

## HW1 ASSIGNMENT

### Q 2.1)

a) Write a code for the mean and find the following values:

$$\mu(X) = ?$$

$$\mu(Y) = ?$$

$$\mu(Z) = ?$$

➔ Code:-

$$\mu(X) = 2.5 \quad \mu(Y) = 2.16 \quad \mu(Z) = 2.5$$

```
import statistics
X = [3, 1, 2, 3, 1, 4, 3, 3]
m = statistics.mean(X)
print("The arithmetic mean is :", m)
```

Python Online Compiler

DELICIOUS DEAL!

main.py	Run	Output
<pre>1 import statistics 2 X = [3, 1, 2, 3, 1, 4, 3, 3] 3 m = statistics.mean(X) 4 print("The arithmetic mean is :", m) 5 6</pre>		<pre>The arithmetic mean is : 2.5  === Code Execution Successful ===</pre>

```
def amean(X):
    mX = 0
    for ele in X:
        mX += ele
    return mX/len(X)
```

b) Write a code for the harmonic mean and find the following values:

$$\mu_h(X) = ?$$

$$\mu_h(Y) = ?$$

$$\mu_h(Z) = ?$$

➔ Code:-

```
from scipy.stats import hmean
```

```
harmonic_mean_X = hmean(X)
```

```
harmonic_mean_Y = hmean(Y)
```

```
harmonic_mean_Z = hmean(Z)
```

```
print("Harmonic Mean (X):", harmonic_mean_X)
```

```
print("Harmonic Mean (Y):", harmonic_mean_Y)
```

```
print("Harmonic Mean (Z):", harmonic_mean_Z)
```

$\mu_h(X) = 1.9591836735$   $\mu_h(Y) = 1.5319148936$   $\mu_h(Z) = 1.92$

```
def hmean(X):  
    mX = 0  
    for ele in X:  
        mX += 1/ele  
    mX = mX/len(X)  
    return 1/mX
```

c) Write a code for the geometric mean and find the following values:

$\mu_g(X) = ?$

$\mu_g(Y) = ?$

$\mu_g(Z) = ?$

➔ Code:-

```
from scipy.stats import gmean
```

```
geometric_mean_X = gmean(X)
```

```
geometric_mean_Y = gmean(Y)
```

```
geometric_mean_Z = gmean(Z)
```

```
print("Geometric Mean (X):", geometric_mean_X)
```

```
print("Geometric Mean (Y):", geometric_mean_Y)
```

```
print("Geometric Mean (Z):", geometric_mean_Z)
```

$\mu_g(X) = 2.2461919979$   $\mu_g(Y) = 1.8171205928$   $\mu_g(Z) = 2.2133638394$

```
def gmean(X):  
    mX = 1  
    for ele in X:  
        mX *= ele  
    mX = mX**(1/len(X))  
    return mX
```

d) Write a code for the arithmetic-geometric mean and find the following values:

$\mu_{ag}(X) = ?$

$\mu_{ag}(Y) = ?$

$\mu_{ag}(Z) = ?$

➔ Code:-

$\mu_{ag}(X) = 2.37139789655$   $\mu_{ag}(Y) = 1.9880506265$   $\mu_{ag}(Z) = 2.35450047778$

Iterative version:-

```
def myagmean(X):  
    am = amean(X)  
    gm = gmean(X)  
    while abs(am - gm) > 0.000001:  
        tam = (am + gm)/2  
        gm = (am * gm)**(1/2)  
        am = tam  
    return (am + gm)/2
```

**Recursive version:-**

**call** agmean(amean(X), gmean(X)) **initially**

```
def agmean(am, gm):
    if abs(am - gm) < 0.000001:
        return (am + gm)/2
    else:
        tam = (am + gm)/2
        tgm = (am * gm)**(1/2)
        return agmean(tam, tgm)
```

e) Write a code for the arithmetic-geometric mean and find the following values:

$\mu_{ag}(X) = ?$

$\mu_{ag}(Y) = ?$

$\mu_{ag}(Z) = ?$

➔ **Code:-**

$\mu_{ahg}(X) = 2.224062384$   $\mu_{ahg}(Y) = 1.8202847281$   $\mu_{ahg}(Z) = 2.1983271599$

**Iterative version:-**

```
def myaghmean(X):
    am = amean(X)
    gm = gmean(X)
    hm = hmean(X)
    while max(abs(am - gm), abs(am - hm), abs(gm - hm)) > 0.00001:
        tam = (am + gm + hm)/3
        tgm = (am * gm * hm)**(1/3)
        hm = 3/(1/am + 1/gm + 1/hm)
        am = tam
        gm = tgm
    return (am + gm + hm)/3
```

**Recursive version**

**call** aghmean(amean(X), gmean(X), hmean(X)) **initially**

```
def aghmean(am, gm, hm):
    if max(abs(am - gm), abs(am - hm), abs(gm - hm)) < 0.00001:
        return (am + gm + hm)/3
    else:
        tam = (am + gm + hm)/3
        tgm = (am * gm * hm)**(1/3)
```

```
thm = 3/(1/am + 1/gm + 1/hm)
return aghmean(tam, tgm, thm)
```

f) Write a code for the median and find the following values:

$$\mu_i(X) = ?$$

$$\mu_i(Y) = ?$$

$$\mu_i(Z) = ?$$

➔ Code:-

$$\mu_i(X) = 3 \quad \mu_i(Y) = 2 \quad \mu_i(Z) = 2.5$$

```
print(statistics.median(X))
```

```
def mymedian(X):
    n = len(X)
    X.sort()
    if n % 2 == 0:
        return (X[n//2-1] + X[n//2])/2
    else:
        return X[n//2]
```

g) Write a code for the mode and find the following values:

$$\mu_o(X) = ?$$

$$\mu_o(Y) = ?$$

$$\mu_o(Z) = ?$$

➔ Code:-

```
from scipy.stats import mode
```

$$\mu_o(X) = 3 \quad \mu_o(Y) = 1 \quad \mu_o(Z) = 1$$

```
statistics.mode(X)
```

```
from scipy import stats
stats.mode(x)
```

```
hx=[2,1,4,1]  
np.argmax(hx)
```

h) Write a code for the midpoint and find the following values:

$\mu_m(X) = ?$

$\mu_m(Y) = ?$

$\mu_m(Z) = ?$

➔ Code:-

$\mu_m(X) = 2.5$   $\mu_m(Y) = 2.5$   $\mu_m(Z) = 2.5$

```
(max(X)+min(X))/2
```

i) Write a code for the p% trimmed midpoint and find the following values:

$\mu_m(X_{25\sim 75\%}) = ?$

$\mu_m(Y_{25\sim 75\%}) = ?$

$\mu_m(Z_{25\sim 75\%}) = ?$

➔ Code:-

$\mu_m(X_{25\sim 75\%}) = 2.5$   $\mu_m(Y_{25\sim 75\%}) = 2.0$   $\mu_m(Z_{25\sim 75\%}) = 2.5$

```
import numpy as np  
import math  
def trimmedmidpoint(X, p):  
    n = len(X)  
    X.sort()  
    s = math.floor(n*p/100+1)  
    e = math.floor(n*(100-p)/100)  
    S = np.array(X)  
    return S[(s-1):e]
```

```

tX = trimP(X,25)
print((max(tX)+min(tX))/2)

import math
def trimmedmidpoint(X, p):
    n = len(X)
    X.sort()
    s = math.floor(n*p/100+1)
    e = math.floor(n*(100-p)/100)
    return (X[s-1]+X[e-1])/2
print(trimmedmidpoint(X,25))

```

j) Write a code for the exclusive quartiles and find the following values:

$xQ_1(X) = ?$

$xQ_1(Y) = ?$

$xQ_1(Z) = ?$

$xQ_3(X) = ?$

$xQ_3(Y) = ?$

$xQ_3(Z) = ?$

➔ Code:-

$xQ_1(X) = 1.5$   $xQ_1(Y) = 1.0$   $xQ_1(Z) = 1.5$   
 $xQ_3(X) = 3.0$   $xQ_3(Y) = 3.0$   $xQ_3(Z) = 3.5$

```

def Quartile_x(X):
    n = len(X)
    X.sort()
    S = np.array(X)
    e = math.floor(n/2)
    s = math.floor((n+1)/2)
    return (mymedian(S[:e]), mymedian(S[s:n]))

```

k) Write a code for the inclusive quartiles and find the following values:

$iQ_1(X) = ?$

$$iQ_1(Y) = ?$$

$$iQ_1(Z) = ?$$

$$iQ_3(X) = ?$$

$$iQ_3(Y) = ?$$

$$iQ_3(Z) = ?$$

➔ Code:-

$$iQ_1(X) = 1.5 \quad iQ_1(Y) = 1.0 \quad iQ_1(Z) = 1.5$$

$$iQ_3(X) = 3.0 \quad iQ_3(Y) = 3.0 \quad iQ_3(Z) = 3.5$$

```
def Quartile i(X):
    n = len(X)
    X.sort()
    S = np.array(X)
    e = math.ceil(n/2)
    s = math.floor(n/2)
    return (mymedian(S[:e]), mymedian(S[s:n]))
```

l) Write a code for the entity proportional quartiles and find the following values:

$$eQ_1(X) = ?$$

$$eQ_1(Y) = ?$$

$$eQ_1(Z) = ?$$

$$eQ_3(X) = ?$$

$$eQ_3(Y) = ?$$

$$eQ_3(Z) = ?$$

➔ Code:-

$$eQ_1(X) = 1.5 \quad eQ_1(Y) = 1.0 \quad eQ_1(Z) = 1.5$$

$$eQ_3(X) = 3.0 \quad eQ_3(Y) = 3.0 \quad eQ_3(Z) = 3.5$$



```
def Quartile ep(X):
    n = len(X)
    X.sort()
    q1 = (4 - (n+2)%4)/4 * X[math.floor((n+2)/4)-1]
        + ((n+2)%4)/4 * X[math.ceil((n+2)/4)-1]
    q3 = ((n+2)%4)/4 * X[math.floor((3*n+2)/4)-1]
        + (4-(n+2)%4)/4 * X[math.ceil((3*n+2)/4)-1]
    return(q1, q3)
```

m) Write a code for the scale proportional quartiles and find the following values:

$sQ_1(X) = ?$

$sQ_1(Y) = ?$

$sQ_1(Z) = ?$

$sQ_3(X) = ?$

$sQ_3(Y) = ?$

$sQ_3(Z) = ?$

➔ Code:-

$sQ_1(X) = 1.75$   $sQ_1(Y) = 1.0$   $sQ_1(Z) = 1.75$   
 $sQ_3(X) = 3.0$   $sQ_3(Y) = 3.0$   $sQ_3(Z) = 3.2$

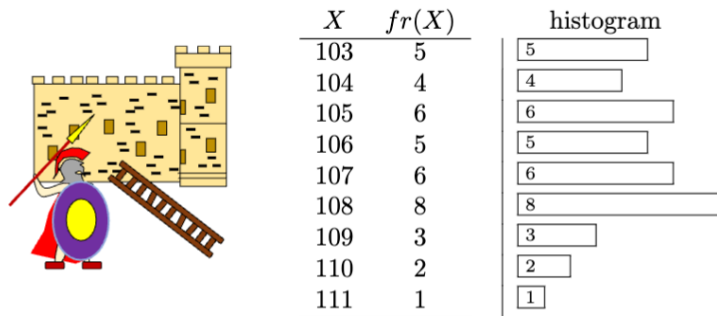
```
def Quartile ep(X):
    n = len(X)
    X.sort()
    q1 = (4 - (n-1)%4)/4 * X[math.floor((n-1)/4)]
        + ((n-1)%4)/4 * X[math.ceil((n-1)/4)]
    q3 = ((n-1)%4)/4 * X[math.floor((3*n-3)/4)]
        + (4-(n-1)%4)/4 * X[math.ceil((3*n-3)/4)]
    return(q1, q3)
```

