

Arisetti Sai Vishitha

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CAREER OBJECTIVE

Fresh and motivated UI/UX developer and designer with an academic background in user interface design and a strong desire to learn and grow. Eager to apply my knowledge of user-centred design, creativity, and problem-solving to contribute to meaningful digital solutions while continuously developing my skills in a supportive team.

EDUCATION

GMR Institute of Technology, <i>Electronics and Communication Engineering</i> CGPA-8.2	2020 – 2024
Ascent Junior Classes, MPC CGPA-8.9	2018 – 2020
DR.K.K.R Gowtham E.M High School Percentage-76.6%	2017 – 2018

TECHNICAL SKILLS

- | | | |
|-------------------|---------------------|-------------|
| • UI/UX Design | • Figma | • HTML/CSS |
| • JavaScript | • ReactJS | • Wordpress |
| • Abode Photoshop | • Abode Illustrator | |

SOFT SKILLS

- Adaptable in nature.
- Quick learner.
- Emphatic person.

CERTIFICATES

- Certified as a UI/UX Developer and Designer at Tech Mahindra SMART Academy, Visakhapatnam.

PROJECTS

Evolve Mobile App, *A mobile app design with prototyping using Figma*

Nature's Bucket, *A web application using ReactJS*

Automatic X-ray Baggage System, *A Machine learning project for real-time data*

PROFESSIONAL EXPERIENCE

Computer Vision Intern, *GMR Innovex-FloMobility*

Hyderabad

Acquired comprehensive understanding of organizational culture while proficiently implementing various machine learning algorithms to develop diverse models.

ACCOMPLISHMENTS

- Represented JNTU Kakinada in Kho-Kho South zone Tournament by Khelo India.
- Achieved 3rd place in the 100m race at JNTUK Intercollegiate Athletics.
- An active volunteer in Radio and Gamyam Communities in my Collage.