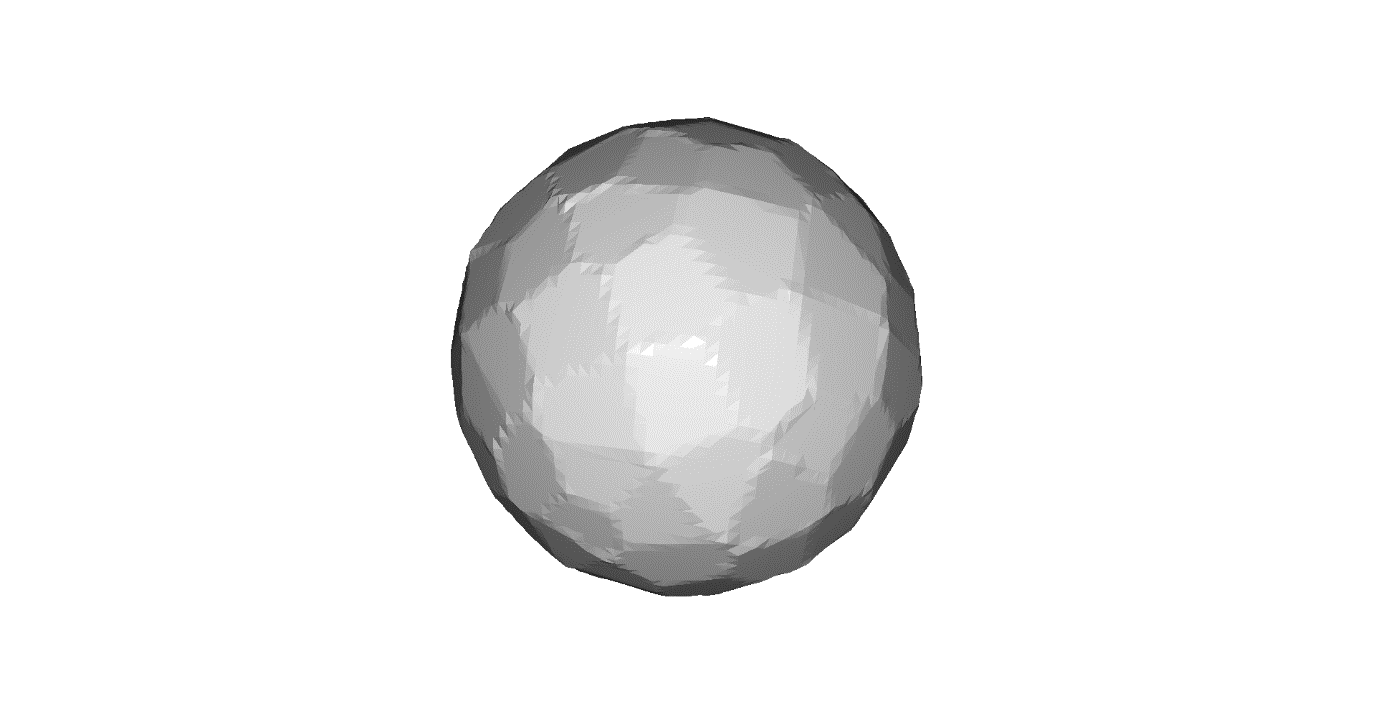
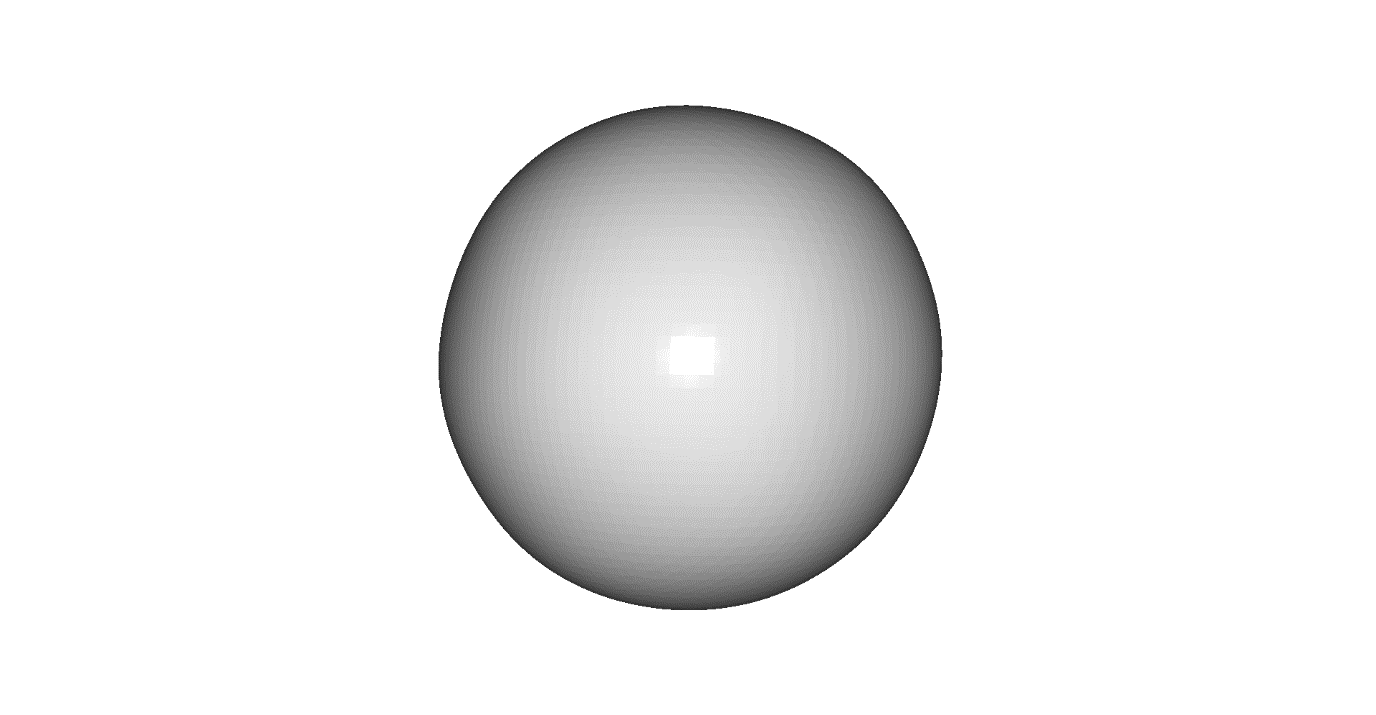
