

Assignment_Operatos

Answer 1:

a. In arithmetic-logic unit (ALU which is within the CPU), mathematical operations like: addition, subtraction, multiplication, and division are done in bit-level. To perform bit-level operations in C programming, bitwise operators are used. They are

Bitwise AND(&), Bitwise OR(|), Bitwise XOR(^), Bitwise complement(~), Bitwise shift left(<<) and shift right(>>).

Syntax: operand1 & (any bitwise operator) operand2

Example: 5 (Decimal) = 00000101 (Binary)

4 (Decimal) = 00000100 (Binary)

5 & 4 = 00000101 & 00000100 = 00000100 = 4

Result: 5 & 4 = 4

b. The conditional operator ?:, also known as the ternary conditional operator, evaluates a Boolean expression and returns the result of one of the two expressions, depending on whether the boolean expression evaluates to true or false.

Syntax: variable = (condition) ? expressionTrue : expressionFalse ;

Example: int a = x > y ? printf ("true") : printf ("false") ;

Answer 2:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int num1, num2;
```

```
    char ch;
```

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```
puts("Simple Calculator.");
puts("Enter add press '+',for substract press '-',for
multiply press '*',for divide press '/',for reminder press
'%')");
scanf("%c",&ch);
puts("Enter any two number.");
scanf("%d",&num1);
scanf("%d",&num2);
int r;
switch(ch)
{
    case '+':
        r=num1+num2;
        printf("Sum of %d and %d is %d", num1, num2,r );
        break;
    case '-':
        r=num1-num2;
        printf("Difference of %d and %d is %d", num1,
num2,r );
        break;
    case '*':
        r=num1*num2;
        printf("Product of %d and %d is %d", num1, num2,r
);
        break;
    case '/':
        r=num1/num2;
        printf("Divison of %d and %d is %d", num1, num2,r
);
```

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```
    break;
case '%':
    r=num1%num2;
    printf("Reminder of %d and %d is %d", num1,
num2,r );
    break;
default:
    printf("Entered a wrong character");
}
return 0;
}
```