SAI VISHWANATH VENKATESH

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Education

University at Buffalo (SUNY)

September 2021 - January 2023*

Master of Science in Computer Science — GPA: 3.41

Buffalo, New York

Courses: Parallel & Distributed Programming, Machine Learning, Distributed Systems, ML in Society, Blockchain

SRM Institute of Science and Technology

July. 2016 - May 2020

Bachelor of Technology in Computer Science — Percentage: 84.42%

Chennai. India

Courses: Operating Systems, Data Structures, Analysis of Algorithms, Big Data Analytics, Text Mining

Technical Skills

Languages: C/C++, Python, Bash, R, SQL, Java, JavaScript, HTML, Ruby, IATEX

Frameworks and Libraries: OpenMP, OpenMPI, HPX, Nvidia CUDA, Pandas, Numpy, Keras, EdgeML, Docker, GCP, Tableau Concepts: Parallel & Distributed Programming, Activity Recognition, Natural Language Processing, Anomaly Detection

Projects

SCoOL - Scalable Common Optimization Library | W Repository

May 2022

- Worked under the advise of Dr. Jaroslaw Zola to design and develop a general purpose executor in HPX for search space exploration and optimisation problems (NP-hard problems) by adapting the bulk synchronous parallel (BSP) model of programming.
- Open Source Contributor towards this library.

Distributed Sorting: Using Open MPI | • Repository

November 2021

• Implements count sort on a range of short integers distributed across a set of processors in a cluster using Open MPI. Implemented on UB's HPC as well.

Gaussian KDE: GPU Implementation | Repository

December 2021

 Parallel implementation of gaussian kernel density estimation computation for a set of floating point numbers using NVIDIA CUDA.

Rooting Graph Nodes: Using Spark | • Repository

November 2021

• Finds the roots of each node in a graph of connected components using Apache Spark. Implemented on UB's HPC.

Distributed Key Value Store | Repository

May 2022

- Developed a fault-tolerant distributed key value store using the RAFT consensus protocol.
- The data is made accessible via REST API endpoints.

Distracting Message Identification For Instant Messaging Platforms

April 2020

- Built a preprocessing pipeline to consolidate and process messages from groups.
- Reconstructed models adapted from existing research to perform context-based filtering of distracting messages.

Experience

Researcher

Solarillion Foundation

July 2018 - February 2021

Chennai, India

- Lead a team to instrument efficient multiple instance learning on optical flow by introducing early stopping and intuitive undersampling. This tackled otherwise computationally expensive crime detection for video. Deployed and tested on a resource constrained device: Raspberry Pi3 (ARM v8) our solution performed 2.3x times faster then the benchmark servers (Intel Xeon) using just a third of the number of cores.
- Lead a team towards condensing one of the largest datasets (10 billion+ records) for malware classification in smartphones to 0.1% of its feature set whilst retaining threshold accuracy reported by competing data intensive methods through efficient data preprocessing and online learning.
- Developed a two-stage model to estimate the number of weeks a movie in a multiplex would successfully run based on past occupancy/crowd behaviour. The solution is currently in use by one of India's leading cinema exhibitors.

$Server\ Administrator$

- Was responsible for Server Automation such as writing shell scripts, linux administration, writing wrappers to automate student performance reports, TA hours and schedule meetings. In use by 100+ users consisting of students and TAs.
- Reconfigured & maintained the network attached storage server as well as the main compute server for the organisations daily use.

Publications

Non-intrusive Malware Classification and Data Theft Classification for Smartphones | Publication • Code 21st International Conference on Computational Science (ICCS 2021), Kraków, Poland

Forecasting the Lifetime of Movies in a Multiplex using deep learning | Publication • Code Future of Information and Communication Conference (FICC 2020), San Francisco, USA.

Real-time Crime Detection using Edge Devices | Publication Code

International Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications (VISAPP 2020)