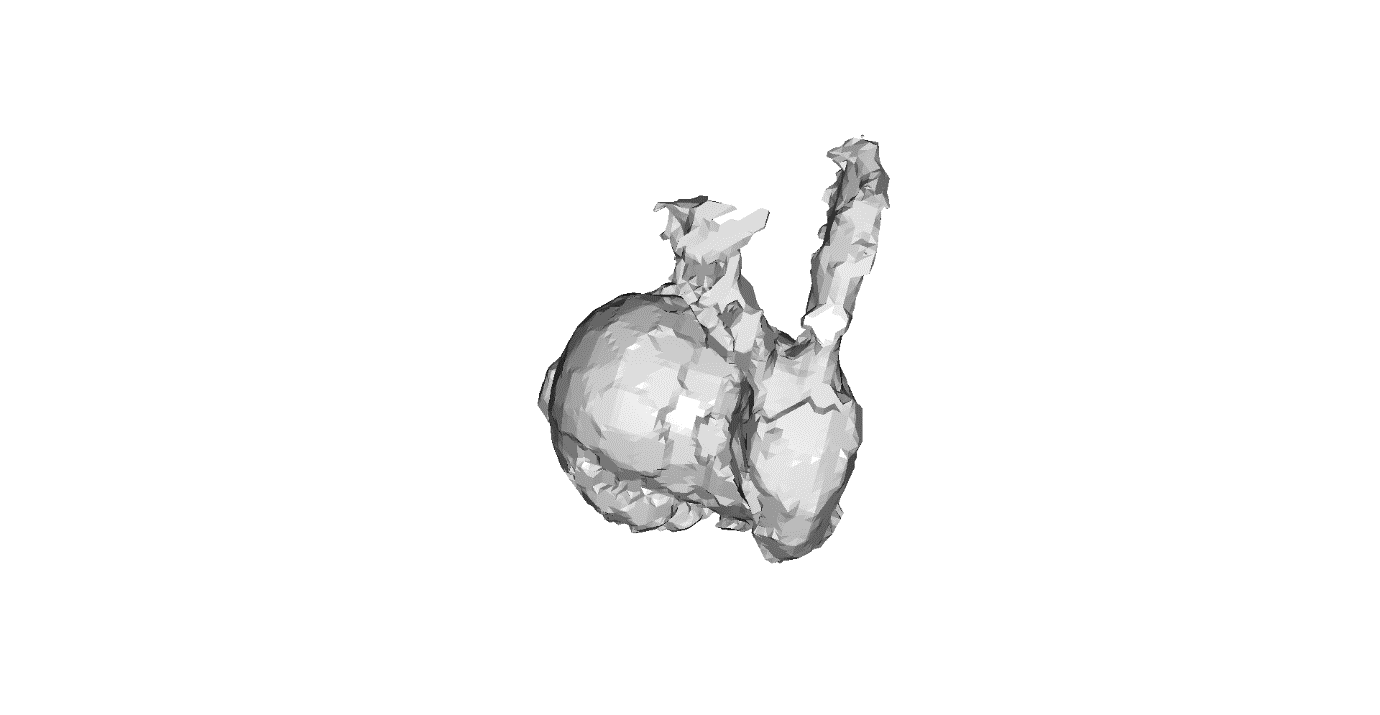
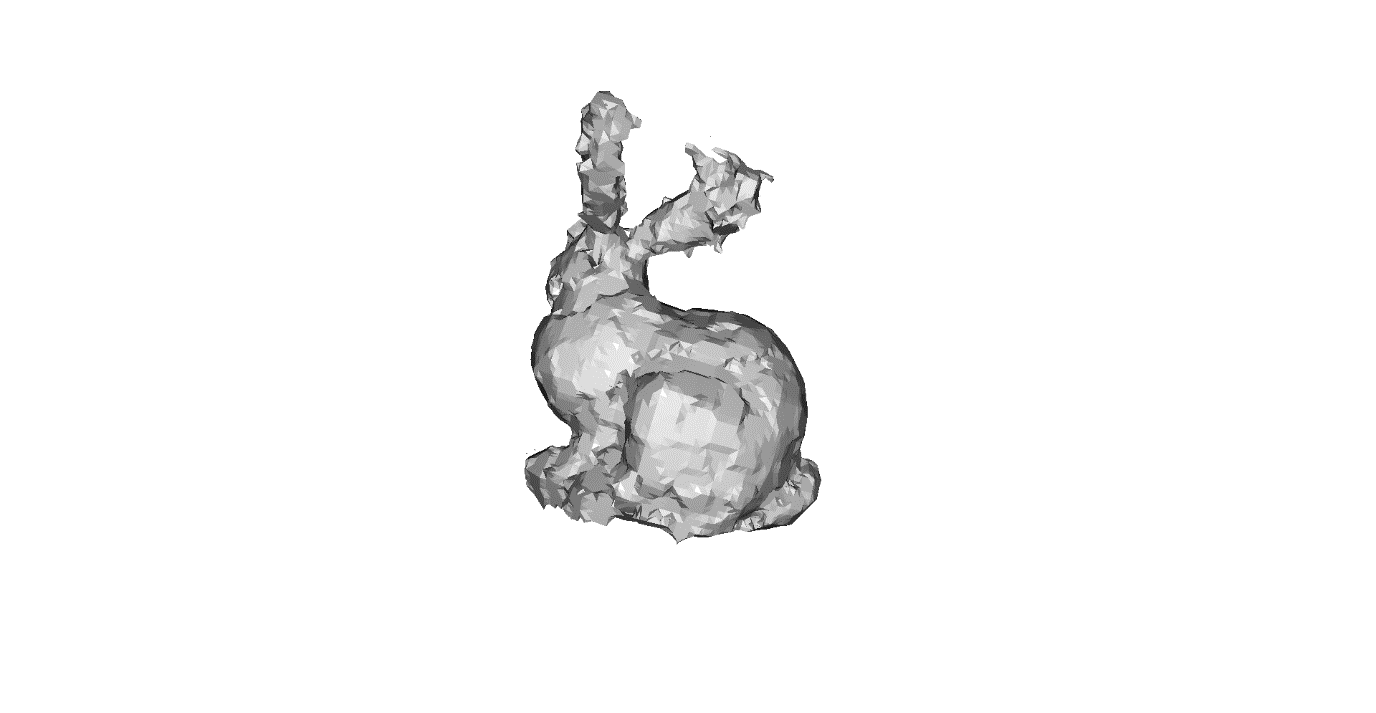
