dp[i][j];

int solve(char s1[], char s2[]){ TC: O() SC: O()

int N = s1.length, M = s2.length;

return lcs(s1, s2, 0, 0);

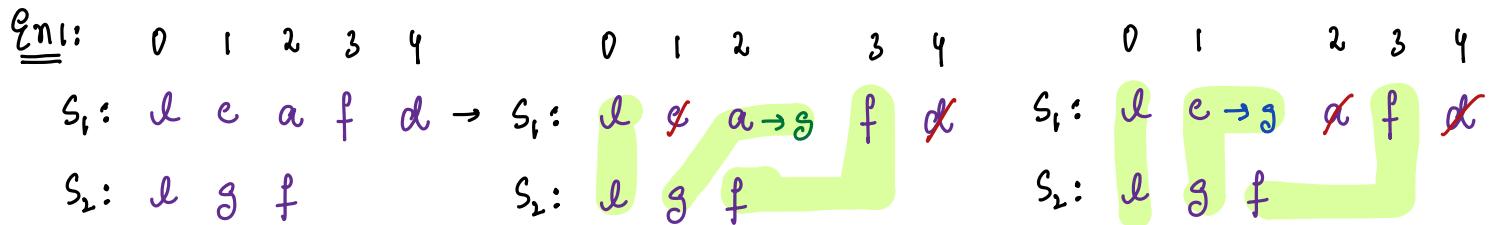
Edit Distance:

Given 2 Strings S_1 & S_2 min operations to perform on S_1 so that $\underline{S_1 \rightarrow S_2}$
In 1 operation of S_1 .

i → We can insert any character in S_1 at any pos

d → We can delete any character in S_1 at any pos

r → We can replace any character in S_1 at any pos, with any char



Idea: #Get Edit distance between $S_1[0-4]$ & $S_2[0-2]$

| | | | | | |
|--------|---|---|---|---|---|
| $S_1:$ | 0 | 1 | 2 | 3 | 4 |
| | l | e | a | f | d |
| $S_2:$ | l | g | f | | |

Edit($S_1[0-4]$ $S_2[0-2]$)

$S_1[0] == S_2[0]$

Edit($S_1[1-4]$ $S_2[1-2]$)

$S_1[1] \neq S_2[1]$

Operation: Insert

| | | | | | |
|--------|---|---|---|---|---|
| $S_1:$ | 0 | 1 | 2 | 3 | 4 |
| | l | g | e | a | f |
| $S_2:$ | l | g | f | | |

operation ↗

Edit($S_1[1-4]$ $S_2[2-2]$) + 1

| | | | | | |
|--------|---|-------|---|---|---|
| $S_1:$ | 0 | 1 | 2 | 3 | 4 |
| | l | c → g | a | f | d |
| $S_2:$ | l | g | f | | |

Edit($S_1[2-4]$ $S_2[2-2]$) + 1

| | | | | | |
|--------|---|---|---|---|---|
| $S_1:$ | 0 | 1 | 2 | 3 | 4 |
| | l | x | a | f | d |
| $S_2:$ | l | g | f | | |

Edit($S_1[2-4]$ $S_2[1-2]$) + 1

```
int Edit(char s1[], char s2[], int i, int j){
```

if ($i == N$ & $j == M$) { // Both s_1 & s_2 are exhausted.

} return 0; // $s_1 = ""$ $s_2 = ""$ min op req to convert $s_1 \rightarrow s_2 =$

if ($i == N$) { // $s_1 = ""$, $s_2 = j \ j+1..M-1$ how many: $[j..M-1]$? → add all characters in s_1

} return $M-j$ min op req to convert $s_1 \rightarrow s_2$: $M-1-j+1 = M-j$

if ($j == M$) { // $s_1 = i \ i+1..N-1$ $s_2 = "$; how many: $[i..N-1]$ → delete all characters in s_1

} return $N-i$ min op req to convert $s_1 \rightarrow s_2$: $N-i-i+1 = N-i$

if ($s_1[i] == s_2[j]$) {

} return Edit($s_1, s_2, i+1, j+1$)

else {

insert:

$s_1: s_2[j] \ i \ i+1..N-1$

$s_2: j \ j+1..M-1$

$s_1: i \ i+1..N-1$

$s_2: j \ j+1..M-1$

replace:

$s_1: i \rightarrow s_2[j] \ i+1..N-1$

$s_2: j \ j+1..M-1$

delete

$s_1: / \ i+1..N-1$

$s_2: j \ j+1..M-1$

} return min { Edit($s_1, s_2, i, j+1$) + 1 | Edit($s_1, s_2, i+1, j+1$) + 1 | Edit($s_1, s_2, i+1, j$) + 1 }

}

Using Dp:

dp state:

int dp[][];

$dp[i][j] = \text{Min Edit distance } s_1[i..N-1] \text{ & } s_2[j..M-1]$

int Edit(char s1[], char s2[], int i, int j) { → TODD

}

10: 55pm break

Regen Matching?

Given Text(T) & Pattern(P) check if both are same or not

$T \rightarrow$ In Text it contains alphabets

$P \rightarrow$ With alphabets, it contains ?, *

? \rightarrow It can match any 1 character

* \rightarrow It can match any number of continuous characters, $\{0, 1, 2, \dots\}$

Ex1: 0 1 2 3 4

$T: a \underset{\text{I}}{p} p l e \checkmark$
 $P: a ? * e$

matching

Ex2: 0 1 2 3 4 5

$T: a \underset{\text{I}}{p} p l a e$
 $P: a * a ? e$

not matching.