OR

```
import numpy as np
print(np.quantile(X, .25), np.quantile(X, .75))
```

## Q 2.2)

During the Peloponnesian war in 431 BC, attackers besieging Plataea wanted to find the height of the wall in order to build ladders needed. The height of the wall was estimated by counting the number of bricks. 40 soldiers reported their estimates of the number of bricks. Frequency of soldiers estimated each number of bricks is given as follows:



## The Data

The data consists of:

- $X$ : Number of bricks
- $fr(X)$ : Frequency of estimates for each number of bricks

We first calculate the actual dataset by "expanding" the frequencies into a list of values.

```
import numpy as np

from scipy.stats import hmean, gmean, mode

# Frequency distribution

X = np.array([103, 104, 105, 106, 107, 108, 109, 110, 111]) # Brick counts

frequencies = np.array([5, 4, 6, 5, 6, 8, 3, 2, 1]) # Frequencies

# Expand the data

data = np.repeat(X, frequencies)
```

a) Write a code for the arithmetic mean and find the value,  $\mu(B)$ .

# Arithmetic mean

```
arithmetic_mean = np.mean(data)
```

```
print("Arithmetic Mean ( $\mu(B)$ ):", arithmetic_mean)
```

$$\frac{5 \times 103 + 4 \times 104 + 6 \times 105 + 5 \times 106 + 6 \times 107 + 8 \times 108 + 3 \times 109 + 2 \times 110 + 111}{40}$$

$$\mu_w(B, f_r(B)) = 106.375$$

b) Write a code for the median and find the value,  $\mu_i(B)$ .

# Median

```
median = np.median(data)
```

```
print("Median ( $\mu_i(B)$ ):", median)
```

c) Write a code for the mode and find the value,  $\mu_o(B)$ .

# Mode

```
mode_value = mode(data).mode[0]
```

```
print("Mode ( $\mu_o(B)$ ):", mode_value)
```

d) Write a code for the harmonic mean and find the value,  $\mu_h(B)$ .

# Harmonic mean

```
harmonic_mean = hmean(data)
```

```
print("Harmonic Mean ( $\mu_h(B)$ ):", harmonic_mean)
```

e) Write a code for the geometric mean and find the value,  $\mu_g(B)$ .

```
# Geometric mean
```

```
geometric_mean = gmean(data)
```

```
print("Geometric Mean ( $\mu_g(B)$ ):", geometric_mean)
```

$\mu_{ag}(B) = 106.3642304$

f) Write a code for the arithmetic-geometric mean and find the value,  $\mu_{ag}(B)$ .

The arithmetic-geometric mean is computed iteratively:

1. Start with  $a_0 = \text{arithmetic mean}$  and  $g_0 = \text{geometric mean}$ .

2. Repeat until  $|a_n - g_n|$  is small:

$$a_{n+1} = \frac{a_n + g_n}{2}, \quad g_{n+1} = \sqrt{a_n \cdot g_n}$$

```
def arithmetic_geometric_mean(a, g, tol=1e-9):
```

```
    while abs(a - g) > tol:
```

```
        a, g = (a + g) / 2, np.sqrt(a * g)
```

```
    return a
```

```
# Initial values
```

```
a0 = arithmetic_mean
```

```
g0 = geometric_mean
```

```
# Compute the arithmetic-geometric mean
```

```
ag_mean = arithmetic_geometric_mean(a0, g0)
```

```
print("Arithmetic-Geometric Mean ( $\mu_{ag}(B)$ ):", ag_mean)
```