JUnit Testing Exercises

Exercise 1: Setting Up JUnit

Scenario:

You need to set up JUnit in your Java project to start writing unit tests.

Steps:

- 1. Create a new Java project in your IDE (e.g., IntelliJ IDEA, Eclipse).
- 2. Add JUnit dependency to your project. If you are using Maven, add the following to your pom.xml:

```
<dependency>
  <groupId>junit</groupId>
  <artifactId>junit</artifactId>
  <version>4.13.2</version>
  <scope>test</scope>
</dependency>
```

3. Create a new test class in your project.

Exercise 2: Writing Basic JUnit Tests

Scenario:

You need to write basic JUnit tests for a simple Java class.

Steps:

- 1. Create a new Java class with some methods to test.
- 2. Write JUnit tests for these methods.

```
package com.example;

import junit.framework.TestCase;
import org.junit.Test;
import static org.junit.Assert.*;

public class CalculatorTest extends TestCase {
    @Test
    public void testAdd() {
        Calculator calc = new Calculator();
        assertEquals( expected: 5, calc.add( a: 2, b: 3));
}

@Test
public void testSubtract() {
        Calculator calc = new Calculator();
        assertEquals( expected: 1, calc.subtract( a: 3, b: 2));
}
```

```
✓ CalculatorTest (com.example) 6 ms
✓ testAdd 6 ms
✓ testSubtract 0 ms

Process finished with exit code 0
✓ Tests passed: 2 of 2 tests – 6 ms

"C:\Program Files\Java\jdk-21\bin\java.exe"

Process finished with exit code 0
```

Exercise 3: Assertions in JUnit

Write tests using various JUnit assertions.

```
package com.example;

import static org.junit.Assert.*;
import org.junit.Test;
public class AssertionsTest {

    @Test
    public void testAssertions() {
        assertEquals( expected: 5, actual: 2 + 3);
        assertTrue( condition: 5 > 3);
        assertFalse( condition: 5 < 3);
        assertNull( object: null);
        assertNotNull(new Object());
}

shades</pre>
```

```
✓ AssertionsTest (com.example) 7 ms

✓ testAssertions

7 ms

C:\Program Files\Java\jdk-21\bin\java.exe"

Process finished with exit code 0
```

Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and Teardown Methods in JUnit

Scenario:

You need to organize your tests using the Arrange-Act-Assert (AAA) pattern and use setup and teardown methods.

Steps:

- 1. Write tests using the AAA pattern.
- Use @Before and @After annotations for setup and teardown methods.

```
package com.example;
import static org.junit.Assert.*;
import org.junit.Before;
import org.junit.After;
import org.junit.Test;
public class CalculatorWithSetupTest {
    private Calculator calculator;
    @Before
    public void setUp() {
        System.out.println("Setting up test...");
        calculator = new Calculator(); // Arrange
    @After
    public void tearDown() {
        System.out.println("Cleaning up after test...");
        calculator = null;
    @Test
    public void testAdd() {
        int result = calculator.add( a: 4, b: 5);
        assertEquals( expected: 9, result);
    @Test
    public void testSubtract() {
        int result = calculator.subtract( a: 10, b: 4);
        assertEquals( expected: 6, result);
```