Ex3: 0 1 2

$T: a n t$
 $P: a ? * * t$

matching.

Ex4:

$T = ^*$
 $P = * * * *$

matching

Ex5:

$T = ^*$
 $P = ^*$

matching

Ex6:

$T = c a b$
 $P = a *$

not matching.

\rightarrow Check if $T[0-4]$ is matching with $P[0-3]$

| | |
|---|---|
| $T: e \underset{\text{I}}{l} p p a$ $P: e ? * a$ | $\leftarrow \text{Reg}(T[0-4] \ P[0-3])$ $\downarrow T[0] == P[0]$ $\text{Reg}(T[1-4] \ P[1-3]) \rightarrow T: e \underset{\text{I}}{l} p p a$ $\downarrow P[1] == ?, \quad P[] == *$ $\text{Reg}(T[2-4] \ P[2-3]) : * : \{0, 1, 2, 3, \dots\}$ $P[] == *$ |
|---|---|

| | | | |
|---|--|---|---|
| $T: e \underset{\text{I}}{l} p p a$ $P: e ? * a$ | $\xrightarrow{* \text{ not matching}}$ $\xrightarrow{* \text{ leave it}}$ | $\xrightarrow{T=2}$ $\xrightarrow{* \text{ match it \& stay there}}$ | $T: e \underset{\text{I}}{l} p p a$ $P: e ? * a$ |
|---|--|---|---|

$\text{Reg}(T[2-4] \ P[3-3])$

$\text{Reg}(T[3-4] \ P[2-3])$

TODO: Overlapping SubProb

We still stay at start to make choice

Ass: Calculate if $T[i..N-1]$ is matching pattern $[j..M-1]$

boolean Regen(char T[], char P[], int i, int j) {

if ($i == N \& j == M$) { // Both T & P are exhausted \rightarrow empty:
 return true
}

if ($i == N$) { // Tent exhausted: $j \ j+1..M-1$

 int c = 0; // $T = "$, $P = *$ * * *

 for (l=j; l < M; l++) { \leftarrow can match, if all characters in P from $[j..M-1]$ are *

 if ($P[l] == '*'$) { how many stars = $M-1-j+1 = M-j$ stars

 c = c + 1

Note: In this condition we are calculate no: of *'s

 return $c == M-j$ in range $[j..M-1]$ \approx range query:

Optimize Range Query: PrefixSum a SuffixSum

Sum from 0

Sum from last index

if ($j == M$) { // Pattern is exhausted

 return false; // $T = i \ i+1..N-1 \ P = "$

if ($T[i] == P[j] \& P[j] == '?'$) { T: $i \ i+1..N-1$

 return { Regen(T, P, i+1, j+1) } P: $j \ j+1..M-1$

T: $i \ i+1..N-1$

P: $j=? \ j+1..M-1$

else if ($P[j] == '*'$) {

 T: $i \ i+1..N-1$

 P: $j=* \ j+1..M-1$

 return { Regen(T, P, i, j+1) or Regen(T, P, i+1, j) }

T: $i \ i+1..N-1$

P: $j=* \ j+1..M-1$

else

 return False; T: $i \ i+1..N-1$

 P: $j \neq ? \ * \ j+1..M-1$

Dp Code:

$dp[i][j] = \text{Match } T[i..N-i] \text{ with Pattern } [j..M-j]$

$\begin{cases} = -1: \text{not solved} \\ = 0: \text{its false} \\ = 1: \text{its true.} \end{cases}$

Note: if we keep dp table as boolean
we cannot initialize with invalid
value. \rightarrow Create pt in main q

int Regen(char T[], char P[], int i, int j, int suf[]){ pass.

if (i == N && j == M) {
 return true;
}

if (i == N) {
 int c = 0;
 // Num no. of stars from [j..M-j]
 return suf[j] == M-j
}

for (l=j; l < M; l++) {
 if (P[l] == '*') {
 c++;
 }
 return c == M-j

if (j == M) { // Pattern is exhausted
 return false; // $T = i \ i+1 .. N-1 \ P = ^n$.

if (dp[i][j] == -1) {

if (T[i] == P[j] || P[j] == '?') {
 dp[i][j] = Regen(T, P, i+1, j+1, suf);

else if (P[j] == '*') {

T: $i \ i+1 .. N-1$

P: $j = * \ j+1 .. M-1$

\rightarrow Bitwise OR

dp[i][j] = { Regen(T, P, i, j+1, suf) | Regen(T, P, i+1, j, suf) }

else {

return False;

return dp[i][j];

Ex: SuffinSum:

| | | | | | | | | |
|---------|---|---|---|---|---|---|---|------|
| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| T: | * | * | a | b | ? | * | * | * |
| suf[8]: | 5 | 4 | 3 | 3 | 3 | 3 | 2 | 2, 0 |

suf[i]: No:of stars from i...last index:

```
int solve( char T[], char P[] ) {  
    int M = P.length;  
    int suf[M] = 0;  
    int c = 0;  
  
    // Create suf[] for stars.  
    for( int i = M - 1; i >= 0; i-- ) {  
        if ( P[i] == '*' ) { c = c + 1; suf[i] = c }  
        else { suf[i] = c } // for optimisation.  
    }  
    return regen(T, P, 0, 0, suf)  
}
```