

Mathematical Image Processing - Exercise Sheet 3

Exercise Sheet 3

Exercise 1: (Discrete 1d Fourier Transform).....	1
Exercise 2: (Convolution).....	4
Exercise 3: (Fourier transformed images).....	6
Exercise 4: (Locate Image Features).....	10

Download the zip file `Sheet3.zip` with the images for the following tasks from OPAL. Please make sure your current working directory (Working directory/Current Folder) in MATLAB matches the folder where the exercises are located.

Important Tips:

- Use **Ctrl+Enter** to run a section.
- Use **Ctrl+Alt+Enter** to insert section breaks.
- Use **F9** to execute highlighted code in the command window.

Exercise 1: (Discrete 1d Fourier Transform)

In this exercise, we want to approximate 2π -periodic functions by Fourier series, i.e.

$$f(x) \approx \sum_{k=-N}^N \hat{f}_k e^{ikx}.$$

Therefore we implement a method to compute the approximate Fourier coefficients \hat{f}_k of some given periodic function f .

Furthermore, we implement a fast evaluation routine for the corresponding Fourier series.

a) At first we implement a method `fhat = FourierCoeff(f,bw)` that computes the Fourier coefficients of some given function_handle `f` by rectangular quadrature rule, i.e. we compute

$$c_k(f) = \langle f, e^{ikx} \rangle_{L^2(\Pi)} = \frac{1}{2\pi} \int_0^{2\pi} f(x) e^{-ikx} dx \approx \frac{1}{N} \sum_{n=0}^{N-1} f\left(\frac{2\pi n}{N}\right) e^{-2\pi i k n / N}$$

for all $k = -\frac{N}{2}, \dots, \frac{N}{2} - 1$.

```
% Decide for some fixed bandwidth
bw = 3;

% Compute the Fourier coefficients by rectangular quadrature rule
function fhat = FourierCoeff(f,bw)
    % TODO: compute the Fourier coefficients

    % forget Fourier coeffi -N/2
    fhat(1)=[];
end

% Test example
f = @(x) (2+3i)*exp(-1i*x) + 1 + (4+5i)*exp(2i*x);
fhat = FourierCoeff(f,bw)
```

b) Secondly we implement the evaluation routine.

```
% Evaluate the corresponding Fourier series
function Ff = FourierSeries(fhat)
    % TODO: Fourier series
    Ff = @(x) 1;

end

% Test
Ff = FourierSeries(fhat);
x = (-pi:0.01:pi);
figure
subplot(2,1,1)
plot(x',real([f(x)',Ff(x)']))
subplot(2,1,2)
plot(x',imag([f(x)',Ff(x)']))
```

c) Now we want to test our Fourier approximation on various examples f_1, f_2, f_3, f_4 .

How does the 2π -periodization of these functions look like? Plot it!

```
% Define example functions
```

```

f1 = @(x) (x-pi).^2;
f2 = @(x) x.*(x-2*pi).*(x.^2-7*x+14);
f3 = @(x) exp(-(x-pi).^2);
f4 = @(x) x;

% Plot
I = [0,2*pi];
x = (I(1):0.01:I(2));
figure
subplot(2,2,1)
plot(x,f1(mod(x,2*pi)))
title('f(x)=x^2')
xlim(I)
subplot(2,2,2)
plot(x,f2(mod(x,2*pi)))
title('Polynomial of degree 4')
xlim(I)
subplot(2,2,3)
plot(x,f3(mod(x,2*pi)))
title('Gaussian')
xlim(I)
subplot(2,2,4)
plot(x,f4(mod(x,2*pi)))
title('Sawtooth function')
xlim(I)

```

We want to test our Fourier approximation on this functions for various bandwidth N .

```

for bw = [2,4,8,16,32,64,128,256]

    % Compute Fourier series
    Ff1 = FourierSeries(FourierCoeff(f1,bw));
    Ff2 = FourierSeries(FourierCoeff(f2,bw));
    Ff3 = FourierSeries(FourierCoeff(f3,bw));
    Ff4 = FourierSeries(FourierCoeff(f4,bw));

    % Plot
    figure(1)
    subplot(2,2,1)
    plot(x',[f1(mod(x,2*pi));real(Ff1(x))])
    xlim(I)
    subplot(2,2,2)
    plot(x',[f2(mod(x,2*pi));real(Ff2(x))])
    xlim(I)
    subplot(2,2,3)
    plot(x',[f3(mod(x,2*pi));real(Ff3(x))])
    xlim(I)

```

```

subplot(2,2,4)
plot(x', [f4(mod(x,2*pi));real(Ff4(x))])
xlim(1)
sgtitle(['Bandwidth: ',num2str(bw)])
pause(2)

```

end

d) Proof that the Fourier coefficients satisfy:

- f is real valued $\Rightarrow \hat{f}_k = \overline{\hat{f}_{-k}}$
- f is even $\Rightarrow \hat{f}_k = \hat{f}_{-k}$

What if f is real valued and even?