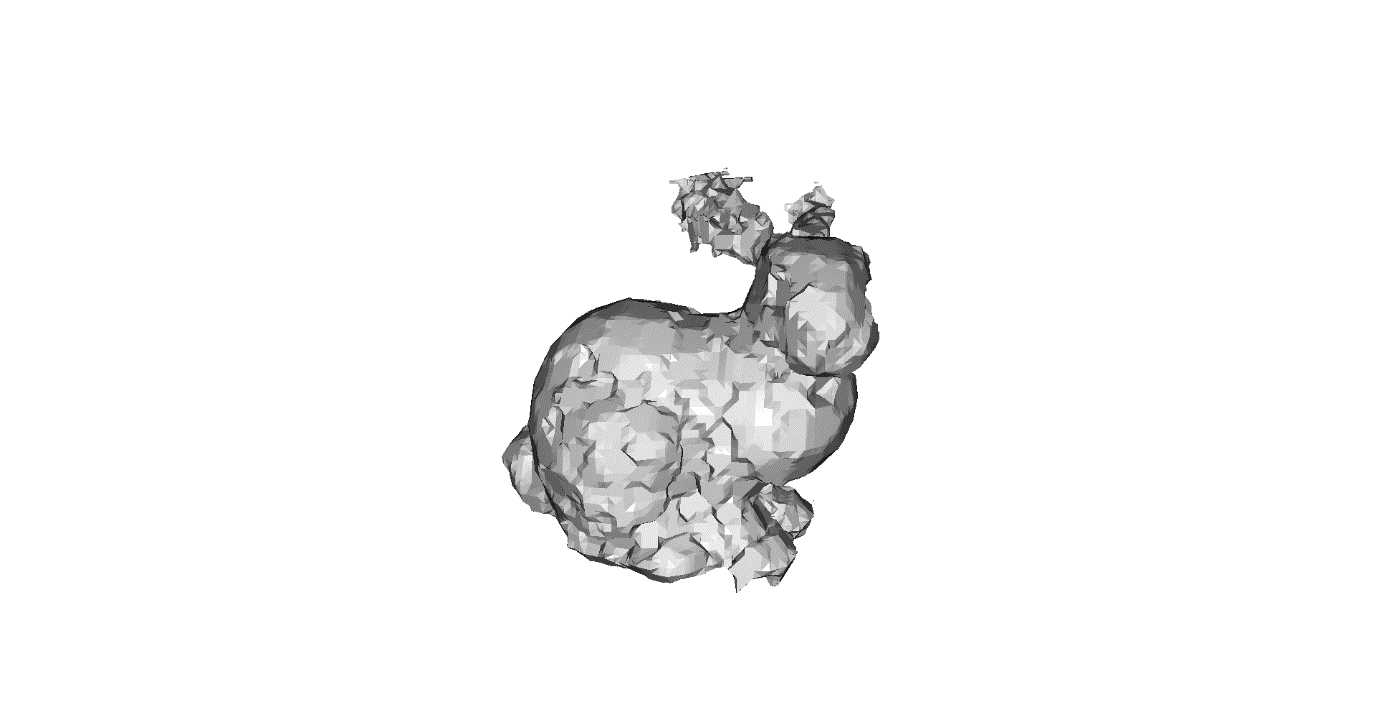
**Sphere – naive implementation:**



