

```

#include<stdio.h>
#include<conio.h>
void main()
{
    int no;
    clrscr();
    printf("Enter any number:");
    scanf("%d",&no);
    if(no%2==0)
    {
        printf("%d is even",no);
    }
    else
    {
        printf("%d is odd",no);
    }
    getch();
}

#include<stdio.h>
#include<conio.h>
void main()
{
    int a,b,sum,sub,mul,div,mod;
    clrscr();
    printf("Enter any 2 numbers:");
    scanf("%d%d",&a,&b);
    sum=a+b;
    sub=a-b;
    mul=a*b;
    div=a/b;
    mod=a%b;
    printf("a=%d b=%d\n",a,b);
    printf("sum=%d sub=%d mul=%d div=%d
mod=%d",sum,sub,mul,div,mod);
    getch();
}

#include<stdio.h>
#include<conio.h>
void main()
{
    int a=10,b,c;
    clrscr();
    b=a>>2;
    c=a<<2;
    printf("a=%d\n",a);
    printf("result of right shift: b=%d\n",b);
    printf("result of left shift: c=%d",c);
}

```

```

    getch();
}
#include<stdio.h>
#include<conio.h>
void main()
{
    int a,b,res,opt;
    clrscr();
    printf("Enter any 2 nos:");
    scanf("%d%d",&a,&b);
    printf("1.Add\n2.Sub\n3.Mul\n4.Div\n5.Mod\n");
    scanf("%d",&opt);
    switch(opt)
    {
        case 1:res=a+b;
            printf("sum=%d",res);
            break;
        case 2:res=a-b;
            printf("sub=%d",res);
            break;
        case 3:res=a*b;
            printf("mul=%d",res);
            break;
        case 4: res=a/b;
            printf("div=%d",res);
            break;
        case 5:res=a%b;
            printf("mod=%d",res);
            break;
    }
    getch();
}
#include<stdio.h>
#include<conio.h>
void main()
{
    int no,square,cube;
    clrscr();
    printf("Enter any no:");
    scanf("%d",&no);
    square=no*no;
    cube=no*no*no;
    printf("no=%d square=%d cube=%d",no,square,cube);
    getch();
}

```

Documentation

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