Compile the following code to check the symmetry properties.

```

% Specify bandwidth
bw = 3;

% complex valued non symmetric function
fhat = FourierCoeff(@(x) f2(x)+1i*f4(x),bw)
% real valued function
fhat = FourierCoeff(f2,bw)
% even complex valued function
fhat = FourierCoeff(@(x) f1(x)+1i*f3(x),bw)
% even real valued function
fhat = FourierCoeff(@(x) f1(x),bw)

```

Exercise 2: (Convolution)

Now we want to investigate the relationship between convolution and fast Fourier transformation.

a) In Multilevel smoothing an image is convolved with several Gaussian filters of different widths.

We already know, that the Gaussian filters are linear and therefore smoothing can be performed by convolution.

Since the convolution is distributive, we can model the convolution with several Gaussian kernels by convoluting with the convolution of them, i.e.

$$f * g_{\sigma_1} * g_{\sigma_2} * \dots * g_{\sigma_n} = f * (g_{\sigma_1} * g_{\sigma_2} * \dots * g_{\sigma_n})$$

How does the resulting Filter look like?

The combination of these filters corresponds to the convolution of several Gaussian functions

$$g_{\sigma}(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{x^2}{2\sigma^2}}.$$

Compute $g_{\sigma_1} * g_{\sigma_2}$ by using the convolution theorem.

Hint: $g(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{x^2}{2\sigma^2}} \longrightarrow \hat{g}(\omega) = e^{-\frac{\sigma^2\omega^2}{2}}$

b) One can compute the cyclic convolution of two vectors x and y by the matlab command `cconv()`.

```
x = 1:5
y = [1 5 3 2 8]
z = cconv(x,y,5)
```

Let N be the length of the vectors x and y . Then matlab computes every value of z by a sum of length N . Hence the method has approximative complexity $O(N^2)$, i.e. it needs around $c \cdot N^2$ computation steps with some fixed constant $c > 0$.

Compute the cyclic convolution of x and y much faster with complexity $O(N \log N)$, i.e. use fast Fourier transforms.

Hint: Use the comands `fft` and `ifft`.

```
% TODO: compute cconv with fft
```

c) The regular convolution, that is used by applying linear filters to images is computed by the command `conv()`.

```
z = conv(x,y)
```

Compute the convolution of x and y much faster by using the fast Fourier transforms.

Hint: How do you use cyclic convolution to compute the regular convolution?

```
function z = convFFT(x,y)
% TODO: compute conv with fft

end

z = convFFT(x,y)
```

Exercise 3: (Fourier transformed images)

In this exercise lots of images (left side) are given with there Fourier transform (right side).

Take a close look at the pictures and try to interpret the results.

Note that we look on the absolute value of the Fourier transform (i.e. we examine how much of a specific frequency component is present). Moreover we use an logarithmic scale in the absolute values of the Fourier transform.

a) The center of the Fourier transformed image describes the mean average value of the image.

Note that the following images are symmetric and real. What does that mean for there Fourier transform.

At first we take a look on the Fourier transform of the cosine function. Interpret!

```
clear
% simulate images
[X,~] = meshgrid(0:63,0:63);
img1 = cos(10*2*pi*X/64);
img2 = cos(10.5*2*pi*X/64);

% compute the Fourier transforms
F1 = fftshift(fft2(img1));
F2 = fftshift(fft2(img2));

% plot
figure
subplot(2,2,1)
imshow(img1,[])
subplot(2,2,2)
imshow(log(1+abs(F1)),[])
subplot(2,2,3)
imshow(img2,[])
subplot(2,2,4)
imshow(log(1+abs(F2)),[])
```

b) Estimate what the Fourier transform of the following images might look like.

```
% Load and plot the images
load('imgFT.mat')
figure
for i = 1:4
    subplot(2,2,i)
    imshow(img{i},[])
end
```

Check your guesses by plotting the Fourier transforms.

```
% Plot the Fourier transforms
figure
for i = 1:4
    subplot(2,2,i)
    F = fftshift(fft2(img{i}));
    imshow(log(1+abs(F)),[])
end
```

Now we examine step functions.

```
% Simulate images
[X,Y] = meshgrid(1:256,1:256);
img3 = round(0.5*cos(40*pi*(X)/256)+0.5);
img4 = round(0.5*cos(40*pi*(Y)/256)+0.5);

% compute the Fourier transforms
F3 = fftshift(fft2(img3));
F4 = fftshift(fft2(img4));

% plot
figure
subplot(2,2,1)
imshow(img3)
subplot(2,2,2)
imshow(log(1+abs(F3)),[])
subplot(2,2,3)
imshow(img4)
subplot(2,2,4)
imshow(log(1+abs(F4)),[])
```

What happens when we rotate the image?

```
% Simulate images
img5 = round(0.5*cos(40*pi*(X+Y)/256)+0.5);
img6 = round(0.5*cos(40*pi*(X+2*Y)/256)+0.5);

% compute the Fourier transforms
F5 = fftshift(fft2(img5));
F6 = fftshift(fft2(img6));

% plot
figure
subplot(2,2,1)
imshow(img5)
```

```

subplot(2,2,2)
imshow(log(1+abs(F5)),[])
subplot(2,2,3)
imshow(img6)
subplot(2,2,4)
imshow(log(1+abs(F6)),[])