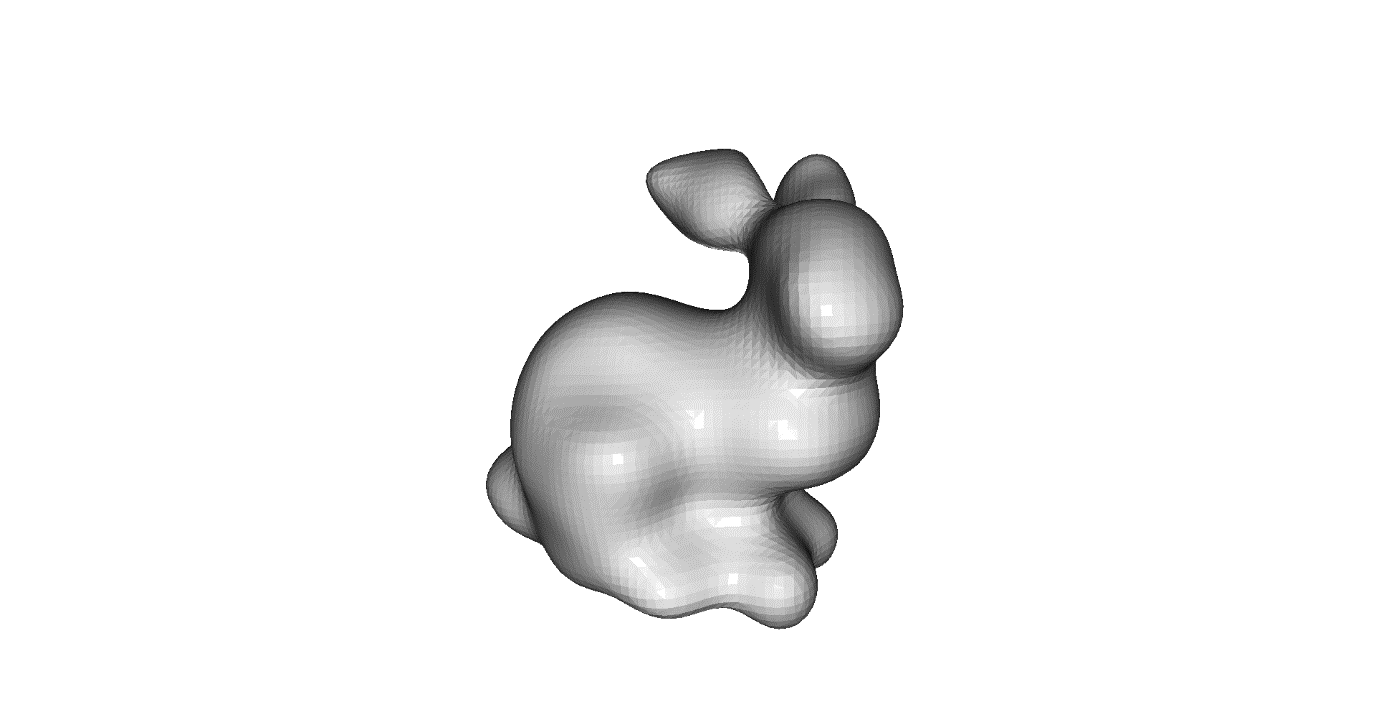
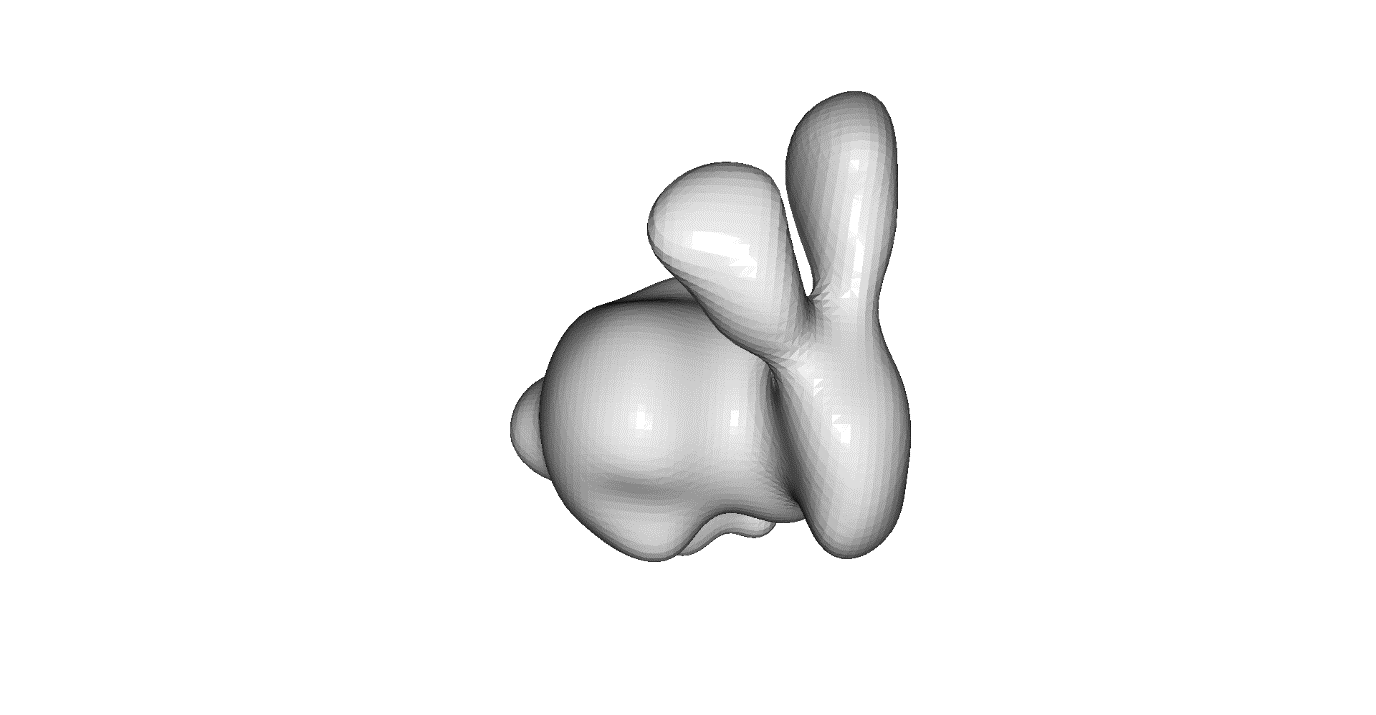
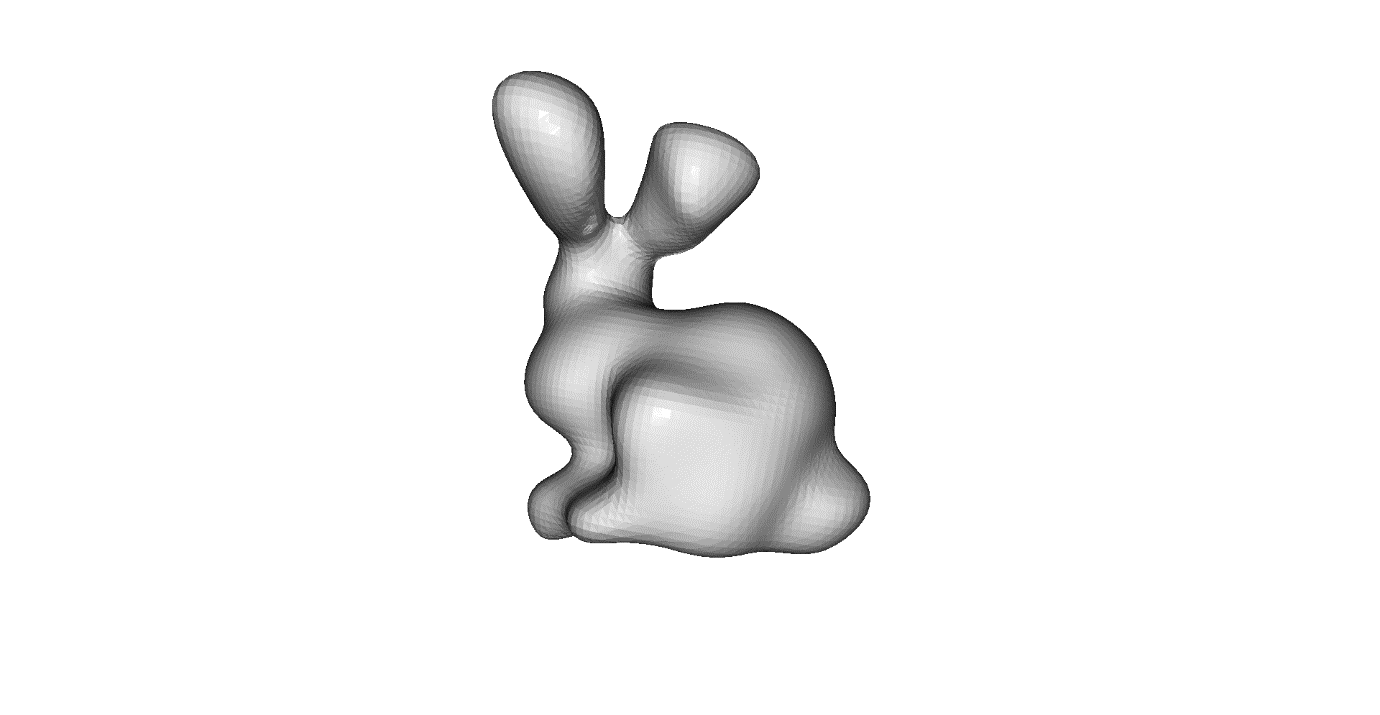
**Sphere – MLS implementation:**



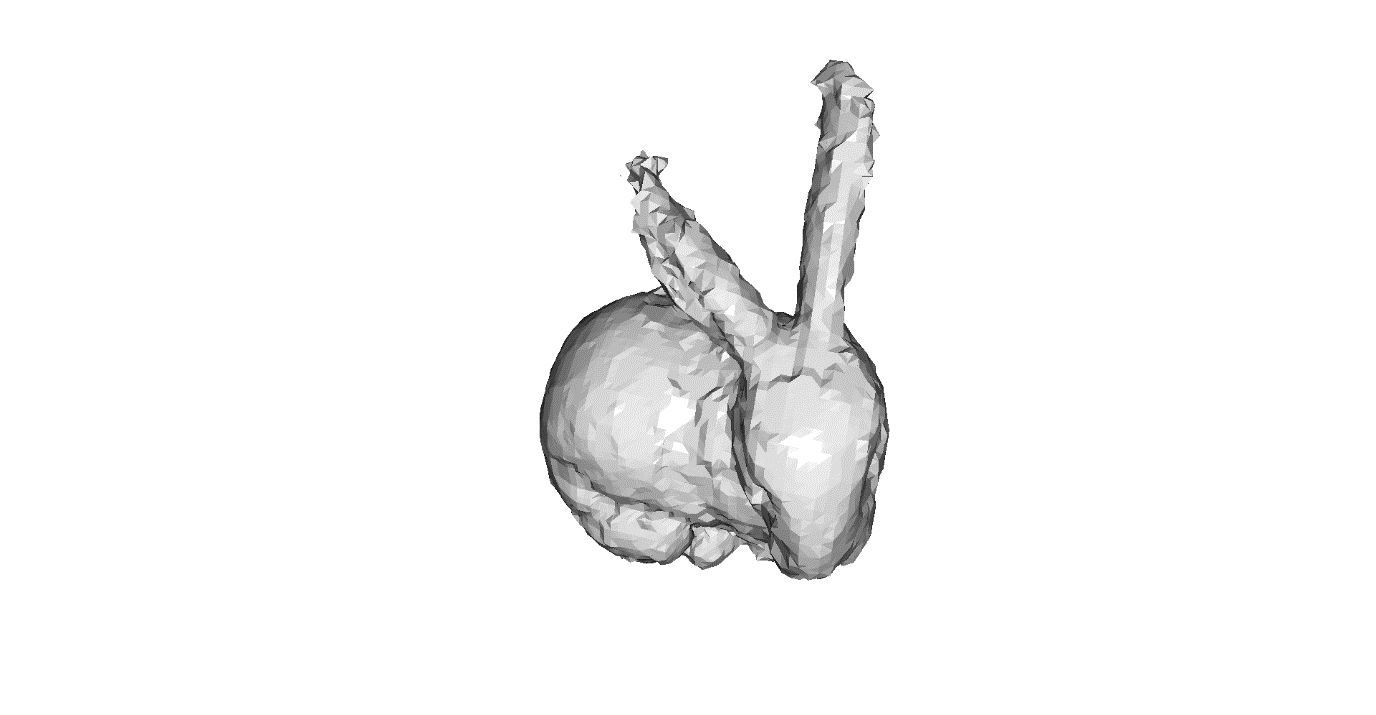
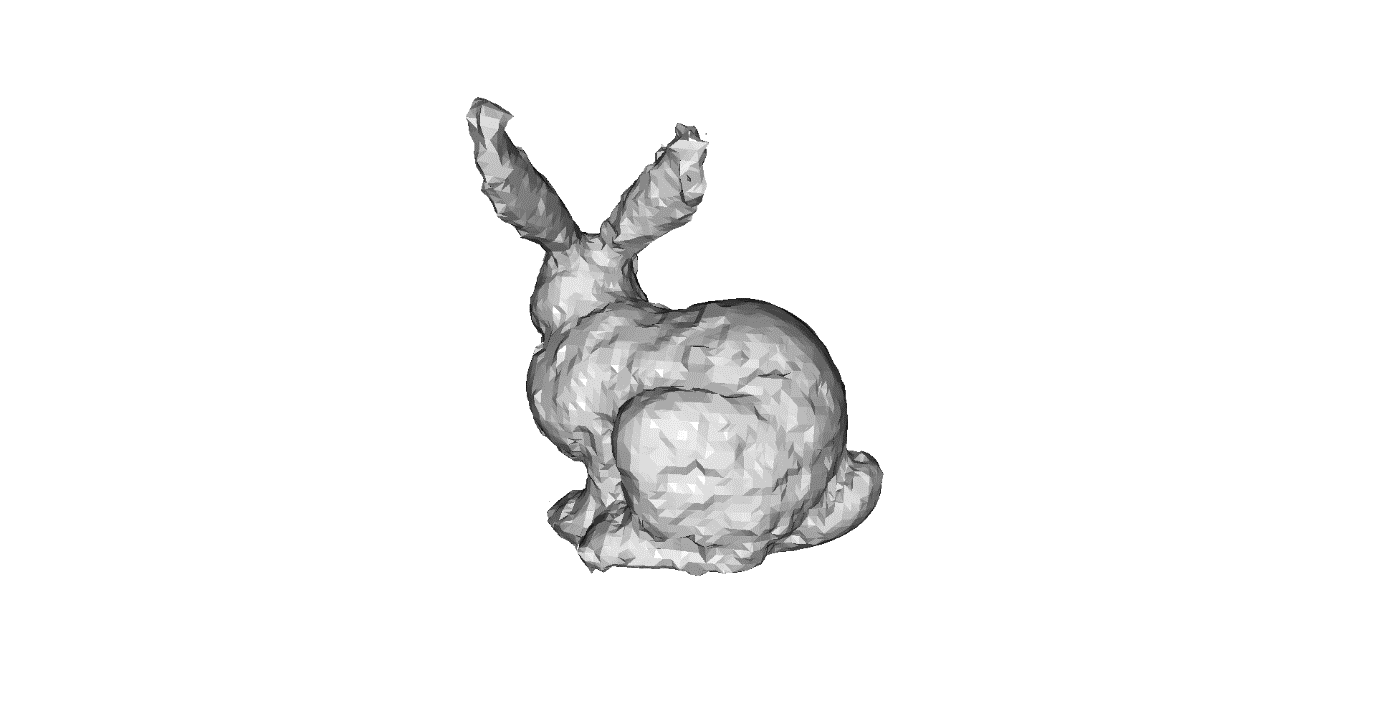
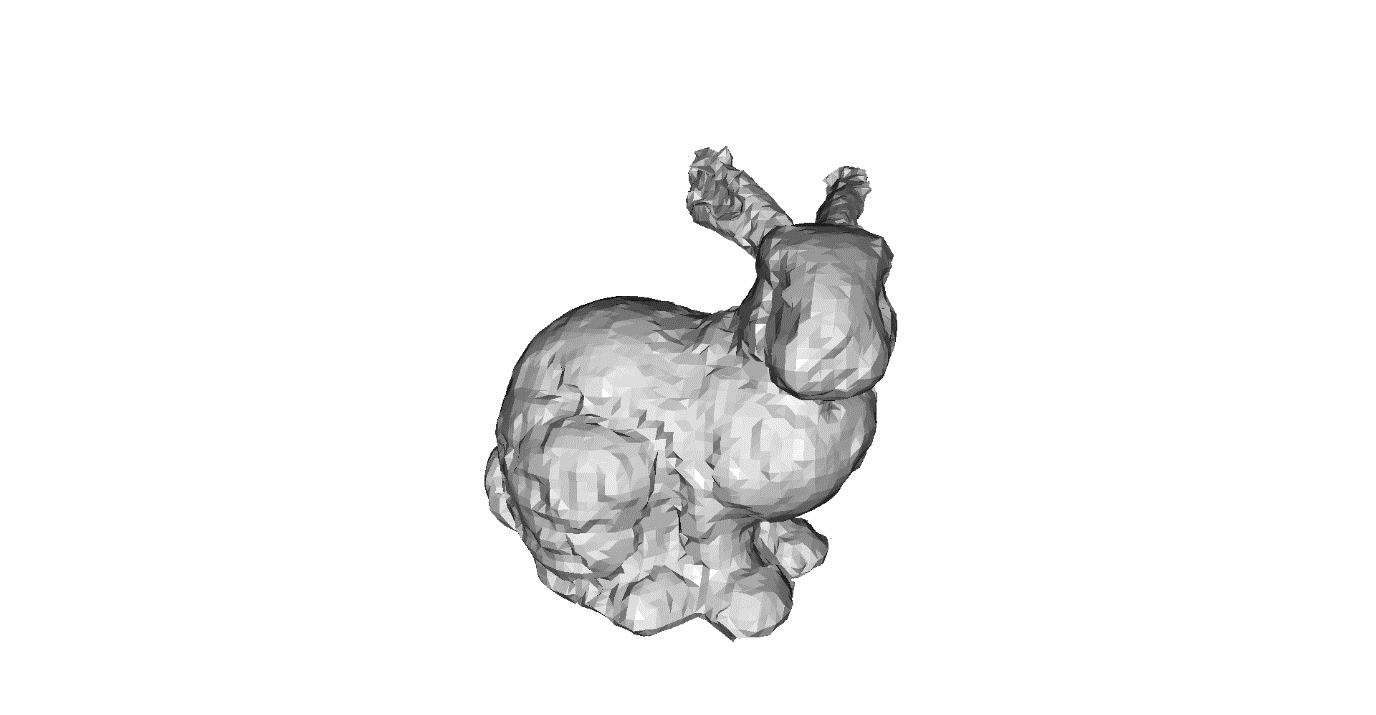
**Bunny-500 – naive implementation:**



**Bunny-500 – MLS implementation:**

**Bunny-1000 – naive implementation:**



**Bunny-1000 – MLS implementation:**

