# TREES 5





Good

Evening

## Need full attention for these topics

Todayis content -> (a) Tree Map

- - (b) Nearest 1
  - (c) Serialization of tree 4 Deservalization

### TreeMap

- of keys
- 02. Each insertion/deletion takes O(log N) time, where N is no of keys

#### Treeset

- or In treeset, data is sorted in ascending order of keys.
- 02. Each insertion/deletion takes O(log N)
  time, where N is no. of keys

Q you are given an array having all ele = 0 & Q queries

### 2 Type of queries

Type 1:- Flip data at index

Type 2:- Get nearest ide from i which has value 1

→ of (ar(i) == 1) print i

- → if 2 indices are nearest, print min ida
- → if no index exist with val 1, print-1

### gueries

Type	Index

	2	
1	8	
1	٦	
2	4	→ ans=2
	8	
2	q	→ ans=7

$$\frac{2}{9}$$
  $\rightarrow ans=$ 

$$\frac{2}{6}$$
  $\rightarrow$  ans = 6

$$2 \mid 4 \mid \rightarrow ans = 2$$

# Idea

else

\* Idea 2 -> Using tree Set



Type Index

- → 1 2
- → <u>1</u> 8
- **→** 2 4
- → <u>1</u> 8
  - 2 9

 $\rightarrow$ 

- 1 6
  - 2 6
  - 2 4

- $\rightarrow floor(4) = 2$  ceiling(4) = 7
- $\rightarrow$  floor(a) = 7 (eil(a) =  $\infty$
- floor(6) = 6 Ceiling(6) = 6
  - 4 floor (4) = 2

- 1d = 4 2 = 2 refum 2 7d = 7 - 4 = 3
- 1d = 9 7 = 2 return  $\frac{7}{2}$  rd = 0 9 = 0
- 1d = 6 6 = 0 return 6 rd = 6 - 6 = 0
- ld=4-2=2

return 2

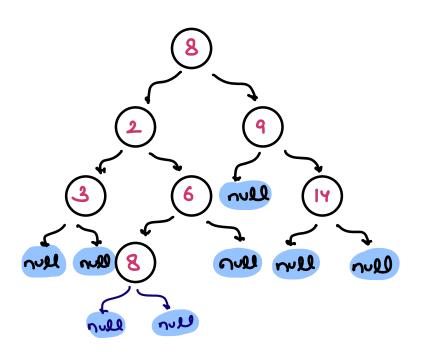
rd=6-4=2

\* Tree Set < Integer? set = new Tree Set <>():

```
for ( ?=0; ix Queries. length; i++) 1
                                               TC:0 (9+log n)
                                               80:0(N)
        int type = gueries [i] [o]
        int ida = Queries [P][1]
       if (type == 1)
          or [idx] = 1- ar [ida];
          if (set. contains (ida) = = true) } set. remove (ida) }
         else { set add (idx); }
       else 1
          if (sel · contains (idx) = = twe) print (idx);
          else f
              int ld= 0, int rd= 0
              if (set. floor (idx) = null)
                  ld = ida - set.floor(ida);
              9f (set · ceiling (ida) = null)}
                 rd = set (eiling(ida) - éda:
              if (ld== 0 l4 rd== 0) print (-1);
              if (ld \le rd) print (set.floor(ide))
             else print (set · ceiling (idx))
```

- \* Serialization Converting tree to 1D list

  Using level order
  - \* Purpose Retrace to get tree back (Deserializadin)



\* Duplicales are present, won't get correct onswer

(-1) mosker

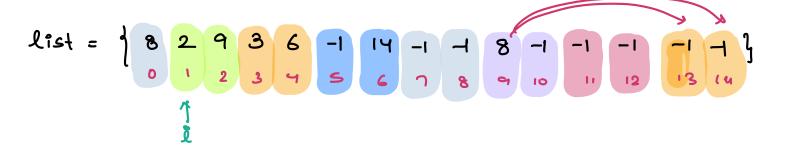
Gueve

IDAC = 282936-1141-181-1-13

```
01. If we have null as child, we are going to
    add it an queue
02. It we are removing null, store -1 in list
     list & Integery l
     Queur & Node> 9
                                            TC: 0(7)
      9. add (mot);
                                           Sc: 0(n)
      while (q. size () >0)
           Node rem = q. remove ();
          if (rem = = null) }

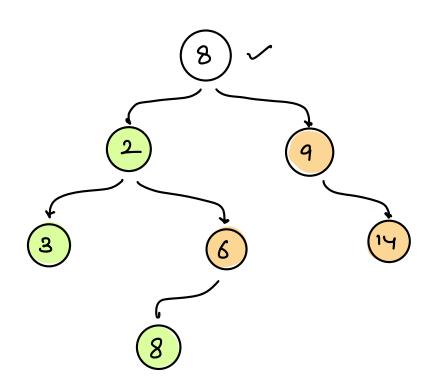
l. add (-1);
           else }
           Lodd (rem. data);
q. add (rem. left);
q. add (rem. right);
```

\* Deservation -> Level order Traversal



Gueue





```
Node deseralize (list (Pnt71)
   Node root = new Node (l(o));
   Queve ( Node > 9;
                                       Tc: O(n)
    9. add (mot);
                                       Sc: 0(n)
    2=1
   while (q. size () 70)
         Node ren = q. remove ();
            // left child will be at l[9]
            // right child at l[9+1]
          if ( ( ( i) | = -1) }
             rem. left = new Node ( l[9]);
             q.add (rem.left):
          if ( ( (9+1) ) = -1)
             rem. right = new Node (l[i+1]);
q. odd (rem. right);
```