```

c) What does the Fourier transform say about edges in the image?

```

% load images
M = double(rgb2gray(imread('M.jpg')))/256;
A = double(rgb2gray(imread('A.jpg')))/256;
T = double(rgb2gray(imread('T.jpg')))/256;
H = double(rgb2gray(imread('H.jpg')))/256;

% compute Fourier transform
FM = fftshift(fft2(M));
FA = fftshift(fft2(A));
FT = fftshift(fft2(T));
FH = fftshift(fft2(H));

% plot
figure
subplot(2,4,1)
imshow(M)
subplot(2,4,5)
imshow(log(1+abs(FM)),[])
subplot(2,4,2)
imshow(A)
subplot(2,4,6)
imshow(log(1+abs(FA)),[])
subplot(2,4,3)
imshow(T)
subplot(2,4,7)
imshow(log(1+abs(FT)),[])
subplot(2,4,4)
imshow(H)
subplot(2,4,8)
imshow(log(1+abs(FH)),[])

```

```

% load images
S = double(rgb2gray(imread('S.jpg')))/256;
B = double(rgb2gray(imread('B.jpg')))/256;

% Compute Fourier transform
FB = fftshift(fft2(B));
FS = fftshift(fft2(S));

```



```
% plot
figure
subplot(2,2,1)
imshow(B)
subplot(2,2,2)
imshow(S)
subplot(2,2,3)
imshow(log(1+abs(FB)),[])
subplot(2,2,4)
imshow(log(1+abs(FS)),[])
```

Also interpret the following natural images.

```
% load images
bamboo = double(rgb2gray(imread('bamboo.jpg')))/256;
cubes = double(rgb2gray(imread('rubix_cube.jpg')))/256;

% compute Fourier transform
Fbamboo = fftshift(fft2(bamboo));
Fcubes = fftshift(fft2(cubes));

% plot
figure
subplot(2,2,1)
imshow(bamboo)
subplot(2,2,2)
imshow(log(1+abs(Fbamboo)),[])
subplot(2,2,3)
imshow(cubes)
subplot(2,2,4)
imshow(log(1+abs(Fcubes)),[])
```

```
% load images
chess1 = double(rgb2gray(imread('chess1.jpg')))/256;
chess2 = double(rgb2gray(imread('chess2.png')))/256;

% compute Fourier transforms
Fchess1 = fftshift(fft2(chess1));
Fchess2 = fftshift(fft2(chess2));

% plot
figure
subplot(2,2,1)
imshow(chess1)
subplot(2,2,2)
imshow(log(1+abs(Fchess1)),[])
subplot(2,2,3)
imshow(chess2)
subplot(2,2,4)
```

```
imshow(log(1+abs(Fchess2)),[])
```

d) Take a look on the famous image processing test image `lena` from Playboy 1972. Why does the Fourier transformation of the image suggest edges similar to the previous images? Explain the “cross” at the axis.

```
% load image
lena = double(imread('lena.png'))/256;

% compute Fourier transform
Flena = fftshift(fft2(lena));

% plot
figure
subplot(1,2,1)
imshow(lena)
subplot(1,2,2)
imshow(log(1+abs(Flena)),[])
```

e) We examine a random image. Why is there a white point in the middle of the Fourier transformed image?

```
% simulate image
img5 = rand(64);

% Compute Fourier transform
F5 = fftshift(fft2(img5));

% plot
figure
subplot(1,2,1)
imshow(img5)
subplot(1,2,2)
imshow(log(1+abs(F5)),[])
```

Exercise 4: (Locate Image Features)

We want to use the Fourier transform to perform correlation, which is closely related to convolution.

The Correlation can be used to locate features within the image.

```
img = double(rgb2gray(imread('LoremIpsum.png')))/255;
img = 1-img;
figure
imshow(img)
```

Create a template for matching by extracting the letter "a" from the image.

```
a = img(472:505,385:407);  
imshow(a)
```

Compute the correlation of the template image with the original image by using the FFT-based convolution technique, i.e.

$$(u *_p v)^\wedge = \hat{u} \cdot \bar{\hat{v}}$$

use the `fft2` and `ifft2` functions to match the template to the image. In the resulting image, the light peaks correspond to the occurrence of the letter.

```
% TODO: Compute the correlation  
  
figure  
imshow(c,[])
```

To view the locations of the template in the image, find the maximum pixel value and then define a threshold value that is less than this maximum. The thresholded image shows the locations of these peaks as white spots in the thresholded correlation image. (To make the locations easier to see in this figure, the example dilates the thresholded image to enlarge the size of the points.)

```
% shift to center of letters a  
c = circshift(c,round((height(a)-1)/2),1);  
c = circshift(c,round((width(a)-1)/2),2);  
  
% Plot the maximal values of the correlation matrix  
m = max(abs(c(:)));  
A = imdilate(c > m*0.9,strel('disk',10));  
img(A) = 0.7;  
  
figure  
imshow(